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Batch-C

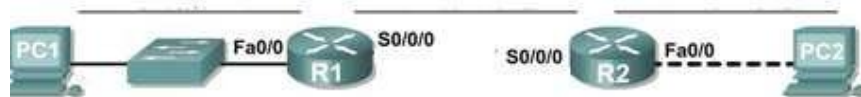
UID: 2018130039

## CEL 51, DCCN, Monsoon 2020

### Lab 6: Subnet and Router Configuration

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#### Topology Diagram



#### Addressing Table

Device	Interface	IP Address	Subnet Mask	Default Gateway
R1	Fa0/0	192.168.1.65	255.255.255.192	N/A
	S0/0/0	192.168.1.129	255.255.255.192	N/A
R2	Fa0/0	192.168.1.193	255.255.255.192	N/A
	S0/0/0	192.168.1.190	255.255.255.192	N/A
PC1	NIC	192.168.1.126	255.255.255.192	192.168.1.65
PC2	NIC	192.168.1.254	255.255.255.192	192.168.1.193

#### Learning Objectives

Upon completion of this lab, you will be able to:

- Subnet an address space given requirement.
- Assign appropriate addresses to interfaces and document.
- Configure and activate Serial and Fast Ethernet interfaces.
- Test and verify configurations.
- Reflect upon and document the network implementation.

#### Scenario

In this lab activity, you will design and apply an IP addressing scheme for the topology shown in the Topology Diagram. You will be given one address block that you must subnet to provide a logical addressing scheme for the network. The routers will then be ready for interface address configuration according to your IP addressing scheme. When the configuration is complete, verify that the network is working properly.

## **Task 1: Subnet the Address Space.**

### **Step 1: Examine the network requirements.**

You have been given the 192.168.1.0/24 address space to use in your network design. The network consists of the following segments:

- The network connected to router R1 will require enough IP addresses to support 15 hosts.
- The network connected to router R2 will require enough IP addresses to support 30 hosts.
- The link between router R1 and router R2 will require IP addresses at each end of the link.

### **Step 2: Consider the following questions when creating your network design.**

#### **1. How many subnets are needed for this network?**

Ans: 3 subnets are needed for this network

1. For network connected to router R1
2. For network connected to router R2
3. For link between router R1 and router R2

#### **2. What is the subnet mask for this network in dotted decimal format?**

Ans: The given address block is 192.168.1.0/24

Network: 11000000.10101000.00000001.00000000

Subnet mask: 11111111.11111111.11111111.00000000

The number of usable host IPs =  $2^n - 2 = 2^8 - 2 = 254$

We need 3 subnets and if we borrow 2 bits from host portion, we will get  $2^n$  subnets (n is no. of bits borrowed), i.e.  $2^2 = 4$  subnets which are enough.

Hence subnet mask will be: 11111111.11111111.11111111.11000000

Dotted Decimal format of subnet mask: 255.255.255.192

#### **3. What is the subnet mask for the network in slash format?**

Ans: The subnet mask for the network in slash format is the number of ones in the subnet mask written in dot separated format. Hence, subnet mask for the network in slash format is /26

#### **4. How many usable hosts are there per subnet?**

Ans: In IPv4, there are two IPs that cannot be assigned to any devices. These are the Network ID and the Broadcast IP address. Therefore, you need to subtract two addresses from the total IP formula. Hence, the number of usable hosts is given as  $2^H - 2$  where H is host bits. Therefore  $2^6 - 2 = 62$  usable hosts per subnet.

#### **Step 3: Assign sub-network addresses to the Topology Diagram.**

1. Assign subnet 1 to the network attached to R1.

Subnet 1: 192.168.1.64

Network ID: 192.168.1.64/26

1st usable IP: 192.168.1.65/26

Last usable IP: 192.168.1.126/26

Broadcast IP: 192.168.1.127/26

2. Assign subnet 2 to the link between R1 and R2.

Subnet 2: 192.168.1.128

Network ID: 192.168.1.128/26

1st usable IP: 192.168.1.129/26

Last usable IP: 192.168.1.190/26

Broadcast IP: 192.168.1.191/26

3. Assign subnet 3 to the network attached to R2.

Subnet 2: 192.168.1.192

Network ID: 192.168.1.192/26

1st usable IP: 192.168.1.193/26

Last used IP: 192.168.1.254/26

Broadcast IP: 192.168.1.255/26

#### **Task 2: Determine Interface Addresses.**

##### **Step 1: Assign appropriate addresses to the device interfaces.**

1. Assign the first valid host address in subnet 1 to the LAN interface on R1.

Ans: **192.168.1.65**

2. Assign the last valid host address in subnet 1 to PC1.

Ans: **192.168.1.126**

3. Assign the first valid host address in subnet 2 to the WAN interface on R1.

Ans: **192.168.1.129**

4. Assign the last valid host address in subnet 2 to the WAN interface on R2.

Ans: **192.168.1.190**

5. Assign the first valid host address in subnet 3 to the LAN interface of R2.

Ans: **192.168.1.193**

6. Assign the last valid host address in subnet 3 to PC2.

Ans: **192.168.1.254**

**Step 2: Document the addresses to be used in the table provide under the Topology Diagram.**

**Addressing Table:**

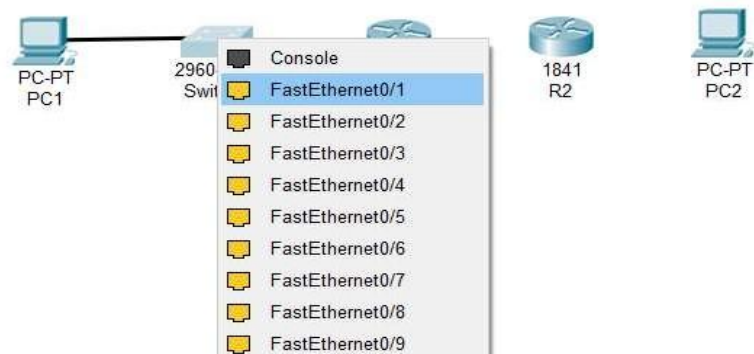
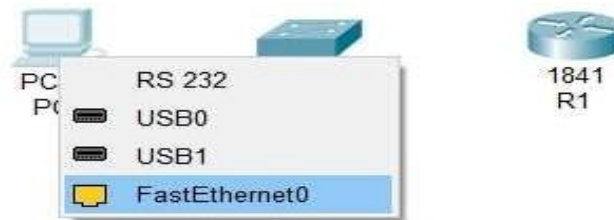
Device	Interface	IP Address	Subnet Mask	Default Gateway
R1	Fa0/0	192.168.1.65	255.255.255.192	N/A
	S0/0/0	192.168.1.129	255.255.255.192	N/A
R2	Fa0/0	192.168.1.193	255.255.255.192	N/A
	S0/0/0	192.168.1.190	255.255.255.192	N/A
PC1	NIC	192.168.1.126	255.255.255.192	192.168.1.65
PC2	NIC	192.168.1.254	255.255.255.192	192.168.1.193

