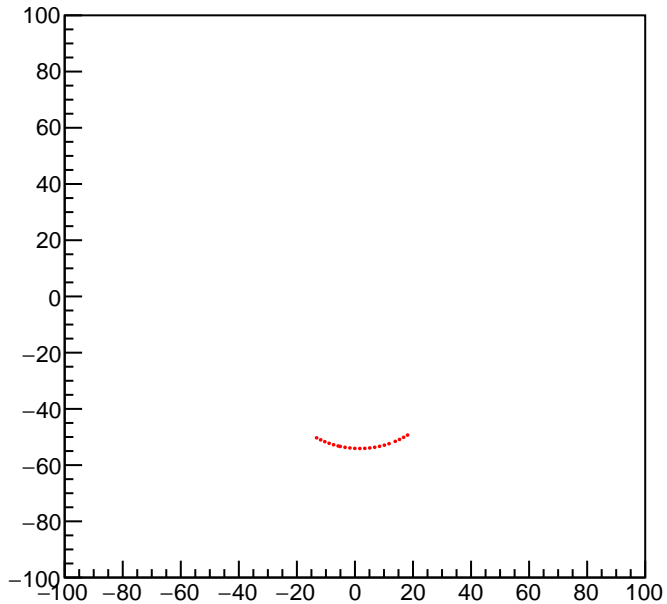


iev 0 - MC XY



iev 0 - Wire XY @ hitZ

