

International Islamic University Islamabad
Faculty of Engineering and Technology
Department of Electrical and Computer Engineering

Computer Architecture and Organization Lab (CO 202 L)

Lab 12: Using Subroutines

Name:	Shujat_Ali_Shah
Reg. No:	90-FET/BSCE/F23
Date of Experiment:	13/05/025

OBE Rubrics Evaluation

a) PSYCHOMOTOR (To be judged in the field/lab during experiment)

Sr. No.	Criteria	Level 1 (0%)	Level 2 (25%)	Level 3 (50%)	Level 4 (75%)	Level 5 (100%)	Marks Obtained
1	Practical Implementation	0	1.25	2.5	3.75	5	
		Absent	With several critical errors and incomplete	With few errors, and incomplete	With some errors and complete	Without errors and complete	
2	Use of Equipment or Simulation/ Programming Tool	0	0.5	1	1.5	2	
		Absent	Limited competence	Some competence	Considerable competence	Competence	

(b) COGNITIVE (To be judged on the copy of experiment submitted)

Sr. No.	Criteria	Level 1 (0%)	Level 2 (25%)	Level 3 (50%)	Level 4 (75%)	Level 5 (100%)	Marks Obtained
3	Level of Participation & Attitude to Achieve Individual/Group Goals	0	0.25	0.5	0.75	1	
		Absent	Bad Attitude	Decent Attitude	Good Attitude	Proactive Attitude	

(c) AFFECTIVE (To be judged in the field/lab during experiment)

Sr. No.	Criteria	Level 1 (0%)	Level 2 (25%)	Level 3 (50%)	Level 4 (75%)	Level 5 (100%)	Marks Obtained
4	Level of Participation & Attitude to Achieve Individual/Group Goals	0	0.5	1	1.5	2	
		Absent	Rare sensible interaction	Some sensible interaction	Good sensible interaction	Encouraging sensible interaction	

5	TOTAL OBTAINED MARKS (Out of 10)	
---	---	--

--	--	--

```

    ORG 100 / Main program
    LDA X   / Load X
    BSA SH4 / Branch to subroutine
    STA X   / Store shifted number
    LDA Y   / Load Y
    BSA SH4 / Branch to subroutine again
    STA Y   / Store shifted number
    HLT     / halt
X,   HEX 1234 / shift left this number
Y,   HEX 4321 / shift left this number too

/ This is the Subroutine to shift left a number 4 times
SH4, HEX 0    / Store return address here
    CIL      / Circulate left 1st time
    CIL      / Circulate left 2nd time
    CIL      / Circulate left 3rd time
    CIL      / Circulate left 4th time
    AND MSK   / Set AC(0-4) to zero
    BUN SH4 I / Return to main program

MSK, HEX FFF0 / Mask operand
    END      / End of Program

```

Program 12.1: Using Subroutine

```

    ORG 200 / Main program
    LDA X   / Load X
    BSA OR   / Branch to subroutine OR
    HEX 3AF6 / Second Operand Stored Here
    STA Y   / Subroutine returns here
    HLT     / halt computer
X,  HEX 7B95 / First operand stored here
Y,  HEX 0    / Result is stored here
OR, HEX 0    / Subroutine OR
    CMA     / Complement first operand
    STA TMP / Store in temporary location
    LDA OR I / Load second operand
    CMA     / Complement second operand
    AND TMP / AND complemented first operand
    CMA     / Complement again to get OR
    ISZ OR  / Increment return address
    BUN OR I / Return to main program
TMP, HEX 0   / Temporary Storage
    END

```

Program 12.2: Passing Parameters to a Subroutine

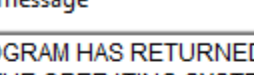
Lab 12 Task: Write a subroutine to perform bitwise XOR of two 16-bit numbers

Solution:

```

01 .model small
02 .stack 100h
03
04 .data
05 ; Optional memory-based input/output
06 ; num1 dw 1234h
07 ; num2 dw 0F0Fh
08 ; result dw ?
09
10 .code
11 main:
12     mov ax, 1287h        ; First number
13     mov bx, 0F0Fh        ; Second number
14
15     call xor16           ; Call subroutine to perform XOR
16
17     ; Result is now in AX
18     ; You can move it to memory or use it further
19     ; mov result, ax
20
21     mov ah, 4ch          ; Exit to DOS
22     int 21h
23
24 ; -----
25 ; xor16: Performs AX = AX XOR BX
26 ; Input: AX, BX
27 ; Output: AX = AX XOR BX
28 ; -----
29 xor16:
30     xor ax, bx
31     ret

```

[illegible]

message

PROGRAM HAS RETURNED CONTROL
TO THE OPERATING SYSTEM

OK

```

01 .model small
02 .stack 100h
03
04 .data
05 ; Optional memory-based input/output
06 ; num1 dw 1234h
07 ; num2 dw 0F0Fh
08 ; result dw ?
09
10 .code
11 main:
12     mov ax, 1895h           ; First number
13     mov bx, 0F0Fh          ; Second number
14
15     call xor16              ; Call subroutine to perform XOR
16
17     ; Result is now in AX
18     ; You can move it to memory or use it further
19     ; mov result, ax
20
21     mov ah, 4ch             ; Exit to DOS
22     int 21h
23
24     ; -----
25     ; xor16: Performs AX = AX XOR BX
26     ; Input: AX, BX
27     ; Output: AX = AX XOR BX
28     ; -----
29 xor16:
30     xor ax, bx
31     ret

```

OK

The screenshot shows the x86-64 emulator interface. At the top, there's a title bar "emulator: name.exe". Below it are menu items: file, math, debug, view, external, virtual devices, virtual drive, help. A toolbar contains icons for Load, reload, step back, single step, run, and a slider for step delay ms: 0.

The "registers" section displays the state of various CPU registers:

	H	L
AX	4C	9A
BX	0F	0F
CX	01	10
DX	00	00
CS	F400	
IP	0204	
SS	0710	
SP	00FA	
BP	0000	
SI	0000	
DI	0000	
DS	0700	
ES	0700	

To the right, two memory windows are visible, both at address F400:0204:

- Left window:** Shows a list of memory addresses from F4200 to F4222. Most values are NULL, except for F4203 which contains CF 207.
- Right window:** Shows BIOS interrupt vectors starting with INT 021h. The entry for INT 021h is highlighted in blue and points to IRET.

At the bottom, there are tabs for screen, source, reset, aux, vars, debug, stack, and flags.