**Task 3: Configure the Serial and Fast Ethernet Addresses.**

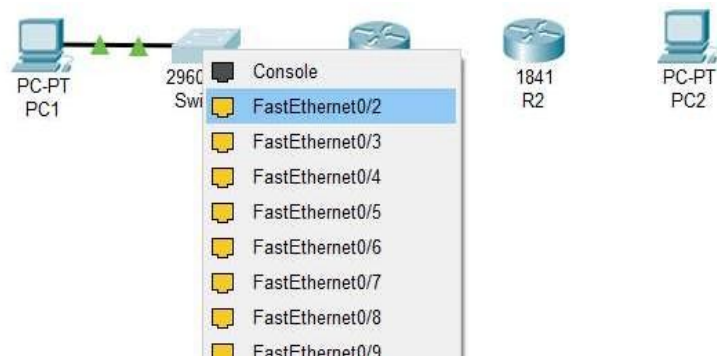
- Select 2 PC's, 2 1841 Routers and a Switch and arrange them.

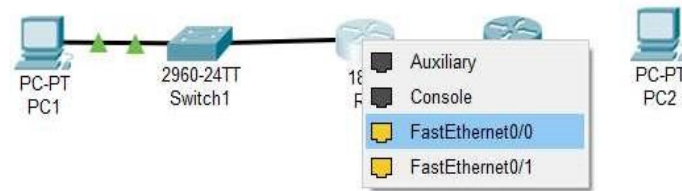


- Connect PC1 and switch with copper straight through cable at FastEthernet0 and Fast Ethernet 0/1 respectively:

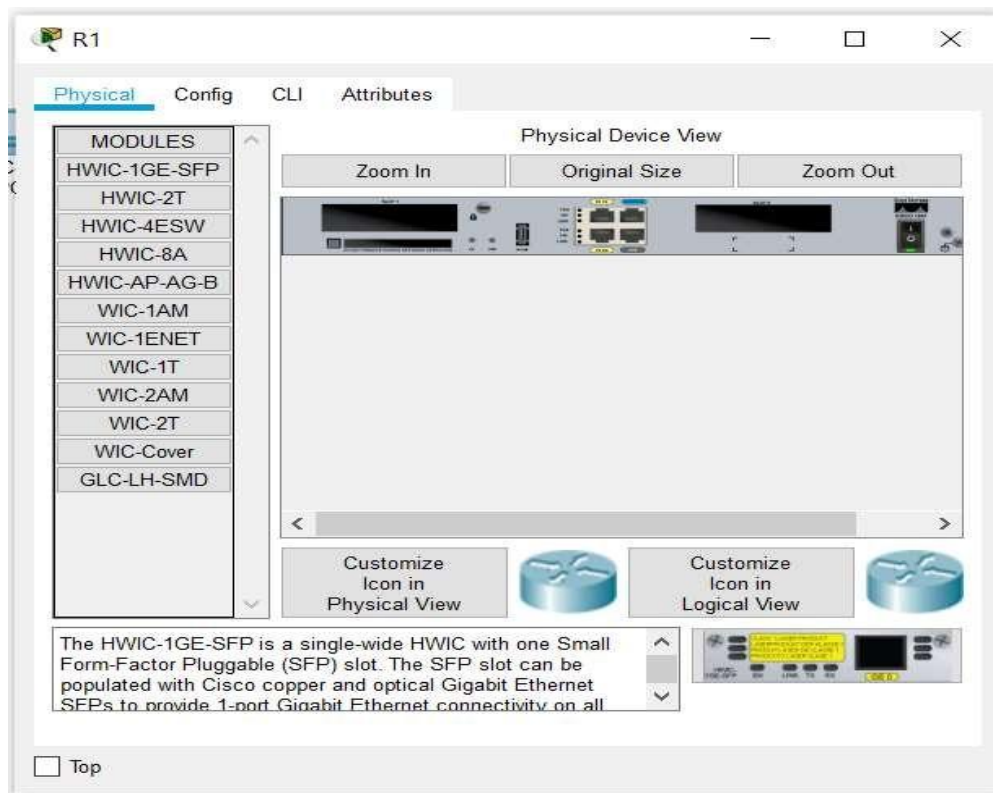


- Connect Switch and Router R1 with copper straight through cable at FastEthernet0/2 and FastEthernet0/0 respectively.

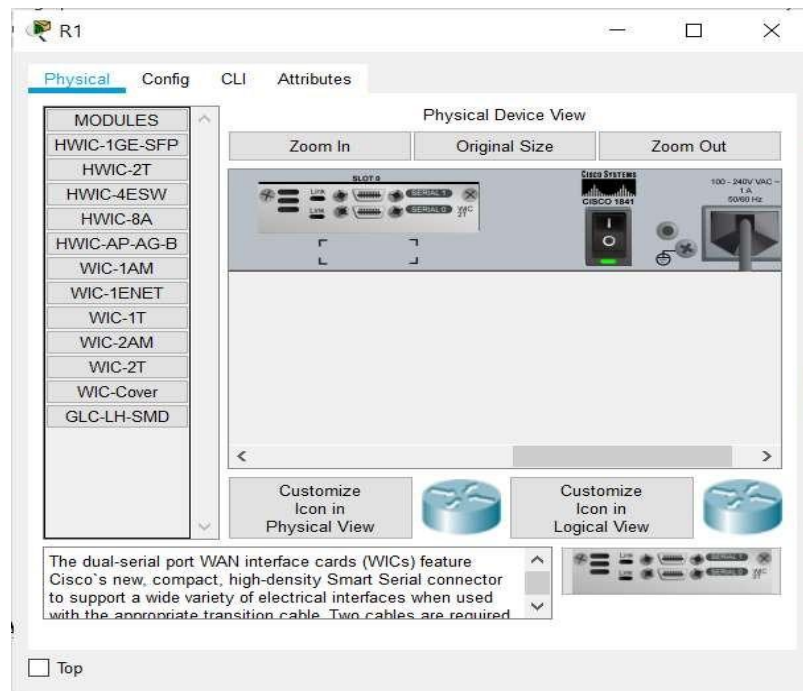




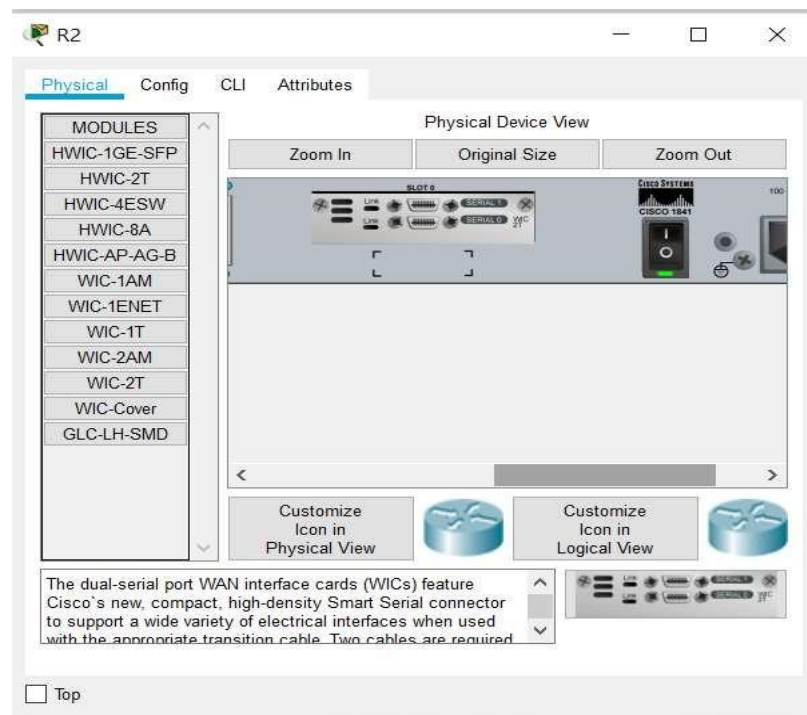
- Click on Router R1 and Physical.



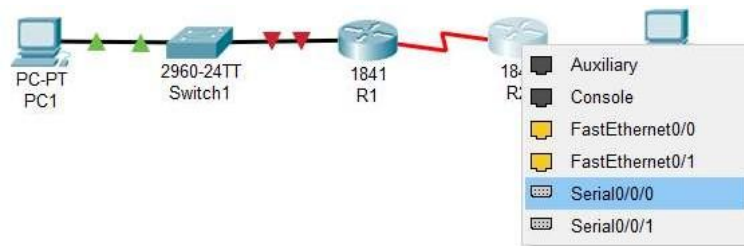
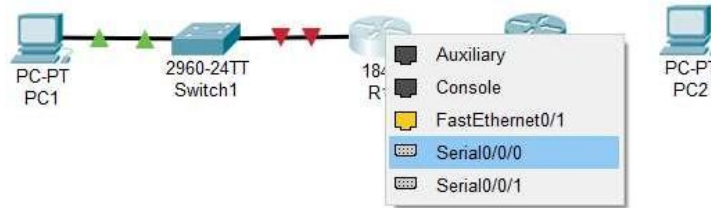
- Add a WIC-2T card for serial connection.



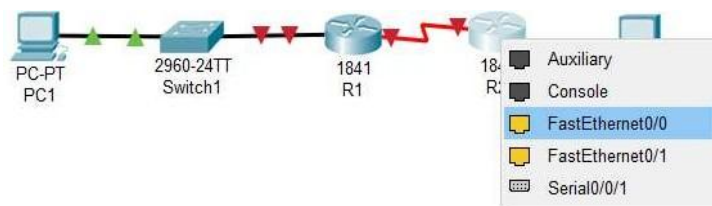
- Similarly add WIC-2T card for Router R2.



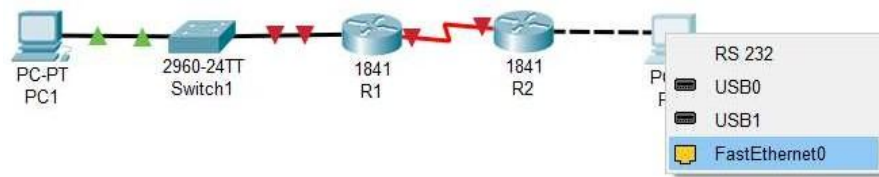
- Connect Router R1 and Router R2 with Serial DCE at Serial 0/0/0 of both Routers.



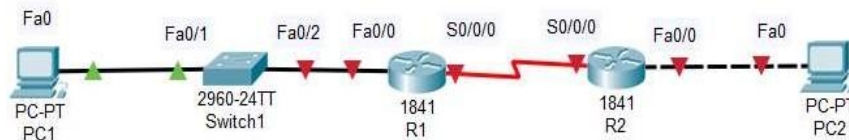
- Connect Router R2 and PC2 with copper-cross wire at FastEthernet0/0 and FastEthernet0 respectively.







## Final Topology:



### Step 1: Configure the router interfaces.

Configure the interfaces on the R1 and R2 routers with the IP addresses from your network design. Please note, to complete the activity in Packet Tracer you will be using the Config Tab. When you have finished, be sure to save the running configuration to the NVRAM of the router.

- Configuration for R1:

Set the IP Address & Subnet mask and change the port status to on at FastEthernet0/0.

