

# Projects

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# Group projects

Most important goal of Projects: **Learn and apply** [how-to-model concepts](#).  
The exact project topic is secondary!

**Projects are *student-directed***, with some guidance from  
TAs and mentors. Learning by doing!

# Projects Team

Xaq Pitkow

Athena Akrami

Eric DeWitt

Marius Pachitariu

Paul Schrater

Gunnar Blohm

>20 Mentor-suggested projects

>250 Project mentors

The dedicated NMA team

# Group projects

Over the next hour you'll watch videos about what NMA provides:

- Concrete **project schedule** to facilitate progress
- Curated **data sets** and videos about them
- Video of **big picture of content** that you will see in course
- Video example of how to **refine an idea to find scientific questions**

# Projects – guidance

TAs provide support (30min / day)

- Provide high-level guidance
- Coding support
- Use Neurostars for feedback and help

# Projects – guidance

Mentors provide guidance (30min, 5x per project):

- Help form answerable scientific questions
- Suggest techniques, literature, troubleshooting, controls
- Neuromatched based on schedule and topic

Additional opportunity for 1-on-1 meetings with faculty mentors

# Projects – overview

## Week 1

- Brainstorm lots of ideas
- Form project teams of about 4 students
- Refine project ideas

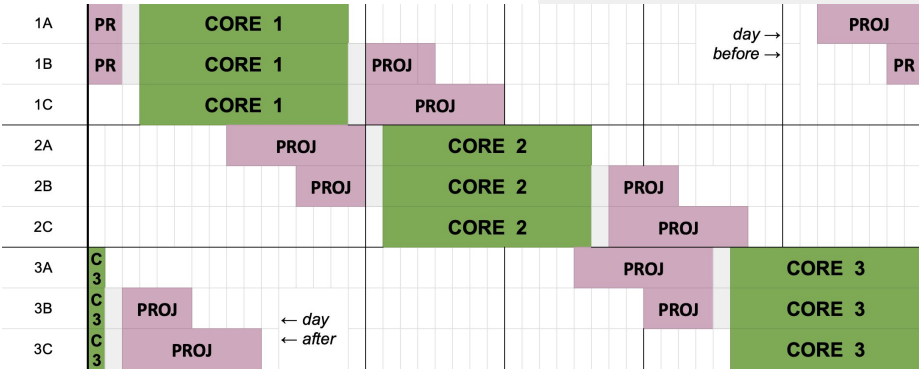
## Weeks 2–3

- Execute the projects in groups
- Prepare and present short slideshow of work

# Projects – overview

- Daily project time can be
- A zones — Early — 4h before content
  - B zones — Split — 2h before and after
  - C zones — Late — 4h after content

15 content days; only 14 project days  
(no Early on D1, no Late on D15)





# Projects – Week 1 schedule

## Day 1

- talk about interests, research areas

## Day 2 — Brainstorming

- Videos: from topic to scientific questions
- Videos: intros to data sets
- Videos: overview of course content
- Pod brainstorm: dreaming big ideas

