

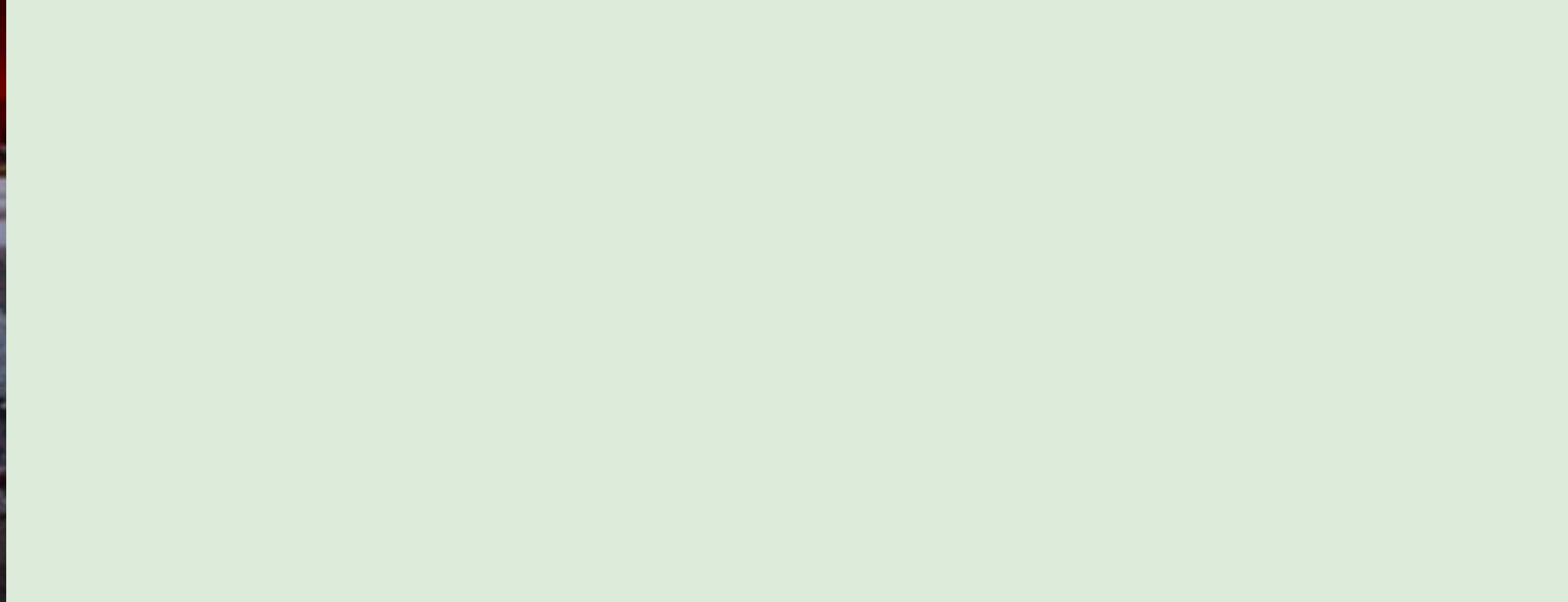
Bubbli Pitch Deck











~4% annually

what is noise pollution?

*any unwanted or disturbing sound
that affects the health and well-
being of humans and other
organisms*

A study conducted in Zarqa and Irbid

*a correlation between unwanted
noise, and negative psychological
& physiological effect on humans*

A survey to understand the struggle

32 participants shared how noise affects them and how they cope with it, here are my top picks

- **“have you ever found it difficult to concentrate or relax because of the noise around you”**
 - **100%** of users answered **Yes**
- **"what's the most common source of noise you're surrounded by?"**
 - **68%** traffic
 - **53%** construction
 - **50%** noisy neighbors
 - car horns is the main source of noise for besides
"غسالات ثلاجات عتيقة للبيع"

- **“what kind of environment do you prefer when you need to focus”**
 - varying answers, some prefer white/brown noise
 - other prefer chill music, and some prefer silence
 - "depends on the task"
 - generally users like having multiple options
- **"when you're sleeping do you prefer something in the background or complete silence "**
 - **59%** complete silence
 - **31%** sound in background

- **I ask users how they cope with noise and what do they do to get a moment of silence, out of 32 participants this are what stood out:**
 - **“I try to block it mentally”** (referring to the noise)
 - **“I dont”** (referring to getting a moment of silence)
 - **“Ignore it, sadly its becoming normal”**
 - **“I block the noise with really loud metal music”**
 - **“Find a silent place”; “going somewhere silent”; “a little bit of patience, but if the noise is too much I change places”**
 - **“I just survive with the noise disturbing me, but it goes away when I sleep”**

- **what do you currently use to block out noise?**
 - **22%** wearable headsets
 - **47%** air pods and similar earbuds
 - And only **6%** said they use earplugs

**What do we understand from
these insights?**

the Value of UX design

a term coined by the cognitive scientist and design legend **Don Norman**

author of "**The Design of Everyday Things**", in 1988

tech will keep developing and changing but these principles **remain timeless**

the Value of UX design

for **every dollar invested** in **UX**,
expected **\$100 in return**

9,900% ROI

Apple: **\$26.25 billion** in **2022**
84.3% increase since **2018**

HEADPHONES

Headphones evolved from bulky over-ear speakers to nearly invisible buds, as the technology focused on music.





