# Sajjad Abdollahi

Backend developer | PHP, Symfony, Laravel

https://github.com/sajjadabd Email: mynameissajjad@gmail.com https://linkedin.com/in/sajjad-abdollahi

#### **ABOUT ME**

Experienced **Next.js** Developer with a proven track record of building high-quality, performant web applications. Proficient in leveraging the power of **Next and React** to create scalable and efficient front-end solutions. Strong expertise in component-based architecture, state management, and RESTful API integration.

## **TECHNICAL SKILLS**

Languages : JavaScript, HTML, CSS
Frameworks : React, Next, Tailwind

**Dev Tools** : Git, Gitlab, Docker, CI/CD Pipelines

### **EXPERIENCE**

Next.js Developer May 2019 – Present

Faico Holding - Steel Factory

• Designed and developed dynamic and responsive websites using PHP, Laravel

- Worked with **REST APIs** to retrieve and display data from databases
- Improved database queries and implemented Caching mechanisms, resulting in significant performance.
- Optimized codebase, resulting in a 40% reduction in server response times
- Experienced in implementing and improving **Design Patterns** such as Factory, Singleton
- Experienced in designing and implementing CI/CD pipelines

Frontend Developer Apr 2016 – Feb 2019

Maghzafzar - Online Chess Game Platform

- Actively participated in **Agile** development processes, including sprint planning and daily stand-up meetings
- Worked with MVC frameworks to develop robust and scalable backends
- Developed new features for web application, resulting in a 20% increase in user engagement over six-month period.
- · Experienced in creating and executing test cases using unit testing frameworks such as PHPUnit and Pest
- SQL queries for the system's high-load components were optimized, which cut database expenditures by 20%

### **EDUCATION**

### **University Of Mazandaran**

Bachelor of Software Engineering

Babolsar, Mazandaran 2010 – 2013

• the main project was about watchman route problem that is about the smallest routing path a watchman should go to see all the space on the room, the accuracy of my program was about 98% in different scenarios – the code is available on my github: https://github.com/sajjadabd