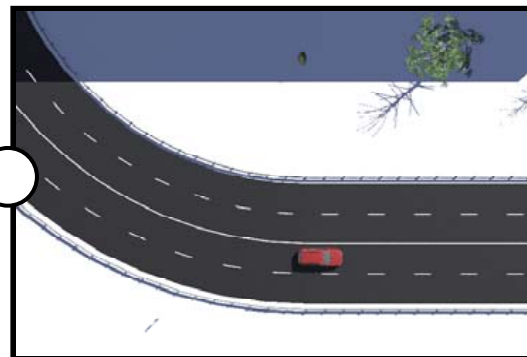
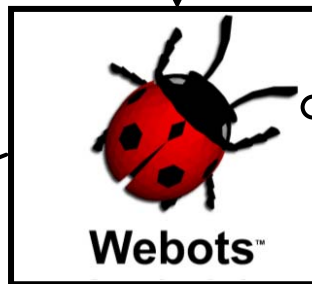


Import World



Simulation
Environment

