

# Stack and Queue implementation using linked lists:

Stack:

Code:

```
import java.util.Scanner;

/**
 * Stack_implementation_using_Linked_List
 */
public class Stack_implementation_using_Linked_List {
    public static class Node {
        int data;
        Node next = null ;

        Node(int value){
            this.data = value;
        }

        @Override
        public String toString() {
            return "" + this.data;
        }
    }

    public static class Stack{
        int lenght =0;
        Node top;

        @Override
        public String toString() {
            String temp = "";

            Node current = this.top;
            while (current != null) {
                temp = temp + current.data+ " -- " ;
                current =current.next;
            }

            return temp + "Stack End";
        }
    }
}
```

```

public void push(int i){
    Node temp = new Node(i);
    if (this.top==null) {
        this.top=temp;
        this.lenght++;
        return ;
    }
    temp.next=this.top;
    top = temp;
    this.lenght++;
}

public int pop(){
    if(this.top == null){
        System.out.println("Stack Underflow");
        return -1;
    }
    Node temp = this.top;
    top = top.next;
    this.lenght--;
    return temp.data;
}

public void peek(){
    System.out.println("top = "+this.top);
}

}

public static void main(String[] args) {
    Stack a = new Stack();
    Scanner sc = new Scanner(System.in);
    boolean l = true;
    System.out.println("Empty stack initailized perform your operations :");
    while (l) {
        System.out.println();
        System.out.print("1) Push ");
        System.out.print("2) Pop ");
        System.out.print("3) Peek ");
        System.out.print("4) Is Stack empty ");
        System.out.print("5) Display ");
        System.out.print("6) Exit \n");
        System.out.print("Enter your choice : ");
        int ch = sc.nextInt();
        System.out.println("OUTPUT:");
        switch (ch) {

```

```

    case 1:
        System.out.print("Enter int to push: ");
        int i = sc.nextInt();
        a.push(i);
        break;
    case 2:
        int popped = a.pop();
        System.out.println(popped + " got removed");
        break;
    case 3:
        a.peek();
        break;
    case 4:
        if (a.lenght == 0) {
            System.out.println("Stack is empty");
        } else {
            System.out.println("Stack is not empty");
        }
        break;

    case 6:
        System.out.println("Bye!");
        l=false;
        break;

    case 5:
        System.out.println(a);
        break;
    default:
        System.out.println("Invalid choice");
}

}
sc.close();
}
}

```

Output:

Empty stack initialized perform your operations :

1) Push 2) Pop 3) Peek 4) Is Stack empty 5) Display 6) Exit

Enter your choice : 4

OUTPUT:

Stack is empty

1) Push 2) Pop 3) Peek 4) Is Stack empty 5) Display 6) Exit

Enter your choice : 3

OUTPUT:

top = null

1) Push 2) Pop 3) Peek 4) Is Stack empty 5) Display 6) Exit

Enter your choice : 2

OUTPUT:

Stack Underflow

-1 got removed

1) Push 2) Pop 3) Peek 4) Is Stack empty 5) Display 6) Exit

Enter your choice : 1

OUTPUT:

Enter int to push: 10

1) Push 2) Pop 3) Peek 4) Is Stack empty 5) Display 6) Exit

Enter your choice : 3

OUTPUT:

top = 10

1) Push 2) Pop 3) Peek 4) Is Stack empty 5) Display 6) Exit

Enter your choice : 4

OUTPUT:

Stack is not empty

1) Push 2) Pop 3) Peek 4) Is Stack empty 5) Display 6) Exit

Enter your choice : 5

OUTPUT:

10 -- Stack End

1) Push 2) Pop 3) Peek 4) Is Stack empty 5) Display 6) Exit

Enter your choice : 1

OUTPUT:

Enter int to push: 190

1) Push 2) Pop 3) Peek 4) Is Stack empty 5) Display 6) Exit

Enter your choice : 5

OUTPUT:

190 -- 10 -- Stack End

1) Push 2) Pop 3) Peek 4) Is Stack empty 5) Display 6) Exit

Enter your choice : 2

OUTPUT:

190 got removed

Queue:

## Code:

```
import java.util.Scanner;

public class Queue_implementation_using_Linked_List {
    public static void main(String[] args) {
        Queue a = new Queue();
        Scanner sc = new Scanner(System.in);
        boolean l = true;
        System.out.println("Empty Queue initialized perform your operations :");
        while (l) {
            System.out.println();
            System.out.print("1) Enqueue ");
            System.out.print("2) Dequeue ");
            System.out.print("3) Peek ");
            System.out.print("4) Is Queue empty ");
            System.out.print("5) Display ");
            System.out.print("6) Exit \n");
            System.out.print("Enter your choice : ");
            int ch = sc.nextInt();
            System.out.println("OUTPUT:");
            switch (ch) {
                case 1:
                    System.out.print("Enter int to Enqueue: ");
                    int i = sc.nextInt();
                    a.Enqueue(i);
                    break;
                case 2:
                    int Dequeueed = a.Dequeue();
                    System.out.println(Dequeueed + " got removed");
                    break;
                case 3:
                    a.peek();
                    break;
                case 4:
                    System.out.println(a.length != 0 ? "The Queue is Not Empty":"The Queue is Empty");
                    break;
                case 6:
                    System.out.println("Bye!");
                    l=false;
                    break;
                case 5:
                    System.out.println(a);
                    break;
                default:
                    System.out.println("Invalid choice");
            }
        }
    }
}
```

```

    }
    sc.close();
}

public static class Queue {
    Node top = null;
    Node bottom = null;
    int length = 0;

    public static class Node {
        int data;
        Node next;

        Node(int a){
            this.data = a;
            this.next = null;
        }
    }

    public void Enqueue(int i ){
        Node a = new Node(i);

        if (this.top == null) {
            top = a;
            bottom = a;
            this.length++;
            return;
        }

        this.bottom.next = a;
        this.bottom = a;
        this.length++;
    }

    public int Dequeue(){
        if(top == null){
            System.out.println("INVALID INDEX QUEUE UNDERFLOW");
            return -1;
        }
        else if (top == bottom) {
            Node temp = this.top;
            this.top = this.bottom = null;
            this.length--;
            return temp.data;
        }
    }
}

```

```

        Node temp = this.top;
        this.top = this.top.next;
        this.length--;
        return temp.data;
    }

    public void peek(){

        if (this.top != null) {
            System.out.println(this.top.data);
        } else {
            System.out.println("Top doesn't exist. The Queue is empty.");
        }

    }

    public String toString() {
        String temp = "Queue Start -- ";

        Node current = this.top;
        while (current != null) {
            temp = temp + current.data+ " -- " ;
            current =current.next;
        }

        return temp + "Queue End";
    }

}

}

```

Output:

Empty Queue initialized perform your operations :

1) Enqueue 2) Dequeue 3) Peek 4) Is Queue empty 5) Display 6) Exit

Enter your choice : 5

OUTPUT:

Queue Start -- Queue End

1) Enqueue 2) Dequeue 3) Peek 4) Is Queue empty 5) Display 6) Exit

Enter your choice : 4

OUTPUT:

The Queue is Empty

1) Enqueue 2) Dequeue 3) Peek 4) Is Queue empty 5) Display 6) Exit

Enter your choice : 3

OUTPUT:

Top doesn't exist. The Queue is empty.

1) Enqueue 2) Dequeue 3) Peek 4) Is Queue empty 5) Display 6) Exit

Enter your choice : 2

OUTPUT:

INVALID INDEX QUEUE UNDERFLOW

-1 got removed

1) Enqueue 2) Dequeue 3) Peek 4) Is Queue empty 5) Display 6) Exit

Enter your choice : 1

OUTPUT:

Enter int to Enqueue: 100

1) Enqueue 2) Dequeue 3) Peek 4) Is Queue empty 5) Display 6) Exit

Enter your choice : 1

OUTPUT:

Enter int to Enqueue: 1000

1) Enqueue 2) Dequeue 3) Peek 4) Is Queue empty 5) Display 6) Exit

Enter your choice : 3

OUTPUT:

100

1) Enqueue 2) Dequeue 3) Peek 4) Is Queue empty 5) Display 6) Exit

Enter your choice :

4

OUTPUT:

The Queue is Not Empty

1) Enqueue 2) Dequeue 3) Peek 4) Is Queue empty 5) Display 6) Exit

Enter your choice : 5

OUTPUT:

Queue Start -- 100 -- 1000 -- Queue End

1) Enqueue 2) Dequeue 3) Peek 4) Is Queue empty 5) Display 6) Exit

Enter your choice : 2

OUTPUT:

100 got removed