3D Sound Beaming Technology

 **Noveto**

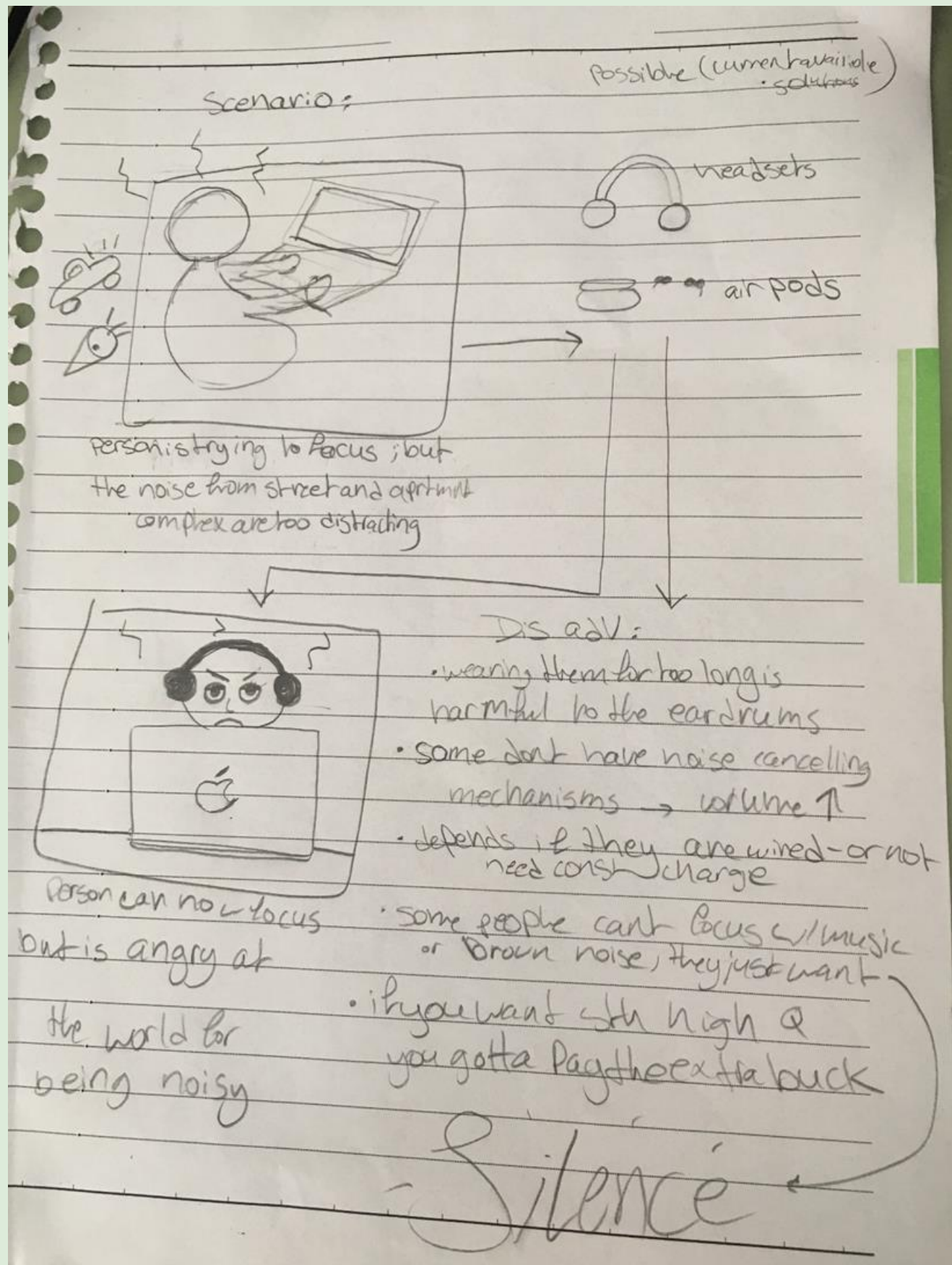


My Ideas

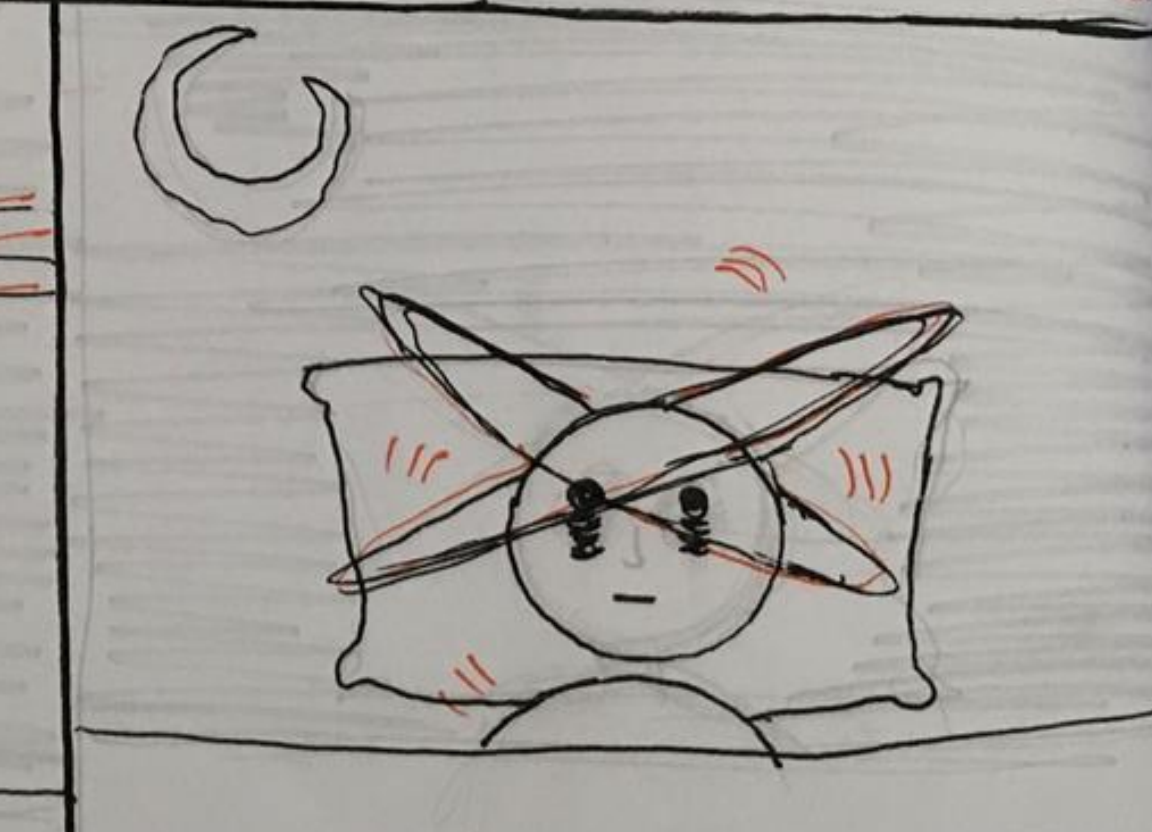
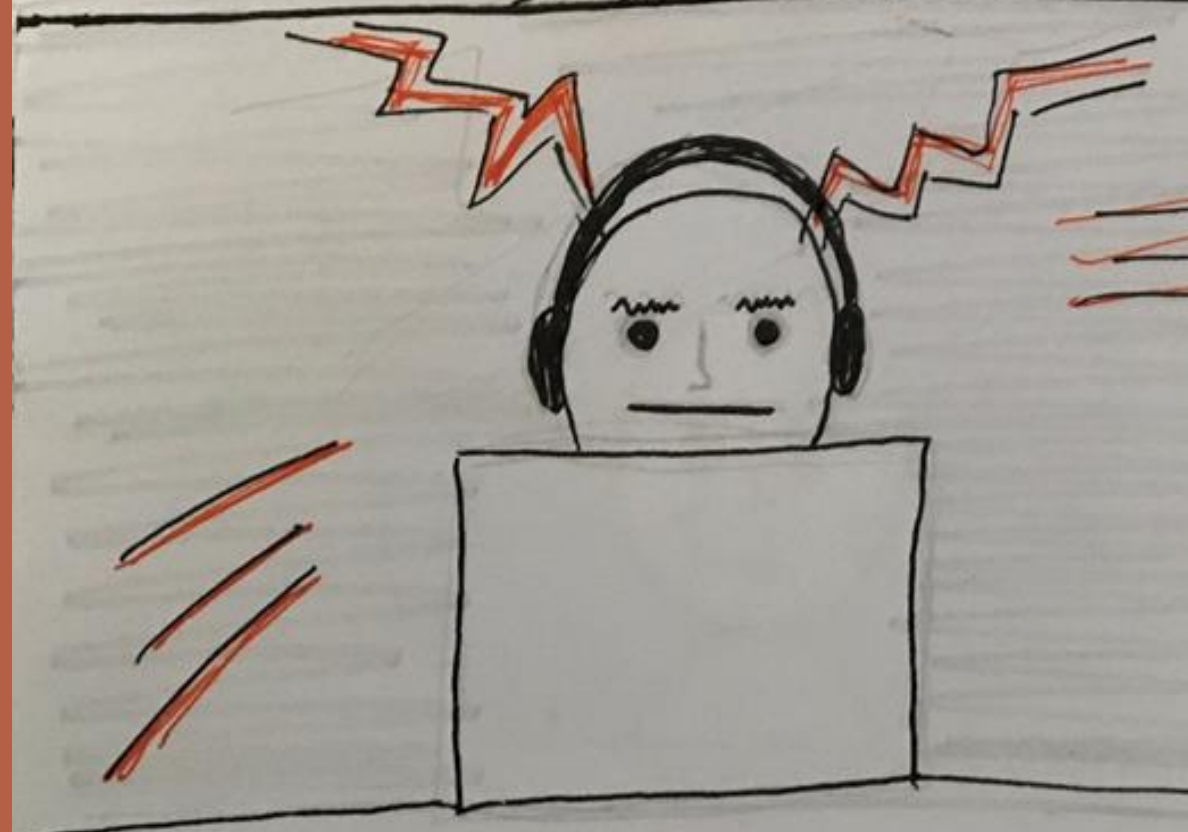
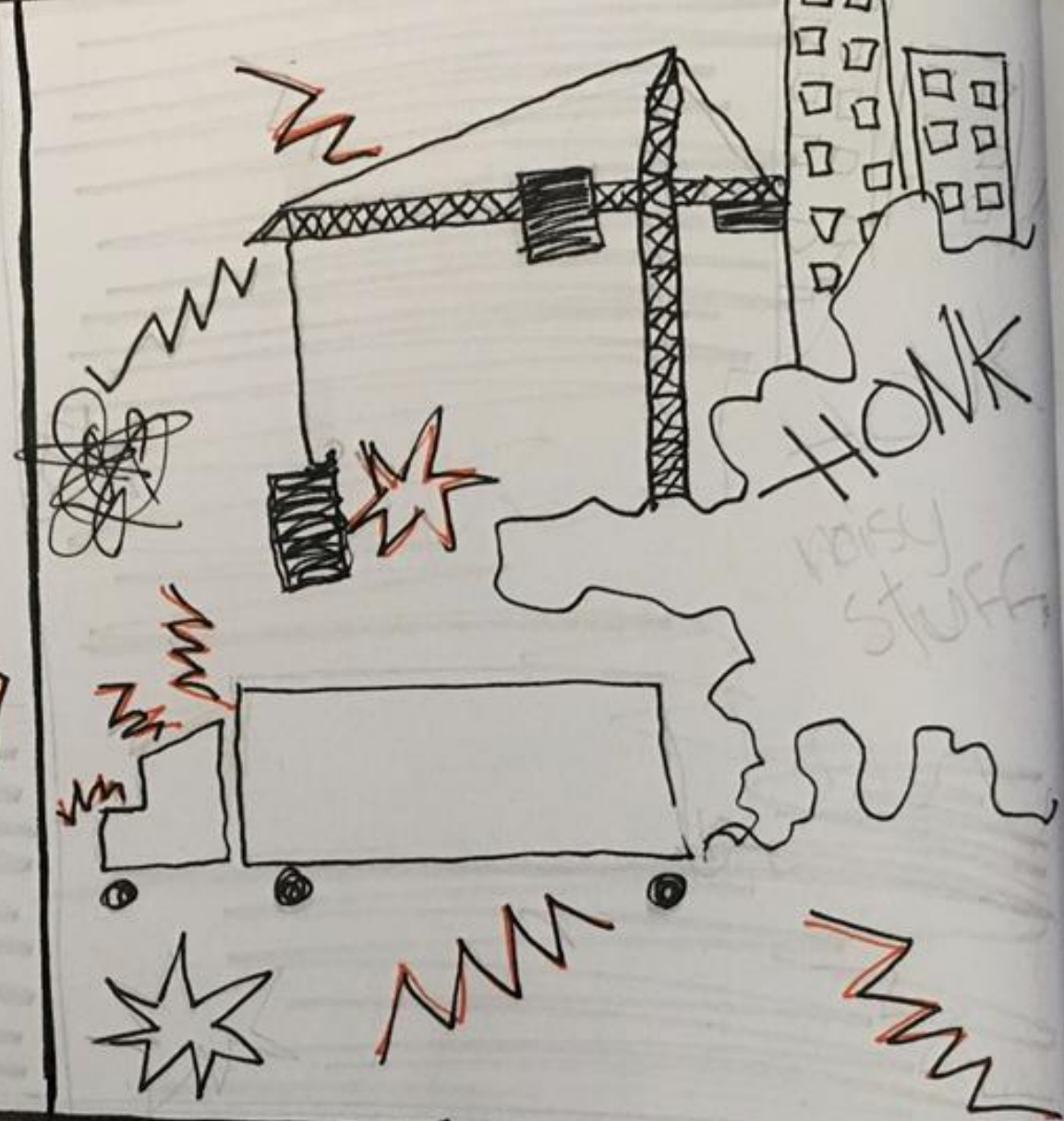
- make the Noveto portable
- a focus on mental health and well being
- pre-recorded audios like nature sounds, guided meditations
- complete silence with a press of a button