The screenshot shows the configuration window for R1, specifically the 'Config' tab. The left sidebar shows the configuration tree with 'FastEthernet0/0' selected under the 'INTERFACE' section. The main area displays the configuration for 'FastEthernet0/0'. The 'Port Status' is set to 'On'. The 'Bandwidth' is set to '100 Mbps'. The 'Duplex' is set to 'Half Duplex'. The 'MAC Address' is '00D0.5865.4101'. The 'IP Configuration' section shows the 'IP Address' as '192.168.1.65' and the 'Subnet Mask' as '255.255.255.192'. The 'Tx Ring Limit' is set to '10'. Below the configuration fields, the 'Equivalent IOS Commands' section shows the following commands:

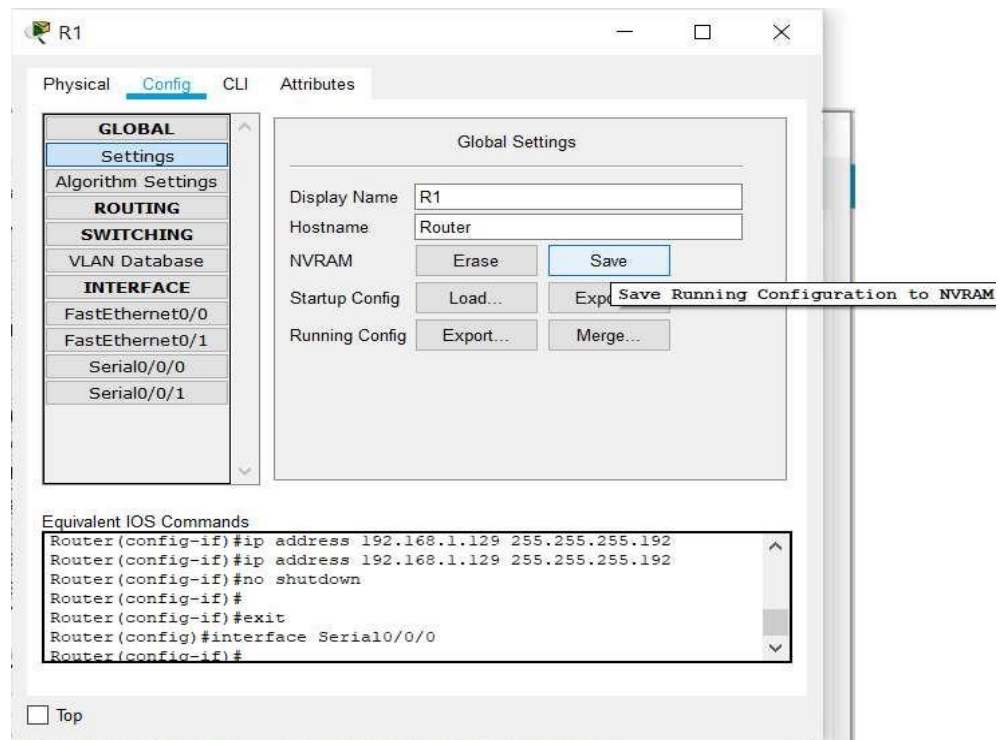
```
Router(config-if)#no shutdown
Router(config-if)#
%LINK-5-CHANGED: Interface FastEthernet0/0, changed state to up
%LINEPROTO-5-UPDOWN: Line protocol on Interface FastEthernet0/0,
changed state to up
```

Set the IP Address & Subnet mask and change the port status to on at Serial0/0/0

The screenshot shows the configuration window for R1, specifically the 'Config' tab. The left sidebar shows the configuration tree with 'Serial0/0/0' selected under the 'INTERFACE' section. The main area displays the configuration for 'Serial0/0/0'. The 'Port Status' is set to 'On'. The 'Duplex' is set to 'Full Duplex'. The 'Clock Rate' is set to '2000000'. The 'IP Configuration' section shows the 'IP Address' as '192.168.1.129' and the 'Subnet Mask' as '255.255.255.192'. The 'Tx Ring Limit' is set to '10'. Below the configuration fields, the 'Equivalent IOS Commands' section shows the following commands:

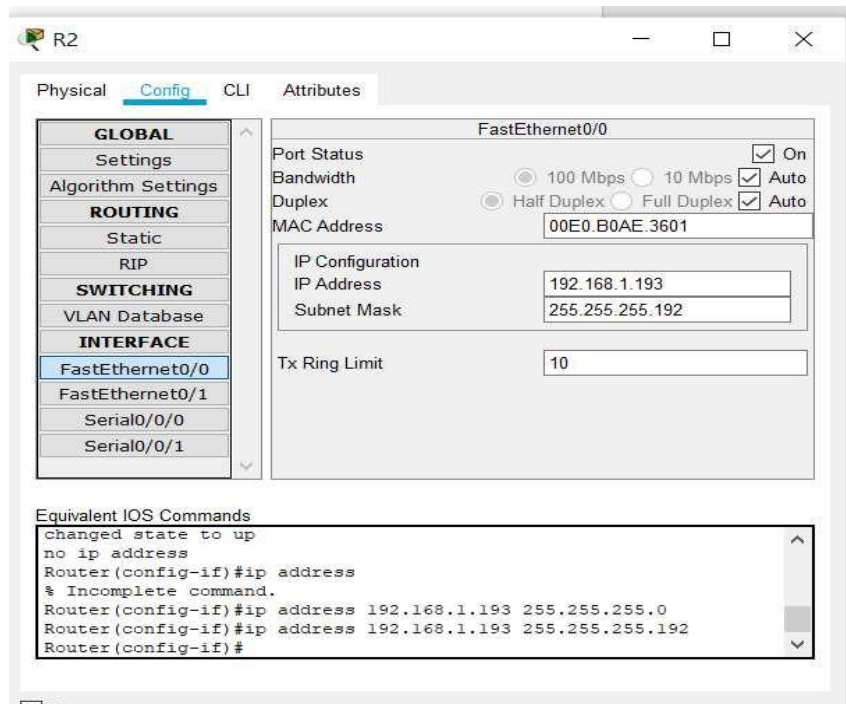
```
Router(config-if)#exit
Router(config)#interface Serial0/0/0
Router(config-if)#ip address 192.168.1.129 255.255.255.192
Router(config-if)#ip address 192.168.1.129 255.255.255.192
Router(config-if)#no shutdown
Router(config-if)#
```

Save Running Configuration to NVRAM by clicking on save button in settings of R1 config.

