

# Week 3 – Data Link Layer

COMP90007 Internet Technologies


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# Hamming Code

- $n=2^k-k-1$  (n: number of data, k: check bits)

Example: Data: 0101 - > requires 3 check bits

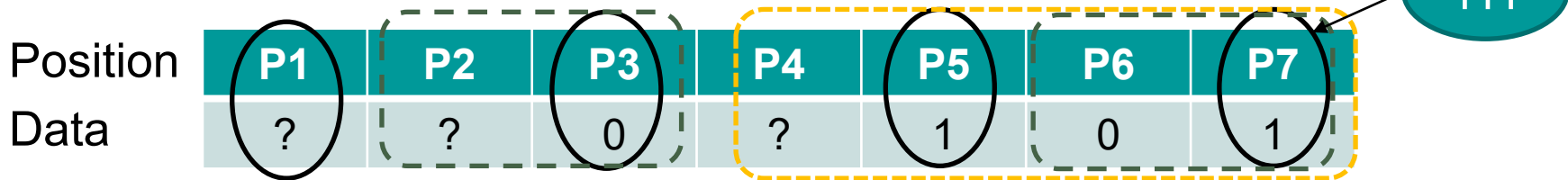

$$4 = (2^3) - 3 - 1$$

- Put **check bits in positions  $p$  that are power of 2,** starting with position 1
- Check bit in **position  $p$  is parity of positions with a  $p$  term in their value**

# Example

Put check bits in positions  $p$  that are power of 2, starting with position 1

■ Data: 0101 → requires 3 check bits



1. Calculate the parity bits for P1, P2, P4 (rule: even parity)

$$\begin{aligned} \text{P1} + \text{P3} + \text{P5} + \text{P7} &= ? + 0 + 1 + 1 \text{ (even)} \rightarrow \text{P1} = 0 \\ \text{P2} + \text{P3} + \text{P6} + \text{P7} &= ? + 0 + 0 + 1 \text{ (odd)} \rightarrow \text{P2} = 1 \\ \text{P4} + \text{P5} + \text{P6} + \text{P7} &= ? + 1 + 0 + 1 \text{ (even)} \rightarrow \text{P4} = 0 \end{aligned}$$

Data sent: 0100101

error

error

**Example 1:** At the receiver: 0100100

$$\begin{aligned} \text{P1} + \text{P3} + \text{P5} + \text{P7} &= 0 + 0 + 1 + 0 = 1 \times \\ \text{P2} + \text{P3} + \text{P6} + \text{P7} &= 1 + 0 + 0 + 0 = 1 \times \\ \text{P4} + \text{P5} + \text{P6} + \text{P7} &= 0 + 1 + 0 + 0 = 1 \times \end{aligned}$$

Error bit =  $\text{P1} + \text{P2} + \text{P4} = \text{P7}$

**Example 2:** At the receiver: 0000101

$$\begin{aligned} \text{P1} + \text{P3} + \text{P5} + \text{P7} &= 0 + 0 + 1 + 1 = 0 \\ \text{P2} + \text{P3} + \text{P6} + \text{P7} &= 0 + 0 + 0 + 1 = 1 \times \\ \text{P4} + \text{P5} + \text{P6} + \text{P7} &= 0 + 1 + 0 + 1 = 0 \end{aligned}$$

Error bit =  $\text{P2}$

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# Error Correcting Codes Key Points

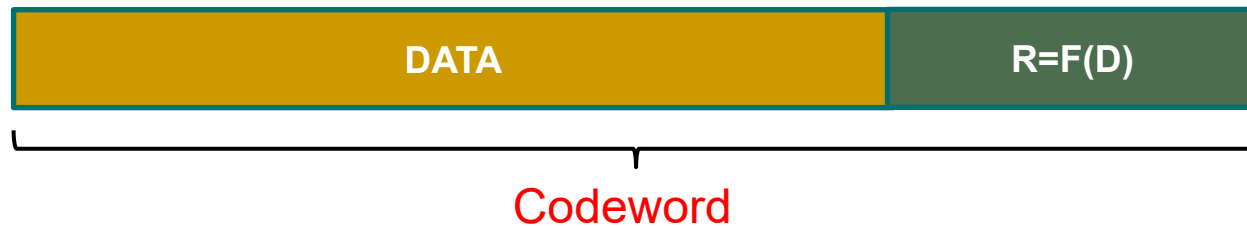
- More efficient in noisy transmission media e.g., wireless
- Challenge is that the error can be in the check bits
- Require assumption on a specific number of errors occurring in transmission

# Error Detecting Codes

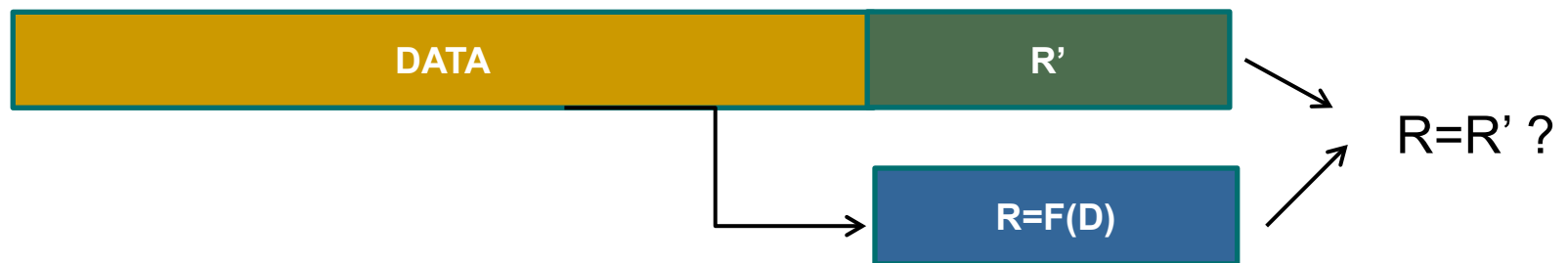
- More efficient in some transmission media – e.g. quality copper, where low error rates occur
- **Parity** (1 bit): (Hamming distance=2)
- **Checksum** (16 bits): (Hamming distance=2)
- **Cyclical Redundancy Check** (CRC) (Standard 32-bit CRC: Hamming distance=4)

