1. Introduction:

E-commerce has revolutionized the way businesses operate and how consumers shop. With the increasing prevalence of online shopping, there is a growing demand for efficient and user-friendly e-commerce platforms. This project aims to address this need by developing an online e-commerce website software that provides a seamless shopping experience for users.

2. Background Study:

The rise of e-commerce has been fueled by advancements in technology and changes in consumer behavior. Traditional brick-and-mortar stores are increasingly moving their operations online to reach a wider audience and capitalize on the growing trend of online shopping. As such, there is a pressing need for robust and reliable e-commerce solutions that can cater to the diverse needs of businesses and consumers alike.

3. Objectives:

- Develop a comprehensive e-commerce website software with essential features such as product catalog, shopping cart, user authentication, and payment gateway integration.
- Create an intuitive and user-friendly interface to enhance the shopping experience for users.
- Ensure the security and privacy of user data through robust authentication and encryption mechanisms.
- Implement efficient inventory management and order processing functionalities to streamline business operations.

4. Features:

- Product catalog with detailed product listings and descriptions.
- Shopping cart functionality for users to add and manage items before checkout.

- User authentication and registration system to secure user accounts and personal information.
- Payment gateway integration to facilitate secure online transactions.
- Order management system for administrators to track and process orders efficiently.

5. Requirements:

Functional Requirements:

- Product catalog: Display products with images, descriptions, and prices.
- Shopping cart: Allow users to add, remove, and update items in their cart.
- User authentication: Secure login and registration process for users.
- Payment gateway integration: Support for various payment methods such as credit/debit cards, digital wallets, and net banking.
- Order management: Enable administrators to view, process, and fulfill orders.

Non-functional Requirements:

- Performance: Ensure fast loading times and responsiveness.
- Scalability: Ability to handle a large number of concurrent users and products.
- Security: Implement measures to protect user data and prevent unauthorized access.
- Usability: Intuitive user interface with easy navigation and accessibility features.
- Compatibility: Support for different web browsers and devices.

6. Contribution:

This project contributes to the field of e-commerce by providing a robust and user-friendly online shopping platform that meets the needs of both businesses and consumers. It demonstrates the application of software development methodologies and technologies to address real-world challenges in the e-commerce domain.

7. Methodology:

- Requirement Analysis: Identify and document functional and non-functional requirements through stakeholder interviews and market research.
- System Design: Design the system architecture, database schema, user interface, and backend functionalities using industry best practices.
- Implementation: Develop the e-commerce website software using technologies such as HTML, CSS, JavaScript, PHP, Laravel, and MySQL.
- Testing: Conduct thorough testing, including unit testing, integration testing, and user acceptance testing, to ensure the quality and reliability of the software.
- Deployment: Deploy the e-commerce website software on a web server and make it accessible to users.

