# Practical Assignment – 1

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Semester : 7<sup>th</sup> sem (MSc-IT)

Roll No. : 026

Subject : Application Development using Full Stack

Code : 705

- 1. Develop a web server with following functionalities:
  - Serve static resources.
  - Handle GET request.
  - Handle POST request.

Code:

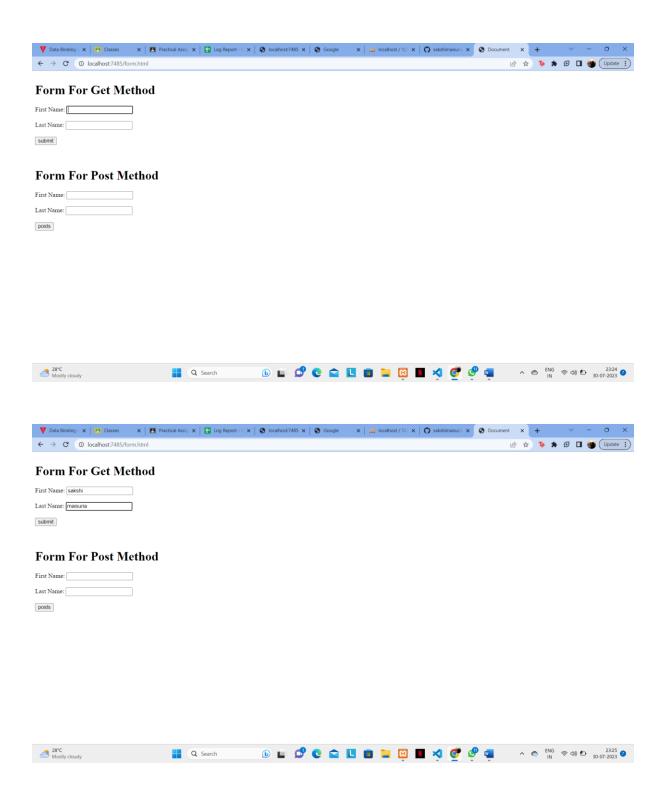
q1.js:

```
const http = require("http");
const url = require("url");
const nstatic = require("node-static");
const { readSync } = require("fs");
const fs = new nstatic.Server("./files");
var server = http.createServer((req, res) => {
 const url1 = url.parse(req.url, true);
  if (req.url == "form") {
    fs.readFile("./files/form.html", (err, data) => {
      if (err) {
        res.writeHead(404, { "Content-Type": "text/html" });
        res.write("404:file not found");
      } else {
        res.writeHead(200, { "Content-Type": "text/html" });
        res.write(data);
        res.end();
    });
  } else if (url1.pathname == "/form_get" && req.method == "GET") {
    res.write(
      "Your First Name:" +
        url1.query.fname +
        " And Your Last Name:" +
        url1.query.lname
    );
    res.end();
  } else if (url1.pathname == "/form_post" && req.method == "POST") {
    var body = "";
    req.on("data", (postdata) => {
      body += postdata.toString();
    });
    req.on("end", function () {
      res.write(body);
      res.end();
    });
```

```
req
    .addListener("end", function () {
       fs.serve(req, res);
    })
    .resume();
});
server.listen(7485, () => {
    console.log("port 7485");
});
```

