

MEETUP

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INTRODUCTION

Meetup is a video chatting application that allows a user to video chat around the world with people having common interests, to see new meetups on time, and gets recommended meetups. This is a website that allows anyone to start a "meetup" in their area. A meetup, simply put, is a group of people that come together to socialize around a common interest. The idea behind Meetup is to "use the internet to get in touch with peaple - and grow local communities.



HTML CODE

```
<!DOCTYPE html>
<html>
<head>
   <meta charset='utf-8'>
   <meta http-equiv='X-UA-Compatible' content='IE=edge'>
   <title>Meetup</title>
   <meta name='viewport' content='width=device-width, initial-scale=1'>
    <link rel='stylesheet' type='text/css' media='screen' href='main.css'>
</head>
<body>
    <button id="join-btn">Join </button>
    <div id="stream-wrapper">
       <div id="video-streams"></div>
       <div id="stream-controls">
           <button id="leave-btn">Leave Stream
           <button id="mic-btn">Mic On</button>
           <button id="camera-btn">Camera on
       </div>
   </div>
</body>
<script src="AgoraRTC_N-4.8.0.js"></script>
<script src='main.js'></script>
</html>
```

CSS CODE

```
main.css > { } @media screen and (max-width:1400px)
   body{
       background: #3735cc;
       background:-webkit-linear-gradient(to right, ■#2dc2ae, ■#0e7a9e, ■#ff9100);
       background: linear-gradient(to right, ■#58afd4, ■#3692b1, ■#2dc0ff);
   #join-btn{
       position: fixed;
       top:50%;
       left:50%;
       margin-top:-50px;
       margin-left:-100px;
       font-size:18px;
       padding:20px 40px;
   #video-streams{
       display:grid;
       grid-template-columns: repeat(auto-fit, minmax(500px, 1fr));
       height: 90vh;
       width: 1400px;
       margin:0 auto;
   .video-container{
       max-height: 100%;
       border: 2px solid ■black;
       background-color: ■#203A49;
```

```
.video-player{
    height: 100%;
    width: 100%;
button{
    border:none;
    background-color: □rgb(41, 26, 129);
    color: #fff;
    padding:10px 20px;
   font-size:16px;
    margin:2px;
    cursor: pointer;
#stream-controls{
    display: none;
    justify-content: center;
    margin-top:0.5em;
@media screen and (max-width:1400px){
    #video-streams{
        grid-template-columns: repeat(auto-fit, minmax(200px, 1fr));
       width: 95%;
```

JSS CODE

```
JS main.js > [60] client
     const APP ID = "69bb2373d582420893fe5fda6c90ea2d"
     const TOKEN = "00669bb2373d582420893fe5fda6c90ea2dIADru+FbNrlgZDgm2SNWlHT+AOujVYVg4fjgtMDwWaenvR57mw4AAAAAEACu7KwLvSXVYQEAAQC/JdVh"
     const CHANNEL = "Meetup"
     const client = AgoraRTC.createClient({mode:'rtc', codec:'vp8'})
     let localTracks = []
     let remoteUsers = {}
     let joinAndDisplayLocalStream = async () => {
          client.on('user-published', handleUserJoined)
         client.on('user-left', handleUserLeft)
         let UID = await client.join(APP_ID, CHANNEL, TOKEN, null)
         localTracks = await AgoraRTC.createMicrophoneAndCameraTracks()
         let player = `<div class="video-container" id="user-container-${UID}">
                              <div class="video-player" id="user-${UID}"></div>
                        </div>
         document.getElementById('video-streams').insertAdjacentHTML('beforeend', player)
         localTracks[1].play(`user-${UID}`)
         await client.publish([localTracks[0], localTracks[1]])
     let joinStream = async () => {
         await joinAndDisplayLocalStream()
         document.getElementById('join-btn').style.display = 'none'
         document.getElementById('stream-controls').style.display = 'flex'
```

```
let handleUserJoined = async (user, mediaType) => {
   remoteUsers[user.uid] = user
    await client.subscribe(user, mediaType)
   if (mediaType === 'video'){
       let player = document.getElementById(`user-container-${user.uid}`)
        if (player != null){
           player.remove()
       player = `<div class="video-container" id="user-container-${user.uid}">
                        <div class="video-player" id="user-${user.uid}"></div>
                 </div>
       document.getElementById('video-streams').insertAdjacentHTML('beforeend', player)
       user.videoTrack.play(`user-${user.uid}`)
   if (mediaType === 'audio'){
       user.audioTrack.play()
let handleUserLeft = async (user) => {
   delete remoteUsers[user.uid]
   document.getElementById(`user-container-${user.uid}`).remove()
let leaveAndRemoveLocalStream = async () => {
   for(let i = 0; localTracks.length > i; i++){
       localTracks[i].stop()
        localTracks[i].close()
```

```
await client.leave()
    document.getElementById('join-btn').style.display = 'block'
    document.getElementById('stream-controls').style.display = 'none'
    document.getElementById('video-streams').innerHTML = ''
let toggleMic = async (e) => {
    if (localTracks[0].muted){
        await localTracks[0].setMuted(false)
       e.target.innerText = 'Mic on'
       e.target.style.backgroundColor = 'cadetblue'
    }else{
        await localTracks[0].setMuted(true)
       e.target.innerText = 'Mic off'
       e.target.style.backgroundColor = '#EE4B2B'
let toggleCamera = async (e) => {
    if(localTracks[1].muted){
       await localTracks[1].setMuted(false)
       e.target.innerText = 'Camera on'
       e.target.style.backgroundColor = 'cadetblue'
    }else{
       await localTracks[1].setMuted(true)
       e.target.innerText = 'Camera off'
        e.target.style.backgroundColor = '#EE4B2B'
document.getElementById('join-btn').addEventListener('click', joinStream)
document.getElementById('leave-btn').addEventListener('click', leaveAndRemoveLocalStream)
document.getElementById('mic-btn').addEventListener('click', toggleMic)
document.getElementById('camera-btn').addEventListener('click', toggleCamera)
```



THANK YOU

