

Simple Stopwatch:

Input: Start and stop commands.

Output: Elapsed time when the stopwatch is stopped.

Example:

- Input: "Start stopwatch"
- Output: "Stopwatch started."
- After some time: "Stop stopwatch"
- Output: "Elapsed time: 12.34 seconds."

Solution 1: Simple Stopwatch using System.currentTimeMillis()

Code:

```
import java.util.Scanner;

public class Stopwatch {
    // Variables to store start and stop times
    private long startTime;
    private long stopTime;

    // Method to start the stopwatch
    public void start() {
        startTime = System.currentTimeMillis(); // Capture the start time
        System.out.println("Stopwatch started.");
    }

    // Method to stop the stopwatch and calculate elapsed time
    public void stop() {
        stopTime = System.currentTimeMillis(); // Capture the stop time
        long elapsedTime = stopTime - startTime; // Calculate the elapsed time
        System.out.println("Elapsed time: " + (elapsedTime / 1000.0) + " seconds");
    }

    // Main method to run the stopwatch
    public static void main(String[] args) {
        Stopwatch stopwatch = new Stopwatch();
        Scanner scanner = new Scanner(System.in);
```

```
System.out.println("Enter 'start' to begin the stopwatch:");
String input = scanner.nextLine();

if (input.equalsIgnoreCase("start")) {
    stopwatch.start(); // Start the stopwatch
}

System.out.println("Enter 'stop' to stop the stopwatch:");
input = scanner.nextLine();

if (input.equalsIgnoreCase("stop")) {
    stopwatch.stop(); // Stop the stopwatch
}

scanner.close();
}
```

Output:

```
Enter 'start' to begin the stopwatch:
start
Stopwatch started.
```

```
Enter 'stop' to stop the stopwatch:
stop
Elapsed time: 8.425 seconds.
```

Explanation :

- Uses `System.currentTimeMillis()` to record time in milliseconds.
- Starts and stops the stopwatch using user input.
- Calculates and prints the elapsed time in seconds.

Solution 2: Simple Stopwatch using `nanoTime()`

Code:

```
import java.util.Scanner;

public class NanoStopwatch {
```

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```

// Variables to store start and stop times
private long startTime;
private long stopTime;

// Method to start the stopwatch
public void start() {
    startTime = System.nanoTime(); // Capture the start time in nanoseconds
    System.out.println("Stopwatch started.");
}

// Method to stop the stopwatch and calculate elapsed time
public void stop() {
    stopTime = System.nanoTime(); // Capture the stop time in nanoseconds
    long elapsedTime = stopTime - startTime; // Calculate the elapsed time
    System.out.println("Elapsed time: " + (elapsedTime / 1_000_000_000L));
}

// Main method to run the stopwatch
public static void main(String[] args) {
    NanoStopwatch stopwatch = new NanoStopwatch();
    Scanner scanner = new Scanner(System.in);

    System.out.println("Enter 'start' to begin the stopwatch:");
    String input = scanner.nextLine();

    if (input.equalsIgnoreCase("start")) {
        stopwatch.start(); // Start the stopwatch
    }

    System.out.println("Enter 'stop' to stop the stopwatch:");
    input = scanner.nextLine();

    if (input.equalsIgnoreCase("stop")) {
        stopwatch.stop(); // Stop the stopwatch
    }

    scanner.close();
}
}

```

Output:

```
Enter 'start' to begin the stopwatch:  
start  
Stopwatch started.
```

```
Enter 'stop' to stop the stopwatch:  
stop  
Elapsed time: 16.259088781 seconds.
```

Explanation:

- Uses `System.nanoTime()` for higher precision timing in nanoseconds.
- Same user input logic as the first solution, but with greater accuracy.
- Outputs the time in seconds after converting nanoseconds.

Java Code Editor: