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Course - Bsc (IT)

Semester - 2nd

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Paper name -

Paper Code -

```
#include <string.h>
#include <math.h>
#include <stdlib.h>
#include <limits.h>
#include <ctype.h>
#include <stdio.h>
#include <assert.h>
```

```
char* readline();
char* ltrim(char*);
char* rtrim(char*);
char** split_string(char*);
```

```
int parse_int(char*);
```

```
int minimumAverage(int customers_rows,
int customers_columns, int *customers)
{
```

```
3
int main()
```

```
2
File * fptr = fopen(getenv("output_PATH"),
, "w")
```



```
int n = parse - int (trim(trim(readline())));
int ** customers = malloc (n * sizeof(int*));
```

```
for (int i=0; i<n; i++) {
    * (customers + i) = malloc (n * sizeof(int*));
```

```
char ** customers_item = split - String
(trim(trim(readline())));
```

```
for (int j=0; j<2; j++) {
```

```
int customers_item = parse - int (* (customers
item + temp + j));
```

```
* (* (customers + i) + j) = customers_item;
```

```
}
```

```
}
```

```
int result = minimumAverage (n, 2, customers);
```

```
fprint (fptr, "%d\n", result);
```

```
fclose (fptr);
```

```
return 0;
```

```
}
```

```
char * read_line () {
```

```
size_t alloc_length = 1024;
```

```
size_t data_length = 0;
```

```
char * data = malloc (alloc_length);
```

```
while (true) {
```


~~break;~~ ~~realloc~~ (.) ?

while (true) {

char* ~~data~~ cursor = data + data - length;
char* line = fgets (cursor, alloc - length -
data - length, stdin);

if (!line) {

break;

}

data - length < alloc - length - 1 || data[
data - length - 1] == '\n' ?
break;

}

alloc - length <= 1;
data = realloc (data, alloc - length);

if (!data) {

data = '\0';

break;

}

{

if (data[data - length - 1] == '\n') {

data[data - length - 1] = '\0';

data = realloc (data, data - length);

if (!data) {

data = '\0';

}

else {

data = realloc (data, data - length + 1);


```
data = realloc(data, data_length + 1);
```

```
if (!data) {  
    data = '\0';
```

```
} else {
```

```
    data[data_length] = '\0';
```

```
}
```

```
}
```

```
return data;
```

```
}
```

```
char* ltrim(char* str) {
```

```
if (!str) {
```

```
    return 0;
```

```
}
```

```
if (!*str) {
```

```
    return str;
```

```
}
```

```
while (*str != '\0' && isspace(*str))
```

```
    str++;
```

```
}
```

```
return str;
```

```
char* rtrim(char* str) {
```

```
if (!str) {
```

```
    return '\0';
```

```
}
```

```
if (!*str) {
```

```
    return '\0';
```

```
}
```

```
if
```

```
char* end = str + strlen(str) - 1;
```



```
while (end >= str && !isspace(*end)) {
    end--;
```

```
}
```

```
* (end+1) = '\0';
```

```
return str;
```

```
}
```

```
char ** split_string (char * str) {
```

```
    char ** splits = NULL;
```

```
    char * token = strtok (str, " ");
```

```
    int spaces = 0;
```

```
    while (token) {
```

```
        splits = realloc (splits, sizeof (char *)
            * ++spaces);
```

```
        if (!splits) {
```

```
            return splits;
```

```
        }
```

```
        splits[spaces-1] = token;
```

```
        token = strtok (NULL, " ");
```

```
    }
```

```
    return splits;
```

```
}
```

```
int parse_int (char * str) {
```

```
    char * endptr;
```

```
    int value = strtol (str, &endptr, 10);
```



```

if (end_ptr == str || *end_ptr != '\0') {
    exit (EXIT_FAILURE);
}
return value;
}

```