Mentor guidance  
on D3 or 4

## Day 3 — Refinement

- Form project groups of 4–5
- Develop projects from idea to plan

## Day 4 — Refinement

- Refine, specify techniques
- Write short proposal

## Day 5 — GO!

- Start work in earnest

## Projects – Week 2–3 schedule

# Implement!

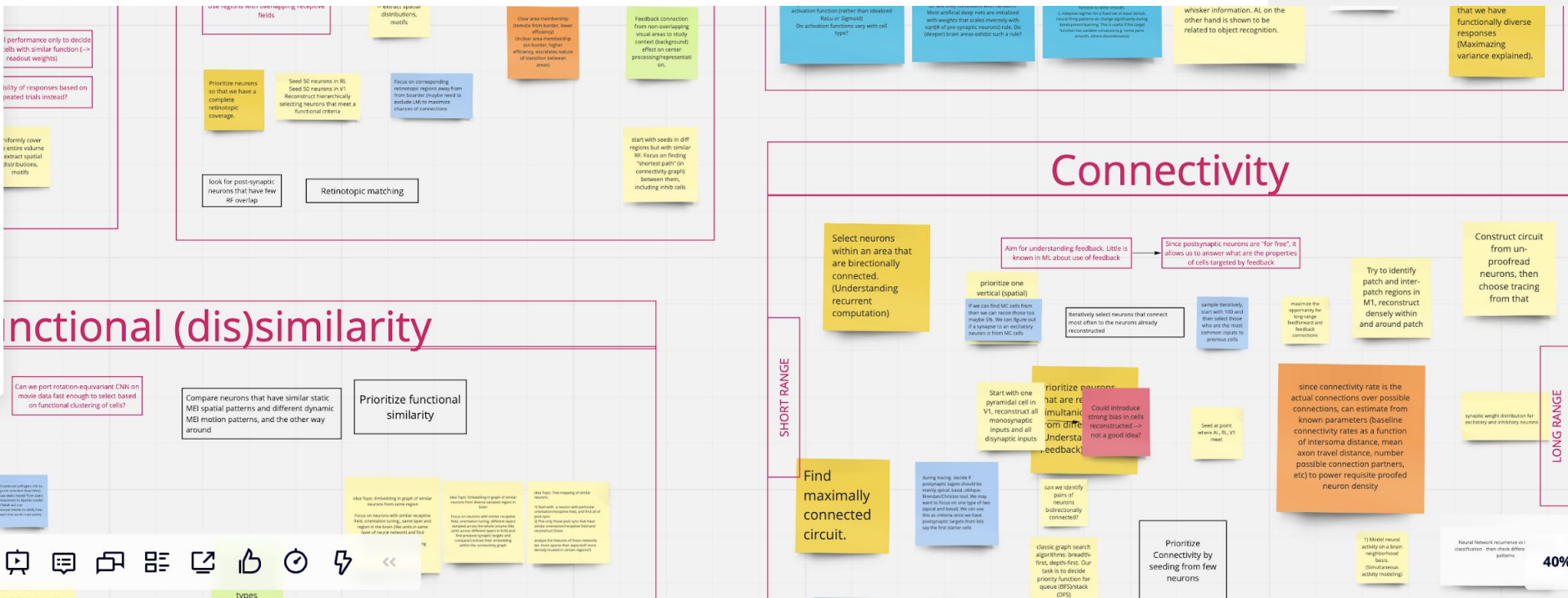
# Projects – Week 3 schedule

All groups *must* finish their projects by the end of W3D4

*Complete* is more important than *spectacular*!

- Make a 10min project presentation + recording
- Upload on poster session server
  - Details TBA
- Live presentations on W3D5 (second half of the day)
  - Including Q&A
  - Posters will also stay available for later!

# Projects Day 2 – Brainstorming with Miro boards



# Projects Day 2 – Brainstorming phases

- Expansion

- Free flow of ideas.
- **No judgement!**
- Start with quiet time (15 min) for independent idea generation.
- Each person briefly describes favorite 1 or 2 ideas to pod (1 min)
- Responses with positivity: “Yes, and...”
- Collect ideas by similarity / affinity
- Divide randomly into breakout rooms (10 min, 2x) to discuss and organize

- Contraction

- Critique, modify, synthesize, prioritize
- Stay positive, stay **realistic**. You only have 20–40 hours for projects.

# Projects Days 3-4 – groupings

Time to form project groups from within your pod!

Find consensus projects

List ideas on Miro board

Use your own ideas, or start from examples we provided

Type your name under projects you'd like

Solve brain

Xaq  
Tara  
Paul

Gunnar

Make brain

Athena  
Eric  
Marius

Konrad

Titipat

# Projects Day 3-4 – groupings

Teams of around 4 are ideal.

Teammates should have **compatible time expectations** for project.

**Embrace diversity:** mix of quantitative and biology experience can be synergistic

**Respect differences:** teams are matched from across the globe, and cultural standards and personal styles differ

**Support your teammates;** give everyone a voice

# Project resources

We provide many project examples to get ideas flowing.

Slide deck is [here](#).

We recommend using curated datasets.

Videos about these data are [here](#).

Day 5: Go through 10 steps of [How-to-Model](#) [eNeuro paper]



# Projects – final thoughts

**Projects are a key part of summer schools.**

Relationships you forge in working with other students, TAs, and mentors can last a long time!

Over Zoom, things will be different. Keep us updated so we can improve.

This is science! **Most of what we try doesn't work.** That's okay.

Enjoy the process of asking and answering scientific questions!