



Department of Artificial Intelligence & Data Science

Vision of the Department

To be a well-known centre for pursuing computer education through innovative pedagogy, value-based education and industry collaboration.

Mission of the Department

To establish learning ambience for ushering in computer engineering professionals in core and multidisciplinary area by developing Problem-solving skills through emerging technologies.

Session 2025-2026

Vision: Dream of where you want.

Mission: Means to achieve Vision

Program Educational Objectives of the program (PEO): (broad statements that describe the professional and career accomplishments)

PEO1	Preparation	P: Preparation	Pep-CL abbreviation pronounce as Pep-si-IL easy to recall
PEO2	Core Competence	E: Environment (Learning Environment)	
PEO3	Breadth	P: Professionalism	
PEO4	Professionalism	C: Core Competence	
PEO5	Learning Environment	L: Breadth (Learning in diverse areas)	

Program Outcomes (PO):

1. Understand and Apply Parallel Programming Concepts
2. Analyse and Improve Program Performance.
3. Demonstrate Practical Skills in HPC Tools and Environments.

Keywords of POs:

Engineering knowledge, Problem analysis, Design/development of solutions, Conduct Investigations of Complex Problems, Engineering Tool Usage, The Engineer and The World, Ethics, Individual and Collaborative Team work, Communication, Project Management and Finance, Life-Long Learning

PSO Keywords: Cutting edge technologies, Research

“I am an engineer, and I know how to apply engineering knowledge to investigate, analyse and design solutions to complex problems using tools for entire world following all ethics in a collaborative way with proper management skills throughout my life.” to contribute to the development of cutting-edge technologies and Research.

Integrity: I will adhere to the Laboratory Code of Conduct and ethics in its entirety.

Name and Signature of Student and Date

Sakshi Gokhale
02/09/25



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Session	2025-26 (ODD)	Course Name	HPC Lab
Semester	7 AIDS	Course Code	22ADS706
Roll No	16	Name of Student	Sakshi Gokhale

Practical Number	3
Course Outcome	1. Understand and Apply Parallel Programming Concepts 2. Analyse and Improve Program Performance
Aim	Introduction to OpenMP
Problem Definition	Introduction to OpenMP
Theory (100 words)	<p>OpenMP (Open Multi-Processing) is an Application Programming Interface (API) that provides a simple and flexible way to develop parallel applications for shared-memory architectures.</p> <p>It is widely supported in programming languages such as C, C++ and Fortran, and is particularly useful in high-performance computing environments.</p> <p>OpenMP uses a shared-memory model, where all threads created during program execution have access to the same memory space. This allows for efficient data sharing among threads without the need for explicit message passing.</p> <p>The programming model is based on the fork-join principle, where the main (master) thread forks multiple worker (slave) threads to perform parallel tasks, and once the work is done, they rejoin back into a single thread.</p> <p>One of the main strengths of OpenMP is its simplicity. It uses compiler directives (pragma statements), runtime library routines, and environment variables to control the execution of parallel code. For example, the environment variable OMP_NUM_THREADS allows users to control how many threads are used for execution.</p> <p>OpenMP is highly scalable on multi-core processors, making it a preferred</p>



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	choice for scientific computations, simulations, and applications that require intensive numerical calculations. Its directive-based approach allows developers to parallelize existing serial code with minimal modifications, making it easier to learn and apply in practical scenarios.
Procedure and Execution (100 Words)	<p>Code:</p> <pre>#include <stdio.h> #include <omp.h> int main() { int i; int n = 10; int a[10]; // Parallelize loop using OpenMP #pragma omp parallel for for (i = 0; i < n; i++) { a[i] = i * i; // Compute square of index printf("Thread %d: a[%d] = %d\n", omp_get_thread_num(), i, a[i]); } return 0; }</pre> <p>OpenMP Scheduling Clause</p> <pre>#include <stdio.h> #include <omp.h> int main() { int i; int n = 12; // Parallel loop with static scheduling (chunk size = 3) #pragma omp parallel for schedule(static, 3) for (i = 0; i < n; i++) { printf("Thread %d processing iteration %d\n", omp_get_thread_num(), i); } return 0; }</pre>



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Using Barrier for Synchronization

```
#include <stdio.h>
#include <omp.h>

int main() {
    // Create 4 threads
    #pragma omp parallel num_threads(4)
    {
        int id = omp_get_thread_num();

        printf("Thread %d before barrier\n", id);

        // Barrier: all threads must reach here before proceeding
        #pragma omp barrier

        if (id == 0) {
            printf("All threads reached the barrier. Thread %d continuing.\n", id);
        }
    }

    return 0;
}
```

