



Introduction to C Programming

Module 14.5: Practice Day 01

1. [Add](#)
 - a. Use Pointers and Dereferencing
2. [Swap](#)
 - a. Use Pointers and Dereferencing
3. [Min & Max](#)
 - a. Use Pointers and Dereferencing
4. [Summation](#)
 - a. Use a dynamic array
 - b. Iterate through the array using pointer
5. [Replacement](#)
 - a. Declare a Dynamic Array
 - b. Iterate through the array using pointer

