CS 208: Automata Theory and Logic

20th Feb 2024

# Lecture - 20

Topic: Operations on Automata

Scribed by: Lakshya Gadhwal (22b0995)

Checked and compiled by:

Disclaimer. Please note this document has not received the usual scrutiny that formal publications enjoy. This may be distributed outside this class only with the permission of the instructor.

# 1 DFA definition

Any DFA can be completely represented by the tuple DFA =  $(Q, \Sigma, q_0, \delta, F)$  where,

- Q is the set of all states
- $\Sigma$  is the alphabet
- $q_0$  is the starting state
- $\delta: (Q \times \Sigma) \to Q$  is the transition function
- F is the set of final or accepting states

#### 1.1 Combinations of DFAs

We can represent the combination of two DFAs defined on the same alphabet  $\Sigma$ , DFA<sub>1</sub> =  $(Q, \Sigma, q_0, \delta, F)$  and DFA<sub>2</sub> =  $(Q', \Sigma, q'_0, \delta', F')$  by another DFA,

$$DFA_3 = \left(Q \times Q', \Sigma, \left(q_0, q_0'\right), \hat{\delta}, \hat{F}\right) \tag{1}$$

where  $\hat{\delta}((q,r),a) = (\delta(q,a),\delta'(r,a))$  and  $\hat{F}$  can be defined according to the required operation on the DFAs.

For example, if  $Q = \{q_0, q_1\}$  and  $Q' = \{r_0, r_1, r_2\}$  and  $F = \{q_1\}$  and  $F' = \{r_1, r_2\}$  then for the **intersection** of these Automata,  $\hat{F} = \{(q_1, r_1), (q_1, r_2)\}$  and for the **union** of the Automata,  $\hat{F} = \{(q_1, r_0), (q_1, r_1), (q_1, r_2), (q_0, r_1), (q_0, r_2)\}$ . Similarly we can define the **complement** operation by taking  $\hat{F} = Q - F$ .

With these basic rules in place, we can go on to define more complicated combinations like  $(DFA_1 \cap DFA_3) \cup (DFA_2 \cap DFA_3) - (DFA_1 \cap DFA_2)$ 

We now have another way to tell if a language is a subset of another language. To tell if  $L_1 \subseteq L_2$ , we have to show that  $L_1 \cap L_2^c = \phi$ . The problem thus reduces to showing that in the DFA defined by  $DFA_1 \cap DFA_2^c$  there is no path from the start node to any accepting state.

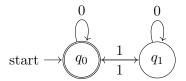


Figure 1: Two-State Automaton

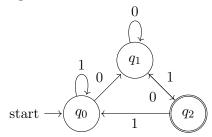


Figure 2: Three-State Automaton

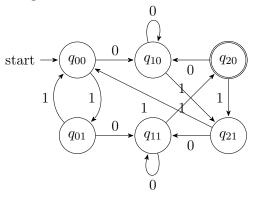


Figure 3: Intersection of the two automata

### 1.2 Combinations of NFAs

For two NFAs, the union and intersection is defined in a similar way with the only difference being the transition function since it now returns a set of states instead of a single state.

$$\hat{\delta}((q,r),a) = \delta(q,a) \times \delta'(r,a) \tag{2}$$

However, for NFAs, just flipping the accepting and non-accepting states won't give us the complement.

Thus to take the intersection or union of two NFAs, we can follow a similar approach to DFAs but for complementation, the NFA must first be converted to a DFA and then complemented to give the actual complement of the original NFA.

### 1.3 Closure Properties

Given  $L_1, L_2$  are two regular languages over the alphabet  $\Sigma = \{a, b\}$ ,  $\overline{L_1}$ ,  $L_1 \cup L_2$ ,  $L_1 \cap L_2$  are also regular languages (because their corresponding DFAs can be constructed by the combination of the original DFAs).

## 2 Substitution

We will start with an example.

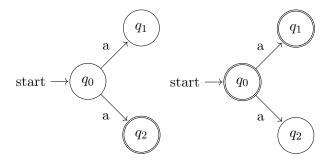


Figure 4: These NFAs are not complements of each other

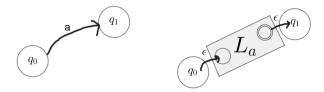
Consider two alphabets  $\Sigma_1 = \{a, b\}$  and  $\Sigma_2 = \{0, 1, 2\}$  and languages  $L_1 = a^*b^*$  defined on  $\Sigma_1^*$  and  $L_a = 0^*(1+2)^*1^*$  and  $L_b = 1^*(0+2)^*$  defined on  $\Sigma_2^*$ .

Now we define a set  $subst(L_1, L_a, L_b)$  as

$$\operatorname{subst}(L_1, L_a, L_b) = \{ w \in \Sigma_2^* \mid \exists u \in L_1 = \alpha_1 \alpha_2 \dots \alpha_k \text{ such that } w \in L_{\alpha_1} L_{\alpha_2} \dots L_{\alpha_k} \}$$
 (3)

Or equivalently, subst
$$(L_1, L_a, L_b) = \bigcup_{u=\alpha_1\alpha_2...\alpha_k \in L_1} L_{\alpha_1}L_{\alpha_2}...L_{\alpha_k}$$
  
Intuitively, the substitution operation is to replace each letter by a language.

Diagrammatically, it is represented as replacing each edge by an entire automaton and connecting the initial and accepting states to the original states by  $\epsilon$  edges.



Using this operation, we can easily prove that if  $L_1$  and  $L_2$  are regular languages then  $L_1 \cdot L_2$  is also regular, since  $L = \{a \cdot b\}$  is regular then subst $(L, L_1, L_2)$  will also be regular.

#### Infinite Languages 2.1

If we have a DFA with n states and there exists some string of length greater than n which is accepted by the DFA, then by the pigeon-hole principle there must exist some state q in the DFA such that there is a cycle with q in it. Suppose that the accepting string is  $u \cdot v \cdot w$ , where v is the string that starts and ends at the same state, then the strings  $u \cdot w$ ,  $u \cdot v^2 \cdot w$ ,  $u \cdot v^* \cdot w$  are also accepted in the DFA. Hence the language formed by the string is of infinite length.

