

INTRODUCTION TO DATA ANALYSIS_ UNDERSTANDING GROUPS

2nd Sem, MCA



ASPIRED BY LIFE

- ☐ Understanding Groups in Data Analysis
 - Clustering
 - Association rules
 - Market Basket Analysis
 - Recommendation system
 - Apriori algorithm
 - FP Growth Algorithm



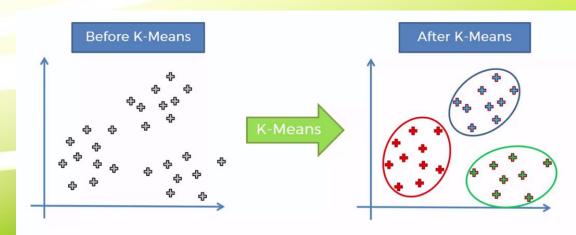
- Grouping and classification techniques are very important methods in data analysis.
- Grouping Analysis methods helps to determine natural groupings in data.
- Useful to decompose data set into simpler subsets → helps to make sense of entire collection of observations.
- For each group summary statistics, variety of graphs may help in better analysis
- Different ways to visualize and group observations,
 - Clustering: based on similarities of overall set of variables of interest.
 - Association rule: identify groups based on interesting combinations of predefined categories
 - Decision tree: groups observation based on combination of ranges of continuous variables or of specific categories.



- Cluster: group of (similar) objects that belongs to same class.
- Clustering: process of making a group of abstract objects into classes of similar objects.
- Given a data set of items, with certain features, and values for these features; the task is to categorize those
 items into groups.
 - Used to find similarity as well as relationship patterns among data samples and then cluster those samples into groups having similarity based on features.
 - Clustering is important because it determines the intrinsic grouping among the present unlabeled data.

Clustering methods -

- Partitioning Method
- Hierarchical Method; Agglomerative Approach, Divisive Approach
- Constraint-based Method
- Density-based Method
- Grid-Based Method
- Model-Based Method



Clustering



Applications of Cluster Analysis

- Collaborative systems and customer segmentation: help marketers discover distinct groups in their customer base → characterize customer groups based on purchasing patterns.
- helps in classifying documents on the web for information discovery.
- used in outlier detection applications; example detection of credit card fraud.
- Biological data analysis: used to derive plant and animal taxonomies, categorize genes with similar functionalities and gain insight into structures inherent to populations.
 - Data summarization and compression
- Trend detection in dynamic data
- Social network analysis

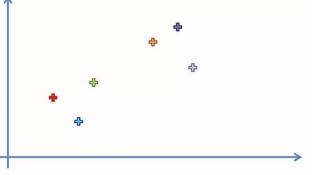


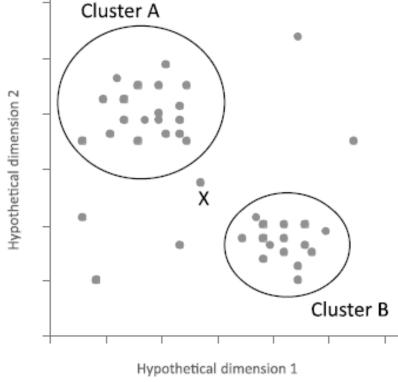
- Clustering is an unsupervised method for grouping.
- Unsupervised: groups are not known in advance.
- Clustering method chosen to subdivide data into groups applies automated procedure to discover groups

based on some criteria.

- Many clustering methods.
- Each method will group data differently based on criteria it uses.
- For clustering, there is no way to measure accuracy (usefulness matters).
- Distance between two observations defines how similar they are to

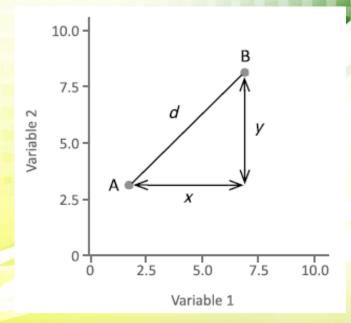
be in same cluster or not.







- Clustering needs a way to measure how similar the observations are to each other.
- To calculate similarity, distance between observations is computed.
- Simple distance between two observations can be calculated using simple trigonometry.



$$d = \sqrt{[(x_2 - x_1)^2 + (y_2 - y_1)^2]}$$

d: Euclidean distance

 $(x1, y1) \rightarrow coordinate of first point$

 $(x2, y2) \rightarrow$ coordinate of second point.

$$x = 7 - 2 = 5$$

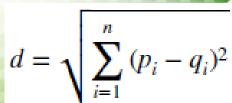
$$y = 8 - 3 = 5$$

$$d = \sqrt{x^2 + y^2} = \sqrt{25 + 25} = 7.07$$

Distance metrics: Euclidean, Jaccard, City Block, Minkowski, Cosine, Spearman, Hamming, Mahalanobis etc.



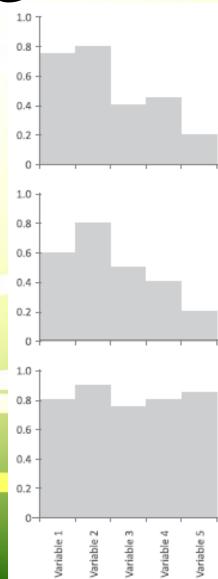
• Euclidian Distance: calculate distances between observations with more than two variables.



	i=1		
iable 2	Variable 3	Variable 4	Variabl

 $d = \sqrt{[(x_2 - x_1)^2 + (y_2 - y_1)^2]}$

ID	Variable 1	Variable 2	Variable 3	Variable 4	Variable 5
Α	0.7	0.8	0.4	0.5	0.2
В	0.6	0.8	0.5	0.4	0.2
C	0.8	0.9	0.7	0.8	0.9





• Euclidian Distance:
$$d = \sqrt{\sum_{i=1}^{n} (p_i - q_i)^2}$$

ID	Variable 1	Variable 2	Variable 3	Variable 4	Variable 5
A	0.7	0.8	0.4	0.5	0.2
В	0.6	0.8	0.5	0.4	0.2
C	0.8	0.9	0.7	0.8	0.9

- Used to calculate distance between two observations p and q where each observation has n variables.
- Euclidean distance between A and B; A and C; B and C.

$$d_{A-B} = \sqrt{(0.7 - 0.6)^2 + (0.8 - 0.8)^2 + (0.4 - 0.5)^2 + (0.5 - 0.4)^2 + (0.2 - 0.2)^2}$$

$$d_{A-B} = 0.17$$

- More similarity between observations A-B than A-C.
- C is not closely related to either A or B.