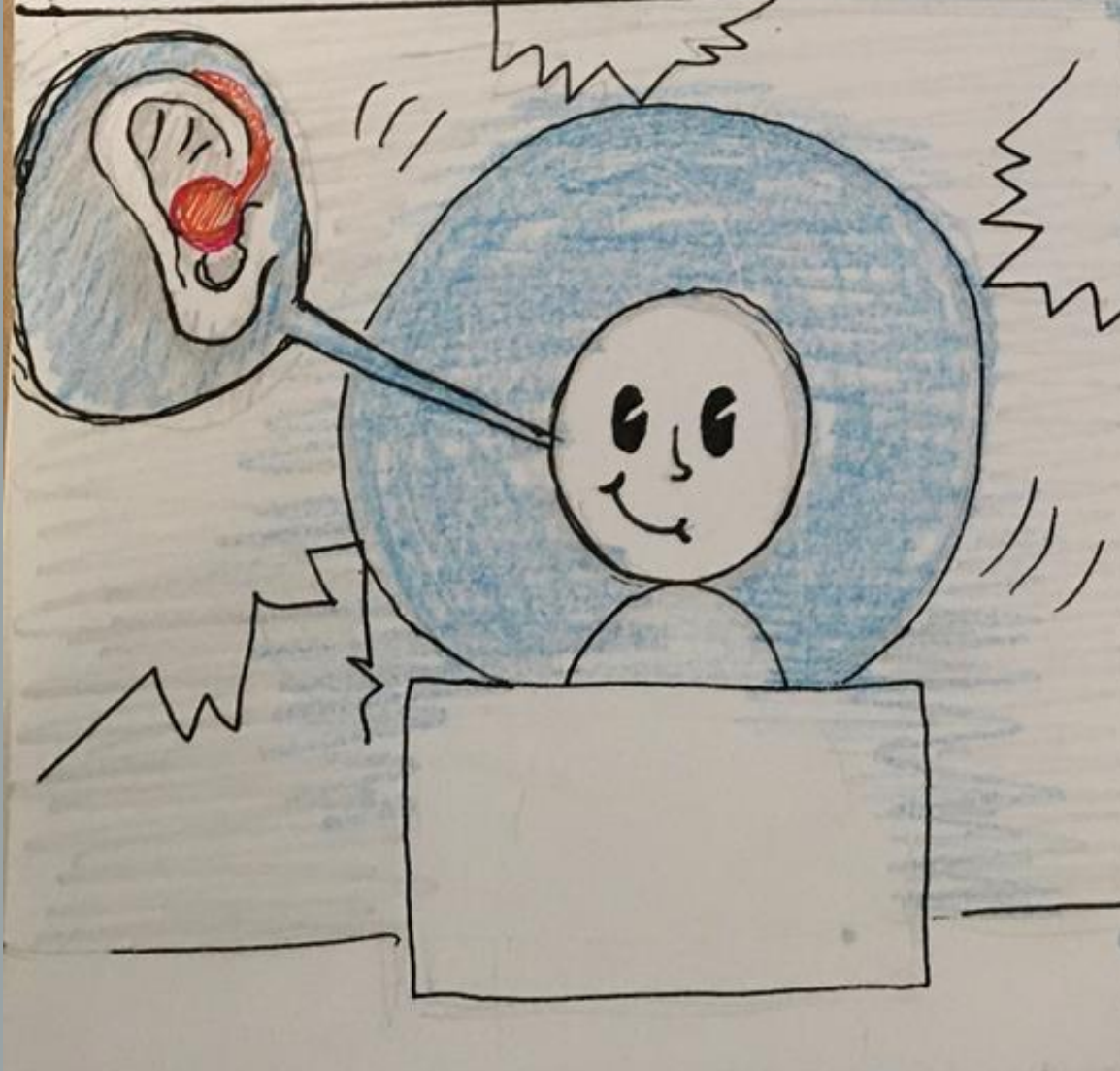
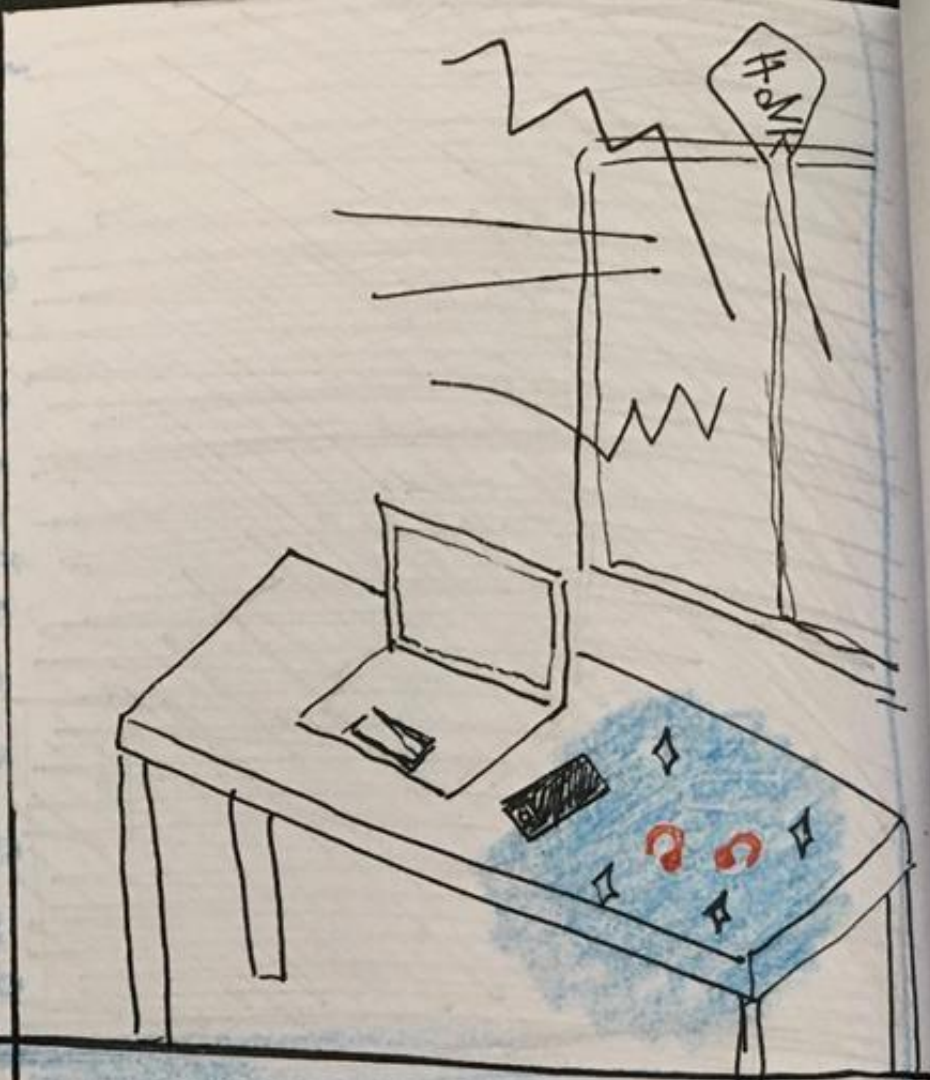
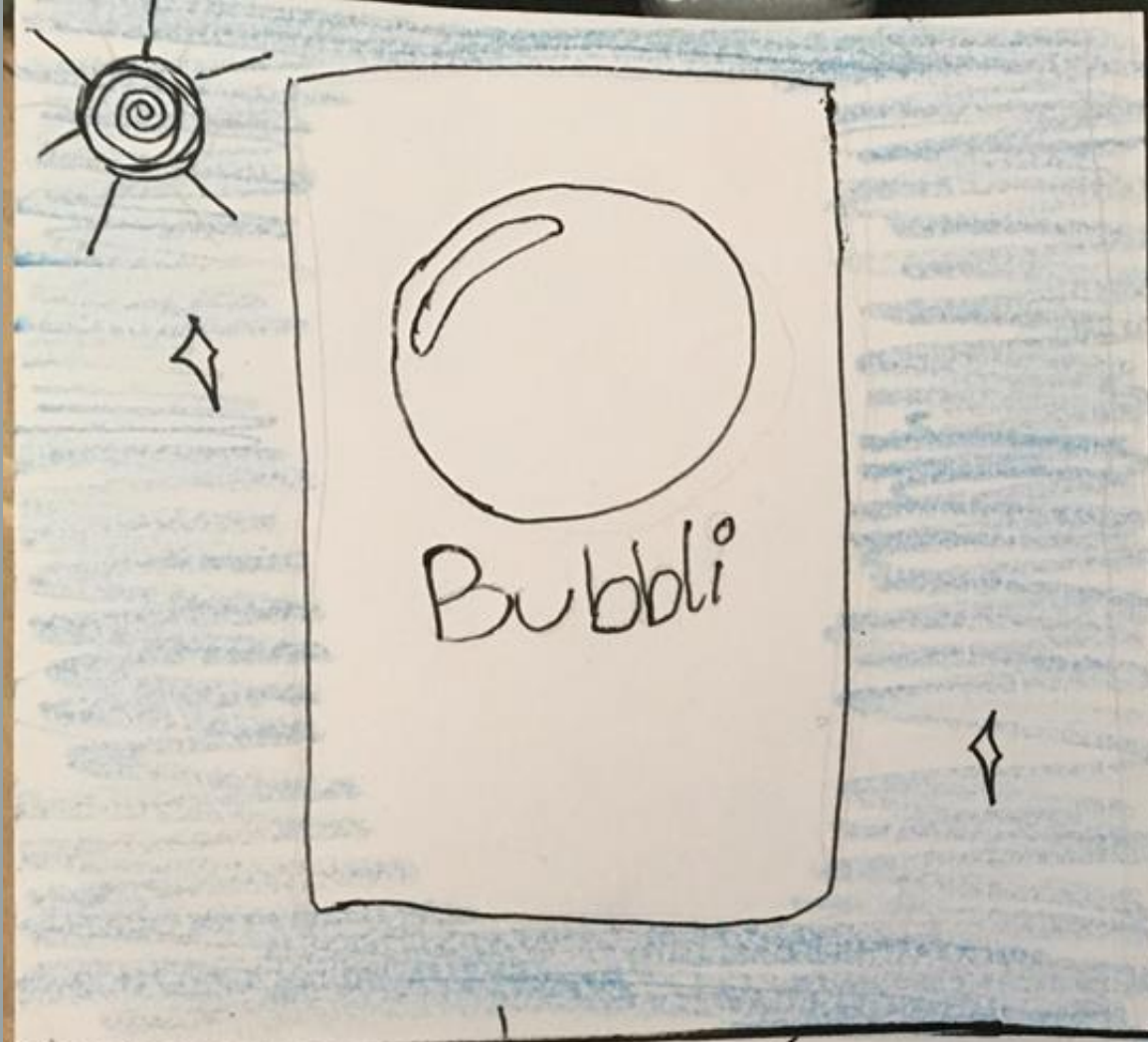
Competitive Analysis