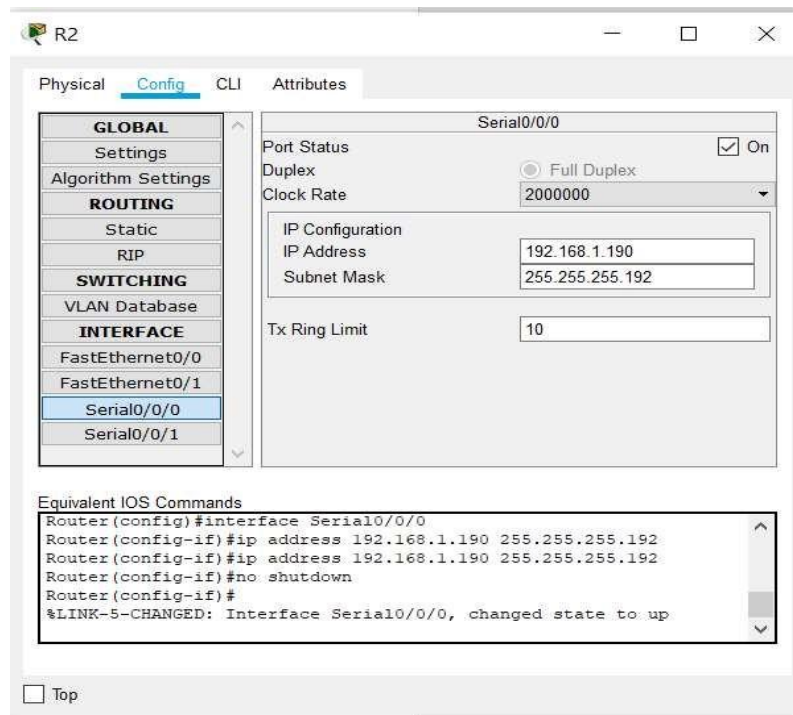


- Configuration for R2:

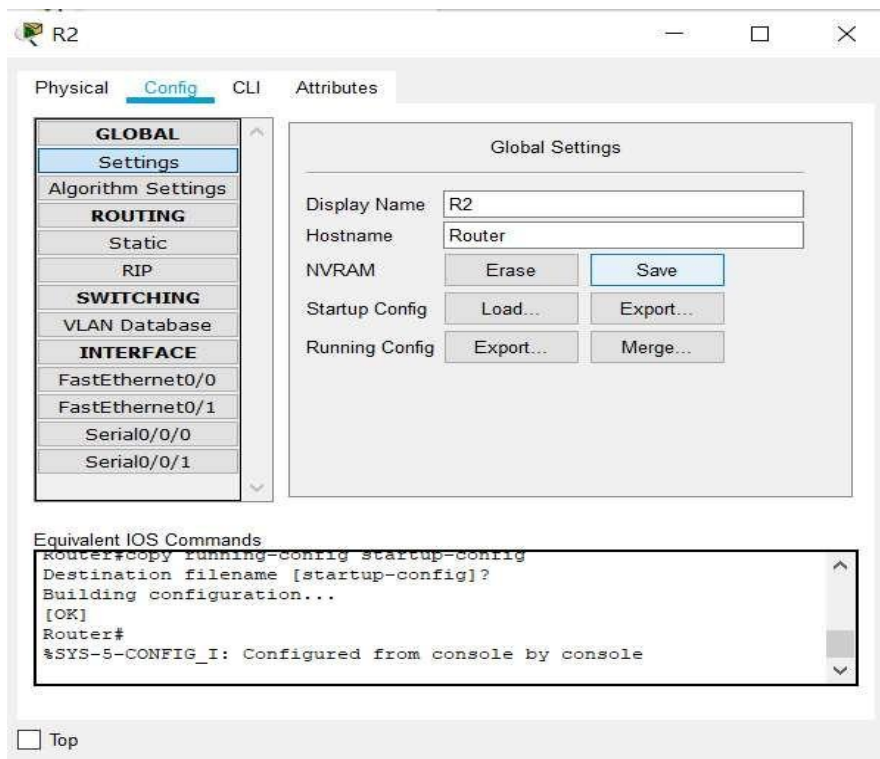
Set the IP Address & Subnet mask and change the port status to on at FastEthernet0/0.

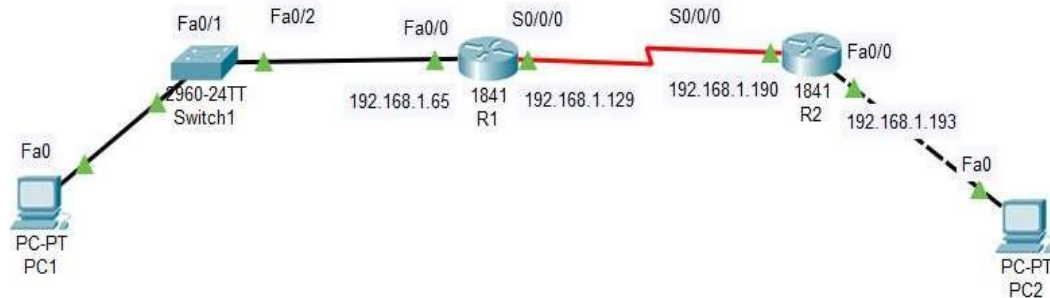


Set the IP Address & Subnet mask and change the port status to on at Serial0/0/0



Save Running Configuration to NVRAM by clicking on save button in settings of R1 config.





## Step 2: Configure the PC interfaces.

Configure the Ethernet interfaces of PC1 and PC2 with the IP addresses and default gateways from your network design.

- PC1 configuration:

PC1

Physical Config **Desktop** Programming Attributes

IP Configuration

Interface: FastEthernet0

IP Configuration

☐ DHCP ☒ Static

IP Address: 192.168.1.126

Subnet Mask: 255.255.255.192

Default Gateway: 192.168.1.65

DNS Server: 0.0.0.0

IPv6 Configuration

☐ DHCP ☐ Auto Config ☒ Static

IPv6 Address: /

Link Local Address: FE80::205:5EFF:FE48:E27C

IPv6 Gateway:

IPv6 DNS Server:

802.1X

☐ Use 802.1X Security

Authentication: MD5

Username:

Password:

☐ Top

- PC2 configuration:

The screenshot shows the 'PC2' configuration window with the 'Desktop' tab selected. The 'Interface' dropdown is set to 'FastEthernet0'. Under 'IP Configuration', the 'Static' radio button is selected, and the fields are filled with: IP Address: 192.168.1.254, Subnet Mask: 255.255.255.192, Default Gateway: 192.168.1.193, and DNS Server: 0.0.0.0. Under 'IPv6 Configuration', the 'Static' radio button is selected, and the fields are filled with: IPv6 Address: (empty), Link Local Address: FE80::20A:F3FF:FEAB:D994, IPv6 Gateway: (empty), and IPv6 DNS Server: (empty). The '802.1X' section has 'Use 802.1X Security' unchecked, 'Authentication' set to 'MD5', and 'Username' and 'Password' fields empty. A 'Top' button is at the bottom left.

