

=> Array:

● Easy

- 1) [Remove Duplicates from Sorted Array - LeetCode](#)
- 2) [Remove Element - LeetCode](#)
- 3) [Pascal's Triangle - LeetCode](#)
- 4) [Best Time to Buy and Sell Stock - LeetCode](#)
- 5) [Majority Element - LeetCode](#)
- 6) [Summary Ranges - LeetCode](#)
- 7) [Max Consecutive Ones - LeetCode](#)
- 8) [Find Pivot Index - LeetCode](#)
- 9) [Largest Local Values in a Matrix - LeetCode](#)
- 10) [Row With Maximum Ones - LeetCode](#)
- 11) [Check if Grid Satisfies Conditions - LeetCode](#)
- 12) [Special Array With X Elements Greater Than or Equal X](#)
- 13) [Maximum Score from Subarray Minimums | Practice | GeeksforGeeks](#) (Revisit)

● Medium

- 1) [Maximum Subarray - LeetCode](#)
- 2) [Insert Interval - LeetCode](#)
- 3) [Majority Element II](#)
- 4) [H-Index](#)
- 5) [Find the Duplicate Number](#)
- 6) [Maximum Sum Circular Subarray](#)
- 7) [Time Needed to Inform All Employees](#)
- 8) [Queue Reconstruction by Height - LeetCode](#) (Revisit)

● Hard

=> Sorting:

● Easy

- 1) Merge Intervals: [Merge Intervals - LeetCode](#)

● Medium

- 1) [Global and Local Inversions](#) (merge sort usage)
- 2) [Sort an Array](#)
- 3) [Range Sum of Sorted Subarray Sums - LeetCode](#) (Revisit: try with priority queue, insert all elements initially)
- 4) Quick Sort

● Hard

- 1) [Reverse Pairs](#)

=> Counting sort + greedy :

● Easy

- 1) [Relative Sort Array - LeetCode](#)
- 2) [Minimum Number of Moves to Seat Everyone - LeetCode](#)
- **Medium**
 - 1) [Minimum Increment to Make Array Unique - LeetCode](#)
 - 2) [Most profit Assigning Work](#)
- **Hard**

=> String

- **Easy**
 - 1) (kmp algo, z-algo): [Find the Index of the First Occurrence in a String - LeetCode](#)
 - 2) [Length of Last Word - LeetCode](#)
 - 3) [Rotate String - LeetCode](#)
 - 4) [Delete Columns to Make Sorted - LeetCode](#)
 - 5) [Score of a String - LeetCode](#)
 - 6) [Longest Uncommon Subsequence I - LeetCode](#) **(Revisit)**
- **Medium**
 - 1) [Zigzag Conversion - LeetCode](#)
 - 2) [String to Integer \(atoi\) - LeetCode](#)
 - 3) [Count and Say - LeetCode](#)
 - 4) [Multiply Strings - LeetCode](#)
 - 5) [Reverse Words in a String - LeetCode](#)
 - 6) [Compare Version Numbers](#)
 - 7) [Repeated String Match](#)
 - 8) [Sum of Beauty of All Substrings](#)
 - 9) [Remove All Occurrences of a Substring](#)
 - 10) [Longest Uncommon Subsequence II - LeetCode](#) **(Revisit)**
 - 11) [Longest Word in Dictionary through Deleting - LeetCode](#) **(Revisit)**
- **Hard**
 - 1) [Text Justification](#)
 - 2) [Shortest Palindrome](#)

=> 2 Pointers:

- **Easy**
 - 1) Two Sum: <https://leetcode.com/problems/two-sum/description/>
 - 2) Merge Sorted Array: <https://leetcode.com/problems/merge-sorted-array/description/>
 - 3) Valid Palindrome: <https://leetcode.com/problems/valid-palindrome/description/>
 - 4) Move Zeros: <https://leetcode.com/problems/move-zeroes/description/>
 - 5) Reverse String: <https://leetcode.com/problems/reverse-string/description/>
 - 6) Is Subsequence: <https://leetcode.com/problems/is-subsequence/description/>