The Euclidean distances between A and C is

$$d_{A-C} = \sqrt{(0.7 - 0.8)^2 + (0.8 - 0.9)^2 + (0.4 - 0.7)^2 + (0.5 - 0.8)^2 + (0.2 - 0.9)^2}$$

$$d_{A-C} = 0.83$$

The Euclidean distance between B and C is

$$d_{B-C} = \sqrt{(0.6 - 0.8)^2 + (0.8 - 0.9)^2 + (0.5 - 0.7)^2 + (0.4 - 0.8)^2 + (0.2 - 0.9)^2}$$

$$d_{B-C} = 0.86$$



- Euclidean distance metric can be used only for numerical variables.
- Jaccard distance: for binary variables.

	Variable 1	Variable 2	Variable 3	Variable 4	Variable 5
Α	1	1	0	0	1
В	1	1	0	0	0
C	0	0	1	1	1

- This approach is based on number of common or different (0/1) values between corresponding variables
 across each pair of observations.
 - Count11: Count of all variables that are 1 in "Observation 1" and 1 in "Observation 2."
 - Count 10: Count of all variables that are 1 in "Observation 1" and 0 in "Observation 2."
 - Count01: Count of all variables that are 0 in "Observation 1" and 1 in "Observation 2."
 - Count 00: Count of all variables that are 0 in "Observation 1" and 0 in "Observation 2."
- Jaccard distance (d):

$$d = \frac{\text{Count}_{10} + \text{Count}_{01}}{\text{Count}_{11} + \text{Count}_{10} + \text{Count}_{01}}$$



• Jaccard distance:

$$d = \frac{\text{Count}_{10} + \text{Count}_{01}}{\text{Count}_{11} + \text{Count}_{10} + \text{Count}_{01}}$$

	Variable 1	Variable 2	Variable 3	Variable 4	Variable 5
A	1	1	0	0	1
В	1	1	0	0	0
C	0	0	1	1	1

- Count 11: Count of all variables that are 1 in "Observation 1" and 1 in "Observation 2."
- Count 10: Count of all variables that are 1 in "Observation 1" and 0 in "Observation 2."
- Count01: Count of all variables that are 0 in "Observation 1" and 1 in "Observation 2."

Jaccard distance (d):

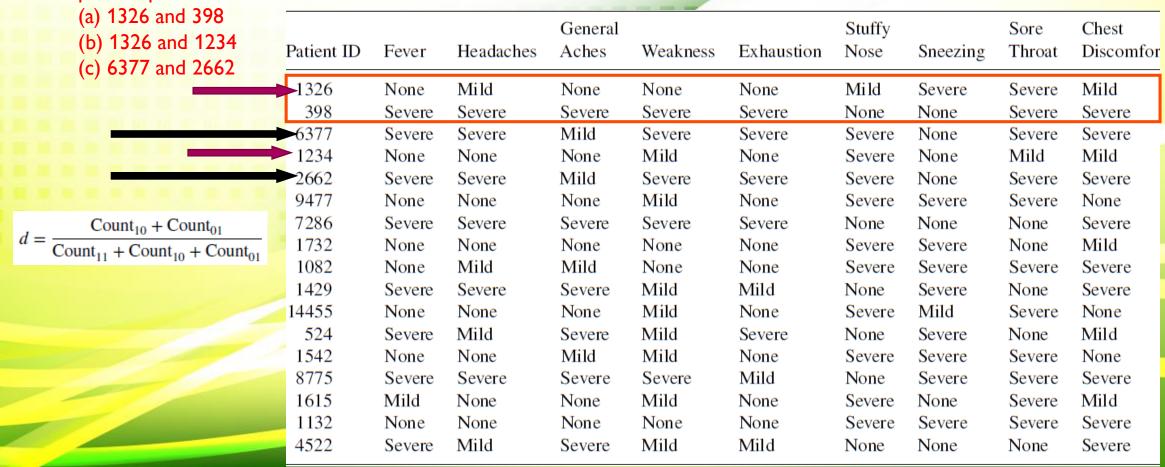
$$d_{A-B} = (1+0)/(2+1+0) = 0.33$$

$$d_{A-C} = (2 + 2)/(1 + 2 + 2) = 0.8$$

$$d_{B-C} = (2 + 3)/(0 + 2 + 3) = 1.0$$



Example: Calculate the Jaccard distance (replacing **None with 0, Mild with 1,** and **Severe with 2**) using the variables: Fever, Headaches, General aches, Weakness, Exhaustion, Stuffy nose, Sneezing, Sore throat, Chest discomfort, for the following pairs of patient observations:





Euclidean distance needs first the data to normalize before bring using. Also, as dimensionality increases, it becomes more complex and less useful.

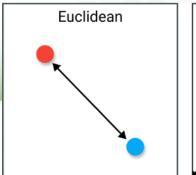
$$D(x,y) = \sqrt{\sum_{i=1}^{n} (x_i - y_i)^2}$$

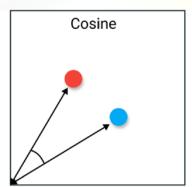
Manhattan distance

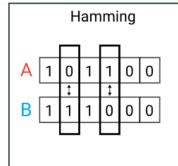
Taxicab distance or City Block distance

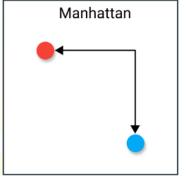
$$D(x,y) = \sum_{i=1}^{\kappa} |x_i - y_i|$$

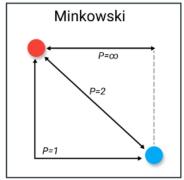
Hamming distance used to compare two binary strings of equal length (compares similarity by calculating number of characters that are different from each other).

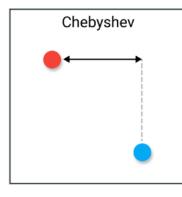


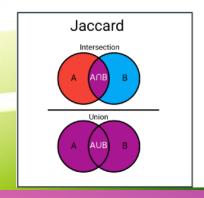


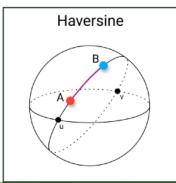


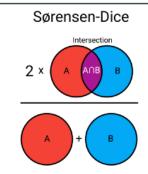














Chebyshev distance (Chessboard distance): maximum distance along one axis.

$$D(x,y) = \max_{i} (|x_i - y_i|)$$

Minkowski distance

$$D(x,y) = \left(\sum_{i=1}^{n} |x_i - y_i|^p\right)^{\frac{1}{p}}$$

P = 1 → Manhattan distance

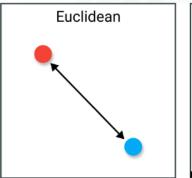
 $P = 2 \rightarrow Euclidean distance$

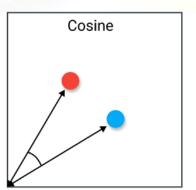
 $P = \infty \rightarrow Chebyshev distance$

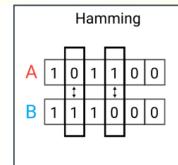
Jaccard index calculates similarity and diversity as size of intersection divided by size of union.

