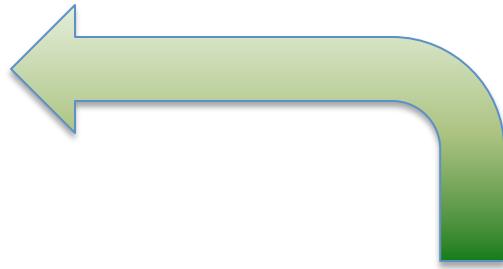
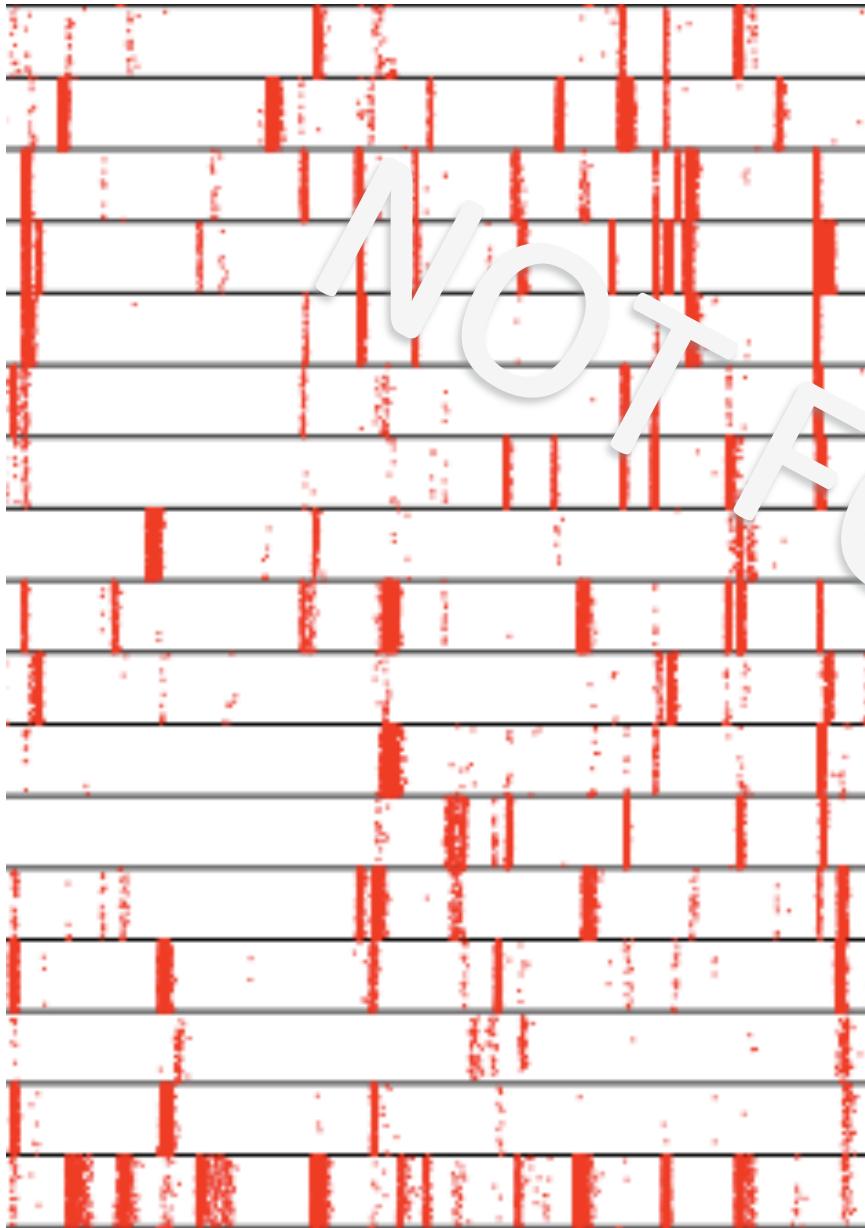


Information and coding principles

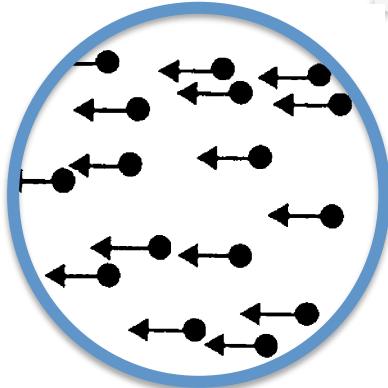
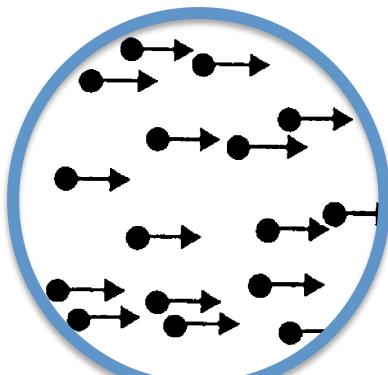


NOT FOR REUSE

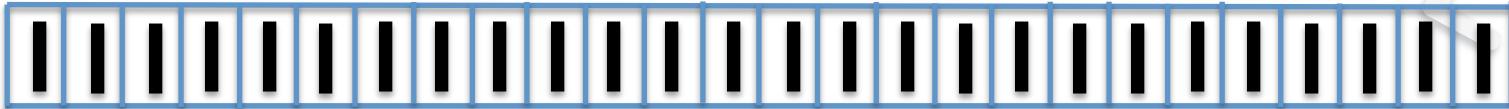
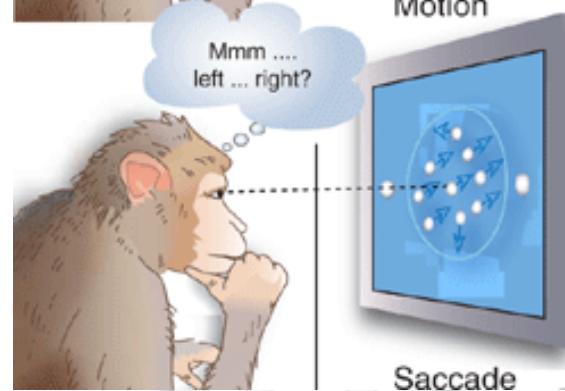
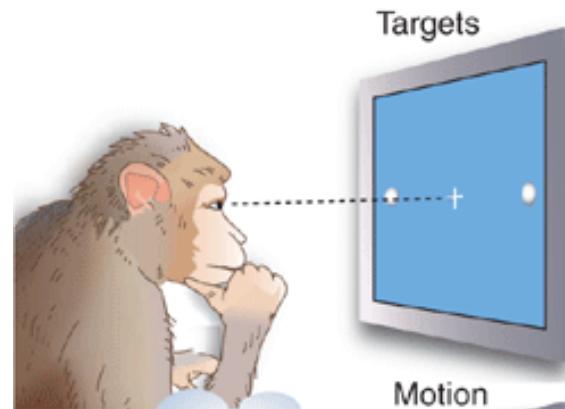
Information and coding principles

- Defining entropy and information
- Computing information for neural spike trains
- What can information tell us about coding?

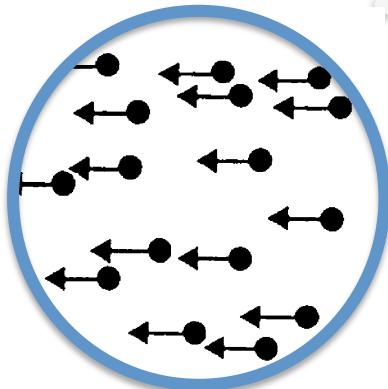
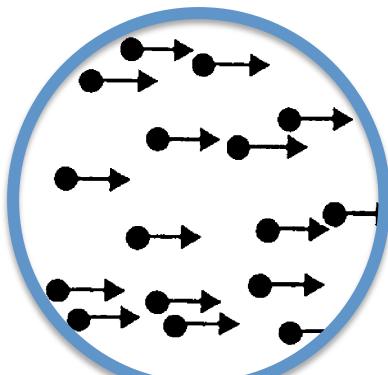
How good is my code?