## Configure Switch:

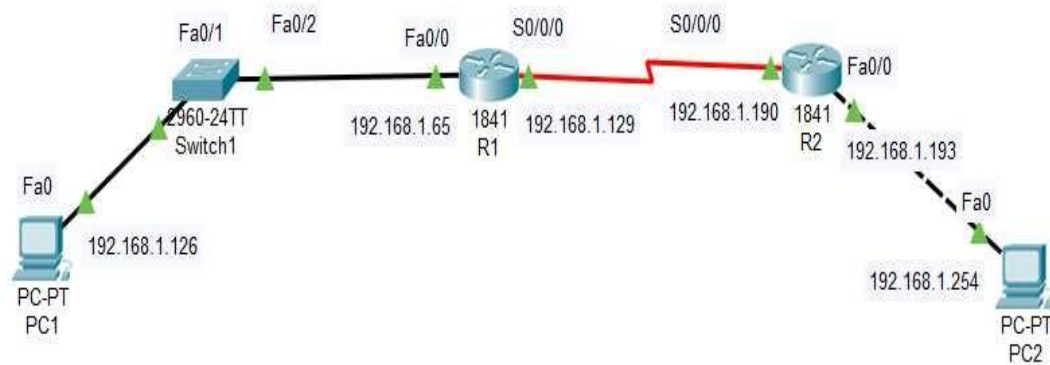
The screenshot shows the 'Switch1' configuration window with the 'CLI' tab selected. The 'IOS Command Line Interface' is displayed with the following commands and output:

```
Switch>
Switch>enable
Switch#configure terminal
Enter configuration commands, one per line. End with CNTL/Z.
Switch(config)#interface FastEthernet0/1
Switch(config-if)#exit
Switch(config)#interface vlan1
Switch(config-if)#ip address 192.168.1.2 255.255.255.224
Switch(config-if)#ip default-gateway 192.168.1.65
Switch(config)#interface vlan1
Switch(config-if)#no shutdown

Switch(config-if)#
%LINK-5-CHANGED: Interface Vlan1, changed state to up
%LINEPROTO-5-UPDOWN: Line protocol on Interface Vlan1, changed
state to up

Switch(config-if)#ip address 192.168.1.2 255.255.255.192
Switch(config-if)#
```

At the bottom, there is a 'Ctrl+F6 to exit CLI focus' message and 'Copy' and 'Paste' buttons. A 'Top' button is at the bottom left.



#### Task 4: Verify the Configurations.

Answer the following questions to verify that the network is operating as expected.

- 1) From the host attached to R1, is it possible to ping the default gateway? =>  
**Yes**

```

Packet Tracer PC Command Line 1.0
C:\>ping 192.168.1.65

Pinging 192.168.1.65 with 32 bytes of data:

Reply from 192.168.1.65: bytes=32 time=1ms TTL=255
Reply from 192.168.1.65: bytes=32 time<1ms TTL=255
Reply from 192.168.1.65: bytes=32 time<1ms TTL=255
Reply from 192.168.1.65: bytes=32 time<1ms TTL=255

Ping statistics for 192.168.1.65:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 0ms, Maximum = 1ms, Average = 0ms

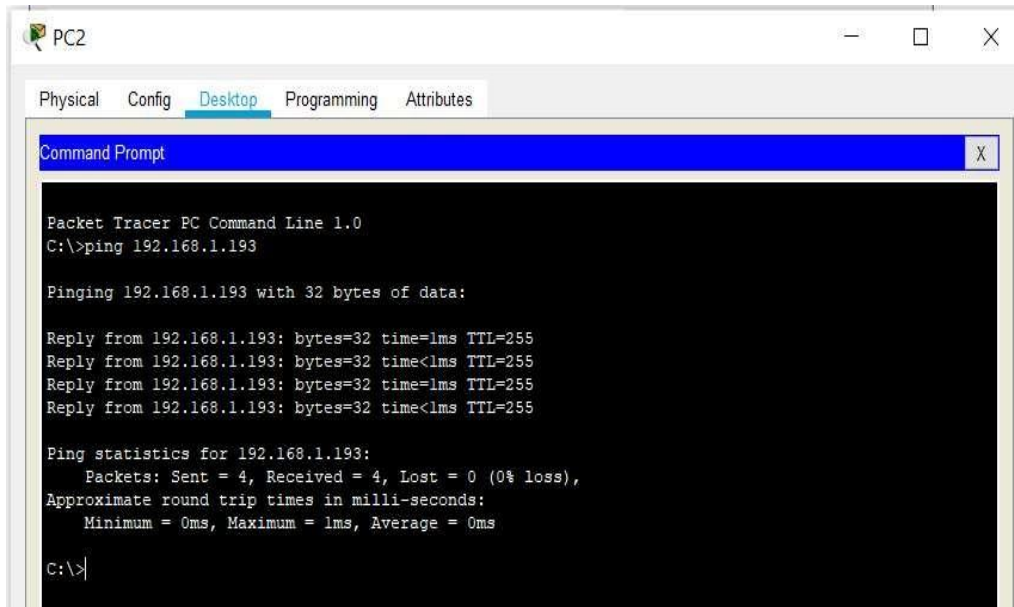
C:\>|
  
```

Successful ping from PC1 to default gateway i.e. Fa0/0 of R1



2) From the host attached to R2, is it possible to ping the default gateway?