# How it works?

- Sender: calculates  $R$  check bits using a function of data bits:



- Receiver: receives the codeword and calculates the same function on the data and match the results with received check bits:



# Parity Bit

**Given data 10001110, count the number of 1s**

**Sender:** Add parity bit → 10001110**0** (for even parity)

10001110**1** (for odd parity)

**Receiver:** Check the transferred data for errors on arrival.

Hamming distance is 2 for Parity Bit...

$2 - 1 = \underline{\mathbf{1 \text{ error bit can be detected}}}$  and

$(2 - 1) / 2 = \frac{1}{2}$  not even 1 bit error can be corrected

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# Internet Checksum

- There are different variations of checksum
- Internet Checksum (16-bit word):

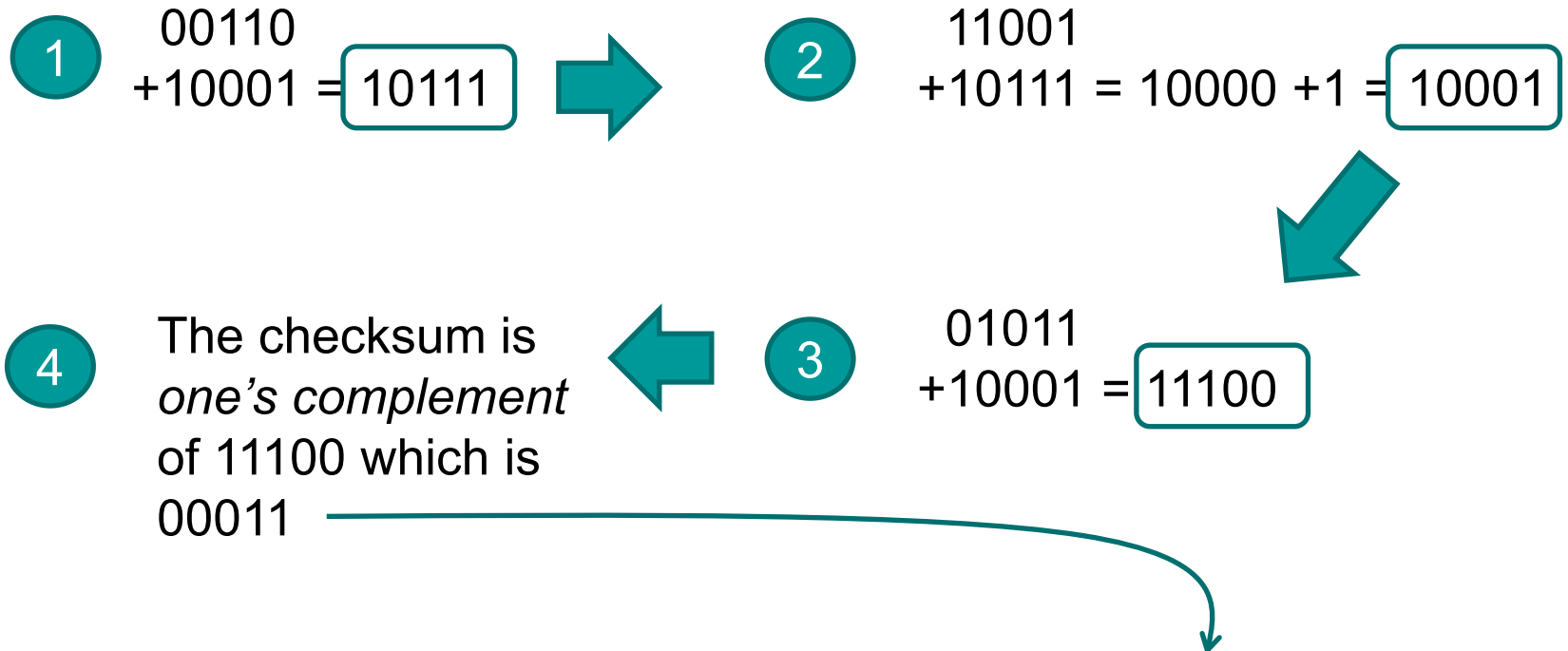
Sum modulo  $2^{16}$  and add any overflow of high order bits back into low-order bits



# Example of Checksum

Calculate checksum (5-bit word) for data

**00110 10001 11001 01011**



Data sent: 00110 10001 11001 01011 00011

# Cyclic Redundancy Check

## ■ Based on a generator polynomial $G(x)$

- e.g.  $G(x) = x^4 + x + 1$  (10011)
- Let  $r$  be the degree of  $G(x)$  ( $r=4$ ). **Append  $r$  zero bits to the low-order end of the frame** so it now contains  $m + r$  bits and corresponds to the polynomial  $x^r M(x)$ .
- **Divide the bit string corresponding to  $G(x)$**  into the bit string corresponding to  $x^r M(x)$ , using modulo 2 division.
- **Subtract the remainder** (which is always  $r$  or fewer bits) from the bit string corresponding to  $x^r M(x)$  using modulo 2 subtraction.
- The result is the checksummed frame to be transmitted. Call its polynomial  $T(x)$ .

# Example

Data: **1101001** and  $G(x) = x^4 + x + 1$  (**10011**)

5 bits polynomial add **4** bits as the checksum – so add **0000**