8. SRS:

9. Design diagram:

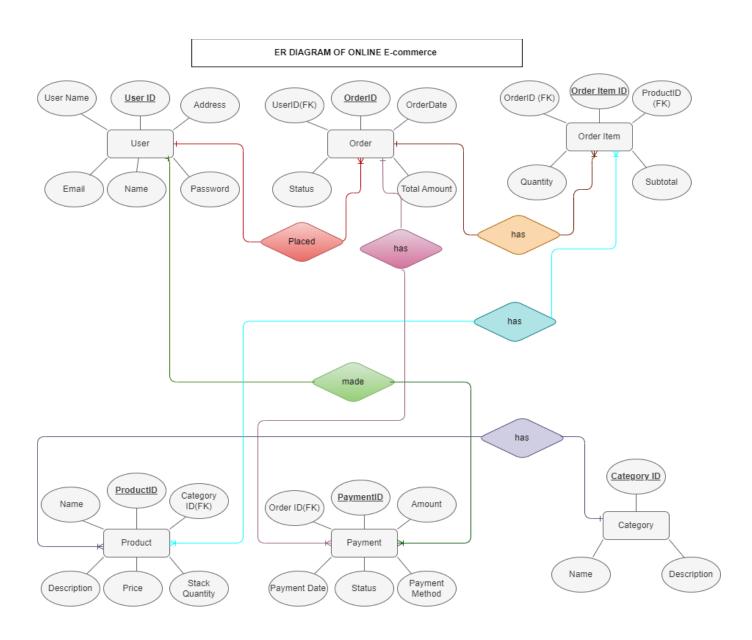


Figure 01: ER Diagram

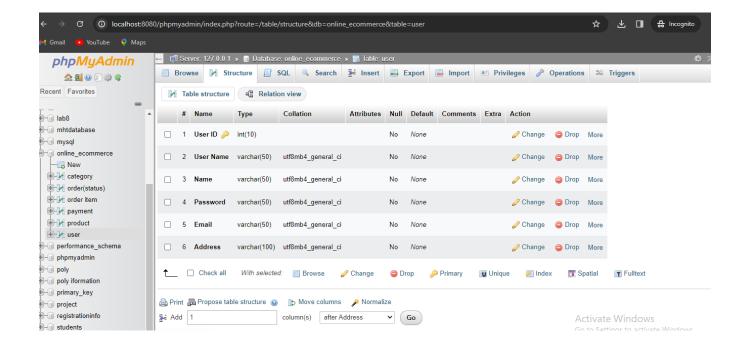


Figure 02: Database

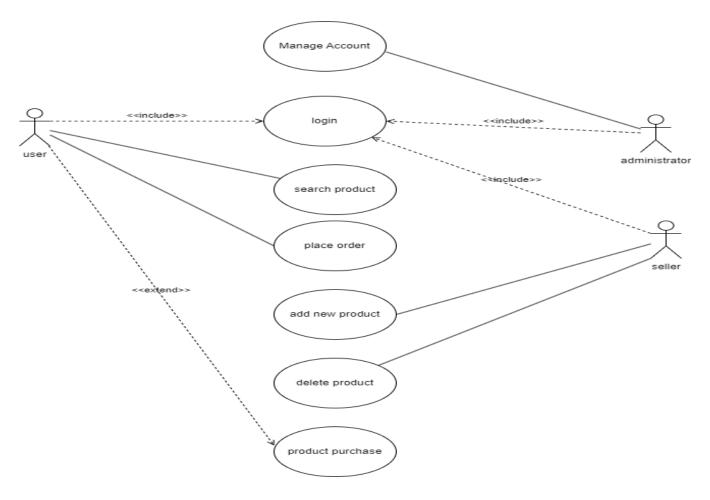


Figure 03: use case diagram

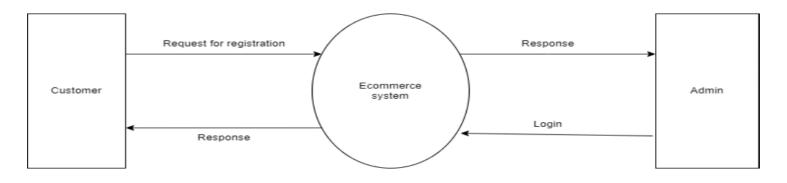
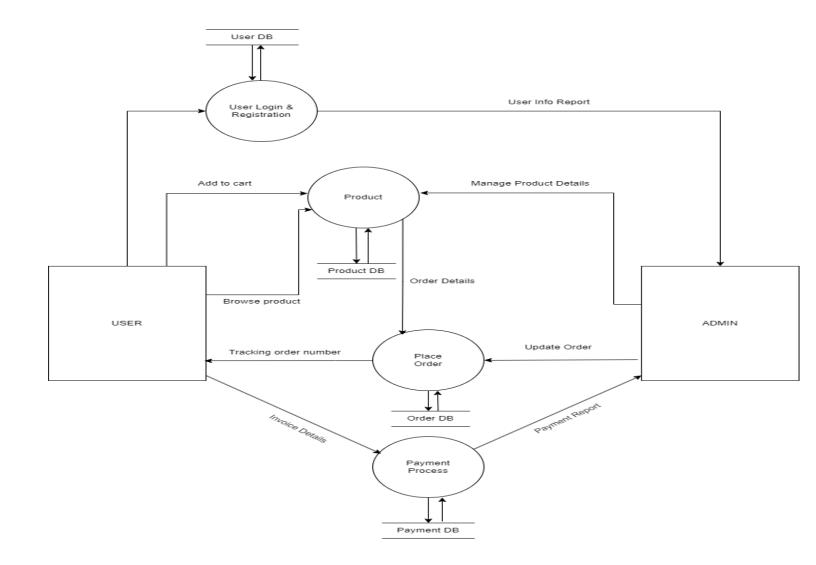