- **Medium**

- 1) [Longest Palindromic Substring - LeetCode](#)
- 2) [Container With Most Water - LeetCode](#)
- 3) [Find the Index of the First Occurrence in a String - LeetCode](#)
- 4) [3Sum Closest - LeetCode](#)
- 5) [4Sum - LeetCode](#)
- 6) [Next Permutation - LeetCode](#)
- 7) [Sort Colors - LeetCode](#) **(Revisit)**
- 8) [Remove Duplicates from Sorted Array II - LeetCode](#) **(Revisit)**
- 9) [Remove Duplicates from Sorted List II - LeetCode](#)
- 10) [Two Sum II - Input Array Is Sorted](#)
- 11) [Rotate Array](#)
- 12) [String Compression](#)
- 13) [Rearrange Array Elements by Sign](#)
- 14) [The Latest Time to Catch a Bus](#)
- 15) [Sum of Square Numbers - LeetCode](#) **(Revisit)**
- 16) [Append Characters to String to Make Subsequence - LeetCode](#)
- 17) [Grumpy Bookstore Owner - LeetCode](#)

- **Hard**

- 1) [Trapping Rain Water](#) **(Revisit 2 pointer approach)**
- 2) [Maximum Score of a Good Subarray - LeetCode](#) **(Revisit)**

=> Bit Manipulation:

- **Easy**

- 1) Add Binary: <https://leetcode.com/problems/add-binary/description/>
- 2) Single Number: <https://leetcode.com/problems/single-number/>
- 3) Missing Number: <https://leetcode.com/problems/missing-number/description/>
- 4) Minimum Bit Flips to Convert Number:
<https://leetcode.com/problems/minimum-bit-flips-to-convert-number/description/>

- **Medium**

- 1) [Minimum Number of Operations to make Array XOR Equal to K](#)
- 2) [Integer Replacement - LeetCode](#) **(Revisit)**
- 3) [Number of Steps to Reduce a Number in Binary Representation to One](#) **(Revisit)**
- 4) [Count Triplets That Can Form Two Arrays of Equal XOR](#)
- 5) [Single Number III](#)
- 6) [Maximum Product of Word Lengths - LeetCode](#)
- 7) [Single Number II - LeetCode](#) **(Revisit)**
- 8) [UTF-8 Validation - LeetCode](#) **(Revisit)**

- **Hard**

- 1) [Shortest Path Visiting All Nodes - LeetCode](#) **(Revisit)**

=> Binary Search:

- **Easy**

- 1) [Search Insert Position - LeetCode](#)
- 2) [Sqrt\(x\) - LeetCode](#)
- 3) [Valid Perfect Square - LeetCode](#)
- 4) [Find the Index of the First Occurrence in a String - LeetCode](#)
- 5) [Kth Missing Positive Number - LeetCode](#)
- 6) [Check if Array Is Sorted and Rotated - LeetCode](#)

- **Medium**

- 1) [Search in Rotated Sorted Array - LeetCode](#)
- 2) [Find First and Last Position of Element in Sorted Array - LeetCode](#)
- 3) [Search a 2D Matrix - LeetCode](#)
- 4) [Search in Rotated Sorted Array II - LeetCode](#)
- 5) [Find Minimum in Rotated Sorted Array](#)
- 6) [Find Peak Element](#)
- 7) [Search a 2D Matrix II](#)
- 8) [Single Element in a Sorted Array](#)
- 9) [Find K Closest Elements](#)
- 10) [K-th Smallest Prime Fraction \(Revisit\)](#)
- 11) [Peak Index in a Mountain Array](#)
- 12) [Koko Eating Bananas](#)
- 13) [Capacity To Ship Packages Within D Days](#)
- 14) [Find the Smallest Divisor Given a Threshold](#)
- 15) [Minimum Number of Days to Make m Bouquets](#)
- 16) [Magnetic Force Between Two Balls](#)
- 17) [Find a Peak Element II](#)
- 18) [Heaters - LeetCode \(Revisit\)](#)

- **Hard**

- 1) [Median of Two Sorted Arrays](#)
- 2) [Russian Doll Envelopes \(Revisit & understand\)](#)
- 3) [Split Array Largest Sum](#)
- 4) [Kth Smallest Element in a Sorted Matrix - LeetCode \(Revisit\)](#)
- 5) [Kth Smallest Number in Multiplication Table - LeetCode \(Revisit\)](#)

=> Recursion & Backtracking:

- **Easy**

- 1) [Sum of All Subset XOR Totals](#)

- **Medium**

- 1) [Letter Combinations of a Phone Number - LeetCode](#)
- 2) [Generate Parentheses - LeetCode](#)
- 3) [Combination Sum - LeetCode](#)
- 4) [Combination Sum II - LeetCode](#)
- 5) [Permutations - LeetCode](#)

- 6) [Permutations II - LeetCode](#)
- 7) [1261. Find Elements in a Contaminated Binary Tree](#)
- 8) [Subsets - LeetCode](#)
- 9) [Word Search - LeetCode](#)
- 10) [Subsets II - LeetCode](#)
- 11) [Combination Sum III](#)
- 12) [The Number of Beautiful Subsets \(Revisit\)](#)
- 13) [Palindrome Partitioning - LeetCode](#)
- 14) [Count of Range Sum - LeetCode](#)

- **Hard**

- 1) [Sudoku Solver](#)
- 2) [N-Queens](#)
- 3) [N-Queens II](#)
- 4) [Expression Add Operators](#)
- 5) [Maximum Score Words Formed by Letters](#)
- 6) [Word Break II](#)
- 7) [24 Game - LeetCode \(Revisit\)](#)

=> **Maths:**

- **Easy**

- 1) [Palindrome Number - LeetCode](#)
- 2) [Roman to Integer - LeetCode](#)
- 3) [Happy Number - LeetCode](#)
- 4) [Power of Two - LeetCode](#)
- 5) [Complement of Base 10 Integer - LeetCode](#)
- 6) [Distribute Candies to People - LeetCode](#)
- 7) [Power of Three - LeetCode](#)

- **Medium**

- 1) [Integer to Roman - LeetCode](#)
- 2) [Product of Array Except Self - LeetCode](#)
- 3) [Pow\(x, n\) - LeetCode](#)
- 4) [Count Primes](#)
- 5) [Ugly Number II](#)
- 6) [Count Good Numbers](#)
- 7) [Reverse Integer - LeetCode](#)
- 8) [Fraction to Recurring Decimal - LeetCode](#)
- 9) [Super Ugly Number - LeetCode](#)
- 10) [Find the Winner of the Circular Game - LeetCode](#)
- 11) [Maximize Distance to Closest Person - LeetCode](#)
- 12) [Exam Room \(Revisit\)](#)
- 13) [Nth Digit - LeetCode \(Revisit\)](#)
- 14) [Random Pick with Weight - LeetCode \(Revisit\)](#)
- 15) [Count Numbers with Unique Digits - LeetCode \(Revisit\)](#)

- **Hard**

- 1) [Permutation Sequence](#) (Revisit)
- 2) [First Missing Positive - LeetCode](#) (Revisit)
- 3) [Integer to English Words - LeetCode](#) (Revisit: look at failed edge cases)

=> **Matrix BFS & DFS:**

- **Easy**

- 1) Flood Fill: <https://leetcode.com/problems/flood-fill/description/>

- **Medium**

- 1) Valid Sudoku: <https://leetcode.com/problems/valid-sudoku/>
- 2) Rotate Image: <https://leetcode.com/problems/rotate-image/description/>
- 3) Spiral Matrix: <https://leetcode.com/problems/spiral-matrix/description/>
- 4) Set Matrix Zeroes: <https://leetcode.com/problems/set-matrix-zeroes/description/>
- 5) Surrounded Regions:
<https://leetcode.com/problems/surrounded-regions/description/>
- 6) [Number of Islands](#)
- 7) [Minimum Number of Flips to Make Binary Grid Palindromic I - LeetCode](#)
- 8) [Game of Life](#)
- 9) [Pacific Atlantic Water Flow](#)
- 10) [Construct Quad Tree](#)
- 11) [01 Matrix](#)
- 12) [Max Area of Island](#)
- 13) [Snakes and Ladders](#) (Revisit)
- 14) [Shortest Bridge](#)
- 15) [Rotting Oranges](#)
- 16) [Number of Enclaves](#)
- 17) [Coloring A Border](#)
- 18) [Shortest Path in Binary Matrix](#)
- 19) [As Far from Land as Possible](#)
- 20) [Number of Closed Islands](#)
- 21) [Check if Word Can Be Placed In Crossword - LeetCode](#) (Revisit)
- 22) [Minimum Number of Flips to Make Binary Grid Palindromic II - LeetCode](#) (Revisit)
- 23) [Spiral Matrix III](#)
- 24) [Spiral Matrix II - LeetCode](#)
- 25) [Spiral Matrix IV - LeetCode](#)
- 26) [Magic Squares In Grid - LeetCode](#)

- **Hard**

- 1) [Swim in Rising Water](#) (Revisit)

=> **Trie:**

- **Easy**

- 1) [Longest Common Prefix - LeetCode](#)

- **Medium**

- 1) [Implement Trie \(Prefix Tree\)](#)
- 2) [Design Add and Search Words Data Structure \(Revisit\)](#)
- 3) [Maximum XOR of Two Numbers in an Array](#)
- 4) [Replace Words - LeetCode](#)

- **Hard**

- 1) [Word Search II \(Revisit\)](#)
- 2) [Maximum XOR With an Element From Array](#)
- 3) [Construct String with Minimum Cost - LeetCode](#)
- 4) [Stream of Characters - LeetCode \(Revisit\)](#)

=> **Stack:**

- **Easy**

- 1) [Valid Parentheses - LeetCode](#)
- 2) [Next Greater Element I - LeetCode](#)
- 3) [Remove Outermost Parentheses - LeetCode](#)
- 4) [Remove All Adjacent Duplicates In String - LeetCode](#)
- 5) [Final Prices With a Special Discount in a Shop - LeetCode](#)
- 6) [Maximum Nesting Depth of the Parentheses - LeetCode](#)
- 7) [Min Stack](#)

- **Medium**

- 1) [Simplify Path - LeetCode](#)
- 2) [Evaluate Reverse Polish Notation - LeetCode](#)
- 3) [Remove K Digits](#)
- 4) [Next Greater Element II](#)
- 5) [Valid Parenthesis String](#)
- 6) [Asteroid Collision](#)
- 7) [Online Stock Span](#)
- 8) [Sum of Subarray Minimums](#)
- 9) [Sum of Subarray Ranges](#)
- 10) [Car Fleet - LeetCode](#)
- 11) [Reverse Substrings Between Each Pair of Parentheses - LeetCode](#)
- 12) [Minimum Deletions to Make String Balanced - LeetCode \(Revisit\)](#)
- 13) [Verify Preorder Serialization of a Binary Tree - LeetCode \(use stack\)](#)
- 14) [Longest Absolute File Path - LeetCode \(Revisit\)](#)
- 15) [1717. Maximum Score From Removing Substrings \(Revisit\)](#)

- **Hard**

- 1) [Largest Rectangle in Histogram](#)
- 2) [Maximal Rectangle](#)
- 3) [Robot Collisions - LeetCode](#)
- 4) [Number of Atoms - LeetCode](#)

- 5) [Car Fleet II - LeetCode](#) (Revisit)

=> Queue:

- Easy

- 1) Implement Queue using Stacks:

<https://leetcode.com/problems/implement-queue-using-stacks/>

- Medium

- 1) [Design Circular Queue](#)
- 2) [Design Circular Deque](#)

- Hard

=> Randomization:

- Easy

- Medium

- Hard

- 1) [Guess the Word - LeetCode](#)

=> Deque:

- Easy

- Medium

- 1) [Longest Continuous Subarray With Absolute Diff Less Than or Equal to Limit - LeetCode](#) (Revisit)

- Hard

=> Sliding Window:

- Easy

- 1) [Three Consecutive Odds - LeetCode](#)
- 2) [Alternating Groups I - LeetCode](#)

- Medium

- 1) [Maximum Subarray - LeetCode](#)
- 2) [Minimum Size Subarray Sum](#) (Revisit)
- 3) [Longest Repeating Character Replacement](#) (Revisit Important)
- 4) [Permutation in String](#)
- 5) [Max Consecutive Ones III](#)
- 6) [Count Number of Nice Subarrays](#)
- 7) [Number of Substrings Containing All Three Characters](#)
- 8) [Maximum Points You Can Obtain from cards](#)
- 9) [Frequency of the Most Frequent Element](#)
- 10) [Get Equal Substrings Within Budget](#)
- 11) [Alternating Groups II](#)

- 12) [Minimum Operations to Make Binary Array Elements Equal to One I](#)
- 13) [Minimum Swaps to Group All 1's Together II - LeetCode](#) (Revisit)
- 14) [Maximum Sum of Two Non-Overlapping Subarrays - LeetCode](#) (Revisit)

- **Hard**

- 1) [Substring with Concatenation of All Words](#)
- 2) [Minimum Window Substring](#)
- 3) [Sliding Window Maximum](#)
- 4) [Subarrays with K Different Integers](#)
- 5) [Sliding Window Median - LeetCode](#) (Revisit)
- 6) [Maximum Sum of 3 Non-Overlapping Subarrays - LeetCode](#) (Revisit)

=> Ordered Set:

- **Easy:**

- **Medium:**

- **Hard:**

- 1) [Range Module - LeetCode](#) (Revisit)
- 2) [Max Sum of Rectangle No Larger Than K - LeetCode](#) (Revisit)
- 3) [Create Maximum Number - LeetCode](#) (Revisit)
- 4) [Finding MK Average - LeetCode](#) (Revisit)

=> Heap:

- **Easy**

- 1) Kth Largest Element in a Stream:
<https://leetcode.com/problems/kth-largest-element-in-a-stream/description/>

- **Medium**

- 1) [Kth Largest Element in an Array](#)
- 2) [Top K Frequent Elements](#)
- 3) [Design Twitter](#)
- 4) [Find K Pairs with Smallest Sums](#) (Revisit)
- 5) [Sort Characters By Frequency](#)
- 6) [Hand of Straights](#)
- 7) [Task Scheduler - LeetCode](#) (Better Solution)

- **Hard**

- 1) [Find Median from Data Stream](#)
- 2) [IPO](#)
- 3) [Smallest Range Covering Elements from K Lists](#) (Revisit important: isko rata hai)

=> Greedy Algorithm:

- **Easy**

- 1) [Assign Cookies - LeetCode](#)
- 2) [Lemonade Change - LeetCode](#)
- 3) [Largest Odd Number in String - LeetCode](#)
- 4) [Height Checker - LeetCode](#)
- 5) [Maximum Height of a Triangle - LeetCode](#)

- **Medium**

- 1) [Jump Game II - LeetCode](#)
- 2) [Jump Game - LeetCode](#)
- 3) [Gas Station - LeetCode](#)
- 4) [Non-overlapping Intervals](#)
- 5) [Minimum Number of Arrows to Burst Balloons](#)
- 6) [Reorganize String \(Revisit\)](#)
- 7) [Score After Flipping Matrix](#)
- 8) [Car Pooling](#)
- 9) [Maximize Happiness of Selected Children](#)
- 10) [Car Fleet - LeetCode](#)
- 11) [Minimum Difference Between Largest and Smallest Value in Three Moves - LeetCode](#)
- 12) [Average Waiting Time - LeetCode](#)
- 13) [Maximum Points After Enemy Battles - LeetCode](#)
- 14) [Minimum Number of Pushes to Type Word II - LeetCode](#)
- 15) [Time Needed to Rearrange a Binary String - LeetCode \(Revisit\)](#)
- 16) [Find Valid Matrix Given Row and Column Sums - LeetCode \(Revisit\)](#)
- 17) [Find the Maximum Length of Valid Subsequence I - LeetCode \(Revisit\)](#)

- **Hard**

- 1) [Minimum Cost to Hire K Workers \(Revisit\)](#)
- 2) [Put Marbles in Bags](#)
- 3) [Find the Maximum Sum of Node Values \(Revisit\)](#)
- 4) [Patching Array - LeetCode](#)
- 5) [Candy](#)

=> **Prefix Sum:**

- **Easy**

- **Medium**

- 1) [Maximum Product Subarray \(Revisit\)](#)
- 2) [Product of Array Except Self](#)
- 3) [Subarray Sum Equals K](#)
- 4) [Binary Subarrays With Sum](#)
- 5) [Number of Wonderful Substrings \(Revisit\)](#)
- 6) [Continuous Subarray Sum - LeetCode \(Revisit\)](#)

- 7) [Subarray Sums Divisible by K - LeetCode](#)
 - 8) [Minimum Operations to Make Binary Array Elements Equal to One II](#)
- **Hard**
 - 1) [Minimum Number of K Consecutive Bit Flips - LeetCode](#) **(Revisit)**
 - 2) [Number of Subarrays with AND value of K](#) **(Revisit)**

=> HashMap:

- **Easy**
 - 1) [Isomorphic Strings - LeetCode](#)
 - 2) [Contains Duplicate II - LeetCode](#)
 - 3) [Valid Anagram - LeetCode](#)
 - 4) [Word Pattern - LeetCode](#)
 - 5) [Ransom Note - LeetCode](#)
 - 6) [Find the Town Judge - LeetCode](#)
 - 7) [Unique Number of Occurrences - LeetCode](#)
 - 8) [Find Common Characters - LeetCode](#)
- **Medium**
 - 1) [Group Anagrams - LeetCode](#) **(Revisit)**
 - 2) [Longest Consecutive Sequence - LeetCode](#)
 - 3) [Insert Delete GetRandom O\(1\)](#)
 - 4) [Find All Duplicates in an Array](#)
 - 5) [Find the Index of the First Occurrence in a String - LeetCode](#)
 - 6) [Employee Importance](#) **(Special)**
- **Hard**

