



# MOBILE APPLICATION DEVELOPMENT

Introduction to JavaScript



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# JavaScript



- Client Side Language (Vanilla JS, jQuery, React, D3.js, Vue.js etc)
- Server Side Language (Node.js, Express, MongoDB etc)
- Easy to Learn
- ES6 (ECMAScript 6) introduced and standardized in 2015

# JS Syntax



- Very similar to other programming languages
- JavaScript uses the **var** keyword to declare variables.
- Universal principle for identifiers
- **Strings** are text, written within double or single quotes
- Output on console using **console.log**

```
var x, y, z;           // How to declare variables
x = 5; y = 6;          // How to assign values
z = x + y;              // How to compute values
```

"John Doe"

'John Doe'

# JS Variables



- Can create uninitialized variables or variable declaration (undefined)
- Change type of same variable anytime
- Recreate same variable again

```
var a; //undefined
var b = a + 10; // NaN
var x = 10
var x = 100
console.log(x) // 100
var x = "I am one hundred"
console.log(x) // I am one hundred
```

# JS Operators



- Similar to other programming languages except `===` and `!==`

```
var a = 10
var b = '10'

console.log("a == b:", a == b)
console.log("a === b:", a === b)
```

```
a == b: true
a === b: false
```

Operator	Description
<code>==</code>	equal to
<code>===</code>	equal value and equal type
<code>!=</code>	not equal
<code>!==</code>	not equal value or not equal type
<code>&gt;</code>	greater than
<code>&lt;</code>	less than
<code>&gt;=</code>	greater than or equal to
<code>&lt;=</code>	less than or equal to
<code>?</code>	ternary operator

# JS DataTypes



- Number, String, Object etc

- Decimal

```
var x = 15.56
```

- Exponential

```
var x = 10e5
```

- Object

```
var person = { firstName:"John", lastName:"Doe", age:50 };
```

# JS typeof Operator



- You can use the JavaScript typeof operator to find the type of a JavaScript variable.
- The typeof operator returns the type of a variable or an expression:

```
typeof ""           // Returns "string"  
typeof "John"       // Returns "string"  
typeof "John Doe"   // Returns "string"
```

```
typeof 0            // Returns "number"  
typeof 314          // Returns "number"  
typeof 3.14         // Returns "number"  
typeof (3)          // Returns "number"  
typeof (3 + 4)      // Returns "number"
```

# JS undefined vs null



- In JavaScript null is "nothing". It is supposed to be something that doesn't exist.
  - Unfortunately, in JavaScript, the data type of null is an object.
  - You can empty an object by setting it to null
- undefined and null are equal in value but different in type:

```
typeof undefined    // undefined
typeof null         // object

null === undefined  // false
null == undefined   // true
```



# Primitive Data



- A primitive data value is a single simple data value with no additional properties and methods.
- The `typeof` operator can return one of these primitive types:
  - `string`
  - `number`
  - `boolean`
  - `Undefined`

```
typeof "John"  
typeof 3.14  
typeof true  
typeof false  
typeof x
```

```
// Returns "string"  
// Returns "number"  
// Returns "boolean"  
// Returns "boolean"  
// Returns "undefined" (if x has no value)
```

# Complex Data



- The `typeof` operator can return one of two complex types:
  - `function`
  - `object`
- The `typeof` operator returns "object" for objects, arrays, and null.
- The `typeof` operator does not return "object" for functions.

```
typeof {name: 'John', age: 34} // Returns "object"  
typeof [1, 2, 3, 4]           // Returns "object" (arrays are objects)  
typeof null                  // Returns "object"  
typeof function myFunc(){}   // Returns "function"
```

# ES6 Variables



	var	let	const
Scope	Function	Block	Block
Can change value after creation?	Yes	Yes	No