Figure 04: DFD 0





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Figure 05: DFD 1

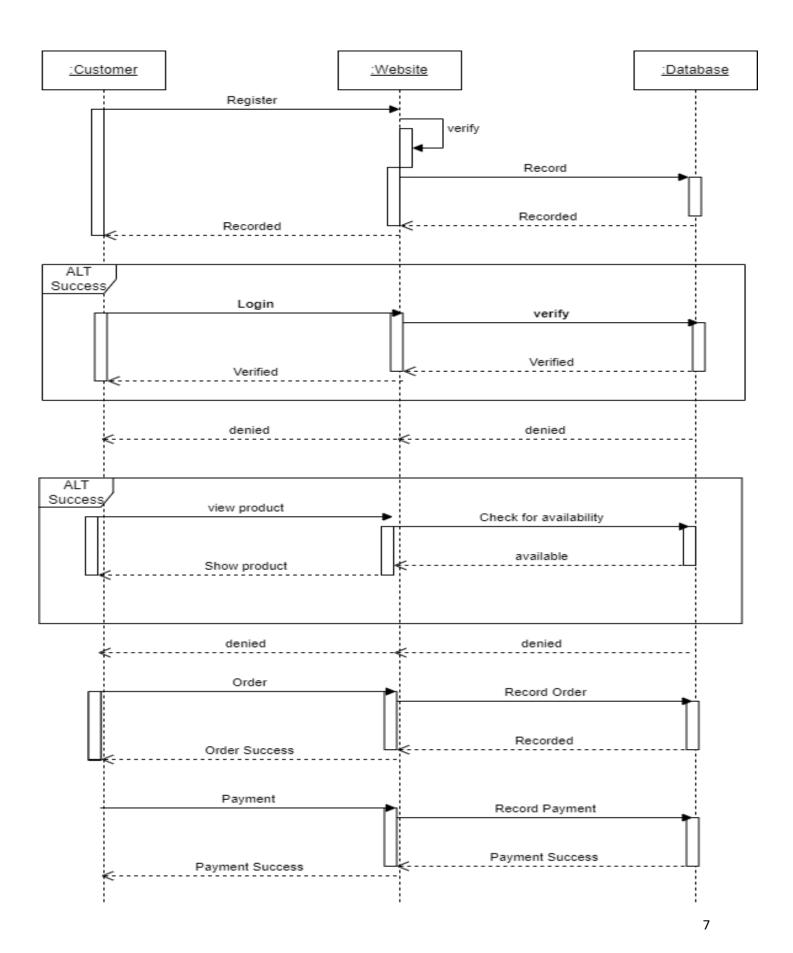


Figure 06: sequence diagram

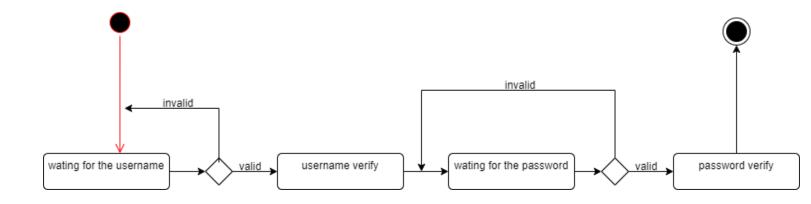


Figure 07: State diagram 1

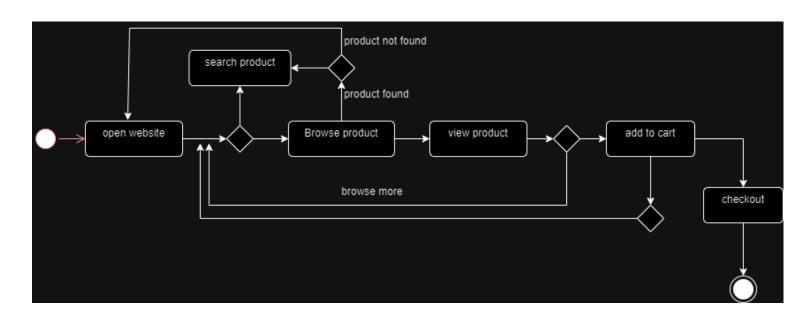


Figure 08: State diagram 2

- 1.Stakeholder- Customer, Seller, Admin
- 2. Inviting all the stakeholder (Customer, Seller, Admin) in a formal meeting
- 3. Identifying all the features and functions from the stakeholder such as:
 - A) Cart
 - B) Register/Login
 - C) Payment System
 - D) Review/Comment
 - E) Navigation
 - F) Search
 - G) Search engine optimization
 - H) Mobile-responsiveness
- 4. Hold another meeting to finalize all the list of requirement such as:
 - A) Cart
 - B) Register/Login
 - C) Payment System
 - D) Review/Comment
 - E) Search
 - F) Mobile-responsiveness
- 5. Necessary function such as cart, payment system, login should be priorities
- 6. Some uncertain areas of our project would be:
 - A) Unable to suggest proper product to customer
 - B) Data privacy and integrity
 - C)Optimize website
 - D) Competitive return and refund policies

