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1) #include <assert.h>

#include <ctype.h>

#include <limits.h>

#include <math.h>

#include <stdbool.h>

#include <stddef.h>

#include <stdint.h>

#include <stdio.h>

#include <stdlib.h>

#include <string.h>

char\* readline();

char\* Htrim(char\*);

char\* rtrim(char\*);

char\*\* split\_string(char\*);

int parse\_int(char\*);

/\*

\* Complete the 'minimum Average' function below.

\*/

\* The function is expected to return an INTEGER.

\* The function accepts 2D-INTEGER-ARRAY customers  
as parameter.

\*/

int minimum Average(int customers - rows, int customers  
- columns, int\*\* customers) {

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```

}
int main ()
{
    FILE* fptr = fopen (getenv ("OUTPUT_PATH"), "w");
    int n = parse_int (ltrim ( rtrim (readline ())) );
    int** customers = malloc (n * size of (int*));
    for (int i = 0; i < n; i++) {
        *(customers + i) = malloc (2 * (size of (int)));
        char** customers_item_temp = split_string (ltrim
            (readline ()));
        for (int j = 0; j < 2; j++) {
            int customers_item = parse_int (*(customers_item
                - temp + j));
            ((customers + i) + j) = customers_item;
        }
    }
    int result = minimum Average (n, 2, customers);
    fprintf (fptr, "%d\n", result);
    fclose (fptr);
    return 0;
}

char* readline () {

```

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```
size_t alloc_length = 1024;
```

```
size_t data_length = 0;
```

```
char* data = malloc(alloc_length);
```

```
while (true) {
```

```
    char* cursor = data + data_length;
```

```
    char* line = fgets(cursor, alloc_length - data_length, stdin);
```

```
    if (!line) {
```

```
        break;
```

```
}
```

```
    data_length += strlen(cursor);
```

```
    if (data_length < alloc_length - 1 || data
```

```
[data_length - 1] == '\n') {
```

```
        break;
```

```
}
```

```
    alloc_length <<= 1;
```

```
    data = realloc(data, alloc_length);
```

```
    if (!data) {
```

```
        data = '0';
```

```
        break;
```

```
}
```

```
}
```

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```

if (data[data-length-1] == '\n') {
    data[data-length-1] = '\0';

    data = realloc(data, data-length);

    if (!data) {
        data = '\0';
    }
} else {
    data[data-length] = '\0';
}
}
return data;
}

char* trim(char* str) {
    if (!str) {
        return '\0';
    }
    if (!*str) {
        return str;
    }
    while (*str != '\0' && isspace(*str)) {
        str++;
    }
}

```

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```

return str;
}
char* rtrim(char* str) {
    if(!str) {
        return '\0';
    }
    if(!*str) {
        return str;
    }
    char* end = str + strlen(str) - 1;
    while (end >= str && isspace(*end))
    {
        end--;
    }
    *(end + 1) = '\0';
    return str;
}
char** split_string(char* str) {
    char** splits = NULL;
    char* token = strtok(str, " ");
    int spaces = 0;

```

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```
while (token) {
```

```
    splits = realloc (splits, size of (char*) * ++spaces);
```

```
    if (!splits) {
```

```
        return splits;
```

```
    }  
    splits [spaces - 1] = token;
```

```
    token = strtok (NULL, " ");
```

```
    }  
    return splits;
```

```
    }  
    int parse_int (char* str) {
```

```
        char* endptr;
```

```
        int value = strtol (str, &endptr, 10);
```

```
        if (endptr == str || *endptr != '\0') {
```

```
            exit (EXIT_FAILURE);
```

```
        }  
        return value;
```

```
    }
```