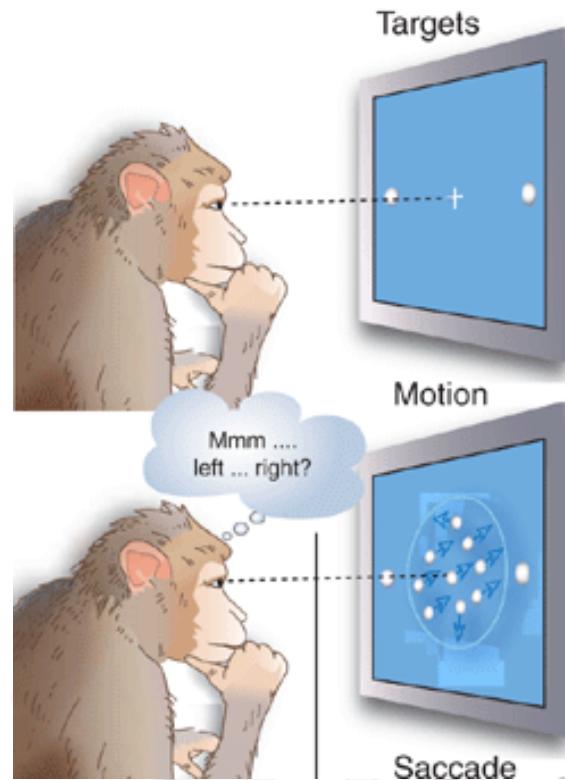
T FOR USE



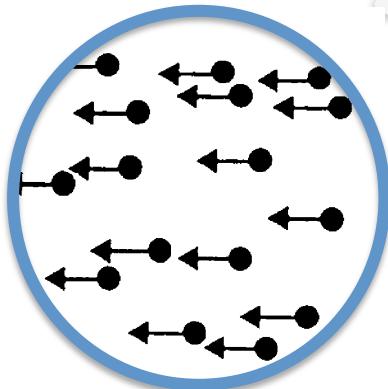
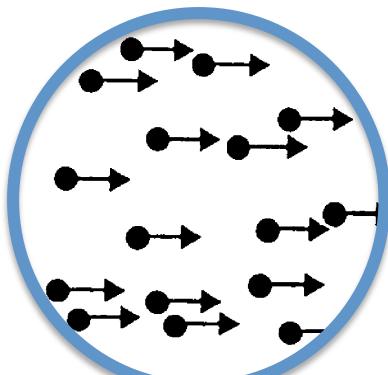
How good is my code?



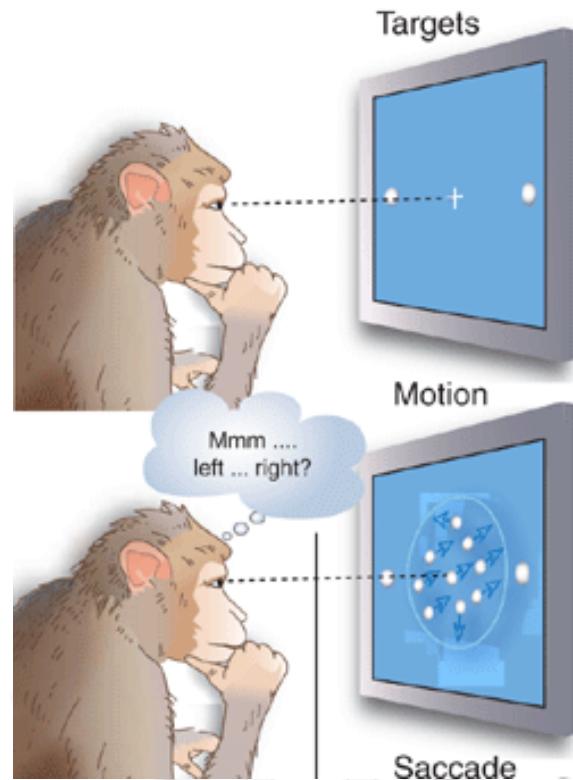
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How good is my code?

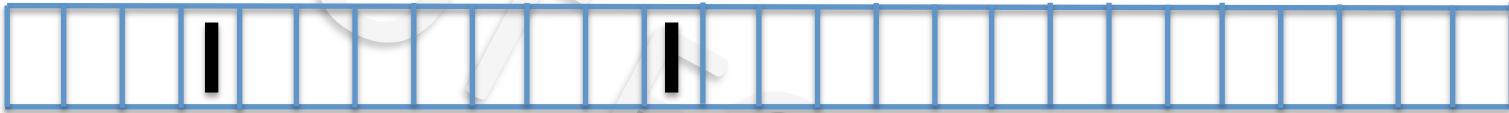


T FOR USE



Surprise!

Information



$$P(1) = p$$

$$P(0) = 1 - p$$

$$\text{information}(1) = - \log_2 p$$

$$\text{information}(0) = - \log_2 (1-p)$$

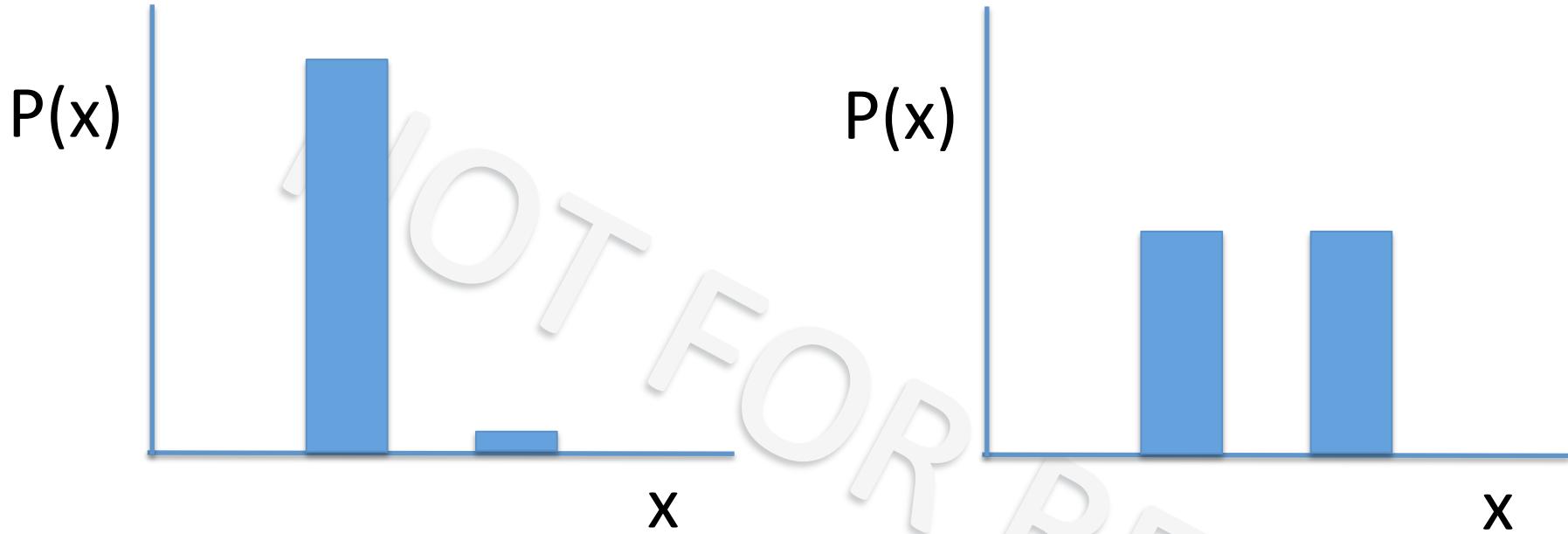
Information



Each *bit* of information specifies location by an additional factor of 2.