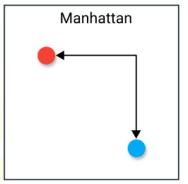
$$D(x,y) = 1 - \frac{|x \cap y|}{|y \cup x|} d = \frac{\operatorname{Count}_{10} + \operatorname{Count}_{01}}{\operatorname{Count}_{11} + \operatorname{Count}_{10} + \operatorname{Count}_{01}}$$

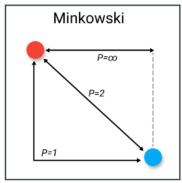
$$d = \frac{\text{Count}_{10} + \text{Count}_{01}}{\text{Count}_{11} + \text{Count}_{10} + \text{Count}_{01}}$$

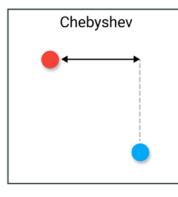


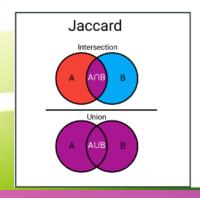


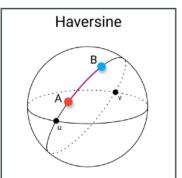


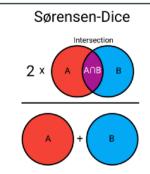














- Association rules method groups observations and attempts to discover links or associations between different attributes
 of the group.
- unsupervised grouping method
- Association rule learning: procedure to check for dependency of one data item on another data item and maps accordingly so that it can help in be more profitable analysis.
 - o If a customer buys bread, (s)he's 70% likely of buying milk.
- Association Rule: simple If/Then statements that help discover relationships between seemingly independent relational databases or other data repositories.
 - Ways to find patterns in data; Helps in finding features (dimensions) which occur together (correlated).
 - Employed in Market Basket analysis, Web usage mining, Medical Diagnosis, etc.

IF the customer is age 18 AND the customer buys paper AND the customer buys a hole punch THEN the customer buys a binder

<<A package of products can be created for college students.>>



Advantages

rules are easy to understand

Limitations

- Generating rules can be computationally expensive (especially when dataset has many variables or many possible values per variable)
- can generate large numbers of rules that must be prioritized and interpreted.
- There are ways to make analysis run faster but they often compromise final results.
- forces to either restrict analysis to variables that are categorical or convert continuous variables to categorical variables.



Grouping by Combinations of Values

- Increasing number of variables or number of possible values for each variable or both → increases number of groups
- When number of groups becomes too large → impractical to generate all combinations

Customer ID	Gender	Purchase
932085	Male	Television
596720	Female	Camera
267375	Female	Television

Group Number	Count	Gender	Purchase
Group 1	16,099	Male	Camera or Television
Group 2	15,513	Female	Camera or Television
Group 3	16,106	Male or Female	Camera
Group 4	15,506	Male or Female	Television
Group 5	7,889	Male	Camera
Group 6	8,210	Male	Television
Group 7	8,217	Female	Camera
Group 8	7,296	Female	Television

Group Number	Count	Gender	Purchase	Income
Group 1	16,099	Male	Camera or Television	Below \$50K or Above \$50K
Group 2	15,513	Female	Camera or Television	Below \$50K or Above \$50K
Group 3	16,106	Male or Female	Camera	Below \$50K or Above \$50K
Group 4	15,506	Male or Female	Television	Below \$50K or Above \$50K
Group 5	15,854	Male or Female	Camera or Television	Below \$50K
Group 6	15,758	Male or Female	Camera or Television	Above \$50K
Group 7	7,889	Male	Camera	Below \$50K or Above \$50K
Group 8	8,210	Male	Television	Below \$50K or Above \$50K
Group 9	8,549	Male	Camera or Television	Below \$50K
Group 10	7,550	Male	Camera or Television	Above \$50K
Group 11	8,217	Female	Camera	Below \$50K or Above \$50K
Group 12	7,296	Female	Television	Below \$50K or Above \$50K
Group 13	7,305	Female	Camera or Television	Below \$50K
Group 14	8,208	Female	Camera or Television	Above \$50K
Group 15	8,534	Male or Female	Camera	Below \$50K
Group 16	7,572	Male or Female	Camera	Above \$50K
Group 17	7,320	Male or Female	Television	Below \$50K
Group 18	8,186	Male or Female	Television	Above \$50K
Group 19	4,371	Male	Camera	Below \$50K
Group 20	3,518	Male	Camera	Above \$50K
Group 21	4,178	Male	Television	Below \$50K
Group 22	4,032	Male	Television	Above \$50K
Group 23	4,163	Female	Camera	Below \$50K
Group 24	4,054	Female	Camera	Above \$50K
Group 25	3,142	Female	Television	Below \$50K
Group 26	4,154	Female	Television	Above \$50K



- Association rule learning works on the concept of If (antecedent) and Else Statement (Consequent).
 - If a customer buys bread, (s)he's 70% likely of buying milk.



- Single cardinality: Association or relation between two items
 - o If number of items increases, then cardinality also increases accordingly.
- Important association metrics:
 - Support (frequency)
 - Confidence (paired/conditional occurrence)
 - Lift (strength of rule)



Headaches

DATA ANALYSIS - ASSOCIATION RULE

Support: frequency of an event in dataset.

If A Then B

- Supp(e) = Freq(e) / Total transaction
- Confidence: indicates how often the rule has been found to be true (how often items X and Y occur together
 in dataset when occurrence of X is already given).
 - Confidence(X,Y) = Freq(X,Y) / Freq(X) Confidence = Group support / IF-part support
- **Lift:** strength of any rule. Ratio of observed support measure and expected support if X and Y are independent of each other.

 Patient ID Fever
 - \circ Lift(R) = Supp(X,Y) / (Supp(X)*Supp(Y)) Lift = Confidence / THEN-part support
- 1326 None Mild 398 Severe Severe 6377 Severe Severe 1234 None None 2662 Severe Severe 9477 None None 7286 Severe Severe 1732 None None
 - Lift= 1: probability of occurrence of antecedent and consequent is independent of each other.
 - Lift>1: determines the degree to which two itemsets are dependent to each other.
 - Lift<1: tells that rule body and rule head appear less often together than expected (negative effect on occurrence).



