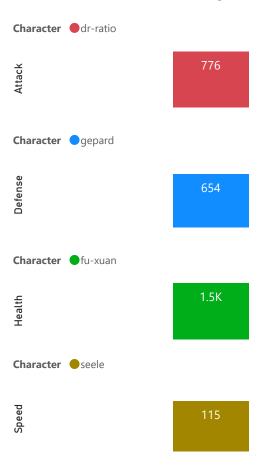
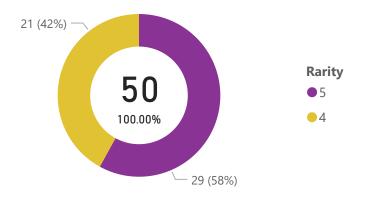
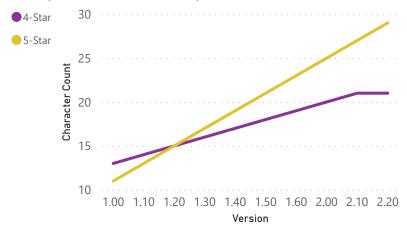
Character with the Highest of each Stat at Level 80



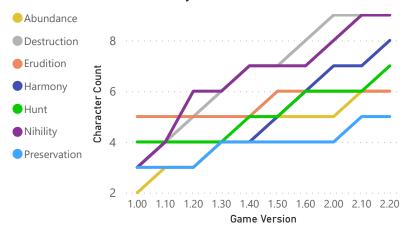
Count of Character by Rarity



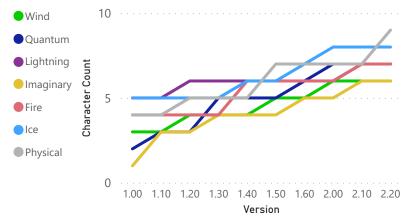
Rarity Character Count by Game Version



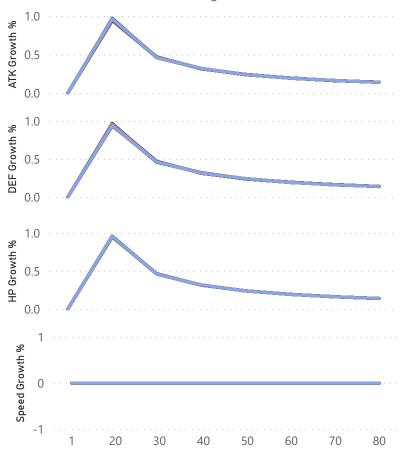
Path Character Count by Game Version



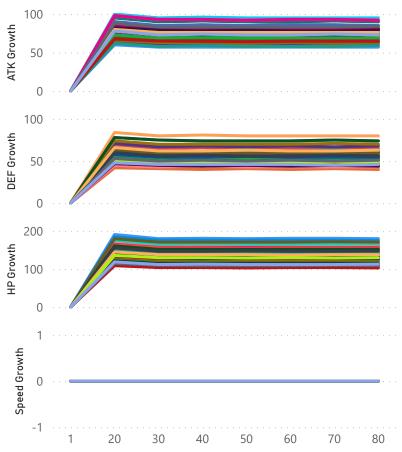
Element Character Count by Game Version



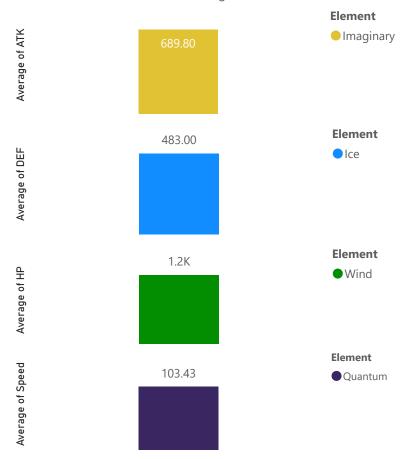
Stats Growth % of all Characters by Level



Stats Growth of all Characters by Level



Element with the Highest of each Stat at Level 80



Path with the Highest of each Stat at Level 80