=> **Yes**



The screenshot shows a Packet Tracer window for PC2. The 'Desktop' tab is selected, and a 'Command Prompt' window is open. The command prompt shows the execution of the command 'ping 192.168.1.193'. The output indicates that the ping was successful, with 4 packets sent and 4 received, resulting in 0% loss. The round-trip times are all 0ms.

```
Packet Tracer PC Command Line 1.0
C:\>ping 192.168.1.193

Pinging 192.168.1.193 with 32 bytes of data:

Reply from 192.168.1.193: bytes=32 time=0ms TTL=255
Reply from 192.168.1.193: bytes=32 time<1ms TTL=255
Reply from 192.168.1.193: bytes=32 time=1ms TTL=255
Reply from 192.168.1.193: bytes=32 time<1ms TTL=255

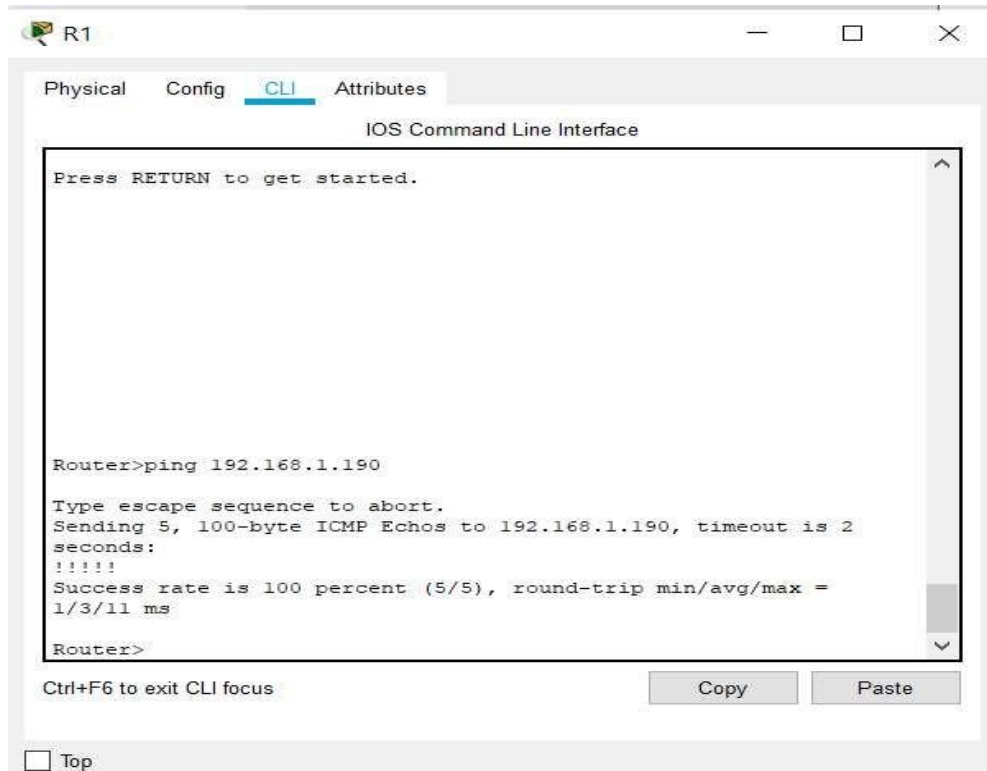
Ping statistics for 192.168.1.193:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 0ms, Maximum = 1ms, Average = 0ms

C:\>
```

Successful ping from PC2 to default gateway i.e. Fa0/0 of R2

3) From the router R1, is it possible to ping the Serial 0/0/0 interface of R2?

• **Yes**



The screenshot shows a Packet Tracer window for R1. The 'CLI' tab is selected, and the 'IOS Command Line Interface' is displayed. The command prompt shows the execution of the command 'ping 192.168.1.190'. The output indicates that the ping was successful, with 5 packets sent and 5 received, resulting in 100% success rate. The round-trip times are 1/3/11 ms.

```
Press RETURN to get started.

Router>ping 192.168.1.190

Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to 192.168.1.190, timeout is 2
seconds:
!!!!!!
Success rate is 100 percent (5/5), round-trip min/avg/max =
1/3/11 ms

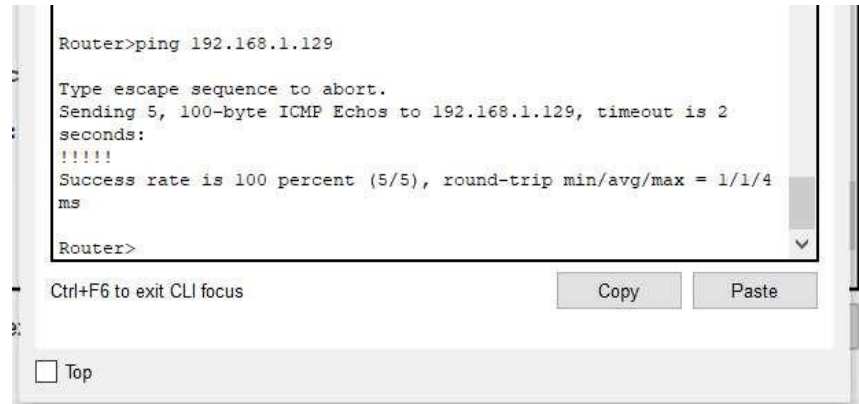
Router>
```

Successful ping from R1 to port S0/0/0 of R2



4) From the router R2, is it possible to ping the Serial 0/0/0 interface of R1?

- **Yes**



```
Router>ping 192.168.1.129
Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to 192.168.1.129, timeout is 2
seconds:
!!!!!!
Success rate is 100 percent (5/5), round-trip min/avg/max = 1/1/4
ms
Router>
```

Ctrl+F6 to exit CLI focus

Copy Paste

☐ Top

Successful ping from R2 to port S0/0/0 of R1

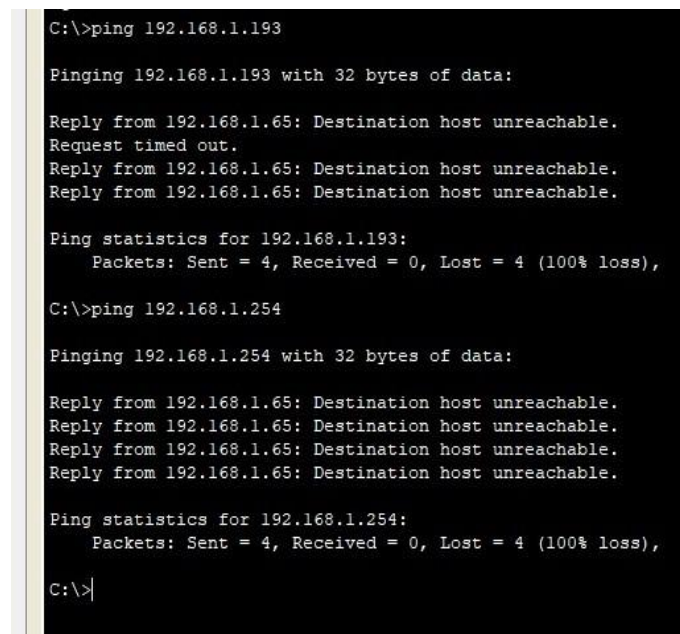
The answer to the above questions should be **yes**. If any of the above pings failed, check your physical connections and configurations.

