

Saksham Chaturvedi

✉ sakshammchaturvedi@gmail.com | **in** saksham-chaturvedi |  saksshham

EDUCATION

Jaypee University Of Information
Technology, Solan, Himachal Pradesh

B.TECH - COMPUTER SCIENCE | 2019 - 2023

CGPA - 8.8 / 10

Delhi Public School, Indirapuram

SCIENCE (PCM) | **XII - 91%**, 2019 | **X - 9.6** CGPA,
2017









SKILLS & UTILITIES

• **C++** • **C** • **HTML** • **CSS** • **JavaScript** • Python •
SQL • **PHP** • **MATLAB**



• VS Code • Visual Studio • GITHUB • CodeBlocks
• MySql • MATLAB

PROJECTS

FRONTEND WEB DEVELOPMENT PROJECTS


- **SAKSHAM** : Built my **portfolio website** majorly styled using CSS animations and **FlexBox**. All of my projects could be found there. Currently deployed is the first version.
| **HTML, CSS, JAVASCRIPT** | (REPOSITORY )
- **DUCK DUCK GONE** : Built a **web version** of the infamous Duck Hunt Game. User uses the **mouse to aim and shoot** at the randomly appearing ducks and create a high score that gets stored in the local storage. | **HTML, CSS, JAVASCRIPT** | (REPOSITORY )
- **Do The Math** : Created a fully functional **iPhone-Calculator's clone**.
| **HTML, CSS, JAVASCRIPT** | (REPOSITORY )
- **Book 'em** : Simulated a **theatre seat booking system** showing the booked and available seats according to the user's selections. | **HTML, CSS, JAVASCRIPT** | (REPOSITORY )


COMMAND LINE INTERFACE GAMES

- **Zsnake Game** : The user controls the **snake** with the **keyboard** keys to eat the **target** and avoid the snake from biting itself as it grows. | **C++** |
- **Hangman Game** : The user guesses the **movie name** letter by letter. Each **wrong guess** leads one step closer to **hanging the hangman**. | **PYTHON** |

RESEARCH WORK


IGI-GLOBAL  | BOOK CHAPTER
AUTHOR

Book - "**Artificial Intelligence for Accurate
Analysis and Detection of Autism Spectrum
Disorder** .

Chapter as my contribution- "**Mouse-less
Cursor Control for Quadriplegic and
Autistic patients using Artificial
Intelligence** .

The chapter has been accepted by the Head
Editor and will be published soon.

WORK EXPERIENCE

DEVSNEST  | MODERATOR (MAR 2021 -
PRESENT)

- Help the community and the startup grow by moderating its integral processes.
- **Host** the **sessions** delivered by experienced industry guest speakers on the server among an **audience of 5000+** community members.
- **Introduce** the new people joining the server to the hows and abouts of **DEVSNEST**.
- Practice peer learning and solve DSA and FrontEnd related doubts of fellow students.