Write a program to simulate the working of stack using an array with the following :

- a) Push
- b) Pop
- c) Display

The program should print appropriate message for stack overflow.

```
#include<stdio.h>
#include<stdlib.h>
#include<conio.h>
#define STACK_SIZE 5
int top=-1;
int s[10];
int item;
void push()
{
        if(top == STACK_SIZE - 1)
       {
                printf("Stack Overflow \n");
                return;
       }
        top = top +1;
        s[top] = item;
}
int pop()
{
        if(top == -1)
          return - 1;
```

```
return s[top--];
}
void display()
{
        int i;
        if(top == -1)
        {
                printf("Stack is empty \n");
                return;
        }
        printf("Contents of the stack are: \n");
        for(i=top;i>=0;i--)
        {
                printf("%d n, s[i]);
        }
}
void main()
{
        int item_deleted, choice;
        for(;;)
        {
                printf("\n1:Push \n2:Pop \n3:Display \n4:Exit \n");
                printf("Enter the choice : \n");
                scanf("%d", &choice);
                switch(choice)
                {
                  case 1: printf("Enter the item to be inserted \n");
                          scanf("%d", &item);
                          push();
```

```
break;
case 2: item_deleted = pop();
    if(item_deleted == - 1)
        printf("Stack is empty \n");
    else
        printf("Item deleted is %d \n", item_deleted);
        break;
    case 3: display();
        break;
    default:exit(0);
}
getch();
}
```

## D:\Documents\ds1.exe

```
1:Push
2:Pop
3:Display
4:Exit
Enter the item to be inserted
200
1:Push
2:Pop
3:Display
4:Exit
Ender the choice :
Item deleted is 200
1:Push
2:Pop
3:Display
4:Exit
Enter the choice :
Stack is empty
1:Push
2:Pop
3:Display
4:Exit
Enter the choice :
1
Enter the item to be inserted
30
1:Push
2:Pop
3:Display
4:Exit
Enter the choice :
3
Contents of the stack are:
30
1:Push
2:Pop
3:Display
4:Exit
Enter the choice :
```

## D:\Documents\ds1.exe

```
Enter the choice :
Contents of the stack are:
30
1:Push
2:Pop
3:Display
4:Exit
Enter the choice :
1
Enter the item to be inserted
20
1:Push
2:Pop
3:Display
4:Exit
Enter the choice :
Enter the item to be inserted
30
1:Push
2:Pop
3:Display
4:Exit
Enter the choice :
1
Enter the item to be inserted
40
1:Push
2:Pop
3:Display
4:Exit
Enter the choice :
Contents of the stack are:
40
30
20
30
1:Push
2:Pop
3:Display
4:Exit
Enter the choice :
```