Supp(e) = Freq(e) / Total transaction Confidence(X,Y) = Freq(X,Y) / Freq(X)

If A



Then **B**

Confidence = Group support / IF-part support

Lift(R) = Supp(X,Y) / (Supp(X)*Supp(Y))

Lift = Confidence / THEN-part support

Rule 1

IF Class of work is Private AND Education is Doctorate
THEN Income is <=50K

Rule 2

IF Class of work is Private AND Education is Doctorate
THEN Income is >50K

Total observations: 32,561

Class of work is Private: 22,696 observations Education is Doctorate: 413 observations

Class of work is private and Education is Doctorate: 181 observations

Income is <=50K: 24,720 observations Income is >50K: 7841 observations

Association Rule Summary Table

	Rule 1	Rule 2
Count	49	132
Support	0.0015	0.0041
Confidence	0.27	0.73
Lift	0.36	3.03



Transaction ID	Items List
1	Cookies, Egg, Milk, Sandwich
2	Bottled Water, Burger, Chicken, Egg, Pizza, Salad
3	Beacon, Bottled Water, Egg, Sandwich, Yogurt
4	Burger, Pie, Pizza, Salad, Soda
5	Burger, Ice Cream, Pie, Pizza, Salad, Soda
6	Chocolate Shake, Cookies, Egg, Milk, Sandwich
7	Beacon, Chocolate Shake, Cookies, Milk, Yogurt
8	Bottled Water, Burger, Chicken, Chocolate Shake, Egg, Pie, Pizza, S
9	Beacon, Bottled Water, Egg, Milk, Pizza, Salad, Yogurt
10	Chocolate Shake, Cookies, Egg, Milk, Sandwich
11	Beacon, Burger, Salad
12	Cookies, Egg, Milk, Sandwich, Yogurt
13	Beacon, Bottled Water, Egg, Pie, Pizza, Sandwich
14	Cookies, Egg, Milk, Sandwich
15	Bottled Water, Burger, Chicken, Egg, Pie, Pizza, Salad

LHS	RHS	rules	support	confidence	lift
Ice Cream	Soda	{Ice Cream} => {Soda}	0.07	1.00	5.00
Soda	Ice Cream	{Soda} => {Ice Cream}	0.07	0.33	5.00
Ice Cream	Pie	{Ice Cream} => {Pie}	0.07	1.00	3.00
Pie	Ice Cream	{Pie} => {Ice Cream}	0.07	0.20	3.00
Ice Cream	Burger	{Ice Cream} => {Burger}	0.07	1.00	2.50
Burger	Ice Cream	{Burger} => {Ice Cream}	0.07	0.17	2.50
Ice Cream	Salad	{Ice Cream} => {Salad}	0.07	1.00	2.14
Salad	Ice Cream	{Salad} => {Ice Cream}	0.07	0.14	2.14
Ice Cream	Pizza	{Ice Cream} => {Pizza}	0.07	1.00	2.14
Pizza	Ice Cream	{Pizza} => {Ice Cream}	0.07	0.14	2.14
Soda	Chicken	{Soda} => {Chicken}	0.07	0.33	1.67
Chicken	Soda	{Chicken} => {Soda}	0.07	0.33	1.67
Soda	Chocolate Shake	{Soda} => {Chocolate Shake}	0.07	0.33	1.25
Chocolate Shake	Soda	{Chocolate Shake} => {Soda}	0.07	0.25	1.25
Soda	Pie	{Soda} => {Pie}	0.20	1.00	3.00
Pie	Soda	{Pie} => {Soda}	0.20	0.60	3.00
Soda	Burger	{Soda} => {Burger}	0.20	1.00	2.50
Burger	Soda	{Burger} => {Soda}	0.20	0.50	2.50
Soda	Bottled Water	{Soda} => {Bottled Water}	0.07	0.33	0.83
Bottled Water	Soda	{Bottled Water} => {Soda}	0.07	0.17	0.83
Soda	Salad	{Soda} => {Salad}	0.20	1.00	2.14
Salad	Soda	{Salad} => {Soda}	0.20	0.43	2.14
Soda	Pizza	{Soda} => {Pizza}	0.20	1.00	2.14



TID	Items
1	Bread, Milk
2	Bread, Diaper, Beer, Eggs
3	Milk, Diaper, Beer, Coke
4	Bread, Milk, Diaper, Beer
5	Bread, Milk, Diaper, Coke

	Beer	Bread	Milk	Diapeı	Eggs	Coke
T_1	0	1	1	0	0	0
T_2	1	1	0	1	1	0
T_3	1	0	1	1	0	1
T_4	1	1	1	1	0	0
T_5	0	1	1	1	0	1
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	Rule 1	Rule 2
Count	49	132
Support	0.0015	0.0041
Confidence	0.27	0.73
Lift	0.36	3.03

Association Rule Summary Table

	$Support = \frac{frq(X,Y)}{N}$
Rule:]	$X \Longrightarrow Y \longrightarrow Confidence = \frac{frq(X,Y)}{frq(X)}$
	$Lift = \frac{Support}{Supp(X) \times Supp(Y)}$

{Diaper, Beer} → Milk

Support = 2/5, Confidence = 2/3

{Milk} → {Diaper, Beer}

Support = 2/5, Confidence = 2/4

{Milk, Diaper} → Bread

Support = 2/5, Confidence = 2/3



Example: For the computer accessories purchase transaction, prepare the Association Rule Summary table by calculating the Support, Confidence & Life for the following Association rules.

- 1. If customer purchases Laptop, then (s)he also buys Monitor.
- 2. If customer purchases Monitor & Tablet, then (s)he also buys headset.
- 3. If customer purchases Laptop & Monitor, then (s)he also buys headset.
- 4. If customer purchases Laptop & Monitor, then (s)he also buys Printer.

