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papergrid

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LAB PROGRAM 8

Write a program to implement Singly Linked List with following operations:

- Sort the Linked list
- Reverse the Linked List
- Concatenation of two Linked lists

```
#include <stdio.h>
```

```
#include <conio.h>
```

```
#include <process.h>
```

```
struct node
```

```
{
```

```
    int info;
```

```
    struct node *link;
```

```
};
```

```
typedef struct node *NODE;
```

```
NODE getnode()
```

```
{
```

```
    NODE x;
```

```
    x = (NODE) malloc (sizeof (struct node));
```

```
    if (x == NULL)
```

```
    {
```

```
        printf("\n Memory is full \n");
```

```
        exit(0);
```

```
    }
```

```
    return x;
```

```
}
```

```
NODE insert_front (NODE first, int item)
```

```
{
```

```
NODE temp;  
temp = getnode();  
temp -> info = item;  
temp -> link = NULL;  
if (first == NULL)  
{  
    return temp;  
}  
temp -> link = first;  
first = temp;  
return first;  
}
```

```
NODE delete-front(NODE first)  
{  
    NODE temp;  
    if (first == NULL)  
    {  
        printf("List is empty. Cannot delete.");  
        return first;  
    }  
    temp = first;  
    temp = temp -> link;  
    printf("Item deleted at front end is %d\n",  
        first -> info);  
    free(first);  
    return temp;  
}
```

```
NODE IF (NODE second, int item)  
{  
    NODE temp;  
    temp = getnode();
```



```
temp → info = item;  
temp → link = NULL;  
if (second == NULL)  
    return temp;  
temp → link = second;  
second = temp;  
return second;  
}
```

```
NODE IR(NODE second, int item)  
{
```

```
    NODE temp, cur;  
    temp = getnode();  
    temp → info = item;  
    temp → link = NULL;  
    if (second == NULL)  
        return temp;  
    cur = second;  
    while (cur → link != NULL)  
        cur = cur → link;  
    cur → link = temp;  
    return second;  
}
```

```
NODE reverse (NODE first)  
{
```

```
    NODE cur, temp;  
    cur = NULL;  
    while (first != NULL)  
    {  
        temp = first;  
        first = first → link;  
        temp → link = cur;  
        cur = temp;  
    }  
}
```

```
return cur;
```

```
}
```

```
NODE ascending (NODE first)
```

```
{
```

```
    NODE prev = first;
```

```
    NODE prev cur = NULL;
```

```
    int temp;
```

```
    if (first == NULL)
```

```
        return 0;
```

```
    else
```

```
    {
```

```
        while (prev != NULL)
```

```
        {
```

```
            cur = prev → link;
```

```
            while (cur != NULL)
```

```
            {
```

```
                if (prev → info > cur → info)
```

```
                {
```

```
                    temp = prev → info;
```

```
                    prev → info = cur → info;
```

```
                    cur → info = temp;
```

```
                }
```

```
                cur = cur → link;
```

```
            }
```

```
            prev = prev → link;
```

```
        }
```

```
    }
```

```
    return first;
```

```
}
```

```
NODE descending (NODE first)
```

```
{
```



```
    NODE prev = first;
    NODE cur = NULL;
    int temp;
    if (first == NULL)
        return 0;
    else
    {
        while (prev != NULL)
        {
            cur = prev -> link;
            while (cur != NULL)
            {
                if (prev -> info < cur -> info)
                {
                    temp = prev -> info;
                    prev -> info = cur -> info;
                    cur -> info = temp;
                }
                cur = cur -> link;
            }
            prev = prev -> link;
        }
    }
    return first;
}

NODE concatenate ( NODE first, NODE second)
{
    NODE cur;
    if (first == NULL)
        return second;
    if (second == NULL)
        return first;
```

```
cur = first;
while (cur → link != NULL)
{
    cur = cur → link;
}
cur → link = second;
return first;
}
```

```
void display (NODE first)
{
    NODE temp;
    if (first == NULL)
        printf("List is empty. Cannot del display");
    printf("List contents are :");
    for (temp = first; temp != NULL; temp = temp → link)
    {
        printf("\n%d", temp → info);
    }
}
```

```
void main()
{
    int item, choice, pos, element, option,
    choice2, item1, num;
    NODE first = NULL;
    NODE second = NULL;
    for (;;)
    {
        printf("\n Choose an option");
        printf("\n 1: Insert front  \n 2: Delete front
        \n 3: Reverse  \n 4: Sort  \n 5: Concatenate
        \n 6: Display  \n 7: Exit");
    }
```



```
printf("Enter the choice : ");
scanf("%d", &choice);
switch(choice)
{
    case 1: printf("Enter item at front-end:");
            scanf("%d", &item);
            first = insert-front(first, item);
            printf("%d inserted at front end",
                first->info);
            break;
    case 2: first = delete-front(first);
            break;
    case 3: first = reverse(first);
            printf("List is reversed");
            break;
    case 4: printf("Press 1 for Ascending-
                sort and 2 for Descending-sort");
            scanf("%d", &option);
            if(option == 1)
            {
                first = ascending(first);
                printf("List is sorted in
                    ascending order.");
            }
            if(option == 2)
            {
                first = descending(first);
                printf("List is sorted in
                    descending order.");
            }
            break;
    case 5: printf("Create a second
                list \n");
```

```
printf("Enter the number of  
elements in the second list:");  
scanf("%d", &num);  
for (int i = 1; i <= num; i++)  
{  
printf(" Press 1 to Insert-front  
and 2 to Insert-rear:");  
scanf("%d", &choice2);  
if (choice2 == 1)  
{  
printf(" Enter the item at  
front end :");  
scanf("%d", &item1);  
second = IF(second, item1);  
}  
if (choice2 == 2)  
{  
printf(" Enter the item at  
rear-end :");  
scanf("%d", &item1);  
second = IR(second, item1);  
}  
}  
first = concatenate (first, second);  
printf("The two lists are  
concatenated.");  
break;  
case 6: display (first);  
break;  
default: exit(0);  
break;  
}  
}
```