

# **Pointers**



# Revisiting variables

What a variable actually is?





#### Address of a variable

Understanding address-of operator





## A way to store addresses

Introduction to Pointers





# **Pointers**

```
data_type * pointer_name;
```





## **Pointers**

**Understanding in detail** 





### Why such syntax?

Why not a simple syntax such as:

pointer pointer\_name;



# Playing with pointers

Dereference operator





#### **Practice**

Write a program to calculate sum of two numbers using pointers.



# Pass by value and Pass by reference

Writing the correct swap function



# Pass by reference (using alias)

Alias names using & operator



#### **Pointer Arithmetic**

**Increment and Decrement** 





#### **Pointer Arithmetic**

The dependence of addition and subtraction to pointers on the data type



#### **Predict the output**

```
int a = 15;
int *ptr = &a;
int b = ++*ptr;
cout << a << ` ` << b;</pre>
```

Assume the address of a is 1000.



#### **Practice**

Write a function to find out the first and last digit of a number without returning anything.



#### **Null Pointer**

Good practices of using pointers



# **Double pointers**

Playing with double pointers





# GOLLEGE WWW.

**Next Lecture**