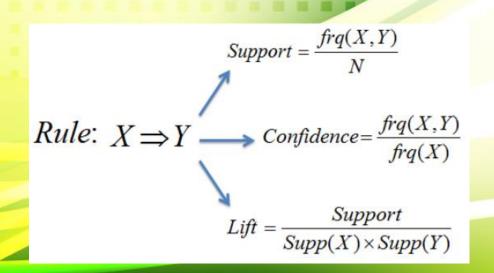


Table 1. Market basket transactions

Transaction ID	Items Bought
1	{Laptop, Printer, Tablet, Headset}
2	{Printer, Monitor, Tablet}
3	{Laptop, Printer, Tablet, Headset}
4	{Laptop, Monitor, Tablet, Headset}
5	{Printer, Monitor, Tablet, Headset}
6	{Printer, Tablet, Headset}
7	{Monitor, Tablet}
8	{Laptop, Printer, Monitor}
9	{Laptop, Tablet, Headset}
10	{Printer, Tablet}



- Market Basket Analysis (MBA): popular examples and applications of association rule mining.
- Technique used by big retailers to determine association between items, as a marketing strategy.
 - If a customer buys bread, (s)he most likely can also buy butter, eggs, or milk → these products are stored within a shelf or mostly nearby.
- Steps in MBA:
 - Establish possible Rules.
 - Calculate support, confidence, lift for each rule.
 - Validate the Rule(s).

$$Support = \frac{frq(X,Y)}{N}$$

$$Rule: X \Rightarrow Y \longrightarrow Confidence = \frac{frq(X,Y)}{frq(X)}$$

$$Lift = \frac{Support}{Supp(X) \times Supp(Y)}$$



BENEFITS OF MARKET BASKET ANALYSIS

- Customer Behavior analysis
- Optimization of in-store operations & stock management.
- Campaigns and promotions
- Item Recommendations
- Increasing market share



- (Item) Recommendation system makes prediction for user consumption.
- Content-based approach focused on information of items' own features, rather than using users' interactions and feedbacks.
 - Example, movie attributes: genre, year, director, actor etc.
- Collaborative Filtering: focused on users' historical preference.
 - Based on user's own past preference.
 - Basic assumption: users who have agreed in past tend to also agree in future.
 - \circ User regularly watches scientific videos \rightarrow (s)he's recommended other such videos.
 - Based on other users' (majority) past preference.
 - Collecting preferences or taste information from many users (collaborating).
 - O Basic assumption: if many have agreed in past, others will also agree in future.
 - \circ Many users are watching budget analysis video \rightarrow many other users also recommended same/such videos.



- Collaborative Filtering focuses on users' historical preference, for Item Recommendation.
- User preference usually expressed by two categories.
- Explicit Rating given by user to an item on a sliding scale.
 - Example: 5 stars for a movie
 - Most direct feedback from users to show how much they like an item.
- Implicit Rating suggests users preference indirectly.
 - Example: page views, clicks, purchase records, whether or not listen to music track, etc.
 - Shows user's involvement/attention with the "content", time spent, etc. → value of the "content"

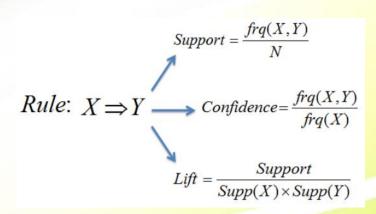


Steps in Grouping Analysis:

- \circ Association rule learning \rightarrow Establish possible Rules.
- Calculate support, confidence, lift for each rule.
- Validate the Rule(s) with threshold/acceptance level.

Types of Association rule learning:

- Apriori Algorithm
- F-P (Frequent Pattern) Growth Algorithm
- <u>Eclat</u> (Equivalence Class Transformation) algorithm





- Apriori algorithm uses frequently purchased item-sets to generate association rules.
 - Used in market basket analysis.
 - Helps to find frequent item-sets in transactions and identifies association rules between these items.
- Named Apriori because it uses prior knowledge of frequent itemset properties.
- Limitation is frequent itemset generation -> needs to scan database many times leading to increased time and

reduce performance (computationally costly step).

- Basic Assumption:
 - All subsets of a frequent itemset must be frequent.
 - o If an itemset is infrequent, all its supersets will be infrequent.

TID	ITEMSETS
T1	А, В
T2	B, D
T3	В, С
T4	A, B, D
T5	A, C
T6	B, C
T7	A, C
T8	A, B, C, E
Т9	A, B, C

Apriori Algorithm

Step-1: Calculating C1 and F1:

- Create a table that contains each itemset's support count (frequency of each itemset individually in dataset). This table is called the **Candidate set or C1**.
- Take out all the itemsets that have the greater support count that the Minimum Support
 (2). It will give us the table for the frequent itemset F1.

TID	ITEMSETS
T1	А, В
T2	B, D
T3	В, С
T4	A, B, D
T5	A, C
T6	B, C
T7	A, C
T8	A, B, C, E
Т9	A, B, C

Given: Minimum Support= 2, Minimum Confidence= 50%

Itemset	Support_Count
Α	6
В	7
С	5
D	2
г	4
L	1

Step-2: Candidate Generation C2, and F2:

- Create the pair of the itemsets of F1 in the form of subsets.
- Again find support count for these pairs from the main transaction table of datasets (C2).
- Compare the C2 Support count with minimum support count, and eliminate the itemsets with less support count (in F2).

Itemset	Support_Count
{A, B}	4
{A,C}	4
{∧, D}	1
{B, C}	4
{B, D}	2
(C, D)	0

Apriori Algorithm

Step-3: Candidate generation C3, and F3:

- Repeat the same two processes, but with subsets of three itemsets together.
- Create C3 and F3 accordingly.

Step-4: Finding the association rules for the subsets:

- To generate the association rules, first create a new table with all possible rules from the occurred combination {A, B.C}.
- For all the rules, calculate the Confidence using required formula.
- After calculating the confidence value for all rules, exclude the rules that have less confidence than the minimum threshold (50%).
- First three rules A ^B → C, B^C → A, and A^C → B can be considered as the strong association rules for the given problem.

TID	ITEMSETS
T1	А, В
T2	B, D
T3	В, С
T4	A, B, D
T5	A, C
T6	В, С
T7	A, C
T8	A, B, C, E
Т9	A, B, C

Given: Minimum Support= 2, Minimum Confidence= 50%

Itemset	Support_Count
{A, B, C}	2
(B, C, D)	1
{A, €, D}	0
{A, B, D}	0

Rules	Support	Confidence
A ^B → C	2	Sup{(A ^B) ^C}/sup(A ^B)= 2/4=0.5=50%
$B^C \rightarrow A$	2	Sup{(B^C) ^A}/sup(B ^C)= 2/4=0.5=50%
$A^C \rightarrow B$	2	Sup{(A ^C) ^B}/sup(A ^C)= 2/4=0.5=50%
C→ A ^B	2	Sup{(C^(A ^B)}/sup(C)= 2/5=0.4=40%
A→ B^C	2	Sup{(A^(B ^C)}/sup(A)= 2/6=0.33=33.33%
B→ B^C	2	Sup{(B^(B ^C)}/sup(B)= 2/7=0.28=28%