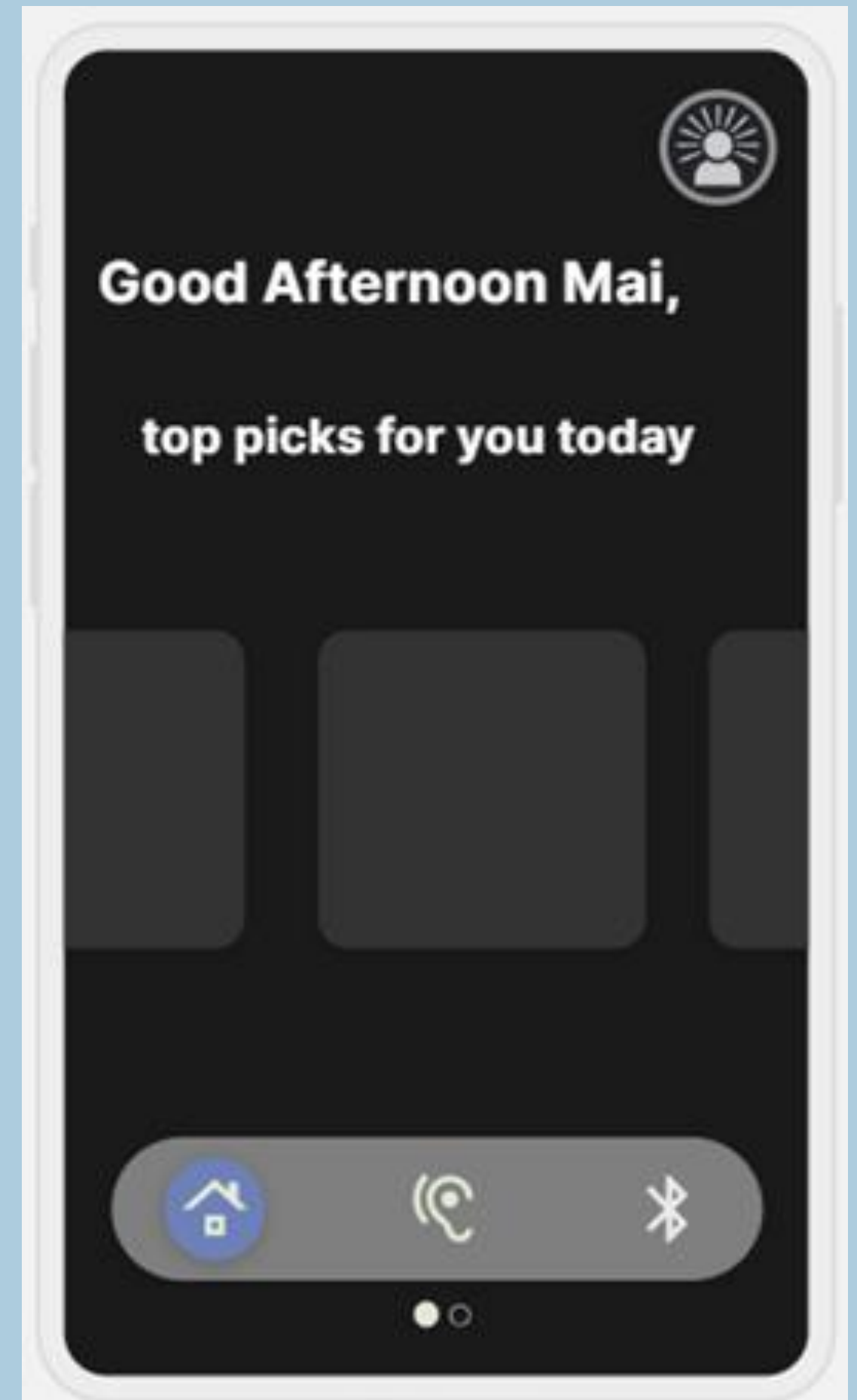


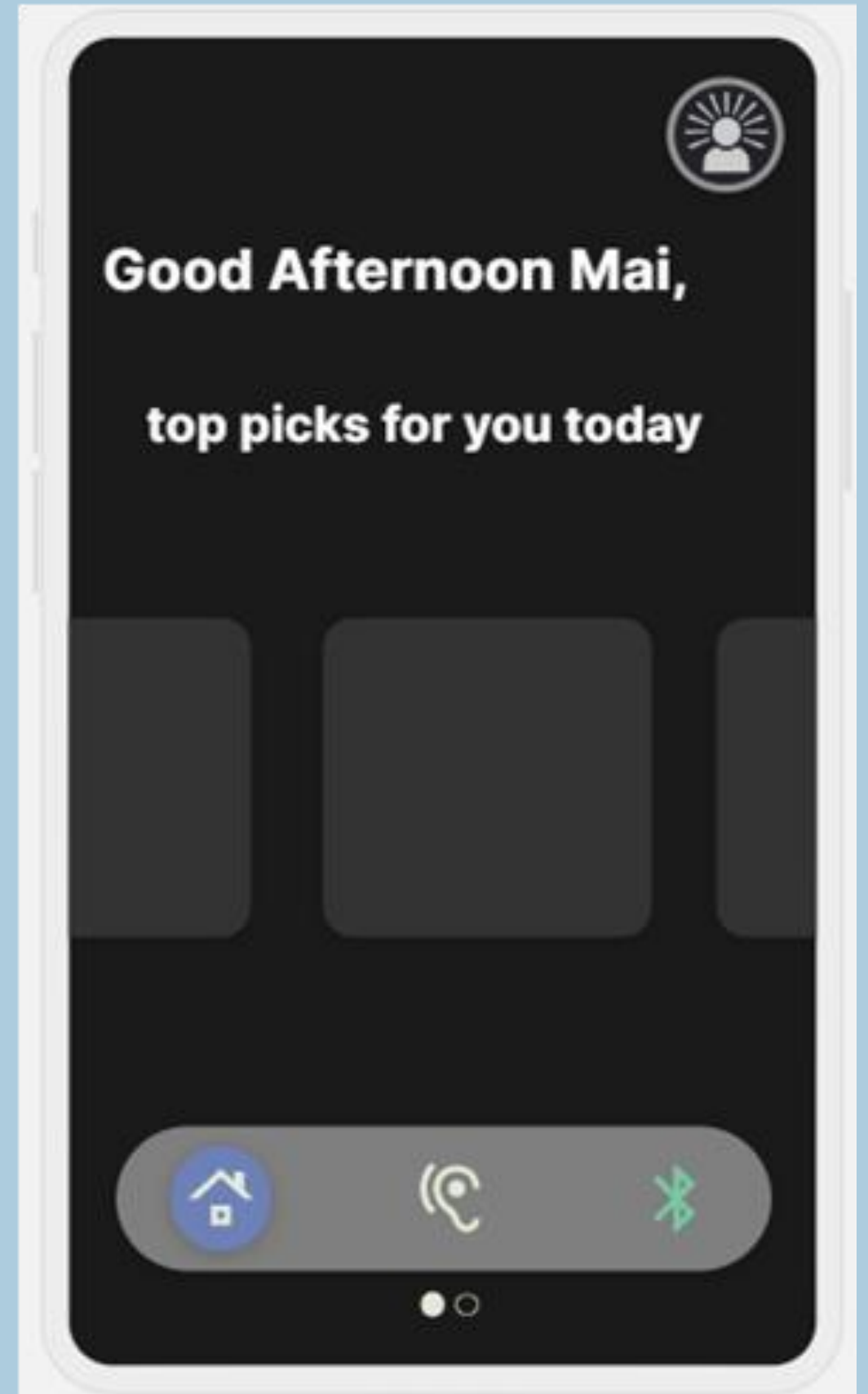
