CS726 Programming Assignment – 3 Report

Saksham Rathi (22B1003) Sharvanee Sonawane (22B0943) Deeksha Dhiwakar (22B0988)

Department of Computer Science,
Indian Institute of Technology Bombay

1 Task 0: Introduction to LLM Decoding Techniques

Here is how, we are getting the logits from the model. To speed up the process, we are also using cache, which stores the previous model run, and passes it for the next run. This speeds up the process by roughly 5 times.

```
for i in range(self.max_output_len):
   outputs = self.model(
        input_ids=current_ids,
        past_key_values=past_key_values,
        use_cache=True
)
   logits = outputs.logits
   past_key_values = outputs.past_key_values
   logit_last_token = logits[:, -1, :]
```

1.1 Greedy Decoding

Here is how greedy decoding is implemented:

```
next_token = torch.argmax(logit_last_token, dim=-1)
```

That is, we are taking the token corresponding to the maximum probability ($\dim = -1$ stores the probabilities across the vocabulary).

Here are some sample runs:

```
Example: 1/50
```

Reference: an appearance is a bunch of attributes related to the service person like their shoes clothes tie jewellery hairstyle makeup watch cosmetics perfume etc

Ground Truth: service is the combination of many qualities for people such as their clothes shoes ties accessories makeup hairstyle cosmetics etc

Example: 10/50

Reference: send rama with the sage and send lakshmana too

Ground Truth: ram with the sage and lakshman also send

Here are the final score values:

BLEU: 0.31440443213296393 ROUGE-1: 0.3571874622955566 ROUGE-2: 0.13222295518311183 ROUGE-LCS: 0.27441622904852214

1.2 Random Sampling with Temperature Scaling

Here is how random sampling is implemented with temperature τ :

```
next_token_logits = next_token_logits / self.tau
probs = torch.softmax(next_token_logits, dim=-1)
next_token = torch.multinomial(probs, num_samples=1)
```

1.2.1 $\tau = 0.5$

Sample run:

Example: 11/50

Reference: but mangal pandeys brave deed was done through devotion to a high and noble principle

Ground Truth: parantu mangal pande ne yah saahsik kaarnama aeek unche aur shreshtha siddhant ke pratip sampan ke liye kiya

Scores:

BLEU: 0.2838258164852255 ROUGE-1: 0.28984430881105616 ROUGE-2: 0.10543762417930613 ROUGE-LCS: 0.22789346051514345

1.2.2 $\tau = 0.9$

Sample run:

Example: 23/50

Reference: indus valley civilisation is known for its technological knowledge in a variety of fields

Ground Truth: trickle of technology reach down to the people in the different regions of sindh ghat

Scores:

BLEU: 0.15806715806715804 ROUGE-1: 0.1595327517775904 ROUGE-2: 0.035088629933956283 ROUGE-LCS: 0.1170539764521488

1.3 Top-k Sampling

Here is how Top-k sampling is implemented by selecting the greatest k logits:

```
topk_logits, topk_indices = torch.topk(logit_last_token, self.k, dim=-1)
topk_probs = nn.functional.softmax(topk_logits, dim=-1)
next_token_idx = torch.multinomial(topk_probs, num_samples=1)
next_token = topk_indices.gather(-1, next_token_idx).squeeze(-1)
```

This method first selects the top-k logits (highest probabilities) from the vocabulary, normalizes them using softmax to form a probability distribution, and then samples the next token from this distribution.

1.3.1 k = 5

Sample run:

Example: 9/50

Reference: each city in punjab has varied preferences like people in amritsar are particularly fond of amritsari kulche stuffed paranthas and milk products

Ground Truth: "every city of punjab is loved by everyone just like amritsar people are special amritsar kulche barvaan parathas and milk products"

Scores:

BLEU: 0.24757281553398058 ROUGE-1: 0.24637532114470517 ROUGE-2: 0.06982793622619132 ROUGE-LCS: 0.18258561511936278

1.3.2 k = 10

Sample run:

Example: 4/50

Reference: ashoka started making extensive use of stone for sculptures and great monuments whereas the previous tradition consisted of working with wood and clay

Ground Truth: ashok started to create statues sculptures and spectacular monuments by using stones whereas the old traditional way is the use of wood and earth

Scores:

BLEU: 0.24899274778404515 ROUGE-1: 0.2583936169635166 ROUGE-2: 0.07972418861869043 ROUGE-LCS: 0.1984233891953222