1) What is Android?

Answer: Android is an open source operating system and is mainly popular for Smartphones and Tablets.

2) What is Android SDK?

Answer: To develop a mobile application, Android developers require some tools and this requirement is satisfied by "Android SDK" which is a set of tools that are used for developing or writing apps.

3) What are the different versions of Android OS that you remember?

Answer: Given below are the various versions of Android.

Version	Name
Android 8.0	Oreo
Android 7.0 – 7.1.2	Nougat
Android 6 – 6.0.1	Marshmallow
Android 5 – 5.1.1	Lollipop
Android 4.4 – 4.4.4	KitKat
Android 4.1 – 4.3	Jelly Bean
Android 4.0-4.0.4	Ice Cream Sandwich

4) What is the difference between Mobile Application Testing and Mobile Testing?

Answer: Mobile app testing is the testing of applications on a device which mainly focuses on functions and features of the application.

5) Name the languages supported for Android development.

Answer: Java is the widely used language for Android development. It also supports C/C++ and when used with Android SDK, it improves the performance speed too

6) What are the advantages of Android Operating System?

Answer: It is an open-source and platform independent. It supports various technologies like Bluetooth, Wi-Fi, etc.

7) Explain Android Architecture briefly.

Answer: Android architecture is in the form of software stack components.

8) Define and explain Android Framework.

Answer: Android framework is a set of API's using which the Android developers write code for the mobile apps. It contains the methods and classes to write the programming code.

9) Which components are necessary for a New Android project?

Answer: Whenever a new Android project is created, the below components are required:

- manifest: It contains xml file.
- build/: It contains build output.

- src/: It contains the code and resource files.
- res/: It contains bitmap images, UI Strings and XML Layout i.e. all non-code resources.
- assets/: It contains a file which should be compiled into a .apk file.

10) Provide the important core components of Android.

Answer: The core components of Android operating systems are:

- Activity
- Intents
- Services
- Content Provider
- Fragment

11) Explain briefly – what is meant by Activities?

Answer: Activities are the part of the mobile app which the user can see and interact with. **For Example**, if you open an SMS app which has multiple activities like create new SMS, add a contact from the address book, write the content in the SMS body, send SMS to the selected contact, etc.

12) What is meant by Services?

Answer: Service is an Android component which runs in the background and acts independently. It does not provide any user interface.

13) Explain Activity Lifecycle briefly.

Answer: When a user interacts with the app and moves here and there, out of the app, returns to the app, etc. During all this process "Activity" instances also move in the different stages in their lifecycle.

14) What is an Intent?

Answer: Android has an Intent class when the user has to navigate from one Activity to another. Intent displays notifications from the device to the user and then the user can respond to the notification if required.

Given below are the two types:

- Implicit Intents
- Explicit Intents

15) Explain Implicit and Explicit Intents.

• **Answer:** Implicit Intent calls the system components while explicit Intents invoke the Activity class.

16) What is the importance of setting up permission in app development?

• **Answer:** Once the permissions are set for the app development, then the data and code are restricted to the authorized users only.

17) What is .apk extension in Android?

Answer: It is a default file format that is used by Android Operating System. Application Package Kit (APK) is used for installation of mobile apps. The .apk contains resource file, certificate, manifest file and other code.

APK files are archive files in the zip format with .apk extension.

18) What is the database used for Android platform?

Answer: SQLite is the database that is used for Android platform. It is an open-source, serverless database.

19) What is ANR in Android?

Answer: ANR stands for Application Not Responding. It is a notification or pop-up displayed by the Android platform whenever the application is performing too many functions at a time and if it is suddenly not responding for a long time to the user action.

20) Which are the dialog boxes supported by Android platform?

Answer: Android supports four types of dialog boxes:

- AlertDialog: It has a maximum of 3 buttons and sometimes AlertDialog includes check boxes and Radio buttons to select the element.
- ProgressDialog: It displays the progress bar or wheels.
- **TimePickerDialog**: Using this dialog box, a user selects the Time.
- DatePickerDialog: Using this dialog box, a user selects the Date

21) What is ADB?

Answer: Android Debug Bridge (ADB) is a command line tool which performs shell commands.

ADB is used for direct communication between the emulator ports. It gives the direct control of the communication between the emulator instances to the developer.

22) What is ActivityCreator?

Answer: ActivityCreator is a batch file and shell script which was used to create a new Android project. It is now replaced by "Create New Project" in Android SDK.