Nested Parallelism

```
#include <stdio.h>
#include <omp.h>

int main() {
    // Enable nested parallel regions
    omp_set_nested(1);

    // Outer parallel region with 2 threads
    #pragma omp parallel num_threads(2)
    {
        int id = omp_get_thread_num();
        printf("Outer thread %d starting\n", id);

        // Inner parallel region with 2 threads per outer thread
        #pragma omp parallel num_threads(2)
        {
```



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```
int inner_id = omp_get_thread_num();
printf(" Inner thread %d of outer thread %d\n", inner_id, id);
}
}

return 0;
}
```

Output:

```
lab1@localhost:~/HPC/YCCE
[lab1@localhost YCCE]$ ls
matmul_openmp  matmul_openmp.c  matmul_serial  matmul_serial.c  openmp_example  openmp_example.c
[lab1@localhost YCCE]$ gcc -fopenmp -o openmp_example openmp_example.c
[lab1@localhost YCCE]$ export OMP_NUM_THREADS=4
[lab1@localhost YCCE]$ ./openmp_example
Thread 2: a[6] = 36
Thread 2: a[7] = 49
Thread 1: a[3] = 9
Thread 1: a[4] = 16
Thread 1: a[5] = 25
Thread 0: a[0] = 0
Thread 0: a[1] = 1
Thread 0: a[2] = 4
Thread 3: a[8] = 64
Thread 3: a[9] = 81
[lab1@localhost YCCE]$
```

```
Aug 26 11:40
lab1@localhost:~/HPC/YCCE
[lab1@localhost YCCE]$ ls
barrierforSynchronization  matmul_openmp.c  nestedParallelism.c  OpenMPSchedulingClause
barrierforSynchronization.c  matmul_serial  openmp_example  openMPSchedulingClause.c
matmul_openmp  matmul_serial.c  openmp_example.c
[lab1@localhost YCCE]$ gcc -fopenmp -o nestedParallelism nestedParallelism.c
[lab1@localhost YCCE]$ ./nestedParallelism
Outer thread 0 starting
Outer thread 1 starting
  Inner thread 0 of outer thread 0
  Inner thread 1 of outer thread 0
  Inner thread 0 of outer thread 1
  Inner thread 1 of outer thread 1
[lab1@localhost YCCE]$
```



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Output Analysis	<p>When the program is executed, the array elements are computed in parallel using multiple threads. Each thread is assigned a subset of loop iterations, and it calculates the square of the index value. The output displays messages such as Thread 1: a[3] = 9 or Thread 0: a[0] = 0, showing which thread processed which iteration. Since the loop is executed in parallel, the order of the printed lines may not be sequential, but the final values stored in the array remain correct.</p> <p>This confirms that OpenMP successfully distributes the work among available threads to perform the computation efficiently.</p>
Link of student	https://github.com/sakshi-gokhale/Lab-HPC



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Github profile where lab assignment has been uploaded	
Conclusion	The experiment demonstrates how OpenMP can be used to parallelize simple loops with minimal code changes. By applying the <code>#pragma omp parallel</code> directive, the workload is divided among multiple threads, reducing execution time for larger problems. Although the output order is non-deterministic due to concurrent execution, the correctness of the results is maintained. This practical highlights the ease of implementing parallelism with OpenMP and its effectiveness in utilizing multi-core processors for computational tasks.
Plag Report (Similarity index < 12%)	<div><div>Plagiarism Checker Remove Plagiarism Check Grammar AI Detector Pro</div><div><div>Scan Properties Sources Found 5 Words 259 Characters 1694 View More Details</div><div><div>Plagiarism 8%</div><div>0% Exact Match 8% Partial Match</div><div>Unique 92%</div></div><div><div>OpenMP uses a shared-memory model, where all threads created during program execution have access to the same memory space. This allows for efficient data sharing among threads without the need for explicit message passing. The programming model is based on the fork-join principle, where the main (master) thread forks multiple worker (slave) threads to perform</div><div><div>Similarity: 8%</div><div>Shared Memory and OpenMP Shared Memory Model: OpenMP operates on the principle that all threads spawned by the application have access to a shared memory space, making data sharing between threads straightforward. However, this also necessitates careful management of data... https://www.cs.umd.edu/class/spring2024/cmsc416/notes/05-openmp.pdf</div></div></div></div></div>
Date	02/09/25