

EVENT NAME : **ZERO HOUR : BOUNTY HUNT**

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**EVENT RULES AND GUIDELINES**

ZERO HOUR : BOUNTY HUNT (TREASURE HUNT) IS OUR ANNUAL IT FEST CYNET'S MOST LOVED EVENT. IN THIS TEAMS ARE ARMED WITH CLUES, QUESTIONS, AND TASKS TO RACE AGAINST THE CLOCK TO BE THE FIRST TO COMPLETE CHALLENGES.

THE PARTICIPANTS SHOULD HAVE GOOD THINKING CAPABILITY AND THEY SHOULD BE QUICK ENOUGH TO FIGURE OUT THE CLUES GIVEN IN FORM OF IT RIDDLES. IT'S A GAME OF SMART TIME MANAGEMENT, TEAM SPIRIT, GOOD THINKING CAPABILITY, AND QUICK DECISION-MAKING WITH BUMPER PRIZE MONEY AS A REWARD

- 1. ON THE SPOT REGISTRATION FOR THE EVENT AND REGISTRATION FEE WILL BE CHARGED.
- 2. 2 PARTICIPANTS PER TEAM ARE ALLOWED.
- 3. THERE WILL BE THREE TIMEBOUND ROUNDS IN TOTAL.
- 4. RULES FOR EACH ROUND WILL BE SHARED BEFORE THE ROUND STARTS / WILL BE DISPLAYED ON THE EVENT SITE BEFORE THE EVENT.
- 5. TEAM CANNOT QUIT THE GAME IN THE MIDDLE UNLESS DISQUALIFIED.EACH QUALIFIED TEAM SHOULD PLAY THE WHOLE GAME
- 6. MEMBERS OF THE TEAM SHOULD REMAIN TOGETHER THROUGHOUT THE GAME WITHIN JIMS CAMPUS.
- 7. DECISION TAKEN BY THE JUDGES WILL BE FINAL AND BINDING