**Progress-steps project:**

* A pseudo-class consists of a colon (:) followed by the pseudo-class name (e.g., :hover). A functional pseudo-class also contains a pair of parentheses to define the arguments (e.g., :dir()). The element that a pseudo-class is attached to is defined as an anchor element (e.g., button in case button:hover).
* Read more [here](https://developer.mozilla.org/en-US/docs/Web/CSS/Pseudo-classes#user_action_pseudo-classes)
* // add event listener to buttons
* //  Read here about event listener
* // https://developer.mozilla.org/en-US/docs/Web/API/EventTarget/addEventListener#syntax
* // it takes two arguments - 'type of event'  and callback as to what to do with it.
* // https://developer.mozilla.org/en-US/docs/Web/API/EventTarget/addEventListener#the\_event\_listener\_callback
* // the callback accepts a single parameter: an object based on Event describing the event that has occurred, and it returns nothing.
* // For example, an event handler callback that can be used to handle both fullscreenchange and fullscreenerror might look like this:
* // function handleEvent(event) {
* //   if (event.type === "fullscreenchange") {
* //     /\* handle a full screen toggle \*/
* //   } else {
* //     /\* handle a full screen toggle error \*/
* //   }
* // }

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