=> Linked List:

- **Easy**
 - 1) [Merge Two Sorted Lists - LeetCode](#)
 - 2) [Remove Duplicates from Sorted List - LeetCode](#)
 - 3) [Linked List Cycle - LeetCode](#)
 - 4) [Intersection of Two Linked Lists - LeetCode](#)
 - 5) [Reverse Linked List - LeetCode](#)
 - 6) [Palindrome Linked List - LeetCode](#)
 - 7) [Middle of the Linked List - LeetCode](#)
- **Medium**
 - 1) [Add Two Numbers - LeetCode](#)
 - 2) [Remove Nth Node From End of List - LeetCode](#)
 - 3) [Swap Nodes in Pairs - LeetCode](#)
 - 4) [Rotate List - LeetCode](#)
 - 5) [Partition List - LeetCode](#)
 - 6) [Reverse Linked List II - LeetCode](#)

- 7) [Copy List with Random Pointer - LeetCode](#)
- 8) [Linked List Cycle II - LeetCode](#)
- 9) [LRU Cache - LeetCode](#)
- 10) [Delete Node in a Linked List](#)
- 11) [Odd Even Linked List](#)
- 12) [2095. Delete the Middle Node of a Linked List](#)
- 13) [Double a Number Represented as Linked List](#)
- 14) [Find the Minimum and Maximum Number of Nodes Between Critical Points - LeetCode](#)
- 15) [Flatten Nested List Iterator - LeetCode](#)

● **Hard**

- 1) [Merge k Sorted Lists](#)
- 2) [Reverse Nodes in k-Group](#)
- 3) [LFU Cache](#)

=> Binary Tree:

● **Easy**

- 1) [Binary Tree Inorder Traversal - LeetCode](#)
- 2) [Binary Tree Preorder Traversal - LeetCode](#)
- 3) [Binary Tree Postorder Traversal - LeetCode](#)
- 4) [Same Tree - LeetCode](#)
- 5) [Symmetric Tree - LeetCode](#)
- 6) [Balanced Binary Tree - LeetCode](#)
- 7) [Path Sum - LeetCode](#)
- 8) [Count Complete Tree Nodes - LeetCode](#)
- 9) [Invert Binary Tree - LeetCode](#)
- 10) [Binary Tree Paths - LeetCode](#)
- 11) [Sum of Left Leaves - LeetCode](#)
- 12) [Diameter of Binary Tree - LeetCode](#)
- 13) [Evaluate Boolean Binary Tree - LeetCode](#)

● **Medium**

- 1) [Binary Tree Level Order Traversal - LeetCode](#)
- 2) [Binary Tree Zigzag Level Order Traversal - LeetCode](#)
- 3) [Construct Binary Tree from Preorder and Inorder Traversal - LeetCode](#)
- 4) [Sum Root to Leaf Numbers - LeetCode](#)
- 5) [Path Sum II - LeetCode](#)
- 6) [Flatten Binary Tree to Linked List - LeetCode](#)
- 7) [Populating Next Right Pointers in Each Node - LeetCode](#)
- 8) [Populating Next Right Pointers in Each Node II](#)
- 9) [Binary Tree Right Side View](#)
- 10) [Lowest Common Ancestor of a Binary Tree](#)
- 11) [Path Sum III](#)

- 12) [Maximum Width of Binary Tree](#)
- 13) [All Nodes Distance K in Binary Tree](#)
- 14) [958. Check Completeness of a Binary Tree](#)
- 15) [Distribute Coins in Binary Tree](#)
- 16) [Delete Nodes And Return Forest](#)
- 17) [Delete Leaves With a Given Value](#)
- 18) [Count Good Nodes in Binary Tree](#)
- 19) [Create Binary Tree From Descriptions - LeetCode](#)
- 20) [Number of Good Leaf Nodes Pairs - LeetCode](#) (Revisit)
- 21) [Step-By-Step Directions From a Binary Tree Node to Another - LeetCode](#)(Revisit)

- **Hard**

- 1) [Binary Tree Maximum Path Sum](#)
- 2) [Serialize and Deserialize Binary Tree](#)
- 3) [Vertical Order Traversal of a Binary Tree](#)
- 4) [Maximum Sum BST in Binary Tree](#)
- 5) [Find Duplicate Subtrees - LeetCode](#) (Revisit)

