Instructions: Please read carefully

- Please rename this file as only your ID number (e.g. 18-****-1.doc or 18-****-1.pdf).
- 1. Write a C++ code to implement Binary Search Tree operations (insertion, traversal and searching)

Do the following to write program for a BST:

To construct a binary search tree of integers (**insert** one by one).

To **traverse** the tree using all the methods i.e., in order, preorder and post order.

To **search** an element on a given BST.

To **delete** a node

```
Your code here:
#include<iostream>
#include<stdio.h>
#include<stdlib.h>
#include<conio.h>
using namespace std;
struct BstNode
       int data;
       BstNode* left;
       BstNode* right;
};
BstNode* root;
BstNode* GetNewNode(int data)
{
       BstNode* NewNode = new BstNode();
       NewNode->data = data;
       NewNode->left = NULL;
       NewNode->right = NULL;
       return NewNode;
}
void PreOrder(BstNode* root)
{
       if (root == NULL)
               return;
       cout << root->data << " ";
       PreOrder(root->left);
       PreOrder(root->right);
}
```

```
void PostOrder(BstNode* root)
        if (root == NULL)
                return;
        PostOrder(root->left);
        PostOrder(root->right);
        cout << root->data << " ";
}
void InOrder(BstNode* root)
if (root == NULL)
                return;
        InOrder(root->left);
        cout << root->data << " ";
        InOrder(root->right);
}
BstNode* Insert(BstNode* root, int data)
{
        if (root == NULL)
                root = GetNewNode(data);
        else if (data <= root->data)
                root->left = Insert(root->left, data);
        else
                root->right = Insert(root->right, data);
        return root;
}
BstNode* minValue(BstNode* node){
 BstNode* current = node;
 while (current && current->left != NULL)
   current = current->left;
 return current;
}
```

```
bool Search(BstNode* root, int data)
        if (root == NULL)
        {
                return false;
        else if (root->data == data)
                return true;
        else if (data <= root->data)
                return Search(root->left, data);
        else
                return Search(root->right, data);
        }
}
BstNode* deleteNode(BstNode* root, int data)
 if (root == NULL) return root;
   if (data < root->data)
     root->left = deleteNode(root->left, data);
   else if (data > root->data)
     root->right = deleteNode(root->right, data);
 else
{
   if (root->left == NULL)
  {
     BstNode* temp = root->right;
     free(root);
     return temp;
   }
   else if (root->right == NULL){
     BstNode* temp = root->left;
     free(root);
     return temp;
   BstNode* temp = minValue(root->right);
   root->data = temp->data;
   root->right = deleteNode(root->right, temp->data);
 }
 return root;
}
```

```
int main()
  int n;
         root = NULL;
         cout<<"How Many Data you want to take? ";
         cin>>n;
         int a[n];
         cout<<"\n Enter The Data : ";</pre>
         for(int i=0;i<n;i++)</pre>
  {
     cin>>a[i];
     root = Insert(root, a[i]);
  }
         cout<<"\n PreOrder Traversal : ";</pre>
         PreOrder(root);
cout<<"\n InOrder Traversal : ";</pre>
         InOrder(root);
cout<<"\n PostOrder Traversal : ";</pre>
         PostOrder(root);
         cout << "\n\n Please enter your search item: ";</pre>
         int s;
         cin >> s;
         cout << endl;
         if (Search(root, s) == true)
         {
                 cout << "found" << endl;</pre>
         }
         else
                 cout << "Not found" << endl;</pre>
         }
cout<<"\n DELETE:";
int e;
cin>>e;
deleteNode(root,e);
cout<<"\n PreOrder Traversal : ";</pre>
         PreOrder(root);
cout<<"\n InOrder Traversal : ";</pre>
         InOrder(root);
cout<<"\n PostOrder Traversal : ";</pre>
         PostOrder(root);
         getch();
}
```

