

## 2D Vectors

Lecture-16

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### **2D Vectors**

- vector<vector<int> > v;
- vector<vector<int> > v(m);
- vector<vector<int> > v(m, vector<int> (n));
- vector<vector<int> > v(m, vector<int> (n, k));



## Advantages of vectors over arrays



## **Basic STL functions in vectors**

- push\_back()
- pop\_back()
- begin()
- end()
- rbegin()
- rend()



Ques: Given an integer 'numRows', generate Pascal's triangle.

[Leetcode 118]



## **Ques**: Score after flipping matrix

[Leetcode 861]





Ques: Write an efficient algorithm that searches for a value target in an m x n integer matrix which has the following properties:

- Integers in each row are sorted in ascending from left to right.
- Integers in each column are sorted in ascending from top to bottom.



# Thank you!!