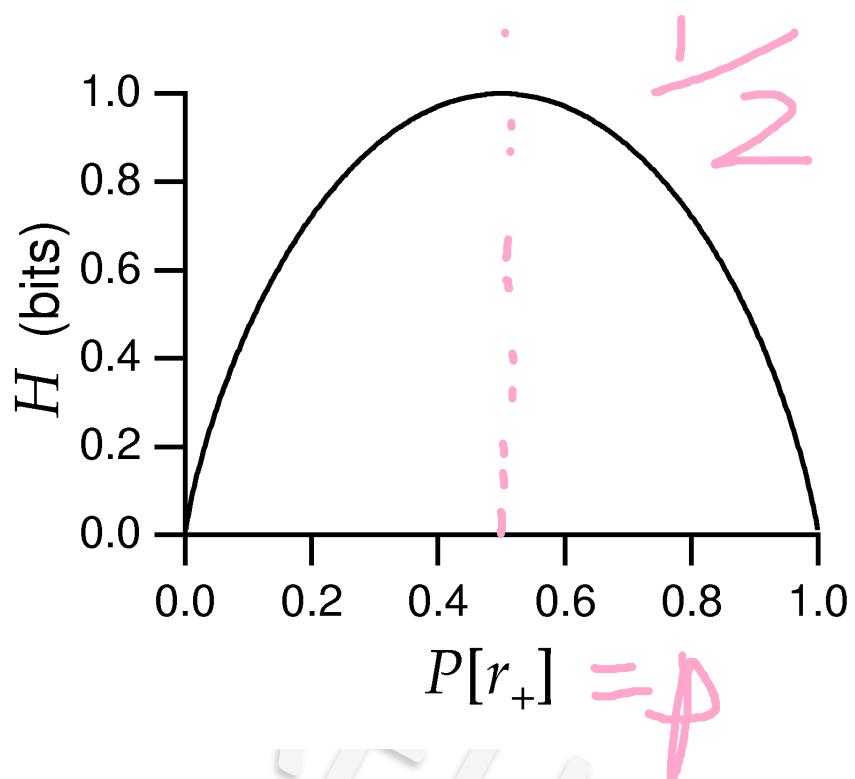
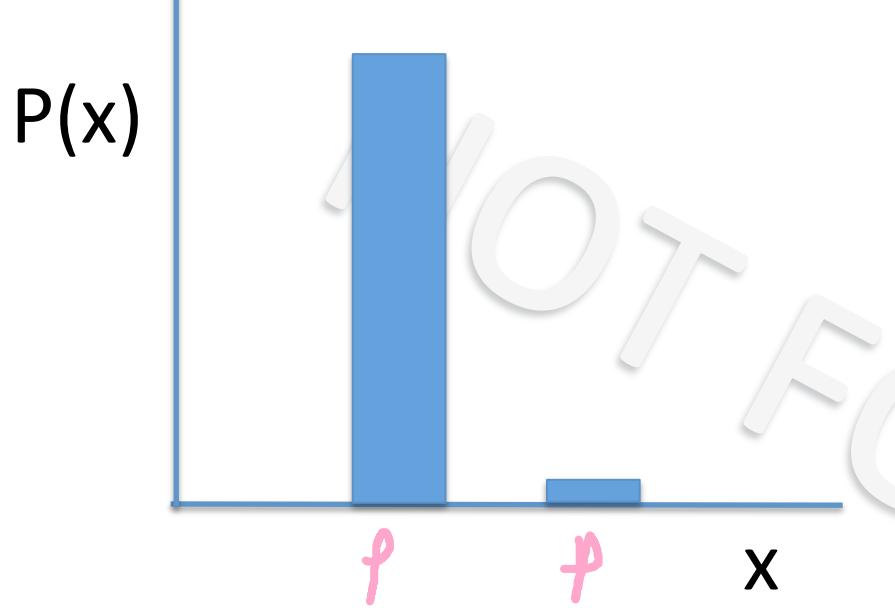
What is entropy?



Entropy = average information
 = $-\sum p_i \log_2 p_i$
 = $-\int dx p(x) \log_2 p(x)$

Units are *bits*

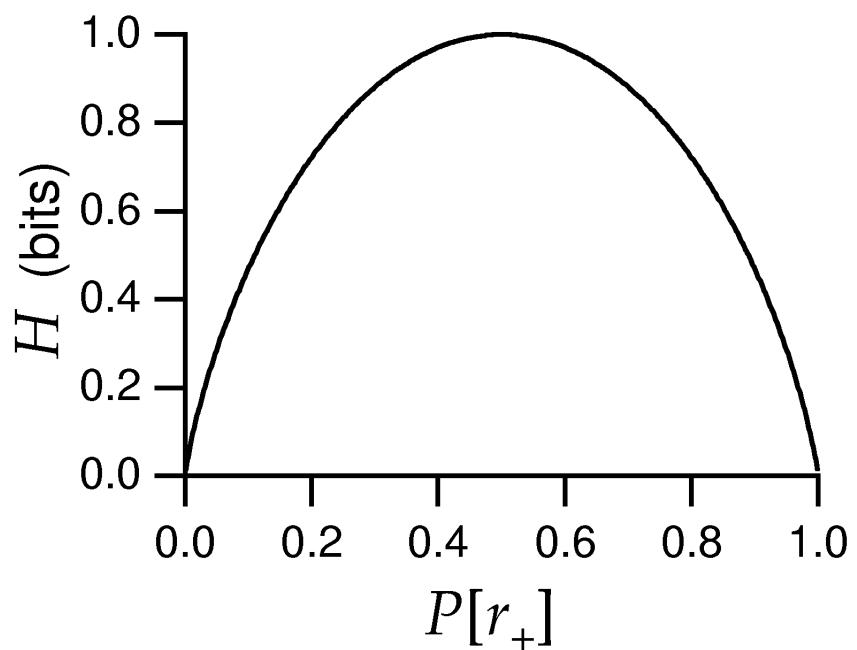
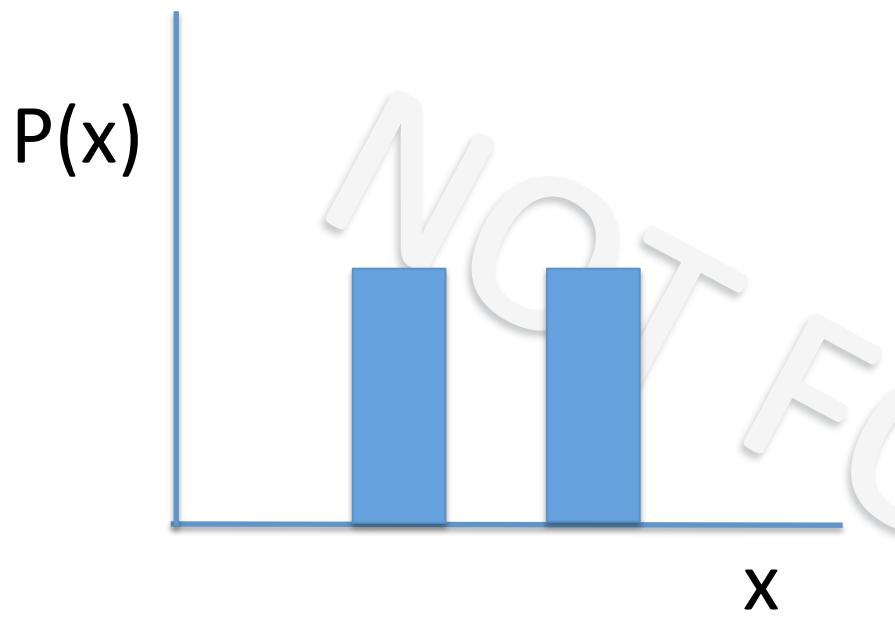
Maximizing the entropy