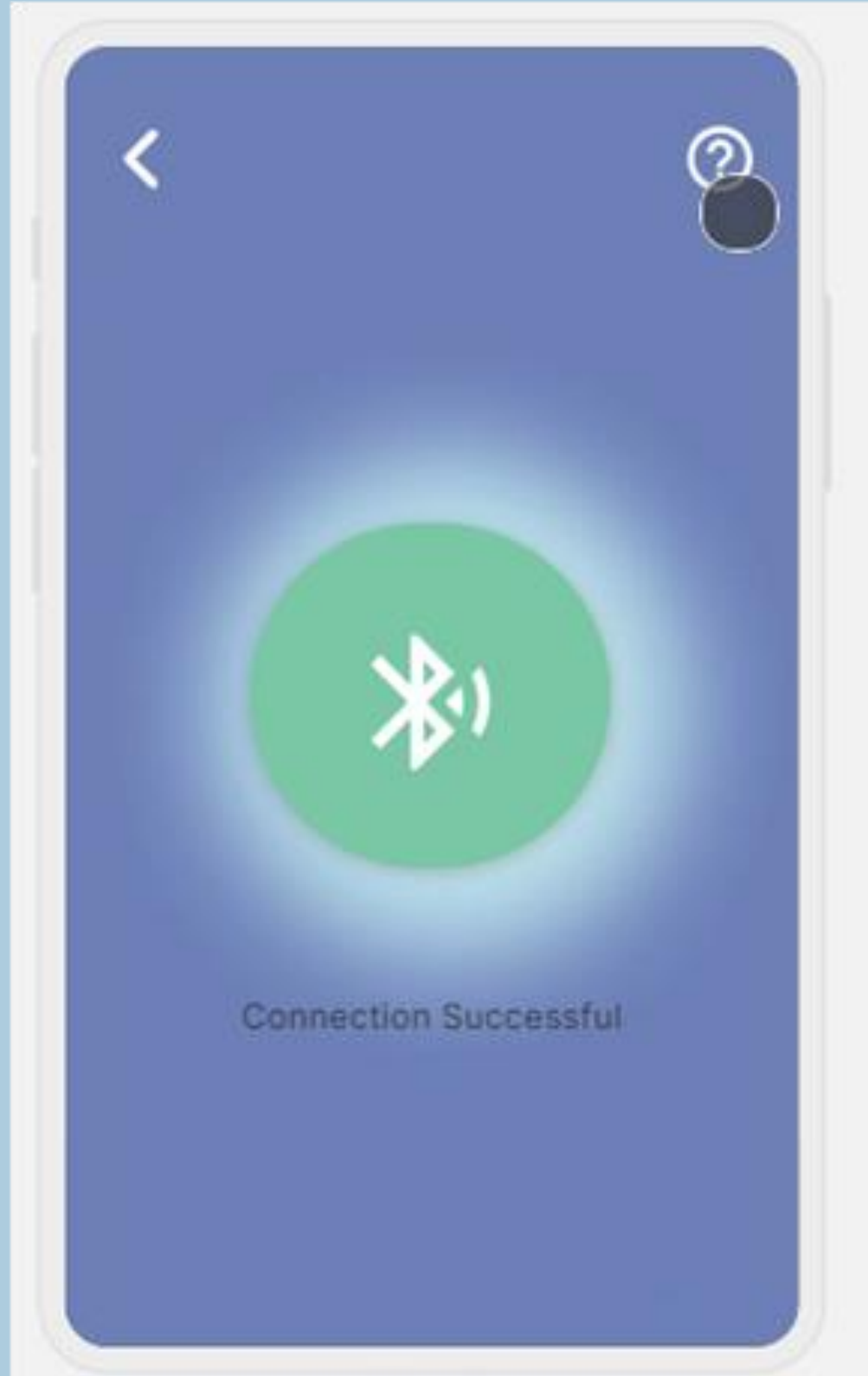
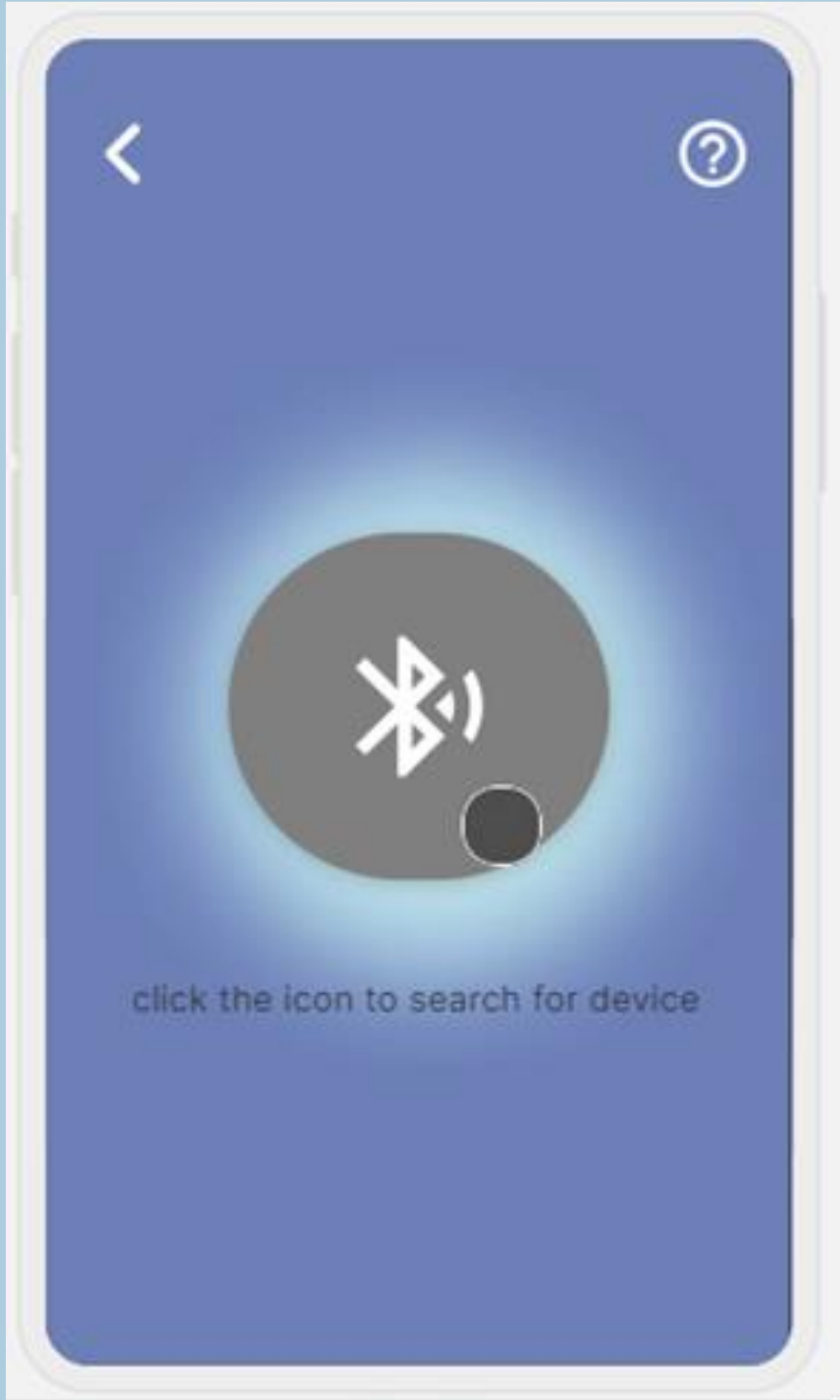


