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## **Experiment No. 05**

**Aim**: To perform a pipeline using Jenkins.

## Theory:

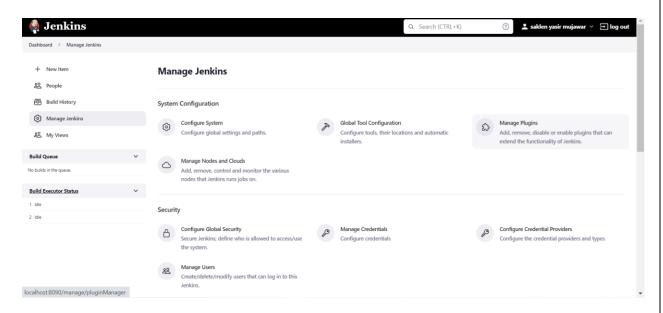
- Jenkins Pipeline (or simply "Pipeline" with a capital "P") is a suite of plugins which supports implementing and integrating continuous delivery pipelines into Jenkins.
- A continuous delivery (CD) pipeline is an automated expression of your process for getting software from version control right through to your users and customers.
- Pipeline provides an extensible set of tools for modeling simple-to-complex delivery pipelines "as code" via the Pipeline domain-specific language (DSL) syntax.
- Creating a Jenkinsfile and committing it to source control provides a number of immediate benefits:
  - 1. Automatically creates a Pipeline build process for all branches and pull requests.
  - 2. Code review/iteration on the Pipeline (along with the remaining source code).
  - 3. Audit trail for the Pipeline.
  - 4. Single source of truth for the Pipeline, which can be viewed and edited by multiple members of the project.
- Jenkins is, fundamentally, an automation engine which supports a number of automation patterns. Pipeline adds a powerful set of automation tools onto Jenkins, supporting use cases that span from simple continuous integration to comprehensive CD pipelines.
- By modeling a series of related tasks, users can take advantage of the many features of Pipeline discussed below:
  - Code: Pipelines are implemented in code and typically checked into source control, giving teams the ability to edit, review, and iterate upon their delivery pipeline.
  - 2. Durable: Pipelines can survive both planned and unplanned restarts of the Jenkins master.
  - 3. Pausable: Pipelines can optionally stop and wait for human input or approval before continuing the Pipeline run.
  - 4. Versatile: Pipelines support complex real-world CD requirements, including the ability to fork/join, loop, and perform work in parallel.
  - 5. Extensible: The Pipeline plugin supports custom extensions to its DSL and multiple options for integration with other plugins.

## Steps:

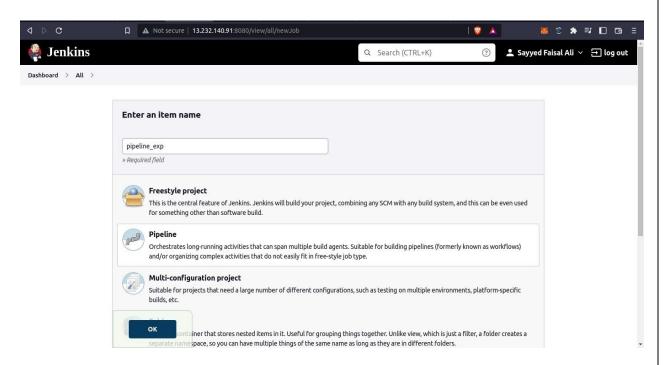
a. Fire Up your terminal and type "sudo service jenkins start" to start jenkins server and go to localhost:8080 in my case it will be 13.232.140.91:8080 and login to your account



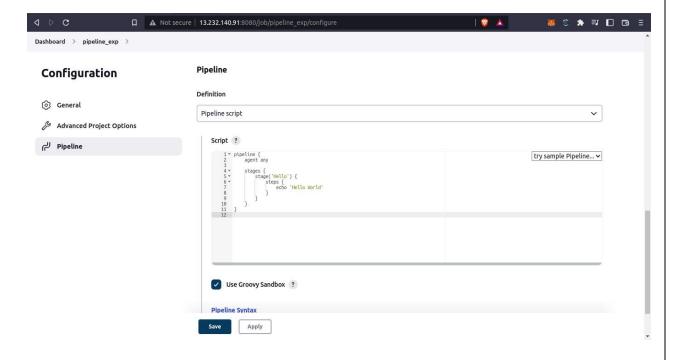
## b. After login click on New Item



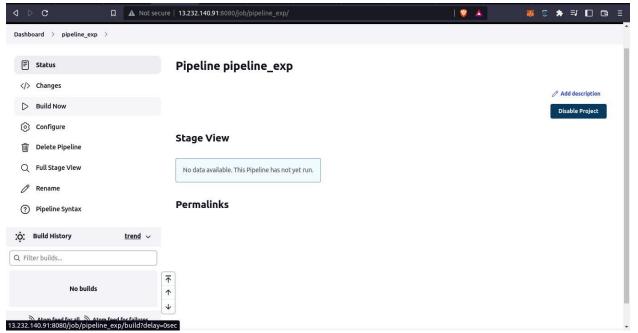
c. Select a name for your project and select Pipeline then click ok button



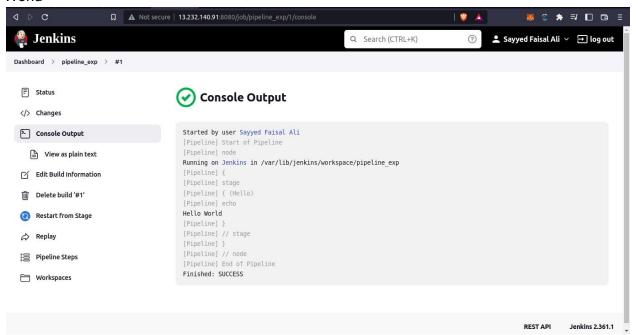
d. Head to Pipeline > Pipeline script > try simple pipeline > Hello World then click on save



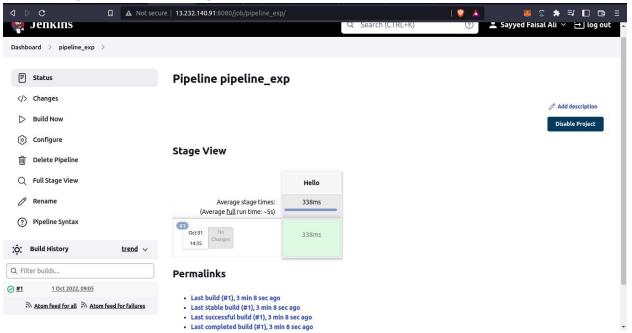
e. Now view the project and click on Build Now button on left sidebar



f. Head to Build History > #1 > Console Output and here we get our output which is Hello World



g. To view stage view of a project go to project view



**Conclusion:** We have successfully performed a pipelining process using Jenkins.