$$\text{Entropy} = - \sum p_i \log_2 p_i$$

$$= -p (\log p + \log(1-p))$$

Maximizing the entropy



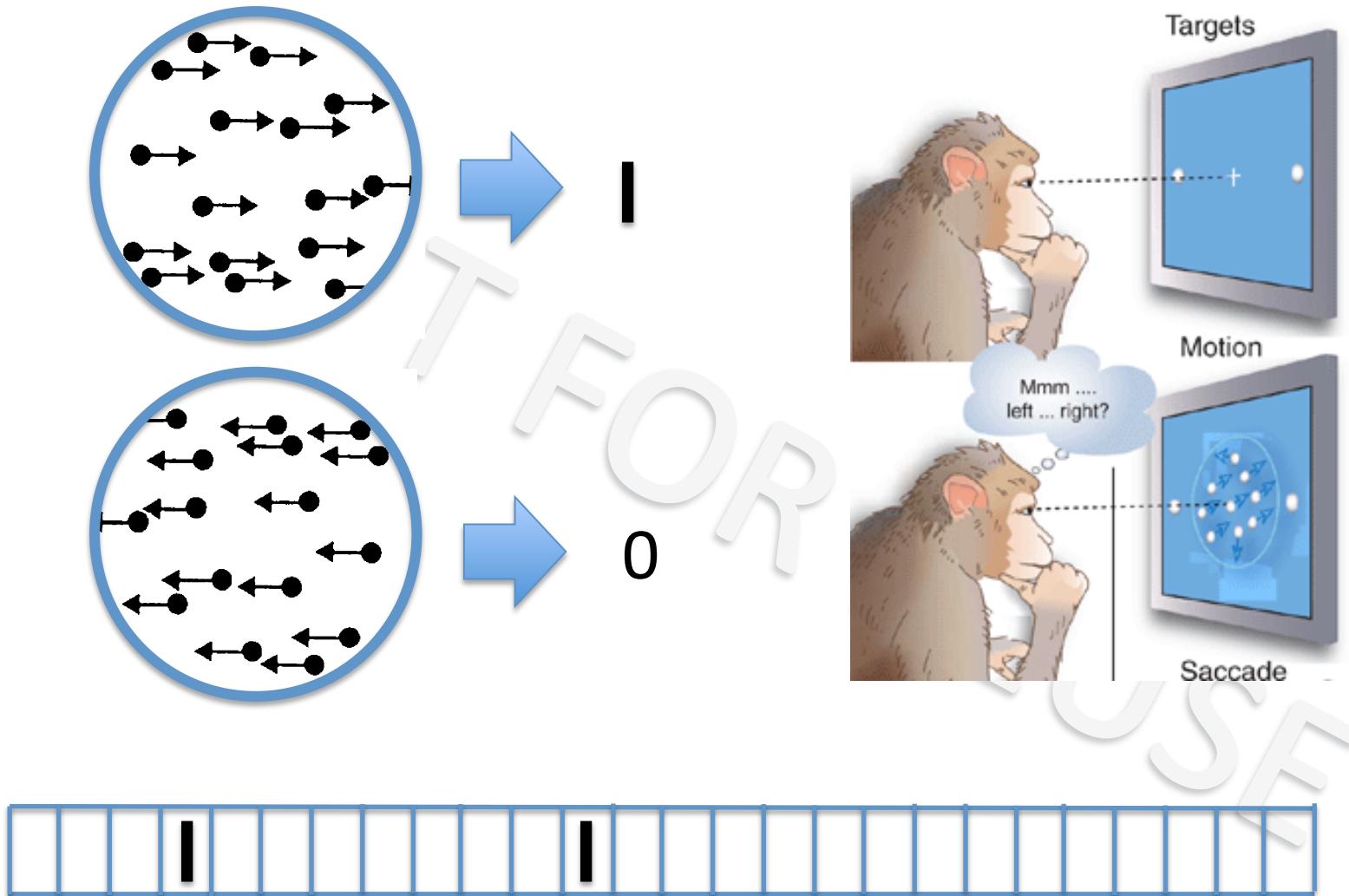
$$\text{Entropy} = - \sum p_i \log_2 p_i$$

Maximum entropy squash

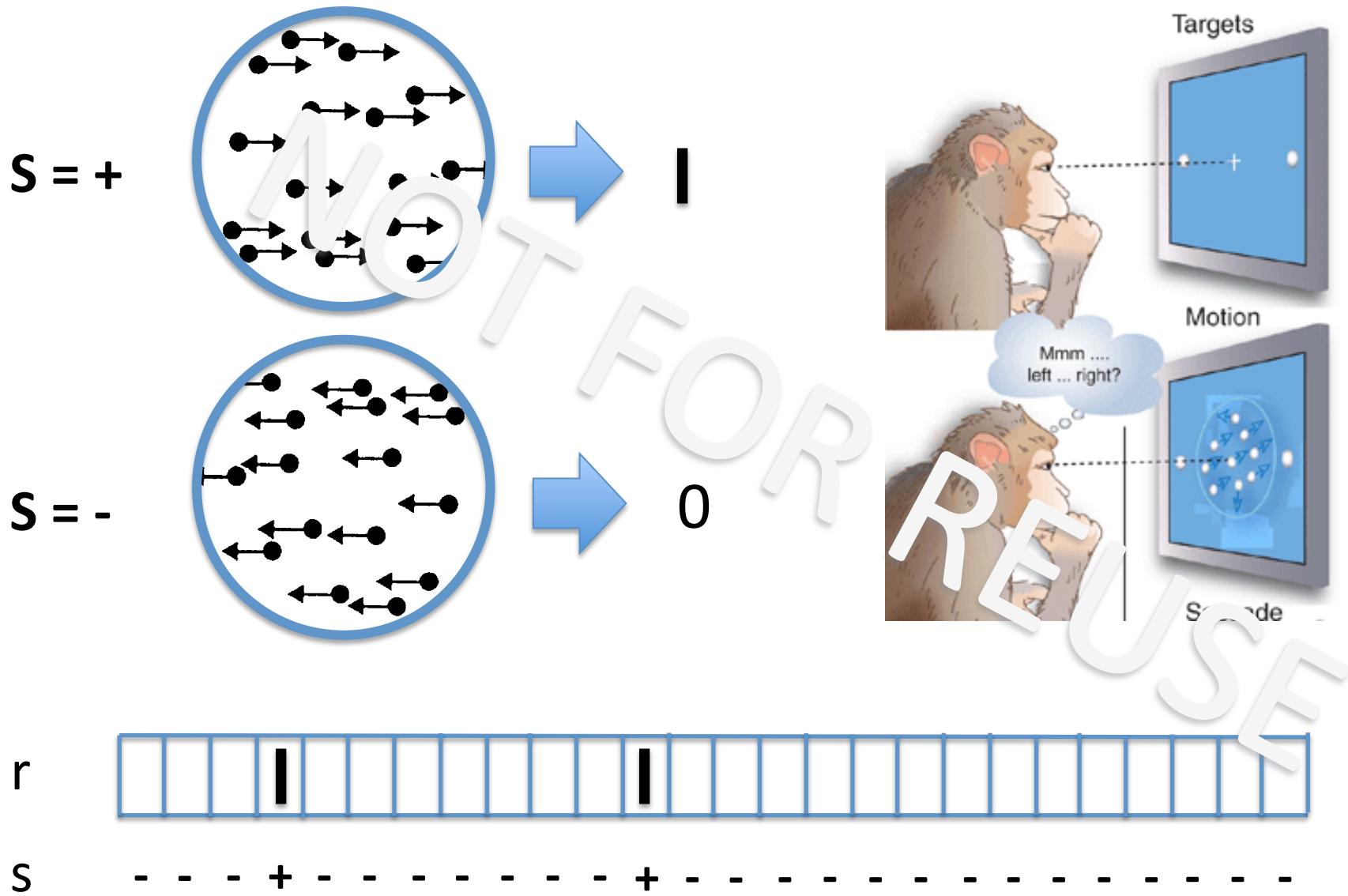


Generally $P(x)$ is not uniform... but it would be best for you if it were!