Transaction ID	Items bought
1	(Apple x 3), (Cabbage x 1), (Donut x 2)
2	(Bread x 2), (Cabbage x 3), (Egg x 1)
3	(Apple x 1), (Bread x 1), (Cabbage x 1), (Egg x 2)
4	(Bread x 3), (Egg x 4)
5	(Apple x 2), (Cabbage x 2), (Egg x 1)

Transaction ID	Items bought
1	AAACDD
2	BBCCCE
3	ABCEE
4	BBBEEEE
5	AACCE

Transaction ID	Items bought	
1	ACD	
2	BCE	
3	ABCE	
4	BE	
5	ACE	
6	ABCDE	

Iteration-1

C1		
Item-Set	Support	
{A}	4	
{B}	4	
{C}	5	
{D}	2	
{E}	5	

F1		
Item-Set	Support	
{A}	4	
{B}	4	
{C}	5	
{E}	5	

- Fix a threshold support level.
- Generally, 50% of total number of transaction = 2.5 (3)
- Discard item/itemset with frequency < threshold (3)





Transaction ID	Items bought	
1	ACD	
2	BCE	
3	ABCE	
4	BE	
5	ACE	
6	ABCDE	

F1		
Item-Set	Support	
{A}	4	
{B}	4	
{C}	5	
{E}	5	

Discard item/itemset with frequency < threshold (3)

Basic Assumption:

- All subsets of a frequent itemset must be frequent.
- onlifan itemset is infrequent, all its supersets will be infrequent.

C1		
Item-Set	Support	
{A}	4	
{B}	4	
{C}	5	
{D}	2	
{E}	5	

Iteration-2

		Only ite	ms in F1				
	C2			F	2		
Transaction ID	Items bought		Item-Set	Support		Item-Set	Support
1	ACD		{A,B}	2		{A,C}	4
2	BCE		{A,C}	4		{A,E}	3
3	ABCE	\rightarrow	{A,E}	3	\rightarrow	{B,C}	3
4	BE		{B,C}	3		{B,E}	4
5	ACE		{B,E}	4		{C,E}	4
6	ABCDE		{C,E}	4			





Transaction ID	Items bought	
1	ACD	
2	BCE	
3	ABCE	
4	BE	
5	ACE	
6	ABCDE	

F1		
Item-Set	Support	
{A}	4	
{B}	4	
{C}	5	
{E}	5	

F2			
Item-Set	Support		
{A,C}	4		
{A,E}	3		
{B,C}	3		
{B,E}	4		
{C,E}	4		

Discard item/itemset with frequency >= threshold (3)

F3	
Item-Set	Support
{A,C,E}	3
{B,C,E}	3

In F2?

No

No

Yes

Yes

Iteration-3

- Grouping is done in a way that each item-set contains three items in them.
- Further, these will be divided into their sub-sets.
- Also, those with support value less than threshold (3), will be omitted \rightarrow This process is known as **Pruning**.

			C3
Transaction ID	Items bought		Item-Set
1	ACD		{A,B,C}, {A,B}, {A,C}, {B,C}
2	BCE		{A,B,E}, {A,B}, {A,E}, {B,E}
3	ABCE	-	{A,C,E}, {A,E}, {A,C}, {C,E}
4	BE		{B,C,E}, {B,C}, {B,E}, {C,E}
5	ACE		
6	ABCDE		





Transaction ID	Items bought
1	ACD
2	BCE
3	ABCE
4	BE
5	ACE
6	ABCDE

F1	
Item-Set	Support
{A}	4
{B}	4
{C}	5
{E}	5

F2	
Item-Set	Support
{A,C}	4
{A,E}	3
{B,C}	3
{B,E}	4
{C,E}	4

Discard item/itemset with frequency < threshold (3)

F3	
Item-Set	Support
{A,C,E}	3
{B,C,E}	3

Iteration-4

Transaction ID	Items bought
1	ACD
2	BCE
3	ABCE
4	BE
5	ACE
6	ABCDE

	C4	
	Item-Set	Support
	{A,B,C,E}	2
>	{A,B,C,D}	1
	{B,C,D,E}	1
	{A,C,D,E}	1

1	ems that are omitted
C4	
Item-Set	Support
{A,B,C,E}	2

In iteration-4, support of the only item-set having 4 items is less than threshold value (3) → Stop iterations → Take final item set to be F3.

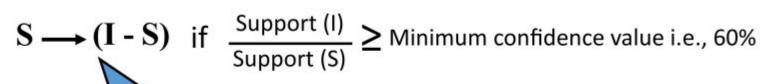


From F3,

- If I = {A,C,E}, then subsets are {A,C}, {A,E}, {C,E}, {A}, {C} and {E}.
- If I = {B,C,E}, then subsets are {B,C}, {B,E}, {C,E}, {B}, {C} and {E}.

Association Rules: In order to filter out relevant item-sets, create association rules and apply them to subsets. (assume minimum confidence value = 60%)

For every subset S of I, association rule is:





Consider {A,C,E} from F3.

Rule 1: $\{A,C\} \rightarrow (\{A,C,E\} - \{A,C\})$ which is $\{A,C\} \rightarrow \{E\}$

F3	
Item-Set	Support
{A,C,E}	3
{B,C,E}	3

F2	
Item-Set	Support
{A,C}	4
{A,E}	3
{B,C}	3
{B,E}	4
{C,E}	4

F1	
Item-Set	Support
{A}	4
{B}	4
{C}	5
{E}	5

ight	
	ASPIRED BY LIFE
-	WED B.

Transaction ID	Items bought	Juli T
1	ACD	
2	BCE	N.S.
3	ABCE	RED BY
4	BE	F2

	5	ACE	Item-Set	Support
	6	ABCDE	{A,C}	4
$Support = \frac{frq(X,Y)}{N}$		F1	{A,E}	3

{E}

		ABCBE	{A,C}	4
	F	1	{A,E}	3
	Item-Set	Support	{B,C}	3
8	{A}	4	{B,E}	4
	{B}	4	{C,E}	4
	{C}	5	E2	,

	Item-Set	Suppor
0%	{A,C,E}	3
	{B,C,E}	3

Rule 1: $\{A,C\} \rightarrow (\{A,C,E\} - \{A,C\})$ which is $\{A,C\} \rightarrow \{E\}$
Confidence = Support $\{A,C,E\}$ / Support $\{A,C\}$ = 3/4 = 75% > 60%
So rule 1 i.e., $\{A,C\} \rightarrow \{E\}$ is valid.

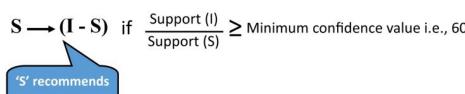
Consider {A.C.E} from F3.

