

Assignment - 3

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```
import java.util.*;
```

```
class InvalidMarksException extends  
Exception {
```

```
    public InvalidMarksException (String  
        message) {  
        super(message);  
    }
```

```
}
```

```
class Student {
```

```
    int rollNumber;  
    String studentName;  
    int[] marks;
```

```
    Student(int rollNumber, String studentName,  
        int[] marks) {
```

```
        this.rollNumber = rollNumber;  
        this.studentName = studentName;  
        this.marks = marks;
```

```
}
```

```
    void validateMarks() throws
```

```
InvalidMarksException {
```

```
        for (int m: marks) {  
            if (m < 0 || m > 100) {  
                throw new
```

```
InvalidMarks
```

```
InvalidMarksException( " Marks must be  
between 0 to 100" ),  
}
```

```
}
```

```
}
```

```
double calculateAverage () {
```

```
int sum = 0;
```

```
for (int m: marks) sum += m;
```

```
return sum/3.0;
```

```
}
```

```
void displayResult () {
```

```
System.out.println ( " Roll Number " + roll Number );
```

```
System.out.println ( " Name : " + StudentName );
```

```
System.out.println ( " Marks : " + Array.toString ( marks ) );
```

```
double avg = calculateAverage ();
```

```
System.out.println ( " Average : " + avg );
```

```
boolean pass = true;
```

```
for (int m: marks) {
```

```
if (m < 35) pass = false;
```

```
}
```

```
System.out.println ( " Result " + ( pass ? " pass " : " fail " ) );
```

```
}
```

```
public class Main {
```

```
Student[] students = new Student [100];
```

```
int count = 0;
```

```
Scanner sc = new Scanner ( System.in );
```

```
void addStudent () {
```

```
try {
```

```
System.out.println ("Enter Roll Number : " );
```

```
int roll = sc.nextInt();
```

```
sc.nextLine();
```

```
System.out.print ("Enter Name : " );
```

```
String name = sc.nextLine();
```

```
int[] marks = new int[3];
```

```
System.out.println ("Enter 3 subject marks : " );
```

```
for (int i = 0; i < 3; i++) {
```

```
marks[i] = sc.nextInt();
```

```
}
```

```
Student s = new Student (roll, name, marks);
```

```
s.validateMarks();
```

```
students[count++] = s;
```

```
System.out.println ("Student Added Successfully ");
```

```
} catch (InvalidMarksException e) {
```

```
System.out.println ("Error : " + e.getMessage());
```

```
} catch (InputMismatchException e) {
```

```
System.out.println ("Invalid input type");
```

```
sc.nextLine();
```

```
}
```

```
}
```

```
void showStudentDetails() {
```

```
System.out.print ("Enter Roll Number : " );
```

```
int roll = sc.nextInt();
```

```

for (int i = 0 ; i < count ; i++) {
    if (student[i].rollNumber == roll) {
        student[i].displayResult();
        return;
    }
}

```

```

}
System.out.println("Student not found");
}

```

```

void mainMenu() {

```

```

    while (true) {

```

```

        System.out.println("1. Add Student");
        System.out.println("2. Show student Details");
        System.out.println("3. Exit");
        System.out.println("Enter choice : ");

```

```

        int ch;

```

```

        try {

```

```

            ch = sc.nextInt();

```

```

        } catch (InputMismatchException e) {

```

```

            System.out.println("Invalid choice!");

```

```

            sc.nextLine();

```

```

            continue;

```

```

        }

```

```

        if (ch == 1) addStudent();

```

```

        else if (ch == 2) showStudentDetails();

```

```

        else if (ch == 3) break;

```

```

        else System.out.println("Invalid choice");

```

```

    }

```

```

    System.out.println("Closing the program...");
    sc.close();

```

```

}

```

```
public static void main (String [] args) {  
    Main m = new Main();  
    m.menuMenu();  
}
```

}