



NIC HARTMANN

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portfolio: nikku.co

BIO Hi! I'm Nic Hartmann, a Senior Motion Designer and Video Producer for Material+ from Seattle, WA with a focus on character animation, novel fusions of 2D and 3D design elements, and visual storytelling. I especially enjoy working on explainer videos, particularly pieces that advocate for unseen communities, inspire social reform, and raise awareness of humanitarian causes. I'm also a devoted husband and father, a passionate educator, and a lifelong learner.

WORK **Material+**

Senior Video Producer | Jan 2021 – Present

All of the responsibilities of Senior Motion Designer, in addition to oversight and project management of large advertising campaigns, social ads and explainer videos, editing, VFX, 3D asset creation, and sound design.

Killer Visual Strategies

Director of Education | Jul 2016 – Jan 2021

In addition to the responsibilities of a Senior Motion Designer, I oversaw onboarding, Killer's intern program, After Effects tutelage, mentoring, professional development, and bolstering employee morale and expressiveness by facilitating passion projects.

Killer Infographics

Senior Motion Designer | Mar 2015 – July 2016

Created guidelines, standards, processes, and workflow efficiencies for the design and motion departments, delegated and oversaw animation of presentation-tier motion graphics by the design department, and created full premium-tier motion graphics from start to finish including storyboard, animatic, voiceover, sound design, VFX, and animation.

Motion Designer | Sept 2013 – Mar 2015

Animated roughly half of Killer's motion projects, including standard- and premium-tier motion graphics. Helped guide the motion offering at Killer to become more than half the company's revenue.

Junior Motion Designer | Mar 2013 – Sept 2013

Repurposed and placed assets from existing infographics for use in motion graphics, created storyboards and animatics, and animated presentation-tier motion graphics.

Motion Graphics Intern | Feb 2013 – Mar 2013

Created motion graphics that would help attract future clients to Killer's brand-new motion offering.

EXPERTISE

Adobe Creative Suite (expert in After Effects, Premiere Pro, Illustrator, and Audition, intermediate in InDesign and Photoshop), Blender Cinema4D, Unreal Engine, Microsoft Suite, Google Suite

EDUCATION

B.A. | Linguistics, Minors in Japanese and Mongolian | Western Washington University, 2010
A.A. | Wenatchee Valley Community College, 2007