=> Binary Search Tree:

- **Easy**

- 1) [Convert Sorted Array to Binary Search Tree](#)
- 2) [Two Sum IV - Input is a BST - LeetCode](#)
- 3) [Search in a Binary Search Tree - LeetCode](#)

- **Medium**

- 1) [Validate Binary Search Tree - LeetCode](#)
- 2) [Recover Binary Search Tree - LeetCode](#)
- 3) [Sum Root to Leaf Numbers - LeetCode](#)
- 4) [Binary Search Tree Iterator](#)
- 5) [Kth Smallest Element in a BST](#)
- 6) [Lowest Common Ancestor of a Binary Search Tree](#)
- 7) [Delete Node in a BST](#)
- 8) [Insert into a Binary Search Tree](#)
- 9) [1008. Construct Binary Search Tree from preorder traversal](#)
- 10) [Balance a Binary Search Tree](#)
- 11) [Binary Search Tree to Greater Sum Tree - LeetCode](#)

- **Hard**

=> Dynamic Programming:

- **Easy**

- 1) [Climbing Stairs - LeetCode](#)
- 2) [Fibonacci Number - LeetCode](#)
- 3) [Min Cost Climbing Stairs - LeetCode](#)

- **Medium**

- 1) [Unique Paths - LeetCode](#)
- 2) [Unique Paths II - LeetCode](#)
- 3) [Minimum Path Sum - LeetCode](#)
- 4) [Edit Distance - LeetCode](#)
- 5) [Unique Binary Search Trees - LeetCode](#) **(Revisit)**
- 6) [Interleaving String - LeetCode](#)
- 7) [Triangle - LeetCode](#)
- 8) [Best Time to Buy and Sell Stock II - LeetCode](#)
- 9) [Word Break - LeetCode](#)
- 10) [House Robber](#)
- 11) [House Robber II](#)
- 12) [Maximal Square](#)
- 13) [Perfect Squares](#)
- 14) [Coin Change](#)
- 15) [Largest Divisible Subset](#) **(Revisit)**
- 16) [Guess Number Higher or Lower II](#) **(Revisit)**
- 17) [Combination Sum IV](#)
- 18) [Partition Equal Subset Sum](#)
- 19) [Ones and Zeroes](#)
- 20) [Target Sum](#) **(View a better solution)**
- 21) [Longest Palindromic Subsequence](#)
- 22) [Coin Change II](#)
- 23) [Delete Operation for Two Strings](#)
- 24) [Best Time to Buy and Sell Stock with Transaction fee](#)
- 25) [Minimum Falling Path Sum](#)
- 26) [Minimum Cost For Tickets](#) **(Revisit and code)**
- 27) [Longest Arithmetic Subsequence](#) **(Revisit)**
- 28) [Minimum Score Triangulation of Polygon](#) **(Revisit)**
- 29) [Partition Array for Maximum Sum](#)
- 30) [Longest String Chain](#) **(Revisit)**
- 31) [Minimum Cost Tree From Leaf Values](#)
- 32) [Longest Common Subsequence](#)
- 33) [Number of Dice Rolls With Target Sum](#)
- 34) [Longest Arithmetic Subsequence of Given Difference](#) **(Revisit)**
- 35) [Count Square Submatrices with All Ones](#)
- 36) [Minimum Sideway Jumps](#) **(Revisit)**
- 37) [Check if There is a Valid Partition For The Array](#)
- 38) [Maximize Total Cost of Alternating Subarrays](#)
- 39) [Longest Increasing Subsequence](#)
- 40) [Best Time to Buy and Sell Stock with Cooldown](#)
- 41) [Number of Longest Increasing Subsequence](#)
- 42) [Path with Maximum Gold](#)

- 43) [Filling Bookcase Shelves - LeetCode](#) (Revisit)
- 44) [Find the Maximum Length of Valid Subsequence II - LeetCode](#) (Revisit)
- **Hard**
 - 1) [Regular Expression Matching](#) (Revisit)
 - 2) [Wildcard Matching](#)
 - 3) [Distinct Subsequences](#)
 - 4) [Best Time to Buy and Sell Stock III](#)
 - 5) [Palindrome Partitioning II](#)
 - 6) [Best Time to Buy and Sell Stock IV](#)
 - 7) [Burst Balloons](#)
 - 8) [Frog Jump](#) (Revisit)
 - 9) [Minimum Swaps To Make Sequences Increasing](#)
 - 10) [Super Egg Drop](#)
 - 11) [Shortest Common Supersequence](#)
 - 12) [Minimum Insertion Steps to Make a String Palindrome](#)
 - 13) [Pizza With 3n Slices](#) (Revisit)
 - 14) [Reducing Dishes](#)
 - 15) [Cherry Pickup II](#)
 - 16) [Minimum Cost to Cut a Stick](#)
 - 17) [Maximum Height by Stacking Cuboids](#) (Revisit)
 - 18) [Student Attendance Record II](#)
 - 19) [Freedom Trail - LeetCode](#)
 - 20) [1240. Tiling a Rectangle with the Fewest Squares](#) (Revisit)
 - 21) [Count the Number of Inversions](#) (Revisit)

