

Section → BSc 9+2(A)
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Q1) Aim → A Program to implement FCFS process scheduling algorithm.

Description →

FCFS
First Come First Serve CPU Scheduling

- ★ In FCFS scheduling
- ★ The processes (which arrives first in the ready queue) is firstly assigned to the CPU.
- ★ In case of a tie, process with smaller process id is executed first.
- ★ It is always non-preemptive in nature.

Algorithm FCFS algorithm

STEP 1:- START

STEP 2:- Declare variable $i, j, n, f, bt[Max], at[Max]$,
 $wt[Max], tat[Max], temp[Max], awt=0$.
 $atat=0$.

STEP 3:- Read $n, bt[Max], at[Max]$

STEP 4:- $Temp[0] \leftarrow 0$

STEP 5:- for $i=0$ until $i < n$ repeat STEP 6, 7, 8, 9, 10

STEP 6:- $wt[i] \leftarrow 0$
 $tat[i] \leftarrow 0$;

STEP 7:- $temp[i+1] \leftarrow temp[i] + bt[i]$;
 $wt[i] \leftarrow temp[i] - at[i]$

STEP 8:- $tat[i] = wt[i] + bt[i]$

STEP 9:- $awt \leftarrow awt + wt[i]$

STEP 10:- $atat = atat + tat[i]$

STEP 11:- PRINT: " $bt[i], at[i], wt[i], tat[i]$ "

STEP 12:- $awt \leftarrow awt / n$

STEP 13:- $atat \leftarrow atat / n$

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STEP 14:- PRINT: " awt "

STEP 15 PRINT: " atat "

STEP 16 STOP

C Program to implement FCFS scheduling with arrival time

```
#include <stdio.h>
#define MAX 50
```

```
void main()
```

```
{
```

```
    int i, j, n, bt[MAX], at[MAX], wt[MAX],
        tat[MAX], temp[MAX];
```

```
    float awt = 0, atat = 0;
```

```
    printf("Enter the no of processes");
    scanf("%d", &n);
```

```
    printf("Enter the burst time of the process");
```

```
    for(i=0; i<n; i++)
        scanf("%d", &bt[i]);
```

```
    printf("Enter the arrival time of the process");
```

```
    for(i=0; i<n; i++)
        scanf("%d", &at[i]);
    temp[0] = 0;
```

```
    printf("process | t-burst time | t-arrival time | t-  
waiting time | t-turn around time");
```

```
for (i=0; i<n; i++)
```

```
{  
    wt[i] = 0;
```

```
    atat[i] = 0;
```

```
    temp[i+1] = temp[i] + bt[i];
```

```
    wt[i] = temp[i] - qt[i];
```

```
    tat[i] = wt[i] + bt[i];
```

```
    awt = awt + wt[i];
```

```
    atat = atat + tat[i];
```

```
    printf("%d\t%d\t%d\t%d\t%d\t%d\t",  
           i+1, bt[i], at[i], wt[i], tat[i]);
```

```
}
```

```
    awt = awt/n;
```

```
    atat = atat/n;
```

```
    printf("Average waiting time = %f\n", awt);
```

```
    printf("Average turn around time = %f",  
           atat);
```

```
return 0;
```

```
}
```

"C:\Users\Lenovo\Desktop\C Program\Loops\os algorithm1.exe"

enter the no of process

enter the burst time of the process 2 3 4 5

enter the arrival time of the process 0 1 2 3

process	burst time	arrival time	waiting time	turn around time
1	2	0	0	2
2	3	1	1	4
3	4	2	3	7
4	5	3	6	11

average waiting time=2.500000

average turn around time =6.000000

Process returned 0 (0x0) execution time : 16.844 s

Press any key to continue.

Q2) $A_{IN} \rightarrow$ Write a program to implement SJF processes scheduling algorithm.

Description →

SJF

Shortest job first CPU Scheduling

- ★ There are two types of SJF
- ★ Preemptive SJF
- ★ Non - Preemptive SJF

These algorithms schedule processes in the order in which the shortest job is done first. It has a minimum average waiting time.

★ There are 3 factors to consider while solving SJF. They are:-

1. Burst Time
2. Average waiting time
3. Average turnaround time.

ALGORITHM

STEP 1: START

STEP 2: Declare variables $i, j, n, t, p[\text{MAX}], bt[\text{MAX}], wt[\text{MAX}], tat[\text{MAX}]$.

STEP 3: Read $n, p[\text{MAX}], bt[\text{MAX}]$

STEP 4:- Using a for loop until $i \leq n$ and repeat steps 5, 6, 7 and 8.

STEP 5:- Using a for loop until $j \leq n - i$ and repeat Step 6.

STEP 6:- Using if condition $(bt[j] > bt[j+1])$

STEP 7:-
 $t = bt[j]$
 $bt[j] = bt[j+1]$
 $bt[j+1] = t$

STEP 8:-
 $t = p[j]$
 $p[j] = p[j+1]$
 $p[j+1] = t$

P9:- Using two nested for loops for i and j , i until $i < n$ and $j < i$, repeat STEPS 10, 11, 12, 13

P10:- $wf[i] = 0$
 $fat[i] = 0$

STEP 11:- $cut[i] = wf[j] + b[j]$

P12:- $fat[i] = wf[i] + b[i]$
 $awt = awt + wf[i]$
 $atat = atat + fat[i]$

P13:- Print $P[i]$, $b[i]$, $cut[i]$, $fat[i]$

P14:- $awt = awt / n$, $atat = atat / n$

P15:- Print awt , $atat$

P16:- STOP

(Shortest Job first)

```
#include <stdio.h>
#define Max 30
int main ()
{
    int i, j, n, t, p[Max], bt[Max], wt[Max], tot[Max];
    float awt=0, atot=0;

    printf("Enter the number of process\n");
    scanf("%d", &n);
    printf("Enter the process number\n");
    for(i=0; i<n; i++)
    {
        scanf("%d", &p[i]);
    }
    printf("Enter the burst time of the process\n");
    for(i=0; i<n; i++)
    {
        scanf("%d", &bt[i]);
    }
    for(i=0; i<n; i++)
    {
        for(j=0; j<n-i-1; j++)
        {
            if(bt[j] > bt[j+1])
            {
```

```

    t = bt[j];
    bt[j] = bt[j+1];
    bt[j+1] = t;
    t = p[j];
    p[j] = p[j+1];
    p[j+1] = t;
}

```

```

printf("Process\t Burst time\t Waiting time\t Turnaround time\n");

```

```

for(i=0; i<n; i++)
{

```

```

    wt[i] = 0;

```

```

    tat[i] = 0;

```

```

    for(j=0; j<j; j++)
    {

```

```

        wt[i] = wt[i] + bt[j];
    }

```

```

    tat[i] = wt[i] + bt[i];

```

```

    awt = awt + wt[i];

```

```

    atat = atat + tat[i];

```

```

    printf("%d\t%d\t%d\t%d\t%d\n", p[i],
           bt[i], wt[i], tat[i]);

```

```

}

```



```
awt = awt / n;  
atat = atat / n;  
printf("Average waiting time = %f\n", awt);  
printf("Average Turnaround time = %f", atat);  
return 0;  
}
```

"C:\Users\Lenovo\Desktop\C Program\Loops\us algorithm2.exe"

enter the number of process

4

enter the process number

1 2 3 4

enter the burst time of the process

5 4 3 4

process	burst time	waiting time	turn around time
3	3	3	6
2	4	3	7
4	4	3	7
1	5	3	8

average waiting time=3.000000

average turnaround time =7.000000

Process returned 0 (0x0) execution time : 30.890 s

Press any key to continue.