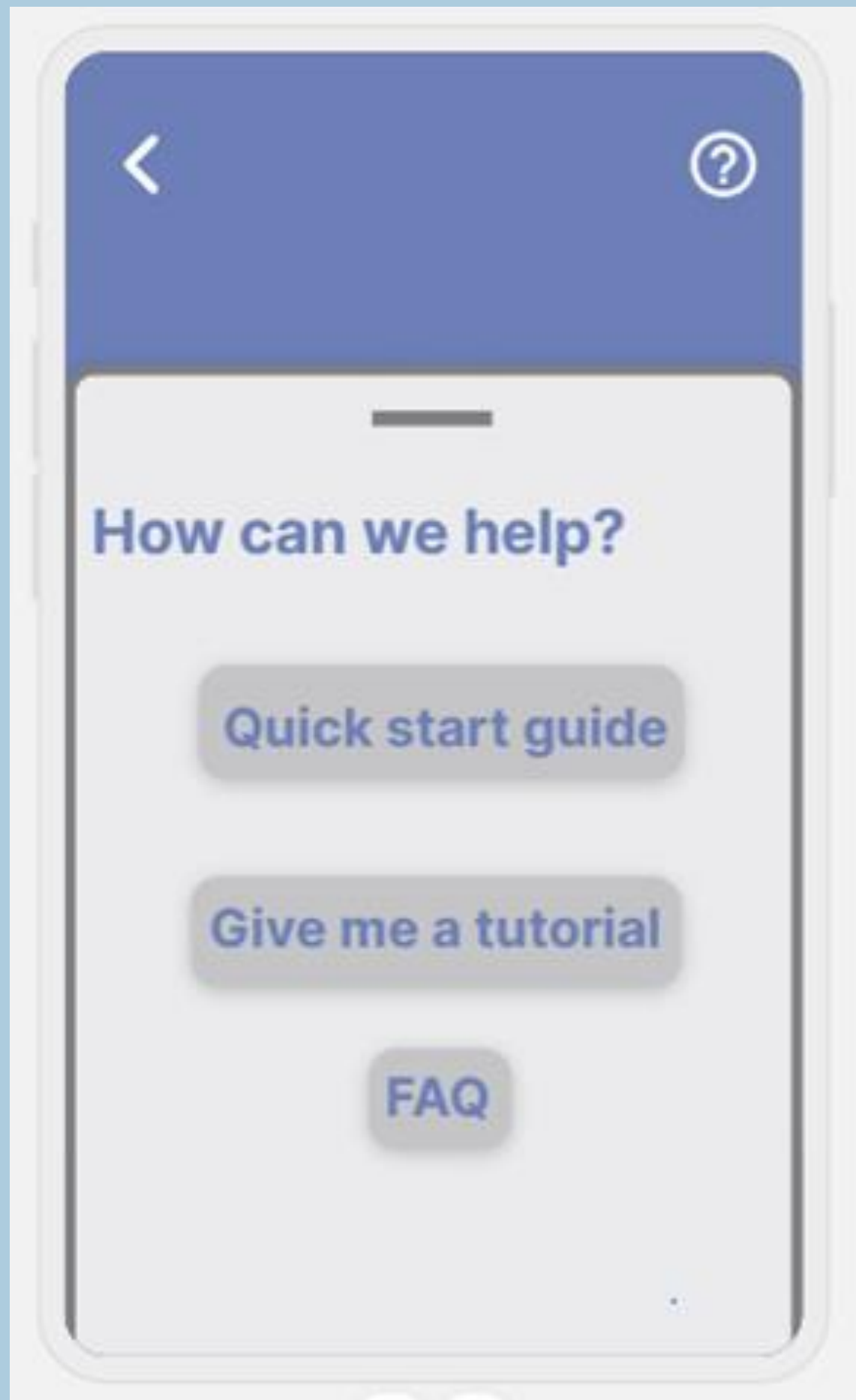












Sound Scapes

explore the possibilities



A Moment



Meditate

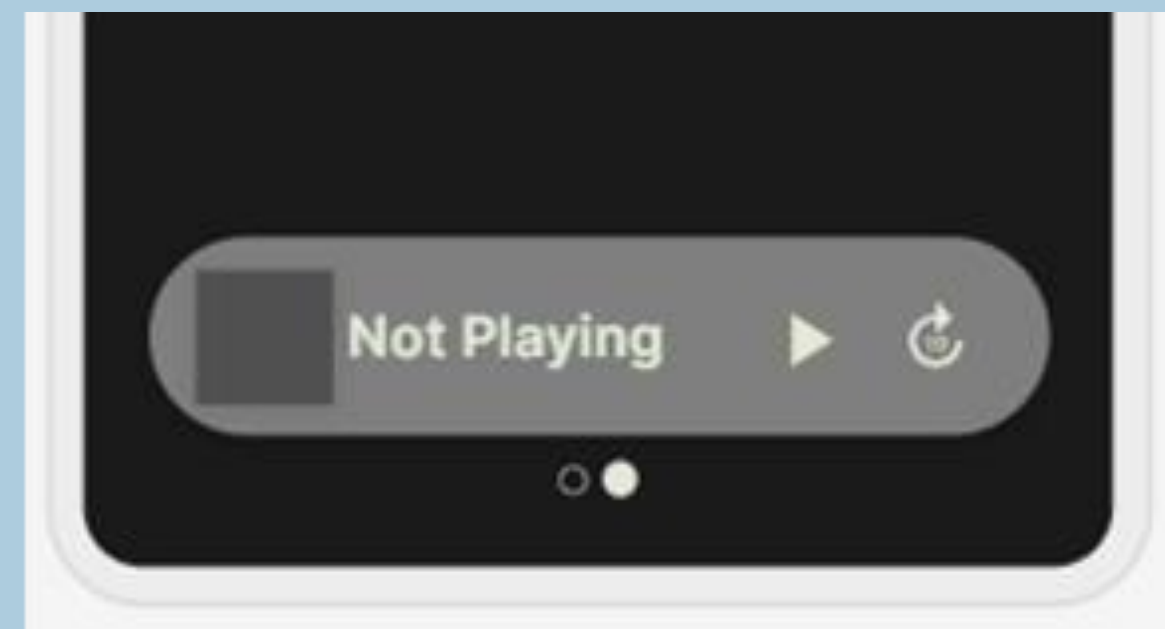
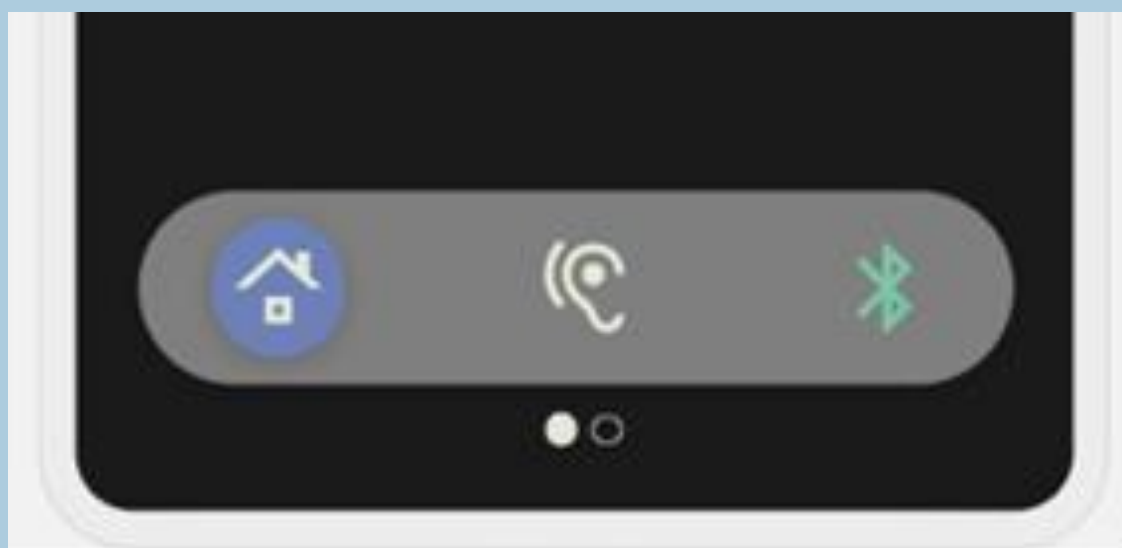


