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## INSTITUTE OF TECHNOLOGY

# DHULE (M.S.)

### DEPARMENT OF COMPUTER ENGINEERING

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**Subject :** Artificial Intelligence Lab **Subject Code :** BTCOL707

Class: Final Year Comp. Engg. Expt. No.: 04

**Title:** Solve any problem using best first search.

Problem Solve any problem using best first search.

Software

Staement:

Required: Prolog

Theory:

A broad search algorithm called Best-First Search (BFS) uses a heuristic evaluation function to guide it across a search space. Let's use Prolog's Best-First Search technique to solve the well-known "8-puzzle" problem. To get from a starting state to a target state in the 8-puzzle, you must rearrange numbered tiles in a 3x3 grid.

% Define the initial state and goal state initial\_state([2, 8, 3, 1, 6, 4, 7, 0, 5]). goal\_state([1, 2, 3, 8, 0, 4, 7, 6, 5]).

% Define the heuristic function (Manhattan distance)

heuristic(State, H) :goal\_state(Goal),

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findall(D, (nth1(I, State, Tile), nth1(I, Goal, GoalTile), manhattan(Tile, GoalTile,
D)), Distances),
  sum_list(Distances, H).
manhattan(X/Y, X1/Y1, D) :-
  D is abs(X - X1) + abs(Y - Y1).
% Operators to move tiles
move(State, NewState):-
  select(0, State, X, TempState),
  select(T, TempState, 0, NewTempState),
  append([X, T], NewTempState, NewState).
% Define a predicate to solve the puzzle using Best-First Search
solve_best_first(State, State, [], _).
solve_best_first(CurrentState, GoalState, [Action | Actions], Visited):-
  findall((NewState, Action, H), (
     move(CurrentState, NewState),
    \+ member(NewState, Visited),
    heuristic(NewState, H)
  ), Successors),
  keysort(Successors, SortedSuccessors),
  member((NextState, Action, _), SortedSuccessors),
  solve_best_first(NextState, GoalState, Actions, [NextState | Visited]).
% Entry point to solve the puzzle
solve_puzzle :-
  initial_state(InitialState),
  goal_state(GoalState),
  solve_best_first(InitialState, GoalState, Actions, [InitialState]),
  write('Solution Actions: '), nl,
  print_actions(Actions).
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% Predicate to print the sequence of actions
print_actions([]).
print_actions([Action | Rest]) :-
    print_state(Action),
    print_actions(Rest).

% Predicate to print a single state
print_state([A, B, C, D, E, F, G, H, I]) :-
    format('~d ~d ~d~n~d ~d ~d~n~d ~d~d~n', [A, B, C, D, E, F, G, H, I]).

% Start the solver
:- solve_puzzle.
```

This code solves the 8-puzzle problem using Best-First Search with the Manhattan distance heuristic. It calculates the heuristic value for each state and explores the states with the lowest heuristic values first. The solve\_puzzle predicate initiates the search and prints the sequence of actions to reach the goal state from the initial state.

#### **Conclusion:**