## LAB PROGRAM 3

Create a class Book which contains four members: name, author, price, num\_pages. Include a constructor to set the values for the members. Include a toString() method that could display the complete details of the book. Develop a Java program to create n book objects.

```
import java.util.Scanner;
class Book
String name;
 String author;
 int price;
 int num_pages;
 Book()
 {
  Scanner in = new Scanner(System.in);
  System.out.println("Enter Book name:");
  name=in.nextLine();
  System.out.println("Enter Author name: ");
  author=in.nextLine();
  System.out.println("Enter Price: ");
  price=in.nextInt();
  System.out.println("Enter number of pages; ");
  num_pages=in.nextInt();
 }
 public String toString()
 {
  return("Name: "+name+"\nAuthor: "+author+"\nPrice: "+price+"\nNumber of pages:
"+num pages);
}
```

```
}
class Main
{
public static void main(String args[])
{
  int n;
  Scanner in = new Scanner(System.in);
  System.out.println("Enter Number of books: ");
  n=in.nextInt();
  Book b[] = new Book[n];
  for(int i=0;i<n;i++)
  {
   System.out.println("Enter the details of Book "+(i+1)+":");
   b[i]=new Book();
  for(int i=0;i<n;i++)
  {
   System.out.println("\nDetails of Book"+(i+1)+":");\\
   System.out.println(b[i]);
  }
}
}
```

## Command Prompt

```
Microsoft Windows [Version 10.0.19041.572]
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C:\Users\SAKSHI>cd C:\Users\SAKSHI\JAVA PROGRAMS
C:\Users\SAKSHI\JAVA PROGRAMS>javac Main.java
C:\Users\SAKSHI\JAVA PROGRAMS>java Main
Enter Number of books :
Enter the details of Book 1 :
Enter Book name :
Pinocchio
Enter Author name :
Carlo Collodi
Enter Price :
2090
Enter number of pages ;
590
Enter the details of Book 2 :
Enter Book name :
Lord of the Rings
Enter Author name :
J.R.R.Tolkien
Enter Price :
3200
Enter number of pages ;
1030
Details of Book 1 :
Name: Pinocchio
Author: Carlo Collodi
Price: 2090
Number of pages: 590
Details of Book 2 :
Name: Lord of the Rings
Author: J.R.R.Tolkien
Price: 3200
Number of pages: 1030
C:\Users\SAKSHI\JAVA PROGRAMS>_
```