=> Graph:

- **Easy**
 - 1) [Find Center of Star Graph - LeetCode](#)
- **Medium**
 - 1) [Clone Graph - LeetCode](#)
 - 2) [Maximum Total Importance of Roads - LeetCode](#)
 - 3) [Course Schedule](#)
 - 4) [Course Schedule II](#)
 - 5) [Minimum Height Trees](#)
 - 6) [Evaluate Division](#)
 - 7) [Minimum Genetic Mutation](#)
 - 8) [Number of Provinces](#)
 - 9) [Network Delay Time](#) (Revisit)
 - 10) [Is Graph Bipartite?](#)
 - 11) [Cheapest Flights Within K Stops](#)
 - 12) [All Paths From Source to Target](#)
 - 13) [Find Eventual Safe States](#)

- 14) [Keys and Rooms](#)
- 15) [Possible Bipartition](#)
- 16) [Find the City With the Smallest Number of Neighbors at a Threshold Distance](#)
- 17) [Maximal Network Rank](#)
- 18) [Path With Minimum Effort](#)
- 19) [All Ancestors of a Node in a Directed Acyclic Graph - LeetCode](#)
- 20) [Minimum Cost to Convert String I - LeetCode](#) (Floyd Warshall)
- 21) [Number of Ways to Arrive at Destination](#) (Revisit)
- 22) [Find the Safest Path in a Grid](#) (Revisit and understand)

- **Hard**

- 1) [Word Ladder II](#)
- 2) [Word Ladder](#)
- 3) [Find Minimum Diameter After Merging Two Trees - LeetCode](#)
- 4) [Build a Matrix With Conditions](#)
- 5) [K-Similar Strings - LeetCode](#) (Revisit)
- 6) [Second Minimum Time to Reach Destination - LeetCode](#) (Revisit: Dijkstra's modification)
- 7) [Reconstruct Itinerary - LeetCode](#) (Revisit)
- 8) [Critical Connections in a Network](#) (Revisit)
- 9) [Shortest Path Visiting All Nodes - LeetCode](#) (Revisit)
- 10) [Minimum Number of Days to Disconnect Island - LeetCode](#) (Revisit: Articulation points)

=> Union Find:

- **Easy**

- **Medium**

- 1) [Accounts Merge](#)
- 2) [Most Stones Removed with Same Row or Column](#)
- 3) [Satisfiability of Equality Equations](#)
- 4) [Number of Operations to Make Network Connected](#)
- 5) [Redundant Connection](#) (Revisit)

- **Hard**

- 1) [Making A Large Island](#)
- 2) [Similar String Groups - LeetCode](#)
- 3) [Remove Max Number of Edges to Keep Graph Fully Traversable](#) (Revisit)
- 4) [Redundant Connection II - LeetCode](#) (Revisit and understand the why?)

=> Geometry:

- **Easy**

- **Medium**

- 1) [Find the Minimum Area to Cover All Ones I](#)
- **Hard**
- 1) [Find the Minimum Area to Cover All Ones II](#)

=> Segment Tree:

- **Easy**
 - 1) [Range Sum Query - Immutable - LeetCode](#)
- **Medium**
 - 1) [Range Sum Query - Mutable - LeetCode](#)
- **Hard**
 - 1) [Find the Minimum Area to Cover All Ones II](#)

Google questions:

- 1) <https://leetcode.com/discuss/interview-question/4574669/Google-or-Onsite-or-Find-partitions/>
- 2) <https://leetcode.com/discuss/interview-question/4964533/Google-Phone-Interview-Question>
- 3) <https://leetcode.com/discuss/interview-question/4173795/MAANG-interview-question/>
- 4) <https://leetcode.com/discuss/interview-question/4102630/Google-Interview-Question>