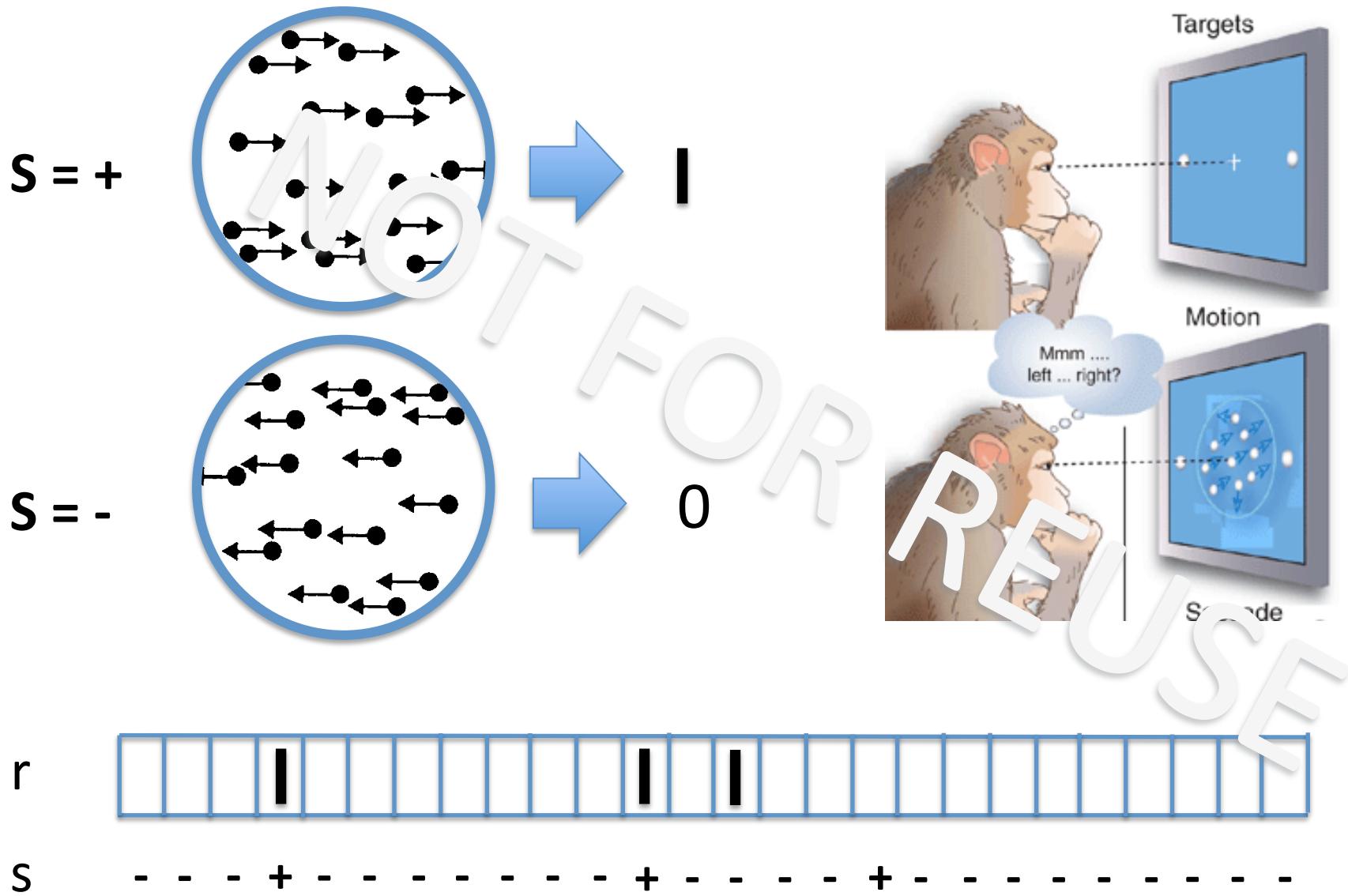
Back to our spike code: how about the stimulus?



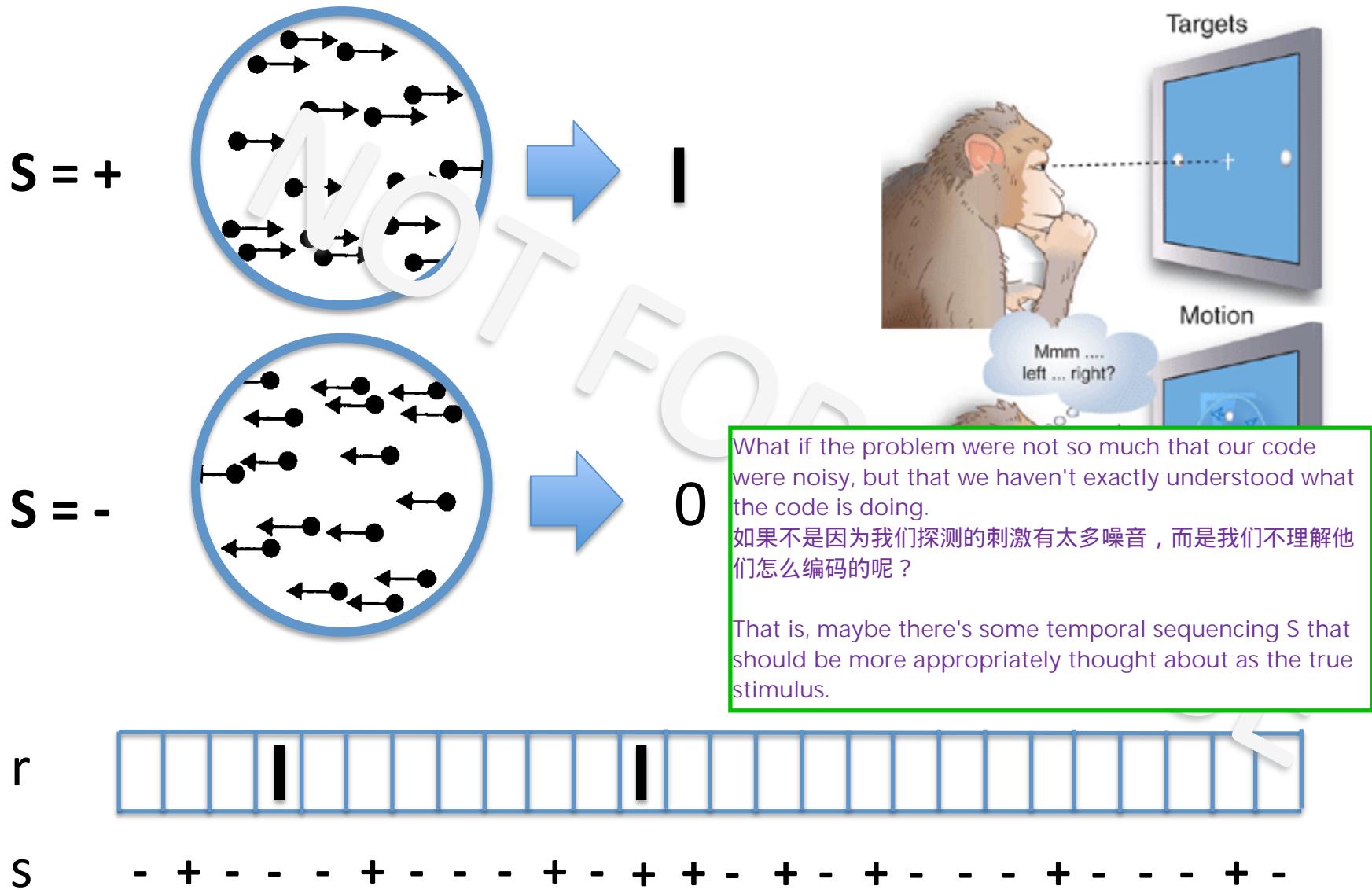
How about the stimulus?



