JAVA SCRIPT: -

let users=0;

let comps=0;

alert("Are Yor Ready To Play The Game");

let id1= document.querySelector("#id1");

let id12=document.querySelector("#id12");

let choices=document.querySelectorAll(".choice");

let move = document.querySelector(".move");

let pic = document.querySelector(".pic");

 const drawgame = ()=>{

        move.innerText="Game was Draw:Play Again!";

        move.style.backgroundColor="rgb(220, 153, 20)";

        console.log("Game was Draw:Play Again!");

    }

let showwinner = (userwin,user,comp)=>{

    if(userwin)

    {

        users++;

        id1.innerText= users;

        console.log("you won");

        move.innerText=`YOU WIN! your ${user} beats ${comp}`;

        move.style.backgroundColor="rgb(12, 167, 12)";

       pic.backgroundImage="comp.png";

    }

    else{

       comps++;

       id12.innerText =comps;

        move.innerText= `YOU LOSE! ${comp} beats you ${user}`;

        move.style.backgroundColor="red";

        console.log("comp won and u lost");

        pic.backgroundImage="comp.png";

    }

}

let compchoice =()=>{

    let options =["Rock","Paper","Scissors"];

    const a=Math.floor(Math.random()\*3);

    return options[a];

}

let playit=(user)=>{

    console.log("your choice is ",user);

    let comp= compchoice() ;

    console.log("computer choice is",comp);

    if(user.toLowerCase() === comp.toLowerCase()) {

        drawgame();

        return;

    }

           else{

            let userwin=true;

            if(user.toLowerCase() === "rock")

            {

                userwin = comp.toLowerCase() === "paper" ? false : true;

            }

            if(user.toLowerCase() === "paper")

            {

                userwin = comp.toLowerCase() === "scissors" ? false : true;

            }

           if(user.toLowerCase() === "scissors")

            {

             userwin = comp.toLowerCase() === "rock" ? false : true;

            }

            showwinner(userwin,user,comp);

           }

       }

choices.forEach((choice) =>{

    choice.addEventListener("click",()=>{

        const user=choice.getAttribute("id");

         playit(user);

    });

});