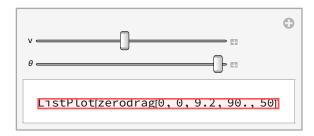
```
(*Plotting the path of a projectile without drag*)
nodrag[x0_, y0_, v_, \theta_, t_] := Module[
  (* define local variables *)
  \{x, y, g = 9.8\},\
  (* equation for range *)
  x = x0 + v Cos[\theta Degree]t;
  (* equation for height*)
y = y0 + v Sin[\theta Degree] t - \frac{1}{2} g t^2;
  (*Only print if y is greater than 0, if not print (x,0)*)
  If y \ge 0,
   (*return set of points {range, height}*)
\{x, y\}, \{x, 0\}
(* function nodrag works as expected*)
(★ Append positions as long as the y position is greater than zero ★)
  Do[AppendTo[zdra, nodrag[x0, y0, v, θ, t]];
   (* Update the time *)
t += \delta t
(∗ Repeat the main loop Np times ∗)
(* Return the trajectory *)
zdra
nun = zerodrag[0, 0, 15, 30, 30];
ListPlot[nun, PlotLabel → "Projectile Motion", AxesLabel → {"Time", "Position"}]
                  Projectile Motion
Position
3.0
2.5
2.0
1.5
1.0
0.5
             10
                         20
```

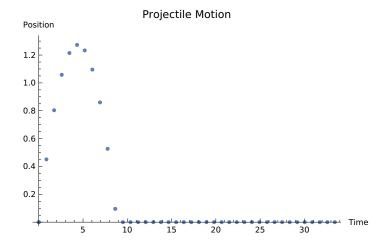
(*Listplot works as expected*)

Manipulate[ListPlot[zerodrag[0, 0, v, θ , 50]], {v, 0, 20}, { θ , 0, 90}] (*Manipulate for zerodrag works as expected*)



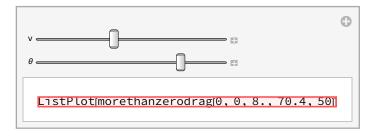
ClearAll["Global`*"]

```
(*Plotting the path of a projectile WITH drag*)
yesdrag[x0_, y0_, v_, \theta_, t_] := Module
   (* define local variables *)
   \{x, y, g = 9.8, k = 5.2 * 10^{-3}\},\
   (* equation for range *)
  X = \left( \left( \frac{v \, \mathsf{Cos}[\theta \, \mathsf{Degree}]}{\mathsf{k}} \right) \right) \left( 1 - e^{-\mathsf{k} \, \mathsf{t}} \right);
(* equation for height*)
  y = -g\left(\frac{t}{k}\right) + \frac{\left(\left(k \left(v \, Sin\left[\theta \, Degree\right]\right)\right) + g\right)}{k^2} \left(1 - e^{-k \, t}\right);
  (*Only print if y is greater than 0, if not print (x,0)*)
   If y \ge 0,
    (*return set of points {range, height}*)
\{x, y\}, \{x, 0\}
(*Function yesdrag works as expected. For same input in both nodrag and yesdrag,
the values for yesdrag are less than the values of nodrag*)
morethanzerodrag[x0_{,} y0_{,} v_{,} \theta_{,} Np_{]} := Module[\{t = 0.0, \delta t = 0.1, mdra = \{\{x0_{,} y0\}\}\},
(★ Append positions as long as the y position is greater than zero ★)
   Do AppendTo[mdra, yesdrag[x0, y0, v, θ, t]];
    (* Update the time *)
t += \delta t
(* Repeat the main loop Np times *)
{Np}
(* Return the trajectory *)
mdra
some = morethanzerodrag[0, 0, 10, 30, 40];
ListPlot[some, PlotLabel → "Projectile Motion", AxesLabel → {"Time", "Position"}]
(*ListPlot works as expected*)
```



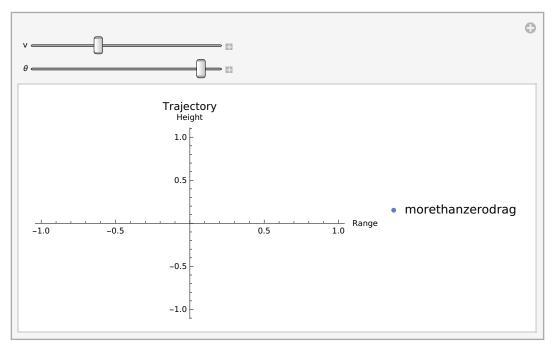
(*Comparison of the ListPlots for "nun" and "sum"
 (the set of points for zerodrag and morethanzerodrag) is as expected,
morethanzerodrag doesn't go as high or as far due to drag*)

Manipulate[ListPlot[morethanzerodrag[0, 0, v, θ , 50]], {v, 0, 20}, { θ , 0, 90}] (*Manipulate for morethanzerodrag works as expected*)



Below is the plot for both the functions with drag and without drag.

Manipulate[ListPlot[{morethanzerodrag[0, 0, v, θ , 50], zerodrag[0, 0, v, θ , 50]}, PlotLegends \rightarrow {morethanzerodrag, zerodrag}, PlotLabel \rightarrow "Trajectory", AxesLabel \rightarrow {"Range", "Height"}], {v, 0, 50}, { θ , 0, 90}]



 $(* The \ Manipulation \ of \ both \ zerodrag \ and \ more than zerodrag \ works \ as \ expected*)$