Assignment 02: Building an Expert System Using Rule-Based Systems

1. Objective

The objective of this assignment is to **design and implement a simple Expert System** that can provide **career path suggestions** based on student interests.

This demonstrates the basic principles of **Artificial Intelligence (AI), decision-making algorithms**, and rule-based systems.

2. Problem Statement

Students often face confusion while selecting the right career path based on their interests and strengths.

An **Expert System** can help by mimicking a human advisor and providing suggestions based on predefined rules.

In this assignment, we create:

- 1. A **basic version** using Python if-else conditions.
- 2. An advanced version using the experta rule-based Al library.

3. What is an Expert System?

An Expert System is a computer program that simulates the decision-making ability of a human expert.

It consists of:

Knowledge Base: Stores facts and rules about a specific domain.

• **Inference Engine**: Applies rules to the knowledge base to draw conclusions or make decisions.

In our case, the domain is **career guidance** based on **student interests**.

4. Tools and Technologies

- **Programming Language**: Python
- Interface: Command Line Interface (CLI)
- Logic Engine: experta (Python library for Expert Systems)

5. Knowledge Base (Rules)

Sample rules for career suggestions:

- IF Maths AND Physics → Mechanical Engineering
- IF Programming AND Maths → Computer Engineering
- IF Biology AND Chemistry → Biotechnology
- IF Circuits AND Maths → Electronics Engineering
- IF Programming AND Statistics → Al and Data Science
- IF Programming AND AI Concepts → Al and Machine Learning

6. Implementation

6.1 Method 1 – Using If-Else Conditions (Basic Version)

def career_expert_system(interests):

```
interests = [i.strip().lower() for i in interests] # clean input
  if "maths" in interests and "physics" in interests:
     return "Mechanical Engineering"
  elif "programming" in interests and "maths" in interests:
     return "Computer Engineering"
  elif "biology" in interests and "chemistry" in interests:
     return "Biotechnology"
  elif "circuits" in interests and "maths" in interests:
     return "Electronics Engineering"
  elif "programming" in interests and "statistics" in interests:
     return "Artificial Intelligence and Data Science"
  elif "programming" in interests and "ai concepts" in interests:
     return "Artificial Intelligence and Machine Learning Engineering"
  else:
     return "Sorry, no matching career found. Try different interests."
def main():
  print("Welcome to the Career Path Expert System!")
  user input = input("Enter your interests separated by commas (e.g., Maths, Physics,
Programming): ")
  interests = user_input.split(',')
  suggestion = career expert system(interests)
  print("Suggested Career Path:", suggestion)
if __name__ == "__main__":
  main()
6.2 Method 2 – Using experta Rule-Based System (Advanced Version)
from experta import *
# Define facts
class StudentFacts(Fact):
  pass
# Define rules
class CareerExpertSystem(KnowledgeEngine):
  @Rule(StudentFacts(likes='Maths'), StudentFacts(likes='Physics'))
  def mechanical(self):
     print("Suggested Career Path: Mechanical Engineering")
```

```
@Rule(StudentFacts(likes='Programming'), StudentFacts(likes='Maths'))
  def computer(self):
     print("Suggested Career Path: Computer Engineering")
  @Rule(StudentFacts(likes='Biology'), StudentFacts(likes='Chemistry'))
  def biotech(self):
     print("Suggested Career Path: Biotechnology")
  @Rule(StudentFacts(likes='Circuits'), StudentFacts(likes='Maths'))
  def electronics(self):
     print("Suggested Career Path: Electronics Engineering")
  @Rule(StudentFacts(likes='Programming'), StudentFacts(likes='Statistics'))
  def ai data science(self):
     print("Suggested Career Path: Artificial Intelligence and Data Science")
  @Rule(StudentFacts(likes='Programming'), StudentFacts(likes='Al Concepts'))
  def ai_ml(self):
     print("Suggested Career Path: Artificial Intelligence and Machine Learning Engineering")
def main():
  engine = CareerExpertSystem()
  engine.reset() # Prepare engine
  print("Welcome to the Career Path Expert System!")
  interests = input("Enter your interests separated by commas (e.g., Maths, Physics,
Programming): ").split(',')
  # Declare facts for each interest
  for interest in interests:
     engine.declare(StudentFacts(likes=interest.strip()))
  engine.run() # Run rule engine
if __name__ == "__main__":
  main()
```

7. Sample Output

Case 1: Input → **Maths, Physics**

Welcome to the Career Path Expert System!

Enter your interests separated by commas (e.g., Maths, Physics, Programming): Maths, Physics Suggested Career Path: Mechanical Engineering

Case 2: Input → **Programming, Maths**

Welcome to the Career Path Expert System!

Enter your interests separated by commas (e.g., Maths, Physics, Programming): Programming, Maths

Suggested Career Path: Computer Engineering

Case 3: Input → **Biology, Chemistry**

Welcome to the Career Path Expert System!

Enter your interests separated by commas (e.g., Maths, Physics, Programming): Biology, Chemistry

Suggested Career Path: Biotechnology

8. Conclusion

In this assignment, we successfully built an **Expert System for Career Path Suggestion** using:

- 1. **If-Else Conditions** Simple decision-making system.
- 2. **Rule-Based System with Experta** Real Al-style expert system.

This project demonstrates how **rule-based systems** can mimic human decision-making and can be applied in real-world problems like **career counseling**, **medical diagnosis**, **and financial advising**.