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BCA 5B

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SUBJECT:- MID SEM BACK OPERATING SYSTEM.

Ques 1. #include <stdio.h>

```
unsigned int Heap[100001], Index[100001],  
Position[100002], Size=0;
```

```
unsigned int Temp[100001], Temp1[100001];
```

```
unsigned int Arr-Time[100001], Cook-Time  
[100001], Num;
```

```
void merge(int Low, int Mid, int High)  
{
```

```
    int i=Low, j=Mid+1, k=0;
```

```
    while (i<=Mid && j<=High)
```

```
    {  
        if (Arr-Time[i]<=Arr-Time[j])
```

```
        {  
            Temp[k]=Arr-Time[i];
```

```
            Temp1[k]=Cook-Time[i];
```

```
            i++;
```

```
            k++;
```

```
        }
```



```
if (i ≤ Mid)
```

```
{  
    int I;
```

```
    for (I = i; I ≤ Mid; I++)
```

```
    { Temp[k] = Arr-Time[I];
```

```
      Temp1[k] = Cook-Time[I]; k++; }
```

```
}  
else if (j ≤ High)
```

```
{  
    int I;
```

```
    for (I = j; I ≤ High; I++)
```

```
    { Temp[k] = Arr-Time[I]; Temp1[k] =
```

```
      Cook-Time[I]; k++; }
```

```
}
```

```
k = 0
```

```
for (i = low; i ≤ High; i++)
```

```
{  
    Arr-Time[i] = Temp[k];
```

```
    Cook-Time[i] = Temp1[k];
```

```
}
```

```
}
```



```

void divide (int low, int High)
{
    if (low < High)
    {
        int Mid = (low + High) / 2;
        divide (low, Mid);
        divide (Mid + 1, High);
        merge (low, Mid, High);
    }
}

```

```

void Insert (int Node, unsigned
             int value)

```

```

{
    int S;
    if (Position [Node] == 0)
    {
        Heap [++ Size] = Value;
        Index [Size] = Node;
        Position [Node] = Size;
        S = Size;
    }
    else

```



```

{
Heap[Position[Node]] = Value;
S = Position[Node];
}
while (S != 1)
{
    if (Heap[S/2] > Heap[S])
    {
        int t = Heap[S/2];
        Heap[S/2] = Heap[S];
        Heap[S] = t;

        t = Index[S/2];
        Index[S/2] = Index[S];
        Index[S] = t;

        Position[Index[S/2]] = S/2;
        Position[Index[S]] = S;
    }
    else
        break;
    S = S/2;
}
}

```



```

int ExtractMin()
{
    int N = Index[1];
    int S = 1;
    Position[N] = -1;
    Index[1] = Index[Size];
    Position[Index[Size]] = 1;
    Heap[1] = Heap[Size--];
    while(1)
    {
        int T;
        if (Heap[S*2] < Heap[S]
            && S*2 <= Size || Heap[S*2+1]
            < Heap[S] && S*2+1 <= Size)
        {
            if (Heap[S*2] < Heap[S*2+1])
            {
                T = S*2;
            }
            else
            {
                T = S*2+1;
            }
            int t = Heap[T];
            Heap[T] = Heap[S];
        }
    }
}

```



```

Heap[S] = t;
t = Index[T];
Index[T] = Index[S];
Index[S] = t;

Position[Index[T]] = T;
Position[Index[S]] = S;
}
else
break;
S = T;
}
return N;
}

void Init(int N)
{
    int i;
    for (i = 1; i <= N; i++)
    {
        Position[i] = 0;
        Index[i] = 0;
        Heap[i] = 1000000000;
    }
}

```



```

size = N
}
int main()
{
    int A-T, LT, i=1;
    long long wait-Time=0, Time=0;
    scanf("%d", &Num);
    for (i=0; i<Num; i++)
        scanf("%u%u", &Arr-Time[i], &
            Cook-Time[i]);
    divide(0, Num-1);
    for (i=Num; i>=1; i--)
    {
        Arr-Time[i] = Arr-Time[i-1];
        Cook-Time[i] = Cook-Time[i-1];
    }
    Insert(1, Cook-Time[1]);
    i=2;
    while (i<=Num && Arr-Time[i] == Arr-Time[1]);
}

```



```

i++;
}
while (size != 0)
{
    int I = Extract_Min();
    if (Time > Arr_Time[I])
    {
        wait_Time = Time - Arr_Time[I]
        + Cook_Time[I];
        Time = Arr_Time[I] + Cook_Time[I];
    }
    else
    {
        Time = Arr_Time[I] + Cook_Time[I];
    }
    I = 1;
    while (I <= Num && Arr_Time[I]
    <= Time)
    {
        insert(i, Cook_Time[I]);
        i++;
    }
    if (I == i && i == Num)
    {

```



```

    Insert(i, Cook_Time[i]);
    i++;
    while(i <= Num && Arr_Time[i]
    = Arr_Time[i]);

```

```

    insert(i, Cook_Time[i]);

```

```

    i++;

```

```

}

```

```

}

```

```

} wait_Time = Wait_Time / Num;

```

```

Printf("%d\n", wait_Time);

```

```

return 0;

```

Ques 2.


```
#include
```

```
void main()
```

```
{  
    int bt[20], p[20], wt[20], tat[20], i, j, n, total=0, pos, temp;  
    float avg_wt, avg_tat;  
    printf("Enter number of process:");  
    scanf("%d", &n);
```

```
  
    printf("\nEnter Burst Time: \n");  
    for(i=0; i<n; i++)  
    {  
        printf("p%d: ", i+1);  
        scanf("%d", &bt[i]);  
        p[i] = i+1; // contains process number  
    }
```

```
  
    // sorting burst time in ascending order using selection sort  
    for(i=0; i<n; i++)  
    {  
        pos = i;  
        for(j=i+1; j<n; j++)  
            if(bt[j] < bt[pos]) pos = j;  
    }
```

```
  
    temp = bt[i];  
    bt[i] = bt[pos];  
    bt[pos] = temp;
```

```
  
    temp = p[i];
```



```
pl[i]=pl[pos];  
pl[pos]=temp;
```

```
}
```

wt[0]=0; waiting time for first process will be zero
calculate waiting time

```
for(i=1; i<
```

```
wt[i]=0;
```

```
for(j=0; j<wt[i]+=bt[j];
```

```
total+=wt[i];
```

```
}
```

avg_wt=(float)total/n; average waiting time
total=0;

```
printf("\nProcess\tBurst Time\tWaiting Time\tTurnaround  
Time");
```

```
for(i=0; i<
```

```
tat[i]=bt[i]+wt[i]; calculate turnaround time
```

```
total+=tat[i];
```

```
printf("\np %d\t\t %d\t\t %d\t\t %d", pl[i], bt[i], wt[i], tat[i]);  
}
```

avg_tat=(float)total/n; average turnaround time

```
printf("\n\nAverage Waiting Time=%f", avg_wt);
```

```
printf("\n\nAverage Turnaround Time=%f\n", avg_tat);
```

```
}
```


Enter number of process:4

Enter Burst Time:

p1:10

p2:2

p3:1

p4:4

Process	Burst Time	Waiting Time	Turnaround Time
p3	1	0	1
p2	2	1	3
p4	4	3	7
p1	10	7	17

Average Waiting Time=2.750000

Average Turnaround Time=7.000000

...Program finished with exit code 0

Press ENTER to exit console.