

# Sakred Health – Complete Brand System

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## Gold Accent Colors

Token	Value	Usage
Gold	<code>`#C5A059`</code>	Primary accent, links, active states
Gold Light	<code>`#EBD598`</code>	Primary (dark mode), button text
Gold Dark	<code>`#A68A4A`</code>	Pressed/hover states
Gold RGB	<code>`197, 160, 89`</code>	For <code>rgba()</code> glows
Gold Subtle	<code>`rgba(197, 160, 89, 0.1)`</code>	Tinted backgrounds
Gold Medium	<code>`rgba(197, 160, 89, 0.2)`</code>	Borders, highlights
Gold Border	<code>`rgba(197, 160, 89, 0.3)`</code>	Stronger borders

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## Gold Gradient

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Colors: `['#C5A059', '#D4B76E', '#EBD598']`

Direction: top-left → bottom-right

start: { x: 0, y: 0 }

end: { x: 1, y: 1 }

...

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## Light Mode Colors

Token	Value	Usage
text	<code>`#0F172A`</code>	Primary text
textSecondary	<code>`rgba(15, 23, 42, 0.6)`</code>	Secondary text
textMuted	<code>`rgba(15, 23, 42, 0.4)`</code>	Muted/disabled text
textOnGold	<code>`#0F172A`</code>	Text on gold backgrounds
buttonText	<code>`#EBD598`</code>	CTA button text
tabIconDefault	<code>`rgba(15, 23, 42, 0.4)`</code>	Inactive tab icons
tabIconSelected	<code>`#C5A059`</code>	Active tab icon
link	<code>`#C5A059`</code>	Links

backgroundRoot	`#F9F9F7`	Root/page background	
backgroundDefault	`#F9F9F7`	Default background	
backgroundSecondary	`#FFFFFF`	Cards, surfaces	
backgroundTertiary	`#FFFEFA`	Inputs, nested surfaces	
backgroundCard	`#FFFFFF`	Card backgrounds	
backgroundInput	`#FFFEFA`	Input backgrounds	
primary	`#0F172A`	Primary buttons	
primaryText	`#EBD598`	Text on primary buttons	
success	`#4A7C59`	Success states	
warning	`#C5A059`	Warning states	
error	`#9B3B3B`	Error states	
border	`rgba(15, 23, 42, 0.08)`	Default borders	
borderStrong	`rgba(15, 23, 42, 0.15)`	Emphasized borders	
overlay	`rgba(15, 23, 42, 0.5)`	Modal overlays	
cardShadow	`rgba(15, 23, 42, 0.08)`	Card shadows	

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## ## Dark Mode Colors

Token	Value	Usage	
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text	`#F9F9F7`	Primary text	
textSecondary	`rgba(249, 249, 247, 0.7)`	Secondary text	
textMuted	`rgba(249, 249, 247, 0.4)`	Muted/disabled text	
textOnGold	`#0F172A`	Text on gold backgrounds	
buttonText	`#EBD598`	CTA button text	
tabIconDefault	`rgba(249, 249, 247, 0.4)`	Inactive tab icons	
tabIconSelected	`#EBD598`	Active tab icon	
link	`#EBD598`	Links	
backgroundRoot	`#0F172A`	Root/page background	
backgroundDefault	`#0F172A`	Default background	
backgroundSecondary	`#1E293B`	Cards, surfaces	
backgroundTertiary	`#273449`	Inputs, nested surfaces	
backgroundCard	`#1E293B`	Card backgrounds	
backgroundInput	`#1E293B`	Input backgrounds	
primary	`#EBD598`	Primary buttons	
primaryText	`#0F172A`	Text on primary buttons	
success	`#7CB889`	Success states	
warning	`#EBD598`	Warning states	
error	`#E57373`	Error states	
border	`rgba(249, 249, 247, 0.1)`	Default borders	

borderStrong	`rgba(249, 249, 247, 0.2)`	Emphasized borders	
overlay	`rgba(0, 0, 0, 0.6)`	Modal overlays	
cardShadow	`rgba(0, 0, 0, 0.3)`	Card shadows	

