ASSIGNMENT-2 TITLE: Android UI design, design UI meng built of component. PROBLEM STATEMENT: dudroid UI design, design a UI neing pere-brilt of components, des make this VI alternative very android- graphice platform openat THEORY ? · LAYOUT: layout is used to define a definition UI of your app - All the elements in the layout are built using a hierarchy of view & view group object View group View View View View View - In- brilt UZ components: i. Joset & touck perovides simple feedback about an in a small page up ii Dialog: It is a small window that promotes the uses to

Syntax: By extending Dialog Fragment & Creation and alert Dialog in the or Create Dialog callboreh method. Manu ASI to present uses interaction & old operation in your activity 1 og mene 2. context morre Lyntax: < mount (mem) v. Notification: It is a message that andsoid displays outs app 's VI to provide the user with row communication from other people, etc. 1. Status notification 2. Head up notification 3. Lock Screen CONCLUSION: In this way, I using brilt-in