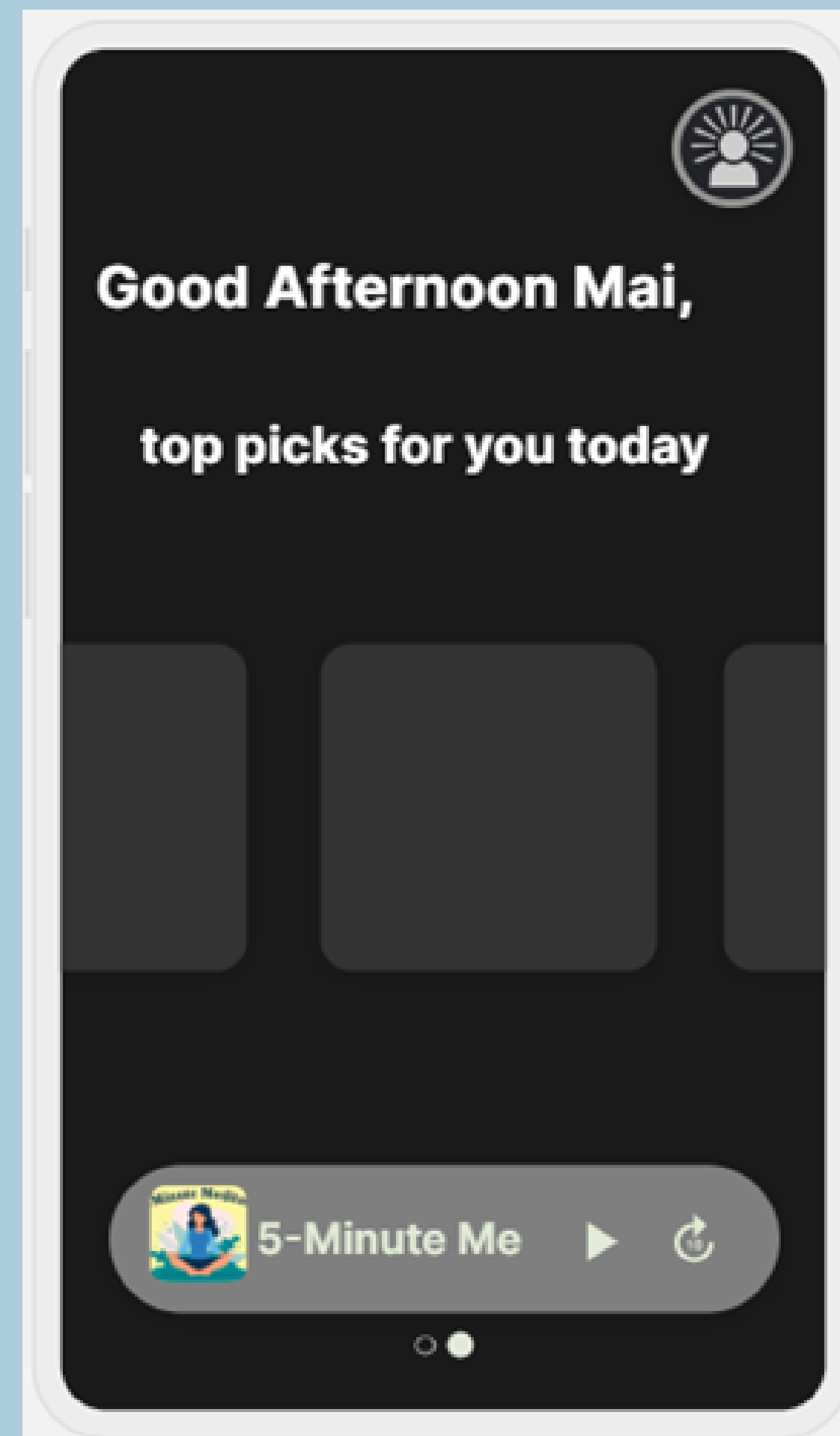
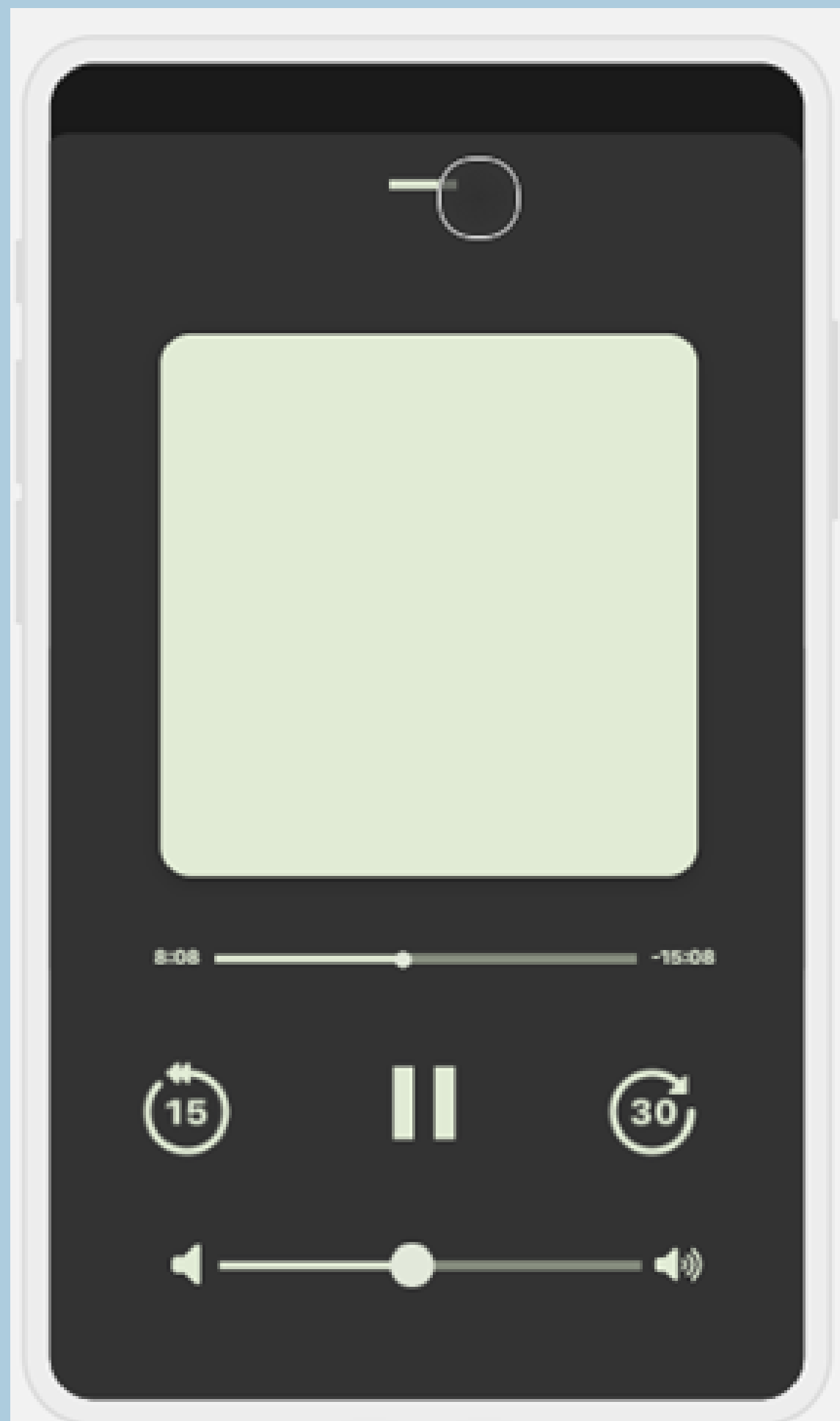
Focus