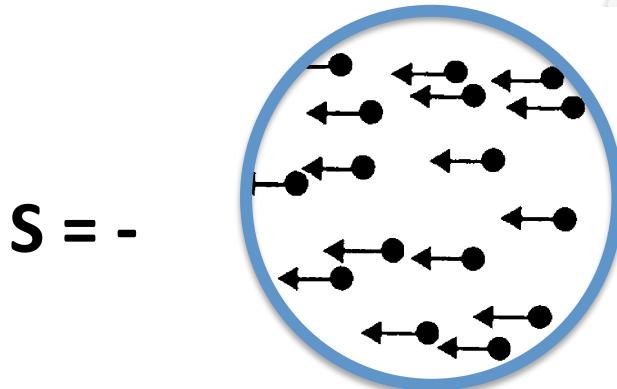
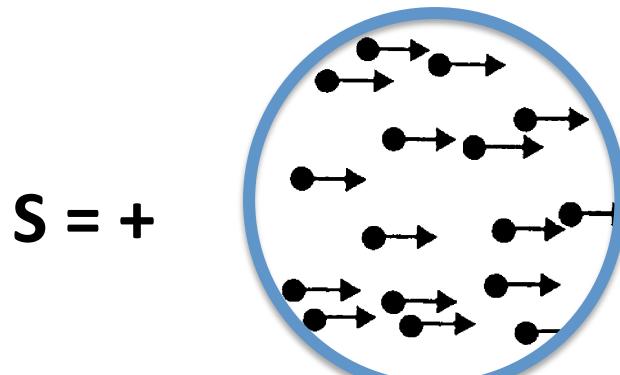
How about the stimulus?



How about the stimulus?



How much of the variability in r is encoding s ?



How much of the variability that we see here in R is actually used for encoding S? We need to incorporate the possibility for error.

