

```

#include <stdio.h>
int waitingtime(int proc[], int n, int burst_time[], int
wait_time[]) {    wait_time[0] = 0;
    for (int i = 1; i < n ; i++ )    wait_time[i] =
burst_time[i-1] + wait_time[i-1] ;    return 0;
}
int turnarounds( int proc[], int n, int burst_time[],
int wait_time[], int tat[]) {
    int i;
    for ( i = 0; i < n ; i++)    tat[i] = burst_time[i] +
wait_time[i];    return 0;
}
int avgtime( int proc[], int n, int burst_time[]) {    int
wait_time[n], tat[n], total_wt = 0, total_tat = 0;
    int i;
    waitingtime(proc, n, burst_time, wait_time);
    turnarounds(proc, n, burst_time, wait_time, tat);
    printf("Processes Burst Waiting Turn around \n");
    for ( i=0; i<n; i++) {        total_wt = total_wt +
wait_time[i];        total_tat = total_tat + tat[i];
    printf(" %d\t %d\t\t %d \t%d\n", i+1, burst_time[i],
wait_time[i], tat[i]);    }
    printf("Average waiting time = %f\n", (float)total_wt /
(float)n);    printf("Average turn around time = %f\n",
(float)total_tat / (float)n);    return 0;
}
int main() {    int proc[] = { 1, 2, 3};    int n = sizeof
proc / sizeof proc[0];    int burst_time[] = {5, 8, 12};
    avgtime(proc, n, burst_time);
    return 0;
}

```



C  
Demo.c

CODE

OUTPUT

```
Processes  Burst  Waiting Turn around
1    5    0    5
2    8    5   13
3   12   13   25
Average waiting time = 6.000000
Average turn around time = 14.333333
```

## Algorithm

START

Set wait\_time[0] = 0

Loop for  $i = 1$  and  $i < n$  and  $i++$

Set wait\_time[i] = burst\_time[i-1] + wait\_time[i-1]

End for

Step 1: In function int waiting\_time(int proc[], int n, int burst\_time[]), int wait\_time[]

Step 2: In function int turnaround\_time(int proc[], int n, int burst\_time[], int wait\_time[], int tat[])

Loop for  $i = 0$  and  $i < n$  and  $i++$

Set tat[i] = burst\_time[i] + wait\_time[i]

End for

Step 3: In function int avg\_time(int proc[], int n, int burst\_time[], int wait\_time[], int tat[])

Declare and initialize wait\_time[n], tat[n], total\_wt = 0, total\_tat = 0;

Call waiting\_time(proc, n, burst\_time, wait\_time)

Call turnaround\_time(proc, n, burst\_time, wait\_time, tat)

Loop for  $i = 0$  and  $i < n$  and  $i++$

Set total\_wt = total\_wt + wait\_time[i]

Set total\_tat = total\_tat + tat[i]

Print Process number, burst\_time, wait\_time and turnaround\_time

End for

Print "Average waiting time = i.e. total\_wt/n"

Print "Average turnaround time = i.e. total\_tat/n"

In `int main()`

Declare the input `int proc[] = {1, 2, 3}`

Declare and initialize `n = Size of proc / Size of proc[0]`

Declare and initialize `burst time[] = {10, 5, 8}`

Call `avgtime(proc, n, burst time)`

stop