

ASSIGNMENT NO.5.

Aim :-

You have a business with several offices; you want to lease phone lines to connect them up with each other; and the phone company charges different amounts of money to connect different pairs of cities. You want a set of lines that connects all your offices with a minimum total cost. Solve the problem by suggesting appropriate data structures .

Objective:- To study the use of kruskal's and prims algorithm in given problem.

Theory:- *What is Minimum Spanning Tree?*

Given a connected and undirected graph, a *spanning tree* of that graph is a subgraph that is a tree and connects all the vertices together. A single graph can have many different spanning trees. A *minimum spanning tree (MST)* or minimum weight spanning tree for a weighted, connected and undirected graph is a spanning tree with weight less than or equal to the weight of every other spanning tree. The weight of a spanning tree is the sum of weights given to each edge of the spanning tree.

How many edges does a minimum spanning tree has?

A minimum spanning tree has $(V - 1)$ edges where V is the number of vertices in the given graph.

What are the applications of Minimum Spanning Tree?

See [this](#) for applications of MST.

Below are the steps for finding MST using Kruskal's algorithm

1. Sort all the edges in non-decreasing order of their weight.
2. Pick the smallest edge. Check if it forms a cycle with the spanning tree formed so far. If cycle is not formed, include this edge. Else, discard it.
3. Repeat step#2 until there are $(V-1)$ edges in the spanning tree.

The step#2 uses [Union-Find algorithm](#) to detect cycle.

The algorithm is a Greedy Algorithm. The Greedy Choice is to pick the smallest weight edge that does not cause a cycle in the MST constructed so far.

Algorithm:-

- create a forest F (a set of trees), where each vertex in the graph is a separate tree
- create a set S containing all the edges in the graph
- while S is nonempty and F is not yet spanning
 - remove an edge with minimum weight from S
 - if the removed edge connects two different trees then add it to the forest F , combining two trees into a single tree

At the termination of the algorithm, the forest forms a minimum spanning forest of the graph. If the graph is connected, the forest has a single component and forms a minimum spanning tree.

Program Code:-

```
#include <iostream>
using namespace std;
#define V 5
int parent[V];
int find(int i)
{
    while (parent[i] != i)
        i = parent[i];
    return i;
}
void union1(int i, int j)
{
    int a = find(i);
    int b = find(j);
    parent[a] = b;
}
void kruskalMST(int cost[][V])
{
    int mincost = 0;
    for (int i = 0; i < V; i++)
        parent[i] = i;
    int edge_count = 0;
    while (edge_count < V - 1) {
        int min = INT_MAX, a = -1, b = -1;
        for (int i = 0; i < V; i++) {
            for (int j = 0; j < V; j++) {
                if (find(i) != find(j) && cost[i][j] < min) {
                    min = cost[i][j];
                    a = i;
                    b = j;
                }
            }
        }

        union1(a, b);
        cout<<"Edge "<< edge_count++<<": "<<a<<"-"<<b<<" cost: "<<min<<endl;
        mincost += min;
    }
    cout<<"\n Minimum cost= "<< mincost;
}
int main()
{
    int i,j,n,noofedges,costmat[V][V];
```

```

    cout<<"Enter total number of offices:";
    cin>>n;

    for(i=0;i<n;i++)
    {
        for(j=0;j<n;j++)
        {
            costmat[i][j]=999;
        }
    }
    cout<<"Enter number of phone lines";
    cin>>noofedges;
    for(i=0;i<noofedges;i++)
    {
        int a,b,cost;
        cout<<"Enter the two cities and corresponding cost";
        cin>>a>>b>>cost;
        costmat[a][b]=cost;
        costmat[b][a]=cost;
    }
    kruskalMST(costmat);

    return 0;
}

```

Output Screenshots:-

```

C:\Users\USER\Documents\sd3.exe
Enter Number of cities: 7
1.Find Minimum Total Cost(By Prim's Algorithm)
2.Find Minimum Total Cost(by Kruskal's Algorithms)
3.Re-Read Graph(INPUT)
4.Print Graph
0. Exit
Enter your choice: 2
1 5--0 = 10
2 3--2 = 12
3 6--1 = 14
4 2--1 = 16
5 4--3 = 22
6 5--4 = 25
Minimum cost of Telephone Graph = 99
1.Find Minimum Total Cost(By Prim's Algorithm)
2.Find Minimum Total Cost(by Kruskal's Algorithms)
3.Re-Read Graph(INPUT)
4.Print Graph
0. Exit
Enter your choice: 1
Minimum Cost Telephone Map:
1 -- 2 = 16
2 -- 3 = 12
3 -- 4 = 22
4 -- 5 = 25
5 -- 0 = 10
6 -- 1 = 14
Minimum cost of Phone Line to cities is: 99
1.Find Minimum Total Cost(By Prim's Algorithm)
2.Find Minimum Total Cost(by Kruskal's Algorithms)
3.Re-Read Graph(INPUT)
4.Print Graph
0. Exit
Enter your choice:

```

Conclusion:- Thus,we have studied implementation of kruskal's algorithm.