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Program

```
#include <stdio.h> int
waitingtime (int proc[], int n, int burst_time[], int
wait_time[])
{
    wait_time[0] = 0;
    for (int i = 1; i < n; i++)
        wait_time[i] = burst_time[i-1] + wait_time[i-1];
    return 0;
}

int
turnaroundtime (int proc[], int n, int burst_time[],
int wait_time[], int tat[])
{
    int i;
    for (i = 0; i < n; i++)
        tat[i] = burst_time[i] + wait_time[i];
    return 0;
}

int
avgtime (int proc[], int n, int burst_time[])
{
    int wait_time[n], tat[n], total_wt = 0, total_tat = 0;
    int i;
    waitingtime (proc, n, burst_time, wait_time);
    turnaroundtime (proc, n, burst_time, wait_time, tat);
    printf ("Processes Burst Waiting Turn around | n");
```

Gunjan
19/06/2021


```
for (i=0; i<n; i++)
```

```
{
```

```
    total_wt = total_wt + wait_time[i];
```

```
    total_tat = total_tat + tat[i];
```

```
    printf ("%d\t %d\t\t %d\t%d\n", i+1,
```

```
    burst_time[i], wait_time[i], tat[i];
```

```
}
```

```
printf ("Average waiting time = %f\n", (float)
```

```
total_wt / (float) n);
```

```
printf ("Average turn around time = %f\n", (float)
```

```
total_tat / (float) n);
```

```
}
```

```
int
```

```
main()
```

```
{
```

```
    int proc[] = {1, 2, 3};
```

```
    int n = sizeof proc / sizeof proc[0];
```

```
    int burst_time[] = {5, 8, 12};
```

```
    avgtime (proc, n, burst_time);
```

```
    return 0;
```

```
}
```

Crunch
19/06/2021