

Sajjad Abdollahi

Devops Engineer

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ABOUT ME

A highly skilled and motivated DevOps Engineer with 3 years of experience in designing, implementing, and optimizing CI/CD pipelines, automating infrastructure, and ensuring seamless application deployments. Seeking to leverage my technical expertise and problem-solving skills to contribute to the success of a dynamic and innovative organization.

TECHNICAL SKILLS

CI/CD	: Jenkins, GitLab CI, HTML, CSS
Cloud Platforms	: AWS, GCP
Containerization	: Docker, Docker Compose, Kubernetes, Docker, CI/CD Pipelines
Infrastructure as Code	: Terraform, Ansible
Monitoring	: Prometheus, Splunk
Web Servers	: Nginx
DBMS	: MySQL, PostgreSQL, MongoDB

EXPERIENCE

Devops Engineer

May 2019 – Present

Faico Holding - Steel Factory

- managing cloud infrastructure and leveraging IaC tools like Terraform and Ansible.
- Experienced in designing and implementing **CI/CD pipelines**
- experience with containerization technologies, including Docker and orchestration platforms like Kubernetes.
- automating routine tasks with scripting languages (e.g., Python, Bash) and configuration management tools
- Skilled in monitoring and logging tools like Prometheus, Grafana, and ELK stack to ensure application performance and reliability
- Collaborated closely with development teams to ensure seamless integration of continuous delivery practices and faster feedback loops.

Backend Developer

Apr 2016 – Feb 2019

Maghzafzar - Online Chess Game Platform

- Developed and maintained complex web applications using **React**
- Utilized state management libraries such as **Redux** and ensure consistent data flow
- Implemented **responsive design** principles, ensuring optimal user experience across various devices
- Actively participated in **Agile** development processes, including sprint planning and daily stand-up meetings
- Developed new features for web application, resulting in a 20% increase in user engagement over six-month period

EDUCATION

University Of Mazandaran

Babolsar, Mazandaran

Bachelor of Software Engineering

2010 – 2013

- the main project was about watchman route problem that is about the smallest routing path a watchman should go to see all the space on the room , the accuracy of my program was about 98% in different scenarios – the code is available on my github : <https://github.com/sajjadabd>