#### form.html:

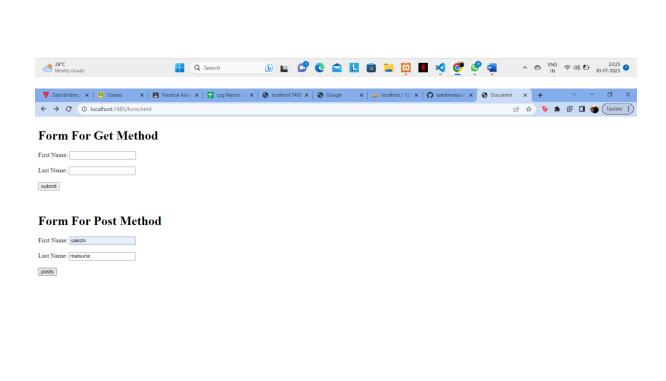
```
<!DOCTYPE html>
<html lang="en">
    <meta charset="UTF-8">
    <meta name="viewport" content="width=device-width, initial-scale=1.0">
    <title>Document</title>
<body>
    <div style="display: flex;">
        <div>
            <h1>Form For Get Method</h1>
            <form action="/form_get" method="get">
                 First Name: <input type="text" id="fname"
name="fname"><br><br>
                 Last Name: <input type="text" id="lname" name="lname"><br><br><br></pr>
                 <input type="submit" value="submit" name="submit">
            </form>
            <br><br><br>
            <h1>Form For Post Method</h1>
            <form action="/form_post" method="post">
                 First Name: <input type="text" id="pfname"</pre>
name="pfname"><br><br>
                Last Name: <input type="text" id="plname"</pre>
name="plname"><br><br>
                 <input type="submit" value="posts" name="posts">
            </form>
        </div>
    </div>
</body>
 /html>
```

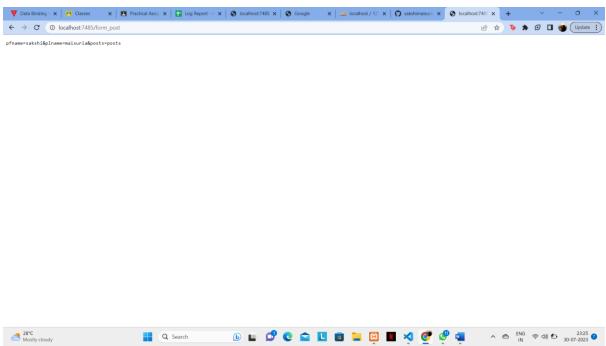




Your First Name:sakshi And Your Last Name:maisuria

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- 2. Develop nodejs application with following requirements:
  - Develop a route "/gethello" with GET method. It displays "Hello NodeJS!!" as response.
  - Make an HTML page and display.
  - Call "/gethello" route from HTML page using AJAX call. (Any frontend AJAX call API can be used.)

Code:

q2.js:

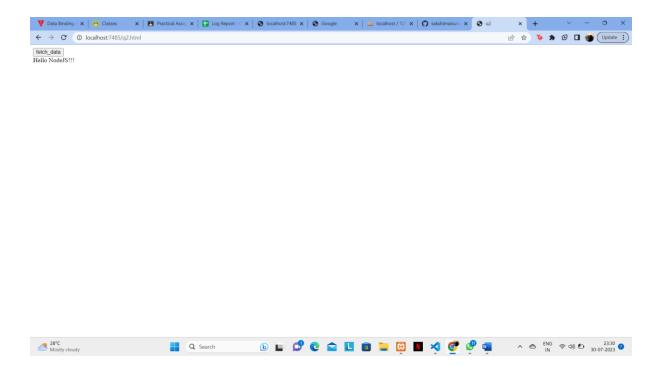
```
const http = require("http");
const fs = require("fs");
const server = http
  .createServer((req, res) => {
    if (req.url === "/gethello" && req.method === "GET") {
      res.writeHead(200, { "Content-Type": "Text/html" });
      res.write("Hello NodeJS!!!");
      res.end();
    } else if (req.url === "/" && req.method === "GET") {
     res.writeHead(500, { "Content-Type": "Text/html" });
      res.write("internal server error!!");
      res.end();
    fs.readFile("./files/q2.html", null, (err, data) => {
     if (err) {
        res.writeHead(404);
        res.write("file not found");
      } else {
        res.write(data);
      res.end();
    });
  })
  .listen(7485);
```

#### q2.html:

```
</head>
<body>
    <input type="submit" name="fetch" value="fetch_data"</pre>
onclick="fetch data()">
    <div id="result"></div>
    <script>
        function fetch_data(){
            $.ajax({
                url:'/gethello',
                method:'GET',
                success: function (data) {
                     $('#result').text(data);
                },
            });
    </script>
</body>
</html>
```







