```
1 C:\Users\jhasa\.jdks\openjdk-20.0.2\bin\java.exe "-
   javaagent:C:\Program Files\JetBrains\IntelliJ IDEA
   2023.2\lib\idea_rt.jar=59546:C:\Program Files\
   JetBrains\IntelliJ IDEA 2023.2\bin" -Dfile.encoding=
   UTF-8 -Dsun.stdout.encoding=UTF-8 -Dsun.stderr.
   encoding=UTF-8 -classpath C:\Users\jhasa\IdeaProjects
   \TextAdventureGame\target\classes org.
   TextAdventureGame.Game
 2 Welcome to the Adventure Game!
 3 Commands:
 4 - go [direction] : Move in a direction (north, south
   , east, west).
 5 - check inventory : View your collected items.
 6 - look around : Check for items and NPCs in the
   current room.
 7 - talk to [NPC name] : Talk to an NPC in the room.
8 - take [item name] : Pick up an item.
 9 - use [item name] : Use an item in your inventory.
10 - quit : Exit the game.
11
12 Entrance
13 You are at the entrance of a mysterious place.
14 Your health: 100
15 Exits:
16 - South
17 Enter command: look around
18
19 Entrance
20 You are at the entrance of a mysterious place.
21 Your health: 100
22 Exits:
23 - South
24 Enter command: go south
25
26 You move to the Forest
27
28 Forest
29 A dense forest with rustling leaves.
30 Your health: 100
31 Exits:
32 - North
```

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33 - South
34 Enter command: look around
35 You see a Potion
36 You see Old Man
37
38 Forest
39 A dense forest with rustling leaves.
40 Your health: 100
41 Fxits:
42 - North
43 - South
44 Enter command: take potion
45 You picked up the Potion
46
47 Forest
48 A dense forest with rustling leaves.
49 Your health: 100
50 Exits:
51 - North
52 - South
53 Enter command: go south
54
55 You move to the Dungeon
56 A wild Goblin appears!
57 Fighting Goblin...
58 You attacked Goblin for 20 damage.
59 Goblin Health: 10
60 Goblin attacked you for 15 damage.
61 Your Health: 85
62 You attacked Goblin for 20 damage.
63 Goblin Health: 0
64 You have defeated Goblin!
65
66 Dungeon
67 A dark and damp dungeon.
68 Your health: 85
69 Exits:
70 - North
71 - South
72 Enter command: use potion
73 You used a Potion and healed 20 health points!
```

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74
 75 Dungeon
 76 A dark and damp dungeon.
 77 Your health: 100
 78 Exits:
 79 - North
 80 - South
 81 Enter command: look around
 82 You see a Sword
 83
 84 Dungeon
 85 A dark and damp dungeon.
 86 Your health: 100
 87 Exits:
 88 - North
 89 - South
 90 Enter command: take sword
 91 You picked up the Sword
 92
 93 Dungeon
 94 A dark and damp dungeon.
 95 Your health: 100
 96 Exits:
 97 - North
 98 - South
 99 Enter command: go south
100
101 You move to the Treasure Room
102
103 Treasure Room
104 The room glitters with treasure!
105 Your health: 100
106 Exits:
107 - North
108 Enter command: look around
109 You see a Key
110
111 Treasure Room
112 The room glitters with treasure!
113 Your health: 100
114 Exits:
```

	···· <del>·</del>
115	- North
116	Enter command: take key
117	You picked up the Key
118	You have unlocked the treasure chest and collected
	the treasure!
119	You Win!
120	
	Process finished with exit code 0
122	THOUGHT THE ONE COUNTY
122	