## Two-Dimensional Arrays

- A 2-dimensional array is a collection of elements placed in m-rows and n-columns.
- The Syntax used to declare a 2-D array includes two subscripts, of which one specifics the number of rows and the other specifics the number of columns of an array.

Ex an arr[3][4] is a 2-D array Containing 3 rows and 4 columns and arr[0][2] is an element 18 Sunday Placed at oth row and 2nd column in week 43 the array. The two dimensional array is also called a matrix.

The pictorial representation of a matrix? Shown below.

COLUMN

	1	0	1	2	3
Row	0	12	1	-9	23
	1	14	7	11	121
	2	6	78	15	34

ROW Major and Column Major Arrangement

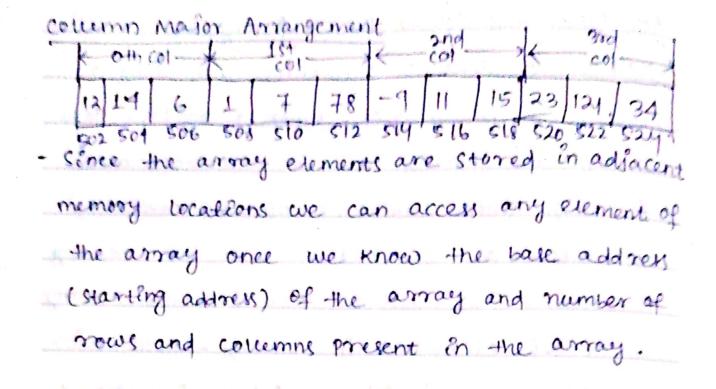
- Row and columns of a matrix are only a matter of Emagination. When a matrix get storted in memory are ets elements are linearly since computer's memory can only be viewed as consecutive units of memory locations. This leads to two possibles arrangements of elements in memory - Row major arrangement.

Ex lnt  $\alpha[3][4] = \{ \{12,1,-9,23\} \}$   $\{14,7,11,121\} \}$   $\{6,78,15,34\}$  $\}$ 

Row Major Arrangement +

← oth>				← 1St →			2nd 2nd				
,							121				34
502	504	506	50	3 510	512	514	516	518	520	522	524

Minch 43



Ex- If the base address of the array 25
502 and we wish to refer the element
121, then the calculation involved would
be as follows:

Row Major Arrangement

Element 121 is present at a [1][3].

Hence location 121 would be

= 502+ 1\*4+3 = 502+7 = 516

- In general, for any array a [m][n]

the address of element a [i][i] would

be Base address + i\*n+j.

## courn Major Arrangement

- Element 121 is present at a[1][3]. Hence location of 121 would be 3502 + 383 + 20 = 502 + 383 + 11 = 502 + 10 = 522
- In general for an array a [m][n] the address of element a [i][i] would be Base address tixmti.

   Note that C language Permits only Row Major arrangement.

#### common Matrix operation:

- Common matrex operations are addition, multiplication and transposition.

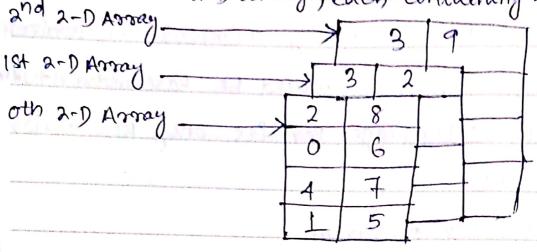
### Assignment

- White a C Program of matrix operations which includes addition, multiplication and transpose.

# Multidimensional Arrays

- A 3-dimensional array can be thought of as

- The below fig shows a-3D Array, which is a collection of three 2-D array, each containing 4 rows and 2-D Array



This array can be defined as;

int a [3] [4] [2] = {

{ {2,8}, {0,6}, {4,7}, {1,5}}, { [3,2}, {8,6}, {1,6}, {4,5}}, {{3,9}, {1,8}, {6,5}, {4,0}}

- The outer array has three elements, each of which is a 2D-array, which in turn holds four ID arrays containing two integers each.

- As we know a permits only a Row major arrangement for multi dimensional arrays.
- Let us determine the location of element 9 in the array shown in above figure.
- Flement 9 is present at a [2] [0] [1] indicating

  that it present in oth row, 1st column of

  and 2-D array. Hence address of 9 would

  be:

402 + 2\*4\*2+0\*2+1 = 402+17 = 436

- for any 3-D array a[x][y][z] arranged
in row major fashion the element a[i][i][k]

and be accessed using Base address+i\*y\*z+j\*z+k

The formula for column major arrangement would be pase address + i \* y \* z + k \* y + j ·

- Similarly for a 4-D array a[w][x][y][z]

the element a[i][i][k][l] can be accessed using following formulal:

ROW Major; Base address + i\*x\*y \* z + j\*y\*z + k\*z † l

Collemn Major: Base address + i\* x \* y \* z + j \* y \* z + l \* y \* k

25 Sunday

Week 44 Assignment

1. (a) find the location of the element a[1][2][1] form from a 4-1 integer array a[4][3][4][3] if the base address, of the array is 1002.

(b) write a program to find out the maximum and the second maximum number from an array of integers.

- (c) There are two arrays A and B. A contains 25 elements, where as, B contains 30 elements. write a function to create an array c that contains only those elements that are common to A and B.
- (d) write a program to delete duplicate elements from an array of 20 integers.
- (e) A square matrix is symmetric if for all values of i and i a [i][i] = a [i][i].

  Write a program, which verifies whether a fiven 5x5 matrix is symmetric or not.