3. Develop a module for domain specific chatbot and use it in a command line application.

Code:

q3.js:

```
var readline = require("readline"); //user input
var chatbot = require("./chatbot");

var interface = readline.createInterface(process.stdin, process.stdout);

//craete interface for input output
interface.setPrompt("You ==>"); //create prompt
interface.prompt();

interface
   .on("line", (message) => {
      console.log("bot==>" + chatbot.chatbotreply(message));

      interface.prompt();
   })
   .on("close", () => {
      process.exit(0);
   });
```

# Chatbot.js:

```
this.username = "sakshi";

module.exports.chatbotreply = function (message) {
   if (
        message.toLowerCase().indexOf("hey") > -1 ||
        message.toLowerCase().indexOf("hello") > -1
   ) {
        return "hello!";
   } else if (message.toLowerCase() == "what's your name??") {
        return "I'm " + this.username;
   } else if (message.toLowerCase() == "can you tell me about nodejs??") {
        return "yes sure!! nodejs is an open-source, cross-platform JavaScript
   runtime environment..";
   } else if (message.toLowerCase() == "okay! thank you:)") {
        return "My Pleasure!!";
   }
   return "sorry, I didn't get it!!";
};
```

```
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                                                                        | {
    return "hello!";
} else if (message.toLowerCase() == "what's your name??") {
    return "I'm " + this.username;
} else if (message.toLowerCase() == "can you tell me about nodejs??") {
    return "yes sure!! nodejs is an open-source, cross-platform JavaScript runtime environment..";
} else if (message.toLowerCase() == "okay! thank you:)") {
    return "My Pleasure!!";
}
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us q2.js
us q3.js
            s q5.js
             us q7.js
             us q8.js

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s q11.js
            temp1.txt
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4. Use above chatbot module in web based chatting of websocket.

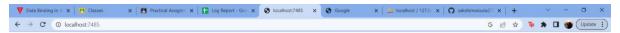
Code:

q4.js:

```
const http = require("http");
const ns = require("node-static");
const chatbot = require("./chatbot"); //import chatbot.js module
const WebSocket = require("ws");
var url = require("url");
const file = new ns.Server("./files/q4.html");
const server = http.createServer((req, res) => {
  req
    .on("end", () => {
      file.serve(req, res);
    })
    .resume();
});
server.listen(7485, () => {
 console.log("Server listening on 7485");
});
const wss = new WebSocket.Server({ server: server });
wss.on("connection", (ws) => {
  ws.send("Hii, I am a chatbot!!");
 ws.on("message", (data) => {
    const message = data.toString();
    const reply = chatbot.chatbotreply(message);
    console.log(reply);
    ws.send(reply);
 });
});
```

### q4.html:

```
<h1>WebSocket Chat Bot</h1>
       <div id="chat">
           <div id="messages"></div>
           <input type="text" id="inputMessage"</pre>
                placeholder="Type your message here..." />
           <button onclick="sendMessage()">Send</button>
       </div>
       <script>
       const ws = new WebSocket('ws://localhost:7485');
       ws.onmessage = (event) => {
           displayMessage("Server: "+event.data);
       };
       function sendMessage() {
           const inputMessage = document.getElementById('inputMessage');
           const message = inputMessage.value;
           inputMessage.value = '';
           displayMessage('You: ' + message);
           ws.send(message);
       function displayMessage(message) {
           const messagesDiv = document.getElementById('messages');
           const messageDiv = document.createElement('div');
           messageDiv.textContent = message;
           messagesDiv.appendChild(messageDiv);
   </script>
   </body>
</html>
```



### WebSocket Chat Bot



5. Write a program to create a compressed zip file for a folder.

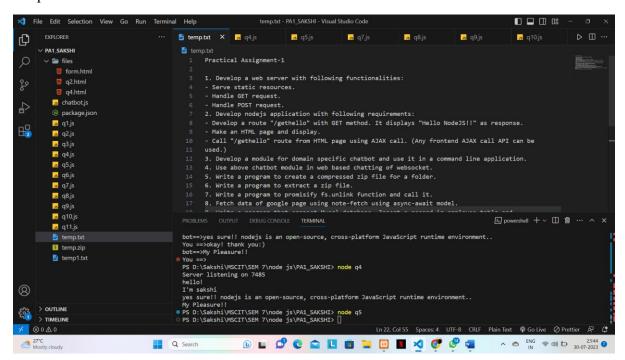
Code:

q5.js:

```
const zlib = require("zlib");
const fs = require("fs");

const inputFile = fs.createReadStream("temp.txt");
const outputFile = fs.createWriteStream("temp.zip");

inputFile.pipe(zlib.createGzip()).pipe(outputFile);
```



6. Write a program to extract a zip file.

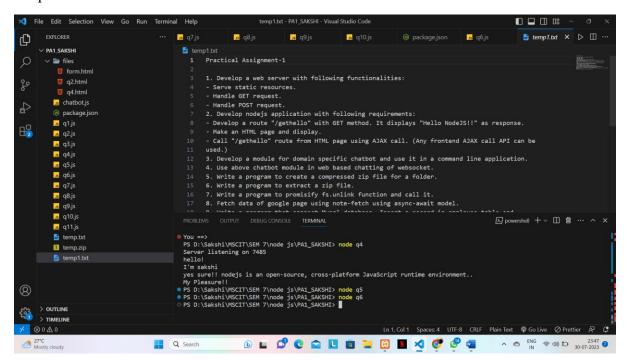
Code:

q6.js:

```
const zlib = require("zlib");
const fs = require("fs");

const inputFile = fs.createReadStream("temp.zip");
const outputFile = fs.createWriteStream("temp1.txt");

inputFile.pipe(zlib.createUnzip()).pipe(outputFile);
```

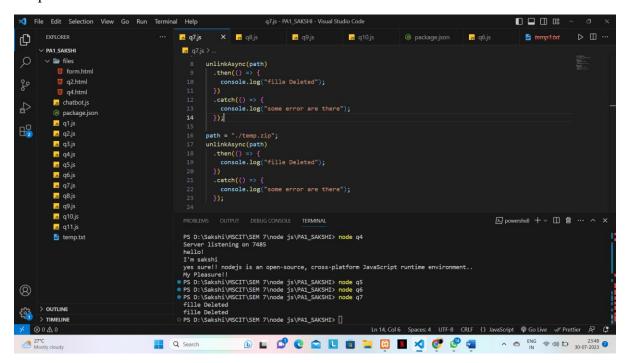


7. Write a program to promisify fs.unlink function and call it.

Code:

q7.js:

```
const fs = require("fs");
const util = require("util");
const unlinkAsync = util.promisify(fs.unlink);
var path = "./temp1.txt";
unlinkAsync(path)
  .then(() => {
    console.log("fille Deleted");
  .catch(() => {
    console.log("some error are there");
  });
path = "./temp.zip";
unlinkAsync(path)
  .then(() => {
    console.log("fille Deleted");
  .catch(() => {
    console.log("some error are there");
  });
```

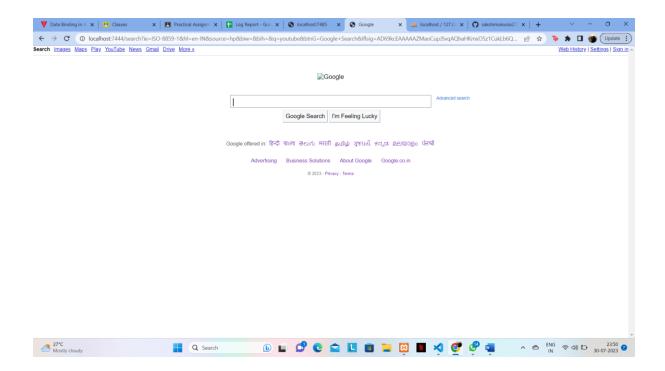


8. Fetch data of google page using note-fetch using async-await model.

Code:

q8.js:

```
const http = require("http");
const server = http.createServer((req, res) => {
  async function fetchGooglePage() {
    try {
     const fetch = await import("node-fetch");
     const response = await fetch.default("https://www.google.com");
     if (!response.ok) {
       throw new Error("Network response was not ok");
     const data = await response.text();
     // console.log(data);
     res.end(data);
    } catch (error) {
      console.error("Error fetching data:", error.message);
  fetchGooglePage();
});
server.listen(7444, () => {
 console.log("Listing on 7444");
});
```



9. Write a program that connect Mysql database, Insert a record in employee table and display all records in employee table using promise based approach.

Code:

q9.js:

```
const mysql = require("nodejs-mysql").default;
const conn = {
 host: "localhost",
 user: "root",
 password: "",
 database: "employeetb",
};
const db = mysql.getInstance(conn);
db.connect()
  .then(() => {
    console.log(`Connected!!`);
    var sql =
      "INSERT INTO employeetb (empid, empname, joinDate) VALUES
(26, 'sakshi', '29-07-2023')";
    console.log("Record Inserted!!");
    return db.exec(sql);
 })
  .then((display) => {
   // var sqlDisplay = "SELECT * FROM employeetb";
   // console.log(display);
   return db.exec("SELECT * FROM employeetb");
  })
  .then((result) => {
    console.log("Employee Name \t Date of Join");
    for (var i in result) {
      console.log(result[i].empname + " \t\t " + result[i].joinDate);
  })
  .catch((err) => {
   console.log("Error: " + err);
   process.exit(0);
  });
```

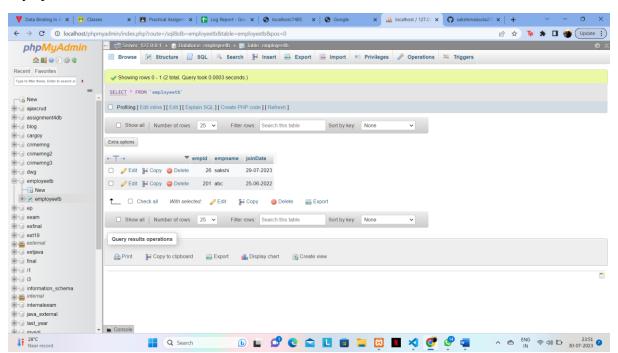
#### Output:

```
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    □ q2.html
    □ q4.html
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  user: "root",
  password: "",
  database: "employeetb",
          chatbot.js
$
يو q2.js
هو q3.js
                                                        const db = mysql.getInstance(conn);
           Js q4.js
                                                        db.connect()
                                                            .then(() => {
  console.log(`Connected!!`);
          Js q6.js
          Js q7.js
                                                            var sql =
  "INSERT INTO employeetb (empid,empname,joinDate) VALUES (26,'sakshi','29-07-2023')";
console.log("Record Inserted!!");
return db.exec(sql);
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          _s q10.js

_s q11.js
          temp.txt
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```

# Mysql db:



10. Set a server script, a test script and 3 user defined scripts in package.json file in your nodejs application.

Code:

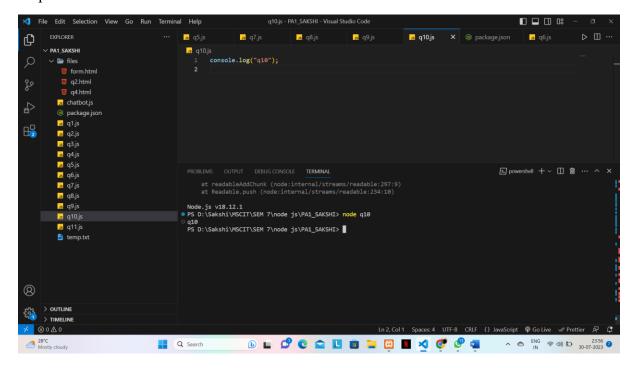
package.json:

```
{
  "name": "pa1_sakshi",
  "version": "1.0.0",
  "description": "",
  "main": "chatbot.js",
  "scripts": {
    "start":"node q10.js",
    "test": "echo \"Error: no test specified\" && exit 1",
    "script1": "node q10.js",
    "script2": "node q2.js",
    "script3": "node q3.js"
  },
  "keywords": [],
  "author": "",
  "license": "ISC"
}
```

q10.js:

```
console.log("q10");
```

### output:



11. Develop an application to show live cricket score.

