

Manipal Institute of Technology (Constituent Institute of Manipal University) Manipal – 576 104



FOURTH SEMESTER M. C. A. (Lateral) END SEMESTER EXAMINATION – MAY 2014 SUBJECT: ADVANCED JAVA PROGRAMMING (MCA 582)

06-05-2014

Time : 3 hours

Max. marks: 50

Instructions to Candidates

- 1. Answer any 5 FULL questions.
- 2. All questions carry equal marks.
- 3. Assume missing data, if any. Mention the same.
- 1A What do you mean by a labeled loop? Explain the working of labeled break and labeled continue statements, with an example each.
- 1B Explain the use of access specifiers public, protected and private, with reference to a package.
- 1C What is the difference between removeElement() and removeElementAt() methods of Vector class? Given the vector V = [4, 6, 2, 8, 5, 7, 5, 3], write the resulting vectors after executing the statements removeElement(5) and removeElementAt(4).

(5+3+2)

- 2A Compare and contrast overloading and overriding of methods. Explain with suitable examples.
- 2B What is the special feature of StringBuffer class? Illustrate with an example.
- 2C What is purpose of finally block in exception handling? Explain.

(5+3+2)

- 3A Explain the constructors of RandomAccessFile class, with syntax and examples. Also, explain the method of this class which makes random access possible.
- 3B What is an iterator? Explain, with syntax and example, the *next()* and *hasNext()* methods of Iterator interface.
- 3C Differentiate between equals() method and == operator of String class. Given the

String s1 = "Hello" and String s2 = new String(s1) what will be the result of executing the following statements? s1.equals(s2) and s1 = s2

(5+3+2)

- 4A What is the use of LinkedList class? Differentiate between the following pairs of methods of this class:
 - i. addFirst() and offerFirst()
 - ii. removeLast() and pollLast()
- 4B What is the difference between *mkdir()* and *mkdirs()* methods of File class? Illustrate them for the file path /dir1/dir2/dir3.
- 4C Define the terms socket and port number. How they are related?

(5+3+2)

- 5A What is the use of a buffered stream? Explain the method of using BufferedInputStream and BufferedOutputStream. Illustrate with suitable example.
- 5B How do you define and generate user-defined exception? Give an example.
- 5C What is the difference between *sleep()* and *wait()* methods with reference to threads?

(5+3+2)

- 6A How do you use TCP/IP sockets for communication of data over a network? Explain the relevant steps with an example.
- 6B What are command line arguments? How they can be used in a program? Give an example.
- 6C What is the purpose of Swing Component classes JLabel and JFrame? Explain.

(5+3+2)