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## Font Families

Role	Font	Usage	
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Serif	`Playfair Display 400`	Headlines, display text	
Serif Medium	`Playfair Display 500`	Emphasized headlines	
Serif SemiBold	`Playfair Display 600`	Strong headlines	
Sans	`DM Sans 400`	Body text, labels	
Sans Medium	`DM Sans 500`	Captions, labels	
Sans SemiBold	`DM Sans 600`	Buttons, emphasis	

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## Typography Scale

Style	Size	Weight	Font	Line Height	Extras
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Display	32px	400	Playfair	40	letterSpacing: -0.5
H1	26px	400	Playfair	34	letterSpacing: -0.3
H2	20px	400	Playfair	26	letterSpacing: -0.2
H3	17px	400	Playfair	22	-
Body	16px	400	DM Sans	24	-
Body Small	14px	400	DM Sans	20	-
Caption	12px	500	DM Sans	-	UPPERCASE, ls: 0.8
Label	13px	500	DM Sans	-	letterSpacing: 0.2

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## Gold Shadows

| Intensity | Value |
|-----|-----|
| Subtle    | `0px 2px 8px rgba(197, 160, 89, 0.15)` |
| Medium    | `0px 4px 16px rgba(197, 160, 89, 0.25)` |
| Strong    | `0px 6px 24px rgba(197, 160, 89, 0.35)` |

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## 3D Elevation System (React Native)

| Element      | Shadow Color          | Offset | Opacity (Light / Dark) | Radius |
|-----|-----|-----|-----|-----|
Elevation |
|-----|-----|-----|-----|-----|
| Card          | `#0F172A` / `#000`   | (0, 4) | 0.08 / 0.3             | 12     | 8
|
| Card High     | `#0F172A` / `#000`   | (0, 8) | 0.12 / 0.4             | 20     | 12
|
| Tab Bar       | `#0F172A` / `#000`   | (0, -2) | 0.06 / 0.25           | 16     | 16
|
| FAB           | `#C5A059` (gold)     | (0, 6) | 0.3                     | 12     | 12
|
| Orb           | `#0F172A` / `#000`   | (2, 4) | 0.1 / 0.35            | 8      | 6
|
| Orb Active    | `#C5A059` (gold)     | (0, 4) | 0.4                     | 12     | 10
|
| Gold Glow     | `#C5A059` (gold)     | (0, 0) | 0.5                     | 16     | 8
|

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## Spacing

| Token      | Value |
|-----|-----|
| xs         | 4     |
| sm         | 8     |
| md         | 12    |
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lg	16	
xl	20	
2xl	24	
3xl	32	
4xl	40	
5xl	48	
inputHeight	48	
buttonHeight	52	
tabBarHeight	60	
fabSize	56	

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## ## Border Radius

Token	Value	
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xs	8	
sm	12	
md	16	
lg	20	
xl	24	
2xl	28	
3xl	32	
full	9999	

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## ## Animation Physics

Preset	Damping	Stiffness	Duration	
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Snappy	15	300	-	
Smooth	15	100	-	
Bouncy	8	250	-	
Glow Pulse	-	-	1500ms	
Shimmer	-	-	3000ms	

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## ## Responsive Breakpoints

Name	Min Width	Usage
sm	0	Phone (default)
md	768	Large phone / small tablet
lg	1024	Tablet / small desktop
xl	1440	Desktop

- Max content width: **\*\*480px\*\***

- Max tab bar width: **\*\*400px\*\***

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## ## Haptic Feedback

Action	Feedback Type
Tab changes	Light impact
Button presses	Light impact
Task completion	Medium impact
Errors	Notification
Achievements unlocked	Heavy impact