#include <reg51.h>

Void delay();

Void main()

{

While(1)

{

P1=0X00;

Delay();

P1=0xFF;

Delay();

}

}

Delay()

{

TMOD=0x01;//timer 0, MODE1=16bit

TH0=0x00;

TL0=0x00;

TR0=1;

while(TF0==0);

TR0=0;

TF0=0;

}