|

0

0 |

$$P(r_+ | +) = 1-q$$

$$P(r_- | +) = q$$

$$P(r_- | -) = q$$

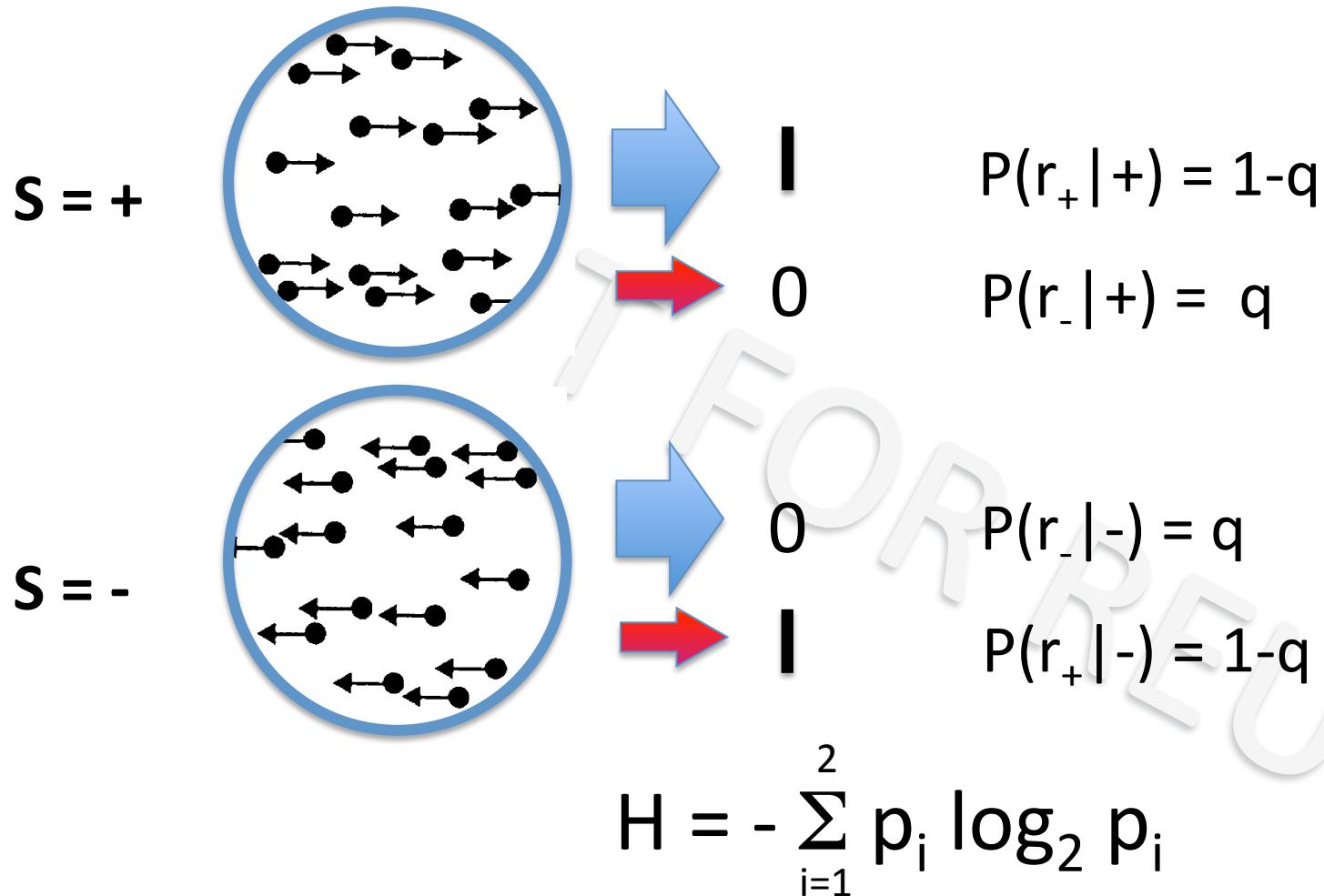
$$P(r_+ | -) = 1-q$$



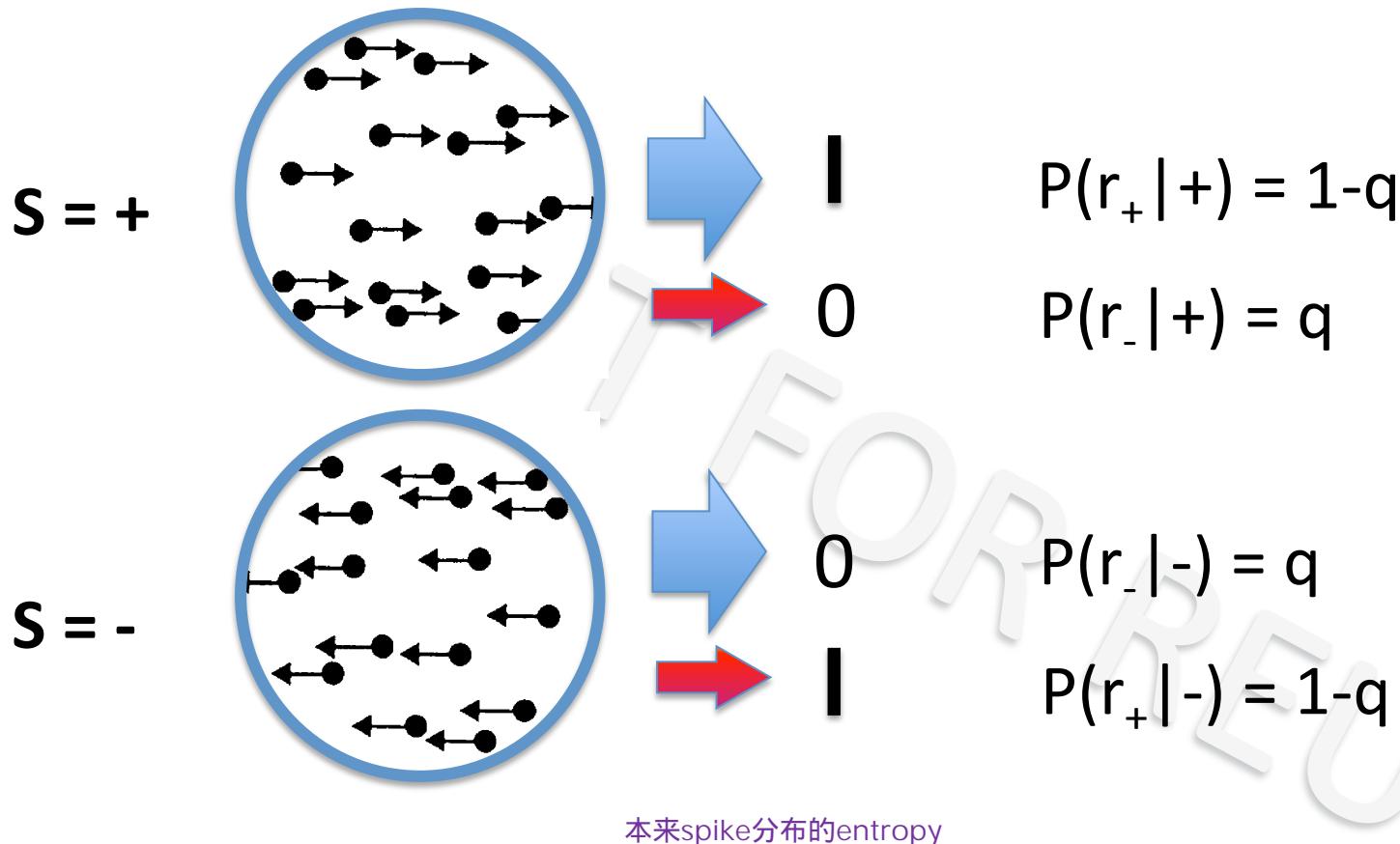
r - - - + - - - - - - + + - - - + - - - - - - - - -

s

How much of the variability in r is encoding s ?



How much of the variability in r is encoding s ?

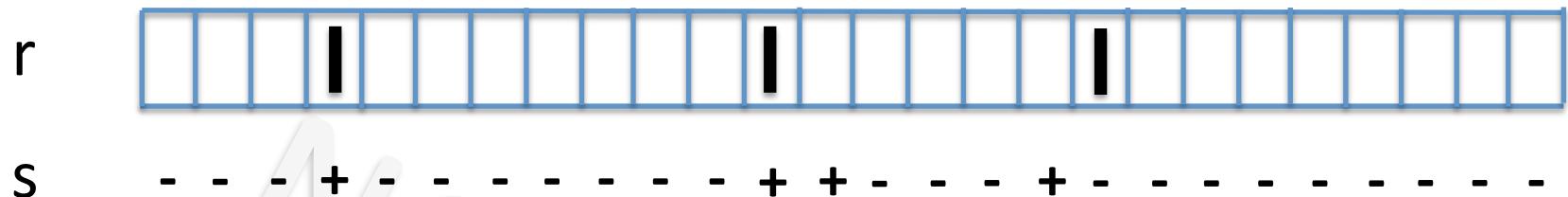


Total entropy: $H[R] = - P(r_+) \log P(r_+) - P(r_-) \log P(r_-)$

Noise entropy: $H[R|+] = - q \log q - (1-q) \log (1-q)$

当你知道stimulus是什么的时候，spike分布的entropy

Mutual information

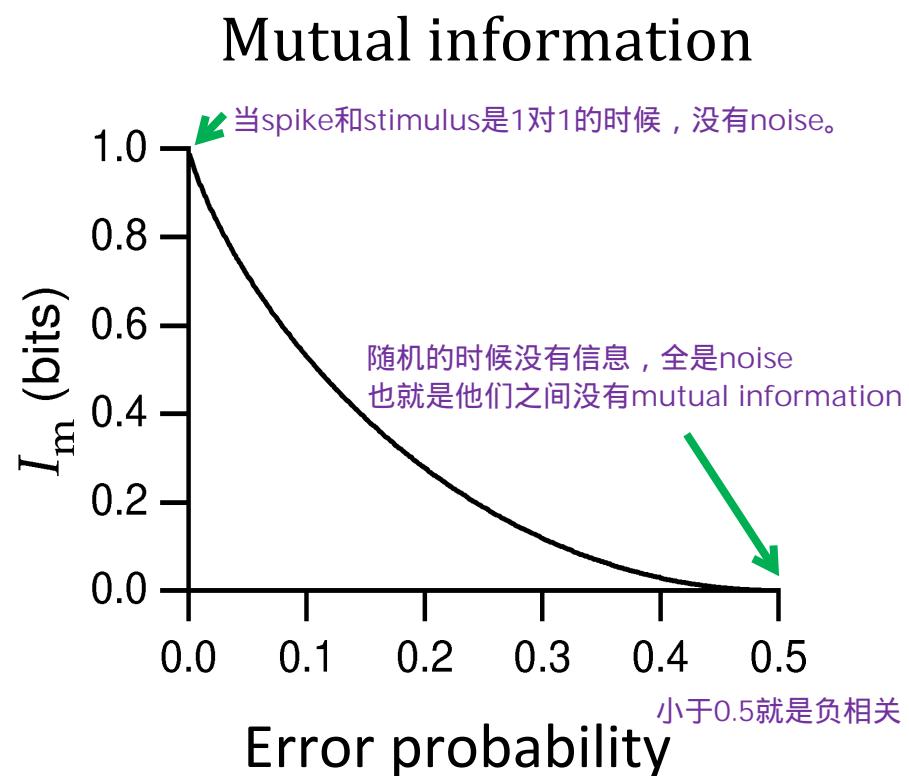
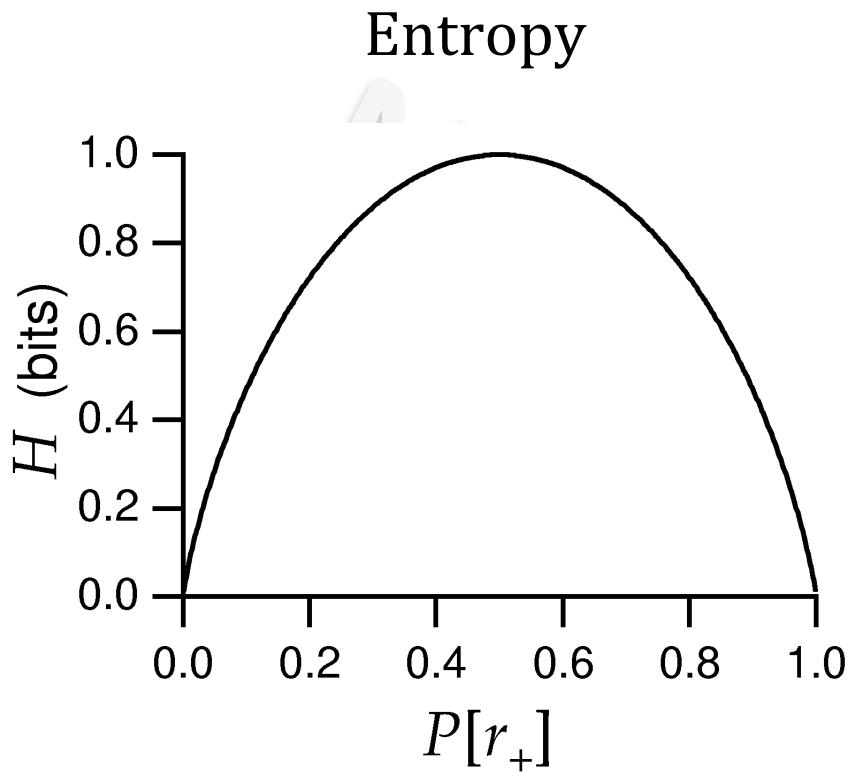