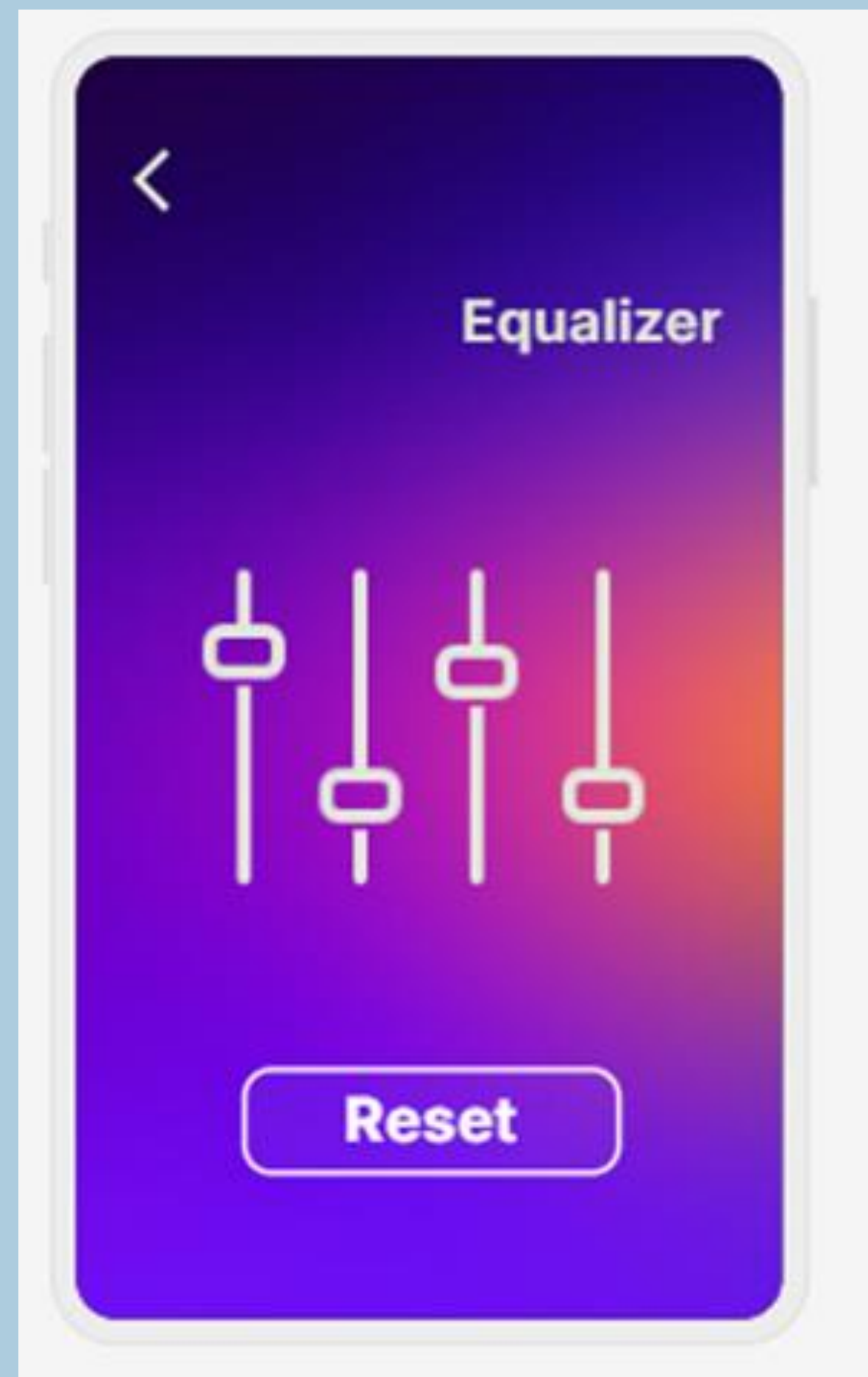
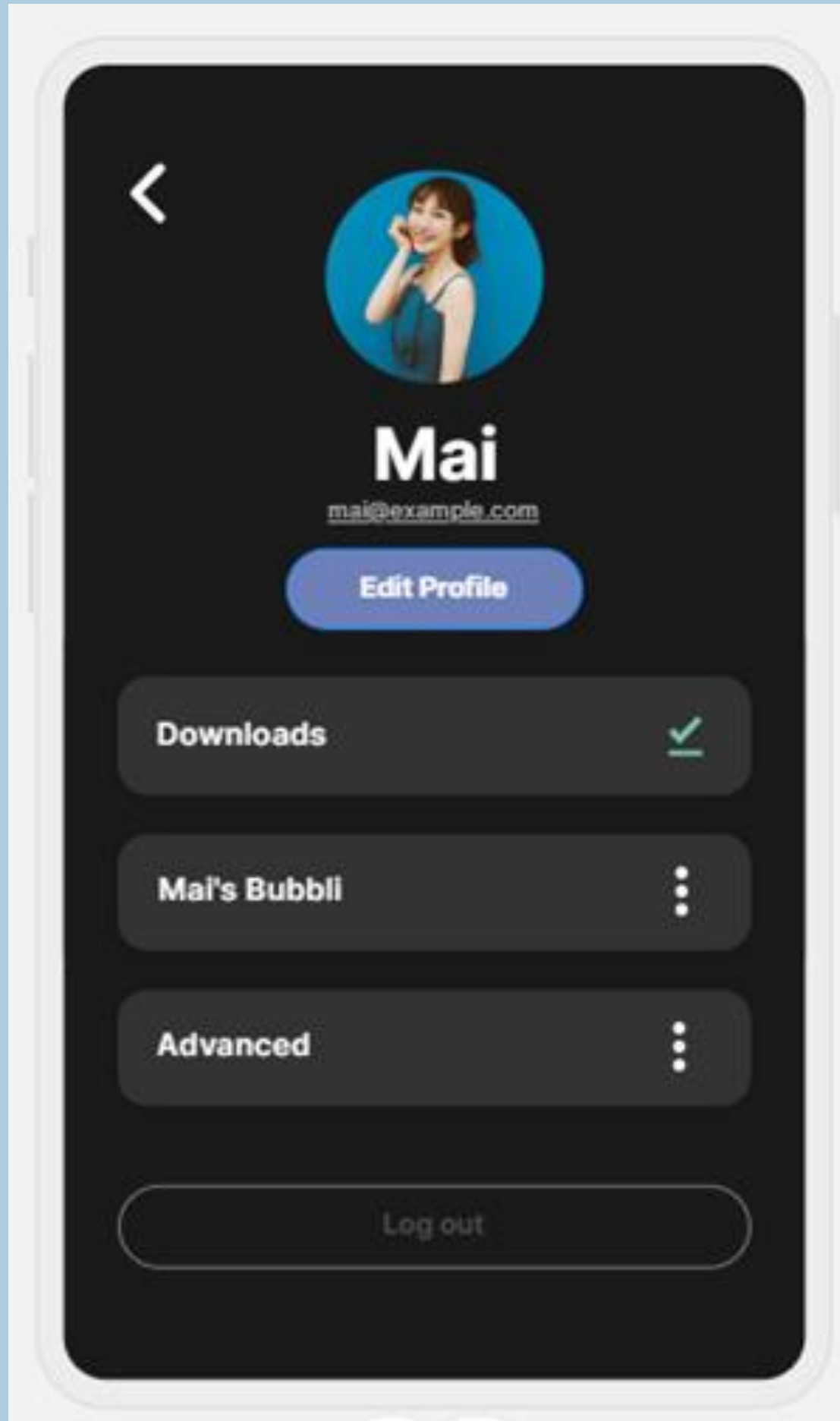


Sleep









User Personas

Mai, STEM engineer

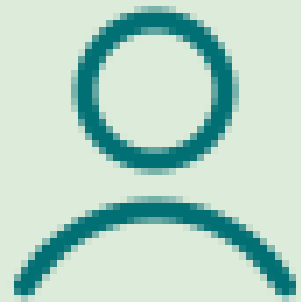


Leith, Tech Geek

Salwa, Yoga Practitioner



Testing Prototype



Test with 3 users, interview style separately

Testing Results: UI

- Can we use this app without Bubbli device
- one user like the "double nav bar" but the rest liked the traditional look
- all subjects liked that the soundscapes page was straight forwards
- one of the subjects suggested that experts in the field take a part in the app and upload their work, she felt that we can a grow a community through this app

Testing Results: Bubbli Device

- The 3 subjects really liked the idea since they all live near construction and close to traffic (Khalda and Garden's)
- what if I lose it? How do I charge it, can I answer phone calls with it, and all are valid questions.
- one subject suggested a Collab with Spotify
- one user said they wouldn't use it all the time

Changes Based on Results

- make app accessible to all devices
- create a community for people who are intrigued in wellness, meditation and relaxation
- maybe people aren't ready for a Bubbli device

The Future of Bubbli

Here Are the Facts

- **Wellness apps are gaining popularity in the MENA region, with a CAGR of 25.6%, \$71.10 million in 2028**
- **An investment in UX is an investment in the user**
- **We've gained a deep understanding of the users and empathize with them, time for a new step**