ELECTIVE: I BEIT704T1

MOBILE COMPUTING

(Theory Credit: 05)

Teaching Scheme: Examination Scheme:

Lecture: 4 Hours/week Theory: T (U): 80 Marks T (I): 20 Marks
Tutorial: 1 Hour/week Duration of University Exam.: 03 Hours

UNIT I:

Introduction to Mobile Computing:

Wireless Communication and examples, Applications cellular communication (1G to 4G Networks), GSM (Mobile services, system architecture protocol, Localization and Calling, Handover, Security)

UNIT II:

Mobile Computing Architecture:

Internet the ubiquitous network, Architecture for Mobile Computing three tier architecture, Design consideration for Mobile Computing, Mobile Computing, Mobile Computing through Internet.

UNIT III:

Wireless LAN:

Wireless LAN advantages, Applications, IEEE 802.11 standards, System Architecture, Protocol Architecture, Physical layer, Medium access control layer, MAC management roaming.

UNIT IV:

Mobility Management and Control:

Mobile agents, characteristics, requirement for Mobile Agent system, Platform (Aglet object Model, Agent Tcl architecture)

UNIT V:

Wireless Application Protocol:

WAP model, architecture, wireless datagram protocol, wireless transaction protocol, wireless session protocols.

UNIT VI:

Introduction to Android:

Layer android components, Mapping applications to process, Android development basics, Hardware tools, Android SDK features.

Text Books:

- Mobile Communications: 2nd Edition, Jochen Schiller, Pearson Education.
- Wireless Communication-Principles and Practice-2nd Edition, Theodore S. Rappaport, PHI Publications

Reference Books:

- Mobile Computing- Technology, Applications and services creation-Ashok K. Talukder, Roopa R. Yavagal, TMH.
- 2. Mobile Computing-Theory and Practice-Kumkum Garg-Pearson Publications