23) What is Orientation?

Answer: Orientation is the key feature in Smartphones nowadays. It has the ability to rotate the screen between Horizontal or Vertical mode.

Android supports two types of screen Orientations as mentioned below:

- Portrait: When your device is vertically aligned.
- Landscape: When your device is horizontally aligned.

24) What is AIDL?

Answer: In the Android platform, there are remote methods which facilitate the use of methods from one program to another. To create and implement the remote methods the first step is to define communication interface in AIDL.

25) What are the data types supported by AIDL?

Answer: Data Types supported by AIDL are as follows:

- String
- List
- Map
- charSequence
- Java data types such as INT, Long, Char, Boolean etc.

26) Explain AndroidManifest.xml file and why do you need this?

Answer: Every application must have AndroidManifest.xml file in the root directory. It contains the information about your app and provides the same to the Android system.

27) What all devices have you worked on?

Answer: There are many mobile devices available in the market with different operating systems.

Specifically, I have worked on Android, Windows, Symbian, iPhone, etc.

28) Which tools are used for debugging on the Android platform?

Answer: To understand the cause of the failure or cause of any issue, debugging is important. On the Android platform **Android Monitor.bat** utility is used while on iOS platform, iPhone Configuration utility is used for debugging purposes.

29) Which scenario can test only on real devices but not on emulator?

Answer: Emulators are used for performing similar kind of testing which is performed on the real devices. Basically, emulators are used as a replacement for real devices as sometimes real devices are not available for testing, use of real mobile devices for testing purpose is costlier at times.

30) Name the mobile automation tools that are available in the market.

Answer: There are quite a few mobile automation testing tools that are available in the market but these are used only if the project requires it and if the application supports the automation.

31) How do you troubleshoot android application which is crashing frequently?

Answer: Given below are the few steps that we need to follow while troubleshooting the crashing issue:

- Free up memory space: There is only a limited space available on the mobile devices for mobile apps. To avoid crashing issue or memory related issue, you need to first check the memory space.
- Clear app data usage: You can clear the app data using the Application Manager under "Settings". This will clear the cache memory and allow some free space to install another app or it will boost up your current app.
- Memory Management: Some apps run perfectly on one type of mobile device but
 the same app may not work on another type of device as for such devices the
 processing power, memory management, and CPU speed is different. For any app
 to run properly on any type of mobile device, you should manage the memory on the
 device.
- **Compatibility issue**: It is always not possible to test mobile app on all mobile devices, browsers, operating systems etc. So you need test your mobile app on as many mobile devices as you can in order to avoid any compatibility issue.

32) How do you find memory leaks in the mobile app on Android platform?

Answer: Android Studio is using Android Device Manager (ADM), this ADM is used to detect the memory leaks in the Android platform.

33) What is DDMS?

Answer: Android Studio has debugging tools known as DDMS i.e. Dalvik Debug Monitor Server

It has wide debugging features which include:

- Port forwarding services.
- Screen capture on the device.
- Thread and Heap information.
- Incoming call and SMS spoofing.
- Logcat
- Radio state information.
- Location data spoofing.

34) What are the different data storage options available on the Android platform?

Answer: Android platform provides a wide range of data storage options. These options must be used based on the need such as data is secure and used with the permission only or can be accessed publicly.

Below is the list of data storage options on the Android platform:

- **SharedPreference**: It stores data in XML files. It is the simplest way to store private data in the key-value pair.
- **SQLite**: It stores structure data in the private database.
- **Internal Storage**: It stores data in the device file system and any other app cannot read this data.
- External Storage: Data is stored in the file system but it is accessible to all apps in the device

35) Explain Sensors in Android.

Answer: Android-enabled devices have built-in Sensors which measures Orientation, Motion and other conditions.

These sensors provide data with high accuracy, which will help to monitor positioning and movement of the device. Some of the sensors are hardware based and few are software based.

There are three categories of sensors as mentioned below:

- **Motion Sensors**: These sensors measure the rotational & acceleration forces and it includes gravity sensors, rotational vector sensor, accelerometers, etc.
- Environmental Sensors: It measures air temperature, pressure, humidity, etc.
- **Position Sensors**: It measures the physical position of the device and includes orientation sensors and magnetometers.

There are four types of Java Classes as shown below:

- Sensor Manager
- Sensor
- SensorEvent
- SensorEventListener