Rule 2: $\{A,E\} \rightarrow (\{A,C,E\} - \{A,E\})$ which is $\{A,E\} \rightarrow \{C\}$ Confidence = Support $\{A,C,E\}$ / Support $\{A,E\}$ = 3/3 = 100% > 60% So rule 2 i.e., $\{A,E\} \rightarrow \{C\}$ is valid.

Rule 3: $\{C,E\} \rightarrow (\{A,C,E\} - \{C,E\})$ which is $\{C,E\} \rightarrow \{A\}$ Confidence = Support $\{A,C,E\}$ / Support $\{C,E\}$ = 3/4 = 75% > 60% So rule 3 i.e., $\{C,E\} \rightarrow \{A\}$ is valid.

Rule 4: $\{A\} \rightarrow (\{A,C,E\} - \{A\})$ which is $\{A\} \rightarrow \{C,E\}$ Confidence = Support $\{A,C,E\}$ / Support $\{A\}$ = 3/4 = 75% > 60% So rule 4 i.e., $\{A\} \rightarrow \{C,E\}$ is valid.

So rule 6 i.e., $\{E\} \rightarrow \{A,C\}$ is **rejected**. Rule 5: $\{C\} \rightarrow (\{A,C,E\} - \{C\})$ which is $\{C\} \rightarrow \{A,E\}$ Confidence = Support{A,C,E} / Support{C} = 3/5 = 60%! > 60% (not greater than 60%) So rule 5 i.e., $\{C\} \rightarrow \{A,E\}$ is **rejected**.



Rule 6: $\{E\} \rightarrow (\{A,C,E\} \longrightarrow \{E\})$ which is $\{E\} \rightarrow \{A,C\}$

Confidence = Support $\{A,C,E\}$ / Support $\{E\}$ = 3/5 = 60%!> 60%

Rule: $X \Rightarrow Y \longrightarrow$ Confidence

(not greater than 60%)



FOR {A,C,E} in F3, association rules generated earlier.

Calculate strength of each one.

Rule 1: Lift = Support $\{A,C,E\}$ / $\{Support\{A,C\} \times Support\{E\}\} = 3/(4x5) = 3/20 = 0.1$	Rule 1: Lift	$= Support{A,C,E}$	/ (Support{A,C}	$\times Support(E) =$	$3/(4\times5) = 3/20 = 0.15$
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Rule 2: Lift = Support
$$\{A,C,E\}$$
 / (Support $\{A,E\}$ x Support $\{C\}$) = 3/(3x5) = 3/15 = **0.20**

Rule 3: Lift = Support
$$\{A,C,E\}$$
 / $\{Support\{C,E\} \times Support\{A\}\} = 3/(4x4) = 3/16 = 0.1875$

Rule 4: Lift = Support
$$\{A,C,E\}$$
 / (Support $\{A\}$ × Support $\{C,E\}$) = 3/(4×4) = 3/16 = **0.1875**

Rule 5: Lift = Support
$$\{A,C,E\}$$
 / (Support $\{C\}$ x Support $\{A,E\}$) = 3/(5x3) = 3/15 = **0.20**

Rule 6: Lift = Support
$$\{A,C,E\}$$
 / (Support $\{E\}$ x Support $\{A,C\}$) = 3/(5x4) = 3/20 = **0.15**

•	Same steps can	be applied to item-set {	[B,C,E].
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- Very small sample → Lift values do not vary much here.
- All Lift $< 1 \rightarrow$ None of association rule is strong to be accepted.
- For larger data; analysis is more evident.

F1		F2	
Item-Set	Support	Item-Set	Support
{A}	4	{A,C}	4
{B}	4	{A,E}	3
{C}	5	{B,C}	3
{E}	5	{B,E}	4
		{C,E}	4

F3		
Item-Set	Support	
{A,C,E}	3	
{B,C,E}	3	

Transaction ID	Items bought
1	ACD
2	ВСЕ
3	ABCE
4	BE
5	ACE
6	ABCDE



Example: For the purchase transaction given below, establish the association rules with Support threshold=50%, Confidence= 60%.

Transaction	List of items
T1	11,12,13
T2	12,13,14
Т3	14,15
T4	11,12
Т5	11,12,13,15
Т6	11,12,13,14

1-2	
1-3	
2-3	
1-2-3	



Shortcomings Of Apriori Algorithm

- Needs generation of large number of candidate itemsets (for huge database).
- Needs multiple scans of database to check support of each itemset generated and this leads to high costs.

Frequent Pattern (F-P) growth algorithm

- Improved version of Apriori Algorithm (overcome these shortcomings)
- No need for candidate generation to generate frequent pattern.
- Represents database in form of tree structure (F-P tree) to extract most frequent patterns.
- F-P tree structure maintains the association (frequency patterns) between itemsets.
- Database is fragmented using one frequent item. This fragmented part is called "pattern fragment".
- Itemsets of these fragmented patterns are analyzed → Thus search for frequent itemsets is reduced comparatively.



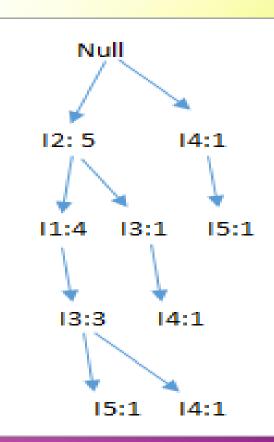
Frequent Pattern Tree

- Tree-like structure that is made with initial itemsets of database.
- Every node of FP tree represents an item of that itemset.
- Root node represents null value whereas lower nodes represent itemsets of the data.
- Association of these nodes with lower nodes that is between itemsets is maintained

while creating the tree.

Transaction	List of items
T1	11,12,13
T2	12,13,14
Т3	14,15
T4	l1,l2
T5	11,12,13,15
Т6	11,12,13,14

ltem	Count
I 1	4
12	5
13	4
14	3
15	2





F-P Algorithm Steps

- 1. Scan database to find occurrences of itemsets.
- 2. Construct FP tree by creating root (null) of the tree.
- 3. Scan database again. Tree Branch is constructed with transaction itemsets in descending order of count.
 - Examine first transaction and find out itemset in it. Itemset with max count is taken at top, the next itemset with lower count and so on.
- 4. Next transaction in database is examined. Itemsets are ordered in descending order of count.
 - If any itemset of this transaction is already present in another branch, then this transaction branch would share a
 common prefix to root.
 - i.e. common itemset is linked to new node of another itemset in this transaction.
- 5. Count of itemset is incremented as it occurs in transactions. Both common node and node count is increased by 1 as they are created and linked according to transactions.
- 6. Once all the transactions are scanned iteratively → FP tree is created.
- 7. Mine the created FP Tree. i.e. lowest node is examined first along with the links of lowest nodes.
 - Lowest node represents frequency pattern length 1. From this, traverse the path in FP Tree. This path(s) are called conditional pattern base (a sub-database consisting of prefix paths in FP tree occurring with lowest node/suffix).
- 8. Construct a Conditional FP Tree, which is formed by a count of itemsets in the path (itemsets meeting threshold support are considered in Conditional FP Tree).
- 9. Frequent Patterns are generated from the Conditional FP Tree.



