```
$ LinkedList {
Node head; // Reference to the first node (head) of the linked list
// @ Inner class representing a node in the linked list
class Node {
    int data; // stores the value of the node
    Node next; // Pointer to the next node in the list
    // Constructor to create a new node with given data
    Node(int data) {
                        // Constructor to create a new node with given data
Node(int data) {
    this.data = data; // Assign data to the node
    this.next = null; // Initially, the next pointer
// M Insert a new node at the beginning of the linked list (0(1))
public void insertAtBeginning(int data) {
   Node newNode = new Node(ata); // Step 1: Create a new node with the given of
   newNode.next = Nead; // Step 2: Now node points to the current head (previou
   head = newNode; // Step 2: Node the NewNode and to point to the new node
                   Insert a new node at the end of the linked list (O(n))
lic woid insertAEnd(int data) {
Node newNode = new Node(data); // Step 1: Create a new node with given data
if (head == null) { // Step 2: If the list is empty, set new node as the head
head == newNode(e);
retura; // Exit method
                        }
Node temp = head; // Step 3: Start from the head
white (temp.next != null) { // Step 4: Traverse to the last :
    temp = temp.next;
// Insert a new node at a specific position (0(n))
public void insertAtPosition(int data, int position) {
   if (position = 0) { // If position is 0, insert at 1
      insertAtBeginning(data);
                        Node newNode = new Node(data); // Step 1: Create a r
Node temp = head; // Step 2: Start from the head
                        // Step 4: Insert new node in between
newNode.next = temp.next; // Set new node's next to point to the curre
temp.next = newNode; // Update previous node to point to the new node
// W Delete a node by value (0(a))
polic void delete(by/Ause(int key) {
   if (head — null) return; // If the list is empty, nothing to delete
   if (head data — key) { // Step 1: If the head node has the key, delete
   head = head.mext; // Move head to the next node
   icture;
            Delete the first node (0(1))

blic void deleteFromBeginning() {

if (head != null) {

head = head.next; // Move hea
                        }
Node temp = head; // Step 1: Start from head
while (temp.next.next != null) { // Step 2: Traitemp = temp.next;
                 In Display the linked list (O(n))

lived display() {

Node temp = head; // Start from head

while (temp != null) { // Traverse through the list

System.out.print(temp.data = " -> "); // Print

temp = temp.next; // Move to the next node
                 Search for an element in the linked list (O(n))
Use boolean search(int key) {
Node temp - head; // Start from head
while (temp != null) { // Traverse through the list
if (temp,data = key) return true; // If key is
temp = temp.next; // Move to the next node }
                 Reverse the linked list (O(n))

lic void reverse() {
Node prev = null, curr = head, next;
white (curr != null) { // Traverse through the list
next = curr.next; // Step 1: Store next node
curr.next = prev; // Step 2: Reverse the link
prev = curr; // Step 3: Neve prev forward
curr = next; // Step 4: Nove curr forward
}
                      Get the length of the linked list (O(n))

Live int length() {
    int count = {
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                           // Insert elements
list.insertAtEnd(10);
list.insertAtEnd(20);
list.insertAtEnd(30);
System.out.print("Linked List: ");
list.display(); // Output: 10 -> 20 -
                        // Insert at beginning
list.insertAtBeginning(5);
System.out.print("After inserting 5 at beginning: ");
list.display(); // Output: 5 -> 10 -> 20 -> 30 -> null
                        // Insert at postroin
list.insertAtPosition(25, 3);
System.out.print("After inserting 25 at position 3: ");
list_display(); // Output: 5 -> 10 -> 20 -> 25 -> 30 -> null
                        // Detete by Vatue
list.deleteByValue(20);
System.out.print("After deleting 20: ");
list.display(); // Output: 5 -> 10 -> 25 -> 30 -> r
                        // Jeal Cit Total Technical Tec
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