Computer science student with result-driven nature and string foundation on problem-solving, math and logic. Excellent communicator with ability to meet deadlines, review plans and quickly resolve issues. Willingness to learn, follow instructions and cooperatively work with team.

## CONTACT

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GITHUB:

https://github.com/sakenkyzyassem

LinkedIn:

https://www.linkedin.com/in/assemabikhanova/

## **LANGUAGES**

Kazakh (Native) Russian (Expert) English (Advanced) Turkish (Intermediate)

#### **SKILLS**

Adaptability
Mathematics

4 / 5

Time management
Team Management
Logic

3 / 5

Design
HTML5
CSS
Vue JS / Nuxt JS
Object Oriented Programming
C / C++

Python JavaScript React Native

MIPS ISA Prolog

Java

# ASSEM ABIKHANOVA

Software Engineering Intern

#### **EDUCATION**

2017 – present

## **B.Sc of Computer Science**

Nazarbayev University

Board member of Children's Development Foundation

GPA 3.58 Courses:

Programming for Scientists and Engineers, Performance and Data Structures, Computer Systems and Organization, Programming Languages, Discrete Mathematics, Probability

#### **INTERNSHIP**

2019/06-2019/08 IT Intern

08 METHOD-PRO Almaty, Kazakhstan

- Learned the basics of Machine Learning, Front-end development with JavaScript and VueJS, Mobile development with React Native, and Project Management.
- Member of winner team out of 4 with a product of cross-platform mobile application, admin website, real-time statistics displaying page.
- Drew the design and developed the front-end of the application on React Native and of the admin website.

# **PROJECTS**

Afla Mood – cross-platform mobile app
Designed and developed front-end of the application, "Alfa
Mood". An application in which employees can rate their mood,
indicate the reason and see the history of their mood change.
Tools: React Native

CDF – website (on progress)

Developer and designer of the website for non-profit organization Children's Development Foundation (CDF): http://cdf.kz/

Tools: Nuxt.js, Vuetify.js

NU Graduation – game for course final project
 A game developed in Java where students collect points by taking assignments created by professors.

 Tools: Java

#### VOLUNTEERING

2019/04present MENTORING PROGRAM Project Coordinator

2018/04-2019/05

2/5

MENTORING PROGRAM Mentor

Nazarbayev University, Nur-Sultan, Kazakhstan

- Taught a group of children of 5th and 6th grades on a volunteering basis mathematics and logic. 20 children graduated after completing 1.5 year-long studies in 2019.
- Frequency: Every weekend