Support threshold=50% → min_sup=3, Confidence= 60%

Transaction	List of items
T1	11,12,13
T2	12,13,14
Т3	14,15
T4	l1,l2
T5	11,12,13,15
T6	11,12,13,14

ltem	Count
I 1	4
12	5
13	4
14	3
15	2

Fr	eq	CO	un	t

ltem	Count
12	5
I1	4
13	4
14	3

Threshold filter & Sort



Build FP Tree

- 1. Considering the **root node** null.
- 2. First scan of Transaction **T1: I1, I2, I3** contains three items {I1:1}, {I2:1}, {I3:1}, where I2 is linked as a child to root, I1 is linked to I2 and I3 is linked to I1.
- 3. T2: 12, 13, 14 contains 12, 13, and 14, where 12 is linked to root, 13 is linked to 12 and 14 is linked to 13. But this branch would share 12 node as common as it is already used in T1.
- 4. Increment the count of I2 by 1 and I3 is linked as a child to I2, I4 is linked as a child to I3. The count is {I2:2}, {I3:1}, {I4:1}.
- 5. T3: 14, 15. Similarly, a new branch with 15 is linked to 14 as a child is created.
- **6. T4: I1, I2**. The sequence will be I2, and I1. I2 is already linked to the root node, hence it will be incremented by 1. Similarly I1 will be incremented by 1 as it is already linked with I2 in T1, thus {I2:3}, {I1:2}.
- 7. T5:11, I2, I3, I5. The sequence will be I2, I1, I3, and I5. Thus {I2:4}, {I1:3}, {I3:2}, {I5:1}.
- 8. T6: 11, 12, 13, 14. The sequence will be 12, 11, 13, and 14. Thus {12:5}, {11:4}, {13:3}, {14 1}.

Transaction	List of item
T1	11,12,13
T2	12,13,14
Т3	14,15
T4	11,12
T5	11,12,13,15
T6	11,12,13,14

Null	
*	
12: 5 14:1	
+ × +	
11:4 13:1 15:1	
7 7	
13:3 14:1	
13.5	
1	
15:1 14:1	

Item	Count
12	5
l1	4
13	4
14	3
15	2



Mining of FP-tree:

- Lowest node item I5 is deleted (threshold).
- Next lower node I4 occurs in 2 branches, {I2,I1,I3:1},{I2,I3:1}. This forms the conditional pattern base
- Conditional pattern base is considered a transaction database & conditional FP-tree is constructed.
 This will contain {12:2, 13:2, 11:1}. I1 is not considered as it does not meet the min support count.
- This path will generate all combinations of frequent patterns: {12,14:2},{13,14:2},{12,13,14:2}
- For I3, prefix path is: {I2,I1:3},{I2:1}, this will generate a 2 node FP-tree: {I2:4, I1:3} and frequent patterns are generated: {I2,I3:4}, {I1:I3:3}, {I2,I1,I3:3}.
- For I1, prefix path is: {I2:4} this generates single node FP-tree: {I2:4} and frequent patterns are generated: {I2, I1:4}.

Item	Conditional Pattern Base	Conditional FP-tree	Frequent Patterns Generated
14	{12,11,13:1},{12,13:1}	{12:2, 13:2}	{12,14:2},{13,14:2},{12,13,14:2}
13	{12,11:3},{12:1}	{12:4, 11:3}	{12,13:4}, {11:13:3}, {12,11,13:3}
l1	{12:4}	{I2:4}	{12,11:4}

	Transaction	n	List of	items
	T1		11,12	2,13
ase.	T2		12,13,14	
	Т3		14,	15
	T4		l1,	12
	Т5		I1,I2,	13,15
	T6		11,12,	13,14
Null			ltem	Count
,			12	5
12:	5 4:1		I1	4
ļ	7 1		13	4
11:4	4 13:1 15::	1		

14:1

14:1

13:3

15:1



- Considering last column (frequent Pattern generation) & Support threshold=50% → min_sup=3
 - 3-item frequent set generated {12,11,13:3}
 - 2-Item frequent sets generated {I2,I3:4}, {I1,I3:3}, {I2,I1:4}.
- All these set (association rules) are distinct sets.
- Once association rules are generated; lift value can be calculated to further analysis (same like apriori).
- In comparison to Apriori Algorithm, only the frequent patterns are generated, NOT all combinations of different items & keep analyzing each (computationally costly).
 Transaction List of items

			-	T1	11,12,13
Item	tem Conditional Pattern Base Conditional FP-tree		Frequent Patterns Generated	T2	12,13,14
14	{12,11,13:1},{12,13:1}	{12:2, 13:2}	{12,14:2},{13,14:2},{12,13,14:2}	Т3	14,15
	, , ,	•		T4	11,12
13	{12,11:3},{12:1}	{I2:4, I1:3}	{12,13:4}, {11:13:3}, {12,11,13:3}	T5	11,12,13,15
I 1	{I2:4}	{I2:4}	{I2,I1:4}	T6	11,12,13,14



Asparagus (A), Corn (C), Beans (B), Tomatoes (T) & Squash (S)

Item	Support Count
Asparagus (A)	7
Beans (B)	6
Squash (S)	6
Corn (C)	2
Tomatoes (T)	2

Transaction ID	List of items in transaction	
T1	B , A , T	
T2	A,C	
T3	A,S	
T4	B , A , C	
T5	B,S	
T6	A,S	
Т7	B,S	
Т8	B,A,S,T	
Т9	B,A,S	

Item	Conditional Pattern base	Conditional FP tree	Frequent Pattern Generation
Tomatoes (T)	{{A,B:1},{A,B,S:1}}	<a:2,b:2></a:2,b:2>	{A,T:2},{B,T:2},{A,B,T:2}
Corn (C)	{{A,B:1},{A:1}}	<a:2></a:2>	{A,C:2}
Squash (S)	{{A,B:2},{A:2},{B:2}}	<a:4,b:2>,<b:2></b:2></a:4,b:2>	{A,S:4},{B,S:4},{A,B,S:2}
Bean (B)	{{A:4}}	<a:4></a:4>	{A,B:4}