Figure 09: Task set

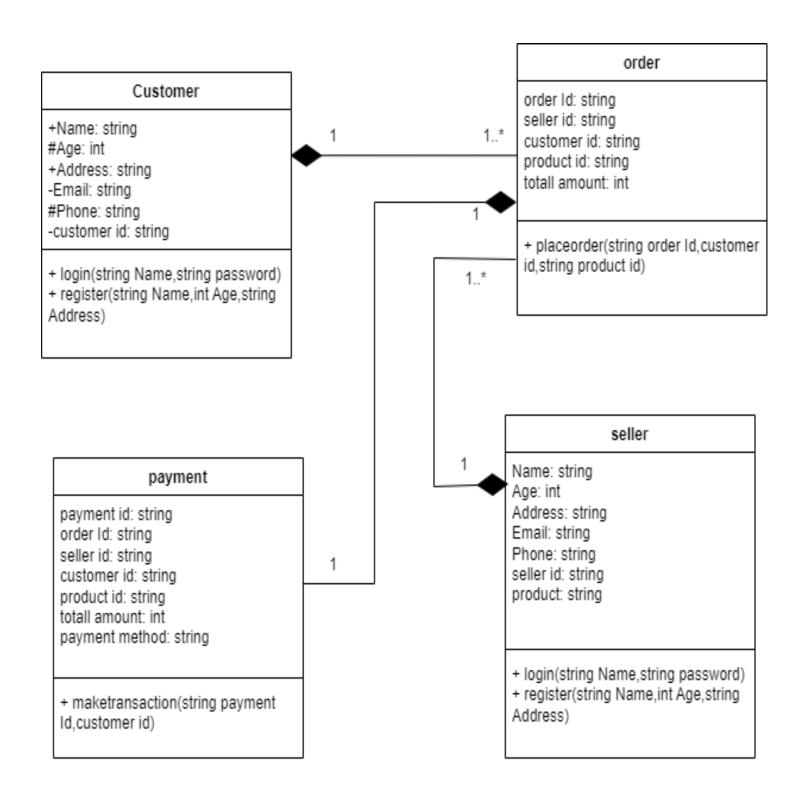


Figure 10: UML Class diagram

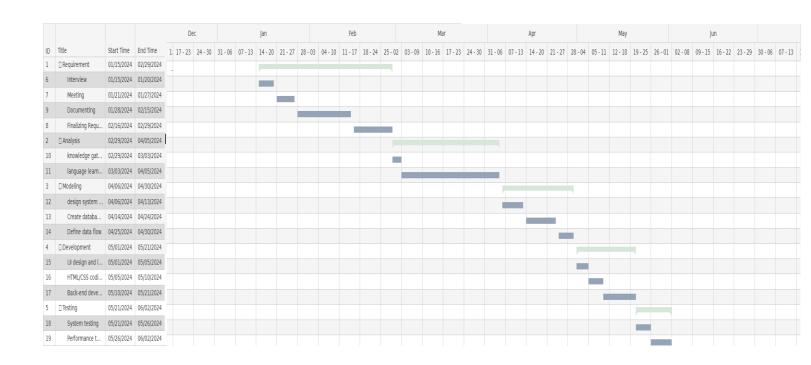


Figure 11: Gantt Chart

A							
А	В	С	D	Е	F	G	
Project Name	online ecomm	erce website	Assumptions				
Project Manager	sajib 1.) stable mar			ket			
Start Date	1.15.2024		2.)				
End Date	5.20.2024 3.)						
Current Date	4.29.2024		4.)				
		FY22		FY23			
Budget and Forecast	Budget	Forecast	Variance	Budget	Forecast	Variance	
	\$2,300	\$2,500	-\$200			\$0	
Project Costs	Planned	Forecast	Variance	Planned	Forecast	Variance	
Resources	\$200	\$200	\$0			\$0	
Software/Hardware/Licenses	\$150	\$190	-\$40			\$0	
Travel	\$50	\$60	-\$10			\$0	
Materials	\$400	\$450	-\$50			\$0	
Other	\$500	\$600	-\$100			\$0	
Training	\$900	\$1,000	-\$100			\$0	
Sub Total	\$2,200	\$2,500	-\$300	\$0	\$0	\$0	
	Start Date End Date Current Date Budget and Forecast Project Costs Resources Software/Hardware/Licenses Travel Materials Other Training	Start Date 1.15.2024 End Date 5.20.2024 Current Date 4.29.2024 Budget and Forecast Budget \$2,300 Project Costs Planned Resources \$200 Software/Hardware/Licenses \$150 Travel \$50 Materials \$400 Other \$500 Training \$900	Start Date 1.15.2024 End Date 5.20.2024 Current Date 4.29.2024 Budget and Forecast Forecast \$2,300 \$2,500 Project Costs Planned Forecast Resources \$200 \$200 Software/Hardware/Licenses \$150 \$190 Travel \$50 \$60 Materials \$400 \$450 Other \$500 \$600 Training \$900 \$1,000	Start Date 1.15.2024 2.) End Date 5.20.2024 3.) Current Date 4.29.2024 4.) FY22 Budget and Forecast Forecast Variance \$2,300 \$2,500 -\$200 Project Costs Planned Forecast Variance Resources \$200 \$200 \$0 Software/Hardware/Licenses \$150 \$190 -\$40 Travel \$50 \$60 -\$10 Materials \$400 \$450 -\$50 Other \$500 \$600 -\$100 Training \$900 \$1,000 -\$100	Start Date 1.15.2024 2.	Start Date	

Figure 12: Budget

9. Implementation:

- Front-end Technologies: HTML, CSS, JavaScript for building the user interface.
- Back-end Technologies: PHP for implementing business logic and server-side functionality.
- Database Management: MySQL for storing product information, user data, and transaction records.
- Development Tools: Integrated development environments (IDEs) such as Visual Studio Code, Sublime Text, and database management systems (DBMS) like phpMyAdmin.

10. Testing Report:

11. Future Work:

- Integration with third-party services such as social media platforms and analytics tools.
- Enhancements to the user interface for better usability and accessibility.
- Implementation of advanced features such as recommendation engines and personalization algorithms.
- Continuous monitoring and optimization of performance and security aspects.

12. Limitations:

- Limited resources and time constraints may have impacted the scope and depth of the project.
- The software may require further refinement and optimization to address scalability and performance issues under heavy loads.
- Compatibility issues with certain web browsers or devices may arise, requiring additional testing and debugging.

13. Conclusion:

The development of the online e-commerce website software has successfully achieved its objectives of providing a robust, user-friendly, and secure platform for online shopping. The software has the potential to significantly enhance the e-commerce experience for both businesses and consumers, contributing to the growth and success of the online retail industry.

14. References:

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