## Task 5: Reflection

**Are there any devices on the network that cannot ping each other?**

Yes, there are devices on the network that cannot ping each other.

- PC1 cannot ping FastEthernet port of Router2 and PC2



```
C:\>ping 192.168.1.193

Pinging 192.168.1.193 with 32 bytes of data:

Reply from 192.168.1.65: Destination host unreachable.
Request timed out.
Reply from 192.168.1.65: Destination host unreachable.
Reply from 192.168.1.65: Destination host unreachable.

Ping statistics for 192.168.1.193:
    Packets: Sent = 4, Received = 0, Lost = 4 (100% loss),

C:\>ping 192.168.1.254

Pinging 192.168.1.254 with 32 bytes of data:

Reply from 192.168.1.65: Destination host unreachable.
Reply from 192.168.1.65: Destination host unreachable.
Reply from 192.168.1.65: Destination host unreachable.
Reply from 192.168.1.65: Destination host unreachable.

Ping statistics for 192.168.1.254:
    Packets: Sent = 4, Received = 0, Lost = 4 (100% loss),

C:\>
```

- PC2 cannot ping FastEthernet port of Router1 and PC1

```
C:\>ping 192.168.1.65

Pinging 192.168.1.65 with 32 bytes of data:

Reply from 192.168.1.193: Destination host unreachable.
Reply from 192.168.1.193: Destination host unreachable.
Request timed out.
Reply from 192.168.1.193: Destination host unreachable.

Ping statistics for 192.168.1.65:
    Packets: Sent = 4, Received = 0, Lost = 4 (100% loss),

C:\>ping 192.168.1.126

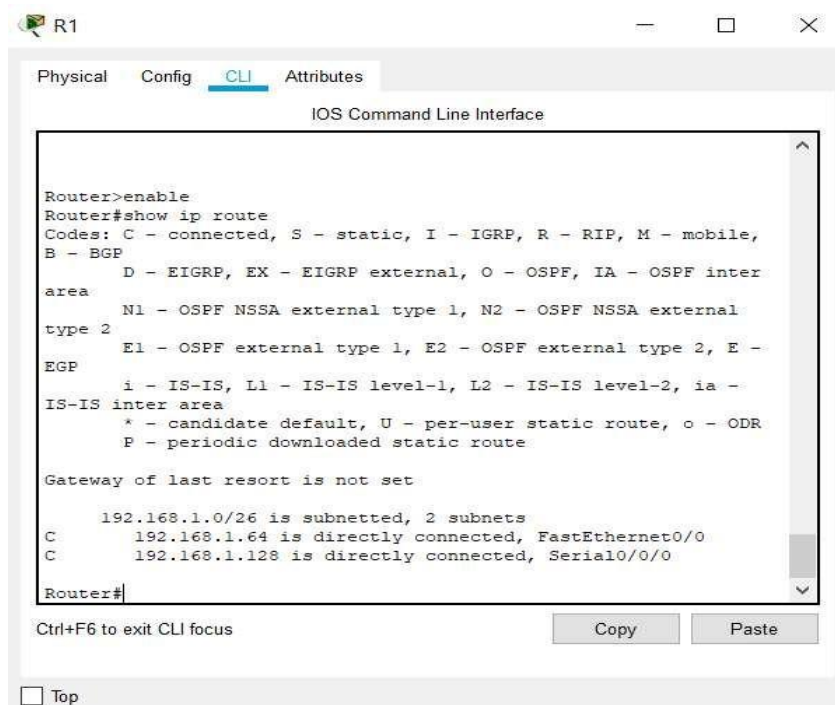
Pinging 192.168.1.126 with 32 bytes of data:

Reply from 192.168.1.193: Destination host unreachable.
Reply from 192.168.1.193: Destination host unreachable.
Reply from 192.168.1.193: Destination host unreachable.
Reply from 192.168.1.193: Destination host unreachable.

Ping statistics for 192.168.1.126:
    Packets: Sent = 4, Received = 0, Lost = 4 (100% loss),
```

2. What is missing from the network that is preventing communication between these devices?

Ans:



```
Router>enable
Router#show ip route
Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile,
B - BGP
       D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter
area
       N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external
type 2
       E1 - OSPF external type 1, E2 - OSPF external type 2, E -
EGP
       i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia -
IS-IS inter area
       * - candidate default, U - per-user static route, o - ODR
       P - periodic downloaded static route

Gateway of last resort is not set

    192.168.1.0/26 is subnetted, 2 subnets
C       192.168.1.64 is directly connected, FastEthernet0/0
C       192.168.1.128 is directly connected, Serial0/0/0
Router#
```

```
Router>enable
Router#show ip route
Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile,
B - BGP
       D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter
area
       N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external
type 2
       E1 - OSPF external type 1, E2 - OSPF external type 2, E -
EGP
       i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia -
IS-IS inter area
       * - candidate default, U - per-user static route, o - ODR
       P - periodic downloaded static route

Gateway of last resort is not set

      192.168.1.0/26 is subnetted, 2 subnets
C      192.168.1.128 is directly connected, Serial0/0/0
C      192.168.1.192 is directly connected, FastEthernet0/0
Router#
```

From the above routing table, we can see that the routers in our network only have the addresses of devices which are directly connected to its interfaces in their routing table. Hence static or dynamic routing is not present.

Therefore, over here we cannot ping devices on another subnet.