The amount of entropy that is used in coding the stimulus

$$MI(S,R) = \text{Total entropy} - \text{average noise entropy}$$

$$MI = - \sum_r p(r) \log_2 p(r) - \sum_s p(s) \left[- \sum_r p(r|s) \log_2 p(r|s) \right]$$

Entropy and information



Mutual information you can calculate in your head

1.

r



s

- + - - - + - - - + - + + - + - + - - - + - - - + -

Response is unrelated to stimulus

- What is $p(r|s)$? $P(r)$
- What is the MI ? 0

2.

r



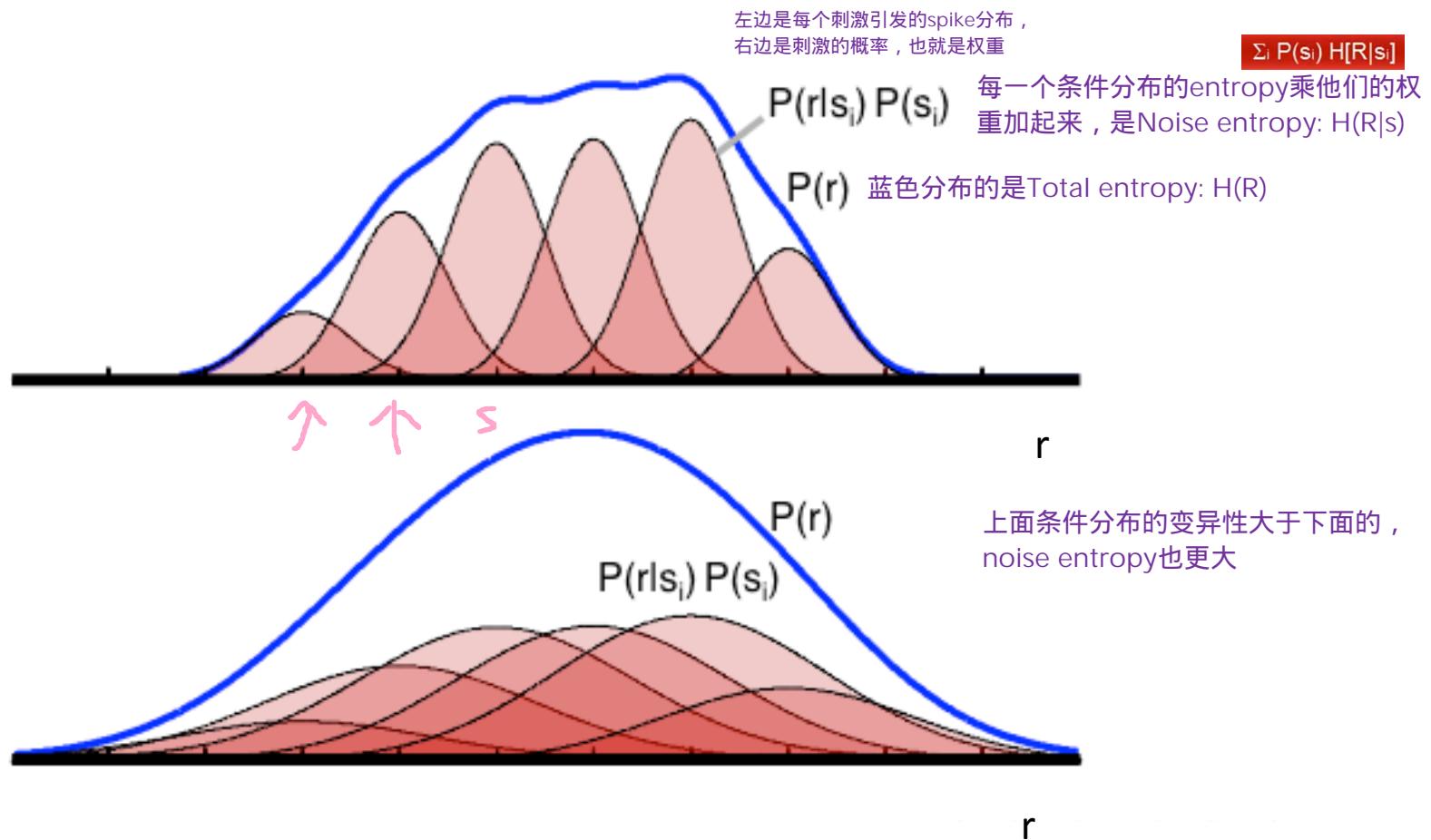
s

- - - + - - - - - - - + - - - - - - - - - - - - - -

Response is perfectly predicted by stimulus

MI = all Entropy

Entropy and information in continuous variables



Mutual information measures relationships

$$\begin{aligned} I(R,S) &= - \sum_r p(r) \log_2 p(r) - \sum_s p(s) [\sum_r p(r|s) \log_2 p(r|s)] \\ &= H[R] - \sum_s p(s) H[R|s] \end{aligned}$$

Information quantifies how *independent* R and S are:

$$I(S;R) = D_{KL} [P(R,S), P(R)P(S)]$$

测量R和S的联合分布的概率，和假设他们独立时各自的概率相乘的值相似度

$$D_{KL}(P \parallel Q) = \sum_{x \in \mathcal{X}} P(x) \log\left(\frac{P(x)}{Q(x)}\right).$$

Mutual information

Information quantifies how *independent* R and S are:

$$I(S, R) = D_{KL} [P(R, S), P(R)P(S)]$$

$$\begin{aligned} \int ds dr P(s, r) \log \frac{P(r|s)}{P(r)P(s)} &= \int ds dr P(s, r) \log \frac{P(r|s)P(s)}{P(r)P(s)} \\ &= \int ds dr P(s, r) \left[\log P(r|s) - \log P(r) \right] \\ &= - \int ds dr P(s, r) \log P(r) \leftarrow H[P(r)] \\ &\quad + \underbrace{\int ds dr P(s) P(r|s) \log \frac{P(r|s)}{\int ds P(s) H[P(r|s)]}}_{\int ds P(s) H[P(r|s)]} \end{aligned}$$

$$I(S, R) = H[R] - \sum_s P(s) H[R|s].$$

$$I(S, R) = H[S] - \sum_r P(r) H[S|r].$$

Calculating mutual information

Mutual information is the difference between the total response entropy and the mean noise entropy:

$$I(S;R) = H[R] - \sum_s P(s) H[R|s] .$$

Grandma's famous mutual information recipe

Take one stimulus s and repeat many times to obtain $P(R|s)$.

Compute variability due to noise: *noise entropy* $H[R|s]$

Repeat for all s and average: $\sum_s P(s) H[R|s]$.

Compute $P(R) = \sum_s P(